

## Problem 1: Lazy Lists Revisited

In Assignment 5, we saw how to implement a lazy list in SML. In Haskell, a lazy list requires no special effort, since *all* data structures are lazy by default. In particular, the built-in list type is lazy.

1. Define in Haskell an infinite list called *code* that is simply a never-ending sequence of ones:  $1, 1, 1, 1, \dots$ ;
2. Write a Haskell function *intList*  $n$  that will create a sequence of integers from  $n$  to infinity:  $n, n + 1, n + 2, \dots$  (You may **not** use the special built-in list syntax for this; build the list using only the cons operator  $(:)$ )
3. Write a Haskell function *takeN* that returns the first  $n$  elements from a list. (Do not use any standard functions for this.) For example,

```
takeN 4 (intList 10)
```

should evaluate to:

```
[10, 11, 12, 13]
```

## Problem 2: Stream Equations

1. Define in Haskell the list of all even positive integers and the list of all odd positive integers.

```
evens :: [Int]
evens =
```

and

```
odds  :: [Int]
odds =
```

2. Define a merge function in Haskell that takes two ordered lists and returns the resulting merged list, in order. For instance,

```
merge [1,2,3] [4,5,6]
```

```
[1,4,2,5,3,6]
```

```
merge :: [Int] -> [Int] -> [Int]
```

Does the call

```
merge evens odds
```

terminate? Explain why or why not in a few sentences. What about

```
length (merge evens odds)
```

3. Write each of the sequences below as one or more Haskell streams (infinite lists). You may use the *merge* function defined above.

(a) 0, 1, 8, 27, 64, 125, 216, 343, 512, 729, 1000, 1331, ...

(b) 1, 3, 9, 27, 81, 243, 729, 2187, 6561, 19683, 59049, ...

(c) 0, 0, 1, 1, 2, 4, 3, 9, 4, 16, 5, 25, 6, 36, 7, 49, ...

(d) The negative numbers

For example, the sequence consisting of all zeros can be described as:

```
zeroes :: [Int]
zeroes = 0 : zeroes
```

Alternatively, a list can be described using a **list comprehension**:

```
[n + 1 | n <- [1,2,3]]
```

evaluates to

```
[2,3,4]
```