

# 05. Syntax Patterns, Code Style, Format Debugging

CPSC 120: Introduction to Programming  
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# Agenda

0. Sign-in sheet
1. Q&A
  - a. Monday Labs will do Linux install and abbreviated Lab 2 today
2. Syntax Patterns
3. Code Style
4. Format Debugging

# 1. Q&A

# Q&A

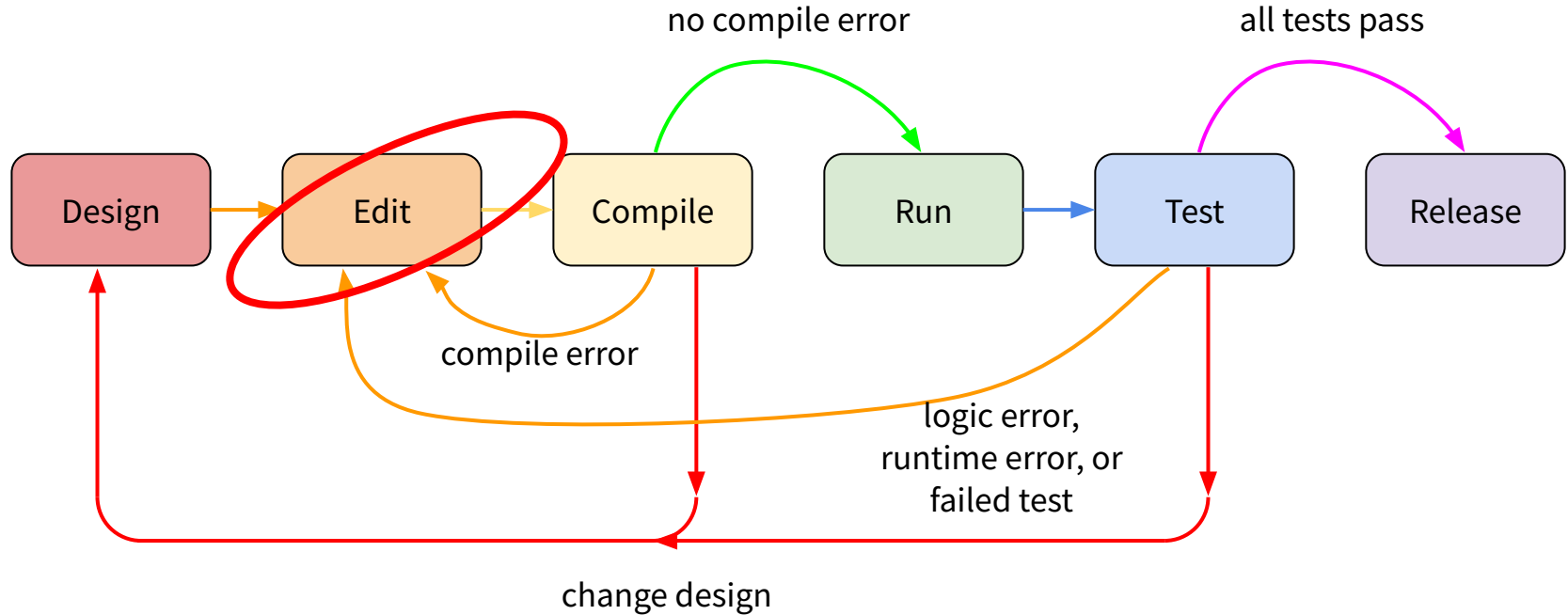
Let's hear your questions about...

- This week's Lab
- Linux
- Any other issues

Reminder: write these questions in your notebook during lab

## 2. Syntax Patterns

# The Development Cycle



# Syntax and Semantics

	Syntax	Semantics
In general	source code <b>structure</b>	source code <b>meaning</b>
<code>std::cout &lt;&lt; "Hello World!";</code>	cout, then <<, then "Hello world!", then ;	print out Hello World!

# Syntax Patterns

Same as [cppreference.com](https://cppreference.com):

Syntax is...	Notation
verbatim (write exactly as-is)	<b>bold</b>
fill-in-the-blank	<i>italics</i>
optional	has(optional)
may be repeated	ellipsis...



# Pattern of a Source File

*source-file:*

*directive, declaration, or definition...*

Example: [chrome\\_history\\_client.cc](#)

Semantics:

- The compiler processes each *directive, declaration, or definition* in top-to-bottom order.

# Hello World

```
// our hello world program  
#include <iostream>
```

directive



```
int main(int argc, char* argv[]) {  
    std::cout << "Hello World!" << std::endl;  
    return 0;  
}
```

definition



# Pattern for a Program

*program:*

a program is one or more *source files* that contains exactly one *main function definition*

Semantics:

- The program starts by executing **main**
- The return value of **main** is the exit code of the program

# Hello World

```
// our hello world program  
#include <iostream>
```

```
int main(int argc, char* argv[]) {  
    std::cout << "Hello World!" << std::endl;  
    return 0;  
}
```

definition



return value = exit code



# Syntax Categories

Category	Semantics	Example
<i>directive</i>	orders the compiler to compile in a certain way	<code>#include &lt;iostream&gt;</code>
<u><i>declaration</i></u>	introduce the name of a variable, function, or data type	<code>int increase(int value);</code>
<u><i>definition</i></u>	declaration that also includes the body of a function or data type	<code>int decrease(int value) {     return value - 1; }</code>
<u><i>statement</i></u>	perform one step of an algorithm inside a function body	<code>std::cout &lt;&lt; "Hello world";</code>
<u><i>expression</i></u>	inside a statement, use operators to calculate a value	<code>(price + tax)</code>

# Pattern for Main Function Definition

*definition:*

```
int main(int argc, char* argv[]) {  
    statement...  
}
```

Semantics:

- Execute *statement...* in **top-to-bottom order**

# Fill-in-the-Blanks are Interchangeable

- You can fill a blank with **any** syntax of the matching type
- In

*directive, declaration, or definition...*

you can fill in any kind of *directive* or *declaration* or *definition*

- In

*statement...*

you can fill in any kind of *statement*

# Hello World

```
// our hello world program  
#include <iostream>
```

```
int main(int argc, char* argv[]) {  
    std::cout << "Hello World!" << std::endl;  
    return 0;  
}
```

definition

statements

main function body



# Whitespace

- **Whitespace:** invisible formatting (space, tab, newline)
- Ignored by compiler
- Can go in between other syntax

# Comments

- **Comment:** text in source code that is ignored by the compiler
- Purpose: notes, rationale, authorship, copyright
- Audience: other programmers, your future self
- Like whitespace, is allowed anywhere

*comment:*

*// text...*

Example: [chrome history client.cc](#)

Semantics:

- Compiler ignores *//* and *text...*

# 3. Code Style

# Clean Code

*“Clean code is code that is easy to understand and easy to change.” --Carl Vuorinen*

- Source code is for **human** consumption
- Code lifetime
  - **write once**
  - **read many times**
  - Example: [chrome history client.cc](#)
- Clarity matters
  - Hard for you to debug unclear code
  - Coworkers
- Valued in job market

# Clean versus Unclean Whitespace

```
int main(int argc, char* argv[]) {  
    std::cout << "Hello World!" << std::endl;  
    return 0;  
}
```

```
int main(int argc, char* argv[]){std::cout<<"Hello  
World!"<<std::endl;return 0;}
```

# Style Guide

- **Style guide:** defines clean/unclean code
- Living document
- We use [Google C++ Style Guide](#)
- Common issues in lab 2:
  - [Horizontal Whitespace](#)
  - [Vertical Whitespace](#)
  - [Function Declarations and Definitions](#) (curly brace { placement)

## 4. Format Debugging

# Ideal Division of Labor

- **Business Logic:** the human meaning of algorithm data
- Programs
  - **Cannot** understand business logic or design algorithms
  - Can perform tedious, repetitive work flawlessly, quickly, cheaply
- Humans
  - **Can** understand business logic and design algorithms
  - Busy-work is tedious, error-prone, expensive
- Division of Labor Best Practice
  - Humans think about business logic and algorithms
  - Computer programs do repetitive work

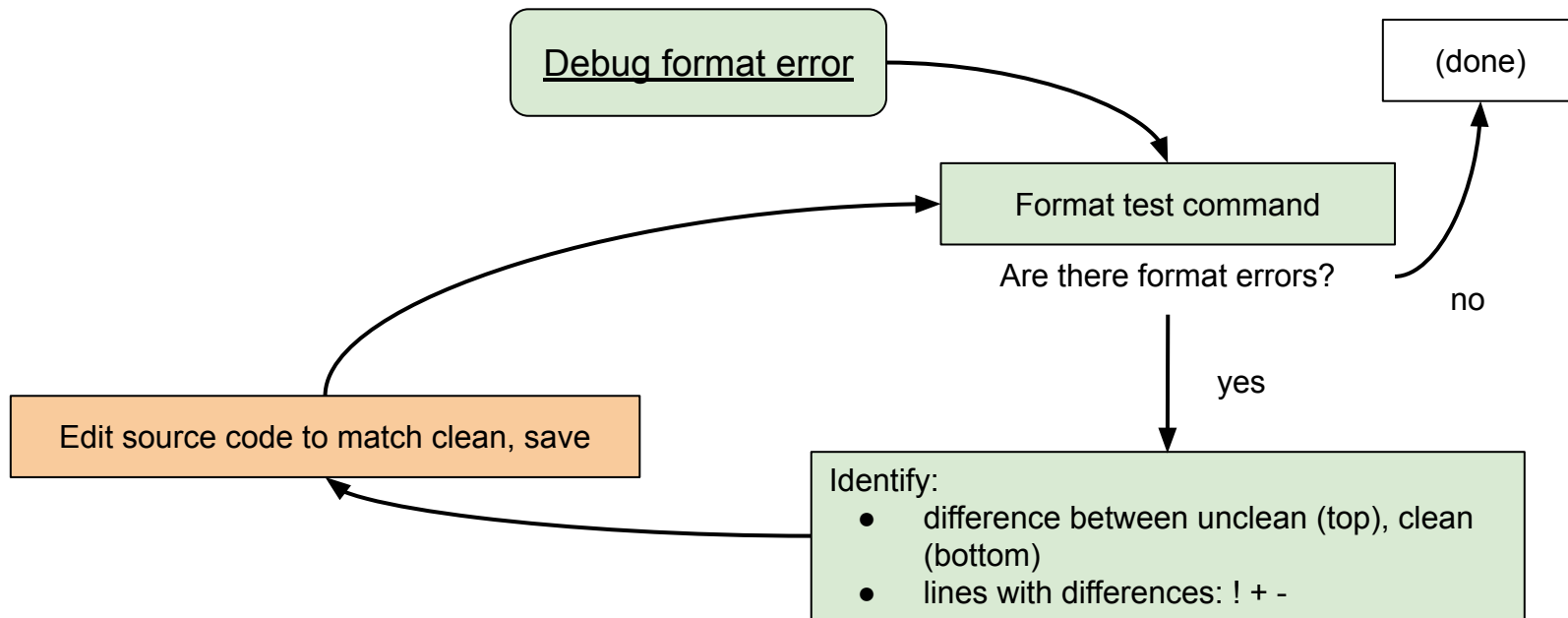


# Automating Clean Code

- **Focus of lab 2**
- Program (not person) checks code
- Corresponds to [Google C++ Style Guide](#)
- [clang-format](#): checks syntax
  - whitespace, variable names, ...
- **linter** ([clang-tidy](#)): checks logic errors
  - coming soon



# Debugging Format Errors



# No Format Errors

```
$ ./check_formatting
2023-02-03 17:24:13,465 - INFO - Checking format for file:
/home/csufititan/cpsc-120-solution-lab-02/part-1/fahrenheit_to_celsius.cc
2023-02-03 17:24:15,422 - INFO - 😊 Formatting looks pretty good! 🎉
2023-02-03 17:24:15,422 - INFO - This is not an auto-grader.
2023-02-03 17:24:15,422 - INFO - Make sure you followed all the instructions and
requirements.
```

# Format Errors

```
int main(int argc, char const *argv[]) {  
! std::cout << "Hello World!";  
    return 0;  
}
```

--- 16,22 ----

```
using namespace std;  
  
int main(int argc, char const *argv[]) {  
!   std::cout << "Hello World!";  
    return 0;  
}
```

2023-02-03 17:36:54,726 - ERROR - 🤖🙄😞😡💩  
2023-02-03 17:36:54,726 - ERROR - Your formatting doesn't conform to the Google C++ style.  
2023-02-03 17:36:54,726 - ERROR - Use the output from this program to help guide you.  
2023-02-03 17:36:54,726 - ERROR - If you get stuck, ask your instructor for help.  
2023-02-03 17:36:54,726 - ERROR - Remember, you can find the Google C++ style online at  
<https://google.github.io/styleguide/cppguide.html>.

# Contextual Diff

- [GNU Diffutils](#): programs for identifying differences between files
- [Contextual Diff](#): prints differences **with surrounding context**
- Compares **unclean source** to hypothetical **cleaned source**
- **Hunk** of differences: area that differs

# Contextual Diff Format

\*\*\*\*\*

\*\*\* *first-unclean-line, last-unclean-line* \*\*\*  
*unclean-line...*

--- *first-clean-line, last-clean-line* ---  
*clean-line...*

Left column:

- ! lines differ
- + line added to unclean
- line deleted from unclean

# Example: Contextual Diff Output

```
2023-02-03 17:36:54,718 - ERROR - Error: Formatting needs improvement.
```

```
2023-02-03 17:36:54,726 - WARNING - Contextual Diff
```

```
*** Student Submission (Yours)
```

```
--- Correct Format
```

```
*****
```

```
*** 16,22 ***
```

```
    using namespace std;
```

```
    int main(int argc, char const *argv[]) {  
!   std::cout << "Hello World!";  
        return 0;  
    }
```

```
--- 16,22 ----
```

```
    using namespace std;
```

```
    int main(int argc, char const *argv[]) {  
!   std::cout << "Hello World!";  
        return 0;
```

# Recap: Debugging Format Errors

