

Greenmoon Smackers

Coach: *Coach 2*

Type: *Maurader*

Player Number	Player Name	Position	Move	Strength	Agility	Speed	Skill	Armor	Abilities	Cost	Notes
1	Player 1	Guard	5	3	4	4	5	4		125	
Experience		<div><div></div><div></div><div></div></div>									
2	Player 2	Guard	5	3	4	4	5	4		125	
Experience		<div><div></div><div></div><div></div></div>									
3	Player 3	Guard	5	3	4	4	5	4		125	
Experience		<div><div></div><div></div><div></div></div>									
4	Player 4	Jack	5	5	3	3	4	4		90	
Experience		<div><div></div><div></div><div></div></div>									
5	Player 5	Jack	5	5	3	3	4	4		90	
Experience		<div><div></div><div></div><div></div></div>									
6	Player 6	Jack	5	5	3	3	4	4		90	
Experience		<div><div></div><div></div><div></div></div>									
7	Player 7	Jack	5	5	3	3	4	4		90	

Player Number	Player Name	Position	Move	Strength	Agility	Speed	Skill	Armor	Abilities	Cost	Notes
Experience		<div><div></div><div></div><div></div></div>									
8	Player 8	Jack	5	5	3	3	4	4		90	
Experience		<div><div></div><div></div><div></div></div>									
9											
Experience		<div><div></div><div></div><div></div></div>									
10											
Experience		<div><div></div><div></div><div></div></div>									
11											
Experience		<div><div></div><div></div><div></div></div>									
12											
Experience		<div><div></div><div></div><div></div></div>									
13											
Experience		<div><div></div><div></div><div></div></div>									
14											
Experience		<div><div></div><div></div><div></div></div>									

DreadBall Cards: 1

Coaching Dice: 2

Coaching Staff: 0

Cheerleaders: 0

Medi-bot: 0

Extra Cash: 0

Team Total: 1000