# Service

Specificatio nName	SpecificationType	AssignedNumber	Specificatio nLevel
Open Spatial Service	net.openspatial.service.open_spatial	00000002-0000-1000-8000-a0e5e9 000000	

# Characteristics

Specificatio nName	SpecificationType	AssignedNumber	Specificati onLevel
Position2D	net.openspatial.characteristic.position_2 d	00000206-0000-1000-8000-a0e5e9 000000	
Pose6D	net.openspatial.characteristic.pose6d	00000205-0000-1000-8000-a0e5e9 000000	
ButtonState	net.openspatial.characteristic.button_stat e	00000207-0000-1000-8000-a0e5e9 000000	
Gestures	net.openspatial.characteristic.gestures	00000208-0000-1000-8000-a0e5e9 000000	

The material contained on this page is informative only. Authoritative compliance information is contained in the applicable Bluetooth specification.

# **Description**

Last Modified: 2014-07-03 Approved: No

Name: Open Spatial Service

Type: net.openspatial.service.open\_spatial

Assigned Number: 00000002-0000-1000-8000-a0e5e9000000

# **Abstract:**

The Open Spatial framework, with its rich set of APIs, enables applications to interact with their environment using natural gestures.

### **Summary:**

This service implemented on the device, provides gesture data (through characteristics) to hosts interested in them. It also exposes characteristic(s) for host to send commands to the device. The open spatial service is instantiated as a primary service.

# **Service Dependencies**

This service has no dependencies on other GATT-based services.

# **GATT Requirements**

Sub-Procedure	Server Requirement
Write Characteristic Value	Mandatory
Notifications	Mandatory
Read Characteristic Value	Mandatory

# **Transport Dependencies**

Transport	Supported
Classic	false
Low energy	true

#### **Error Codes**

This service does not define any application error codes that are used in attribute protocol.

# **Service Characteristics**

Overview	Prop	erties	Security	Descriptors
Name:				
Position2D	Property	Requirement		
<b>Description:</b> This characteristic is used	Read	Mandatory		
to expose the relative motion of the device from	Write	Excluded		
its last known position in 2D space. It is expressed	WriteWithoutRespons e	Excluded	None	None
as a tuple(x, y) which holds the respective	SignedWrite	Excluded		
displacements along those axes.	Notify	Mandatory		
dxes.	Indicate	Excluded		
	WritableAuxiliaries	Excluded		
	Broadcast	Excluded		
	ExtendedProperties			
Name: Pose6D				
Description:	Property	Requirement		
This characteristic is used	Read	Mandatory		
to expose the relative translation and rotation of	Write	Excluded		
the device from its last known position and	WriteWithoutRespons e	Excluded		
orientation in 3D space. It is expressed as a sextet(x,	SignedWrite	Excluded	None	None
y,z, roll, pitch, yaw) which hold the respective	Notify	Mandatory		
displacements along those	Indicate	Excluded		
axes.	WritableAuxiliaries	Excluded		
	Broadcast	Excluded		
	ExtendedProperties			
Name: ButtonState				
	Property	Requirement		
Description:	Read	Mandatory		

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This characteristic provides information about the state	Write	Excluded		
of buttons and tactiles, e.g., pressed, released etc.	WriteWithoutRespons e	Excluded	None	None
	SignedWrite	Excluded		
	Notify	Mandatory		
	Indicate	Excluded		
	WritableAuxiliaries	Excluded		
	Broadcast	Excluded		
	ExtendedProperties			
Name:				
Gestures	Property	Requirement		
Description: This characteristic provides	Read	Mandatory		
information about ScrollUp/ScrollDown,	Write	Excluded		
translation of the device to up/down/left/right in 3D space and for any such	WriteWithoutRespons e	Excluded		
gestural events.	SignedWrite	Excluded	None	None
	Notify	Mandatory		
	Indicate	Excluded		
	WritableAuxiliaries	Excluded		
	Broadcast	Excluded		
	ExtendedProperties			

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Name: Position2D

Type: net.openspatial.characteristic.position\_2d

Assigned Number: 00000206-0000-1000-8000-a0e5e9000000

# **Summary:**

The Position2D characteristic is used to expose the relative translation of the device from its last known position in 2D space. It is expressed as (x, y) which hold the respective displacements along those axes.

### **Value Fields**

Names	Field Requirement	Format	Minimum Value	Maximum Value	Additional Information
Х	Mandatory	int16	n/a	n/a	
у	Mandatory	int16	n/a	n/a	

Data packaging of Position2D:

bytes 3 - 2	bytes 1 - 0
у	x

Note: The byte stream above is little-endian formatted.

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Name: Pose6D

Type: net.openspatial.characteristic.pose6d

Assigned Number: 00000205-0000-1000-8000-a0e5e9000000

# **Summary:**

This characteristic is used to expose the relative translation and rotation of the device from its last known position and orientation in 3D space. It is expressed as a sextet(x, y,z, roll, pitch, yaw) which hold the respective displacements along those axes.

### **Value Fields**

Names	Field Requirement	Format	Minimum Value	Maximum Value	Additional Information
Х	Mandatory	int16	n/a	n/a	
У	Mandatory	int16	n/a	n/a	
Z	Mandatory	int16	n/a	n/a	
r (roll)	Mandatory	int16	n/a	n/a	
p (pitch)	Mandatory	int16	n/a	n/a	
y (yaw)	Mandatory	int16	n/a	n/a	

x, y and z are the three axes from cartesian coordinate system which are relative to the position of the device. As the device orientation changes, the coordinate system moves accordingly.

Data packaging of Pose6D:

Bytes 11 - 10	Bytes 9 - 8	Bytes 7 - 6	Bytes 5 - 4	Bytes 3 - 2	Bytes 1 - 0
у	р	r	Z	у	х

Note: The byte stream above is little-endian formatted.

Last Modified: 2014-07-03 Approved: No

Name: ButtonState

Type: net.openspatial.characteristic.button\_state

Assigned Number: 00000207-0000-1000-8000-a0e5e9000000

# **Summary:**

This characteristic provides information about the state of buttons and tactiles, e.g., pressed, released etc.

#### **Value Fields**

Names	Field Requirement	Format	Minimum Value	Maximum Value	Additional Information
Touch0	Mandatory	uint16⁺	n/a	n/a	bit 0 is 1 if touched*, 0 otherwise bit 1 is 1 if released, 0 otherwise
Touch1	Mandatory	uint16⁺	n/a	n/a	bit 2 is 1 if touched*, 0 otherwise bit 3 is 1 if released, 0 otherwise
Touch2	Mandatory	uint16⁺	n/a	n/a	bit 4 is 1 if touched*, 0 otherwise bit 5 is 1 if released, 0 otherwise
Tactile0	Mandatory	uint16⁺	n/a	n/a	bit 6 is 1 if touched*, 0 otherwise bit 7 is 1 if released, 0 otherwise
Tactile1	Mandatory	uint16⁺	n/a	n/a	bit 8 is 1 if touched*, 0 otherwise bit 9 is 1 if released, 0 otherwise

<sup>\*</sup> If touched and released events are delivered at the same time, then the order for processing them are touched followed by released event.

<sup>†</sup> The bit packaging is as follows

bits 15 - 10	bits 9 - 8	bits 7 - 6	bits 5 - 4	bits 3 - 2	bits 1 - 0
Reserved	Tactile 1	Tactile 0	Touch 2	Touch 1	Touch 0

Note: The byte stream above is little-endian formatted.

Last Modified: 2014-07-03 Approved: No

### Name: Gestures

Type: net.openspatial.characteristic.gestures

Assigned Number: 00000208-0000-1000-8000-a0e5e9000000

# **Summary:**

This characteristic provides information about ScrollUp/ScrollDown, translation of the device to up/down/left/right in 3D space and for any such gestural events.

#### **Value Fields**

Names	Field Requirement	Format	Minimum Value	Maximum Value	Additional Information
Gesture	Mandatory	variable⁺	n/a	n/a	This is an array of bytes carrying gesture opcode in first two bytes, with relevant payload data if any in subsequent bytes

# <sup>+</sup>The byte format is as below:

Data (Bytes 2 and beyond upto size of bluetooth PDU)	Opcode (Byte 0 and 1)
optional	See gestures opcode table below

Note: The byte stream above is little-endian formatted.

# Gestures opcode table:

Opcode name	Opcode value (byte1 byte0)	Data (byte2 byte3 byte4)	Additional Information
Scroll	0x0001	0x01 - scroll up 0x02 - scroll down	device implementation specific In Nod, slide left on slider is scroll down, and slide right is scroll up.
Directions	0x0002	Following values are provided in byte 3:  0x01 - right gesture 0x02 - left gesture 0x03 - down gesture 0x04 - up gesture 0x05 - CW (clock-wise) 0x06 - CCW (counter clock-wise)	relative direction to device translation
Reserved	0x0003 to 0xFFFF	undefined	