ACM-ICPC and you

Daniel Epstein, CSE Grad Student

Shameless plug #1

I'm organizing this year's qualifying contest



Shameless plug #2

Saturday, October 24, 9:00am-4pm, CSE Labs 002 & 006 (tell your friends)

Reasons why you should come

- Free food
- Hang out and code with friends
- Great prizes from Google
- Practice problem-solving skills
- You get to write bad code and nobody will yell at you

What are programming competitions?











6512 Assignments

When Starfleet headquarters gets a request for an exploration expedition, they need to determine which ship from those currently docked in the docking bay to send. They decide to send whichever ship is currently able to make the expedition based on how much fuel is currently stored on the ship as well as how long it will take the ship to arrive at the expected destination. Due to the age and current maintenance of the ships, each ship travels at a different top speed and has a different fuel consumption rate. Each ship reaches its top speed instantaneously.

Input

Input begins with a line with one integer T ($1 \le T \le 50$) denoting the number of test cases. Each test case begins with a line with two space-separated integers N and D, where N ($1 \le N \le 100$) denotes the number of ships in the docking bay and D ($1 \le D \le 10^6$) denotes the distance in light-years to the expedition site. Next follow N lines with three space-separated integers v_i , f_i , and c_i , where v_i ($1 \le v_i \le 1000$) denotes the top speed of ship i in light-years per hour, f_i ($1 \le f_i \le 1000$) denotes the fuel on ship i in kilos of deuterium, and c_i ($1 \le c_i \le 1000$) denotes the fuel consumption of ship i in kilos of deuterium per hour.

Output

For each test case, print a single integer on its own line denoting the number of ships capable of reaching the expedition site. Be careful with integer division!

Sample Input

Sample Output



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Output

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Sample Input

Sample Output

2

```
import java.util.*;
import java.io.*;
public class Main {
  public static void main(String[] args) {
    Scanner in = new Scanner(System.in);
    int cases = in.nextInt();
    for(int i=0;i<cases;i++) {
      int n = in.nextInt();
      int d = in.nextInt();
      int count = 0;
      for(int j=0; j<n; j++) {
         int v = in.nextInt();
         int f = in.nextInt();
         int c = in.nextInt();
         if((v*f)/c >= d) {
           count++;
      System.out.println(count);
```



No - Compilation Error

No - Runtime Exception

No - Time Limit Exceeded

No - Wrong Answer

No - See Contest Staff

No - Compilation Error

No - Runtime Exception

No - Time Limit Exceeded ~10,000,000 operations

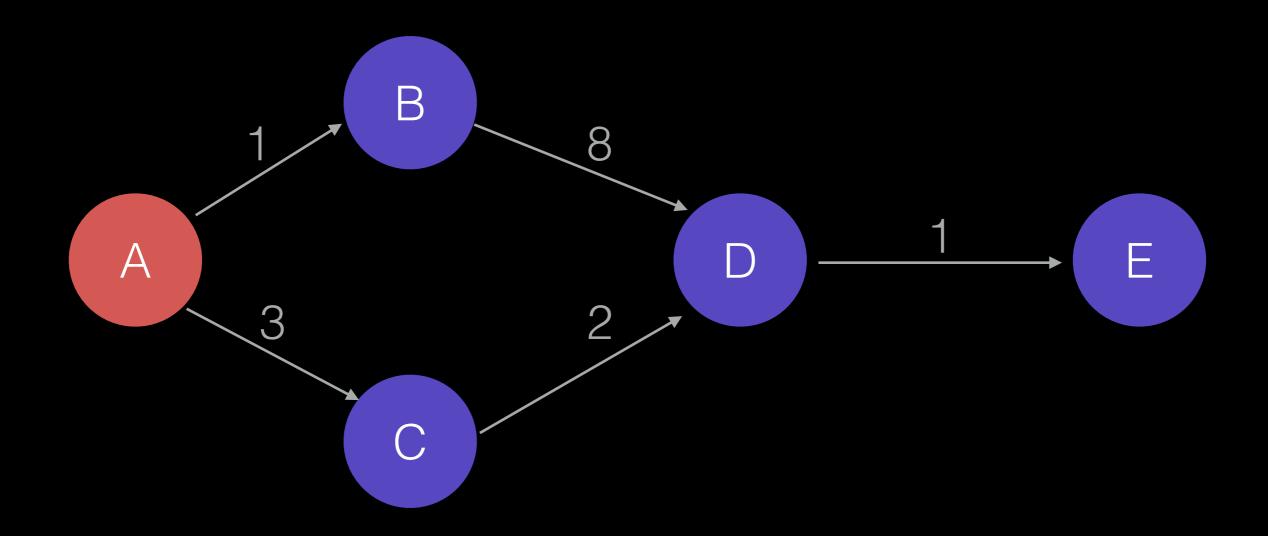
No - Wrong Answer

No - See Contest Staff

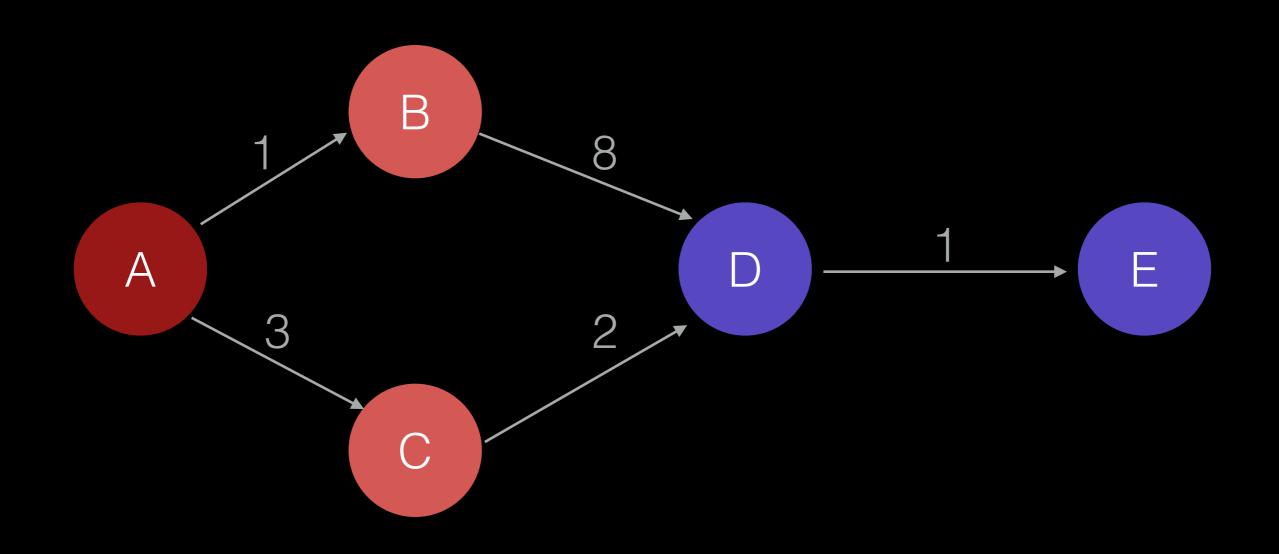
0++ Java Python*

Shameless Plug #3

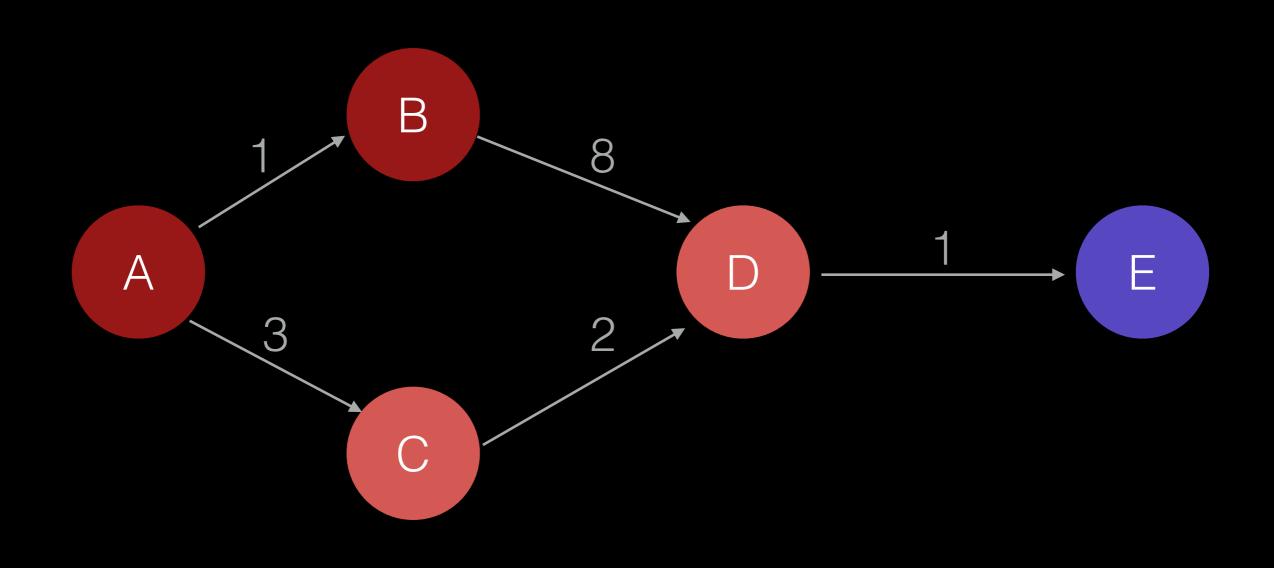
https://github.com/depstein/programming-competitions



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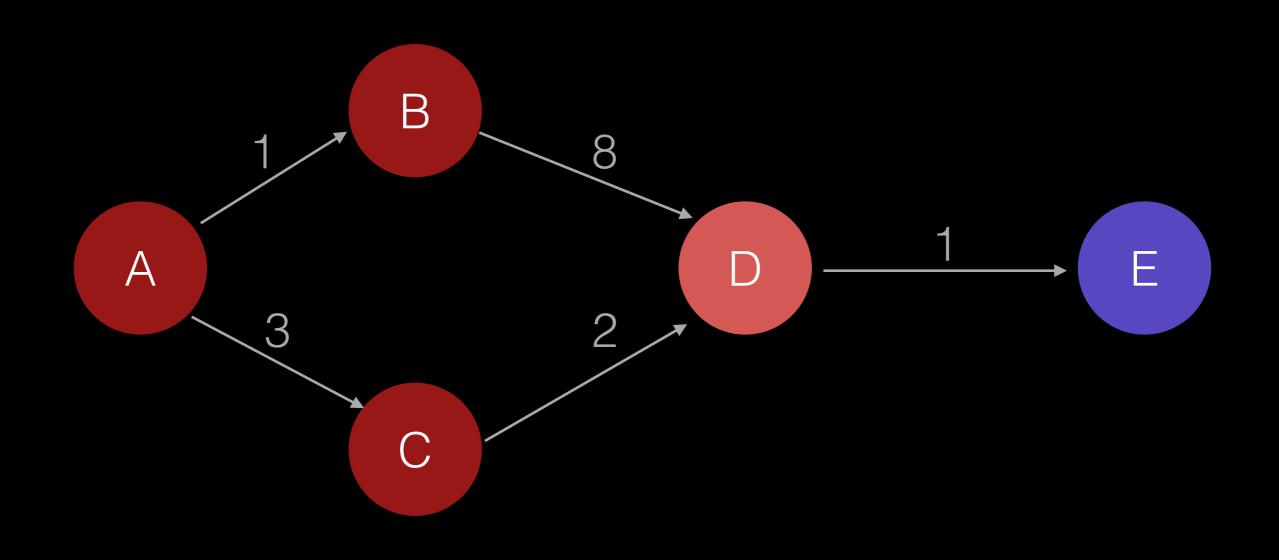


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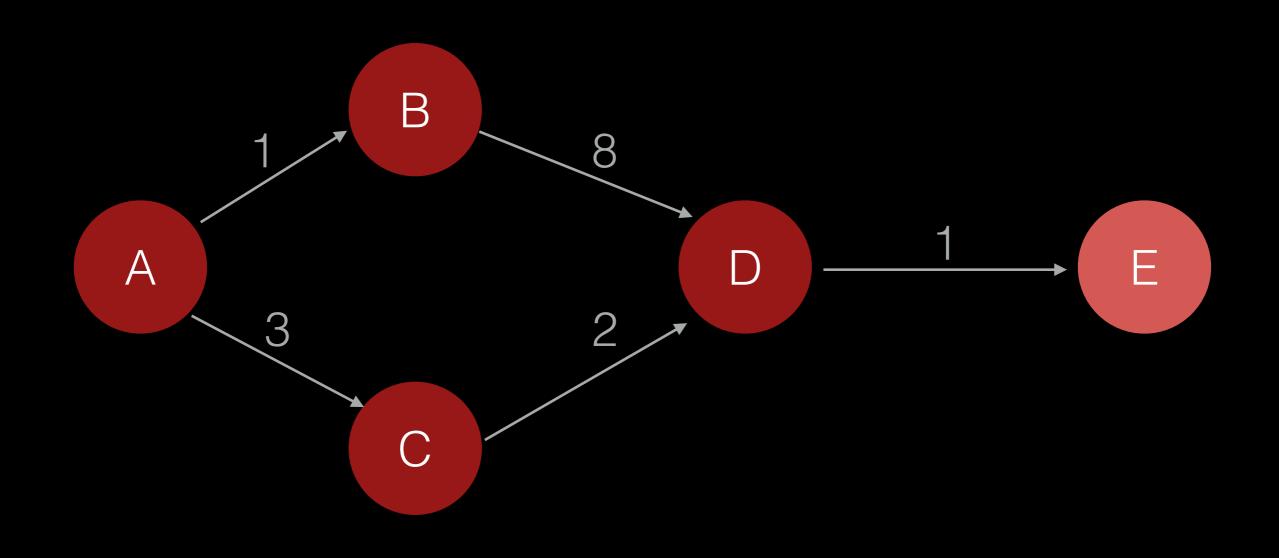


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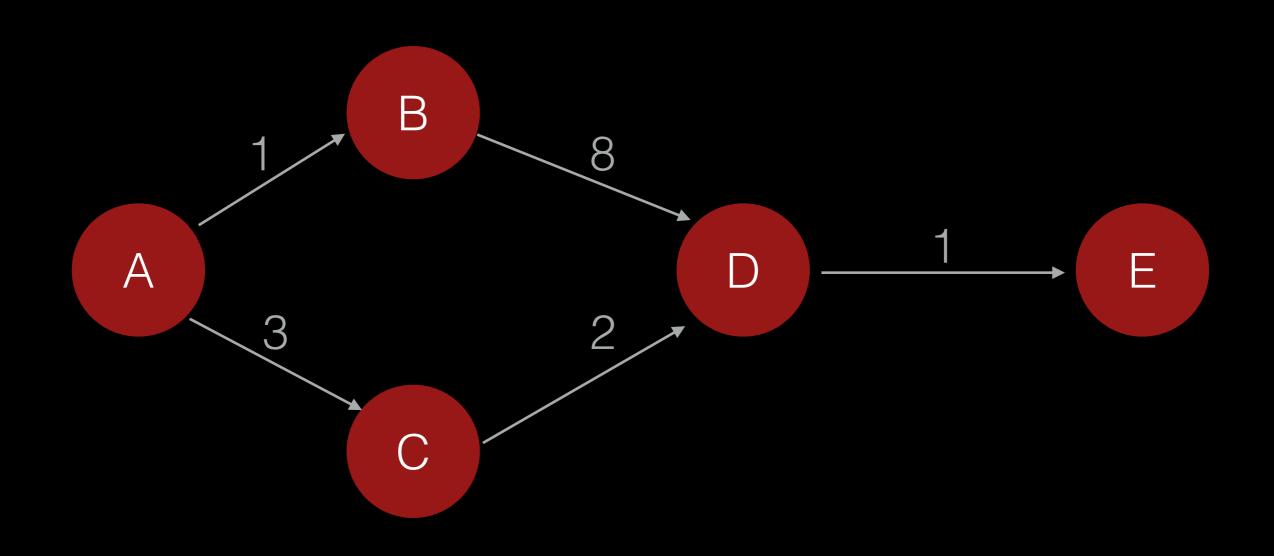
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В

А

6

Е

```
public static void dijkstra(Node root, ArrayList<Node> allNodes) {
   PriorityQueue<Node> q = new PriorityQueue<Node>();
   root.distance = 0;
   q.add(root);

while(q.size() > 0) {
   Node u = q.poll();
   for(Node n : u.edges.keySet()) {
      if(n.distance == Integer.MAX_VALUE) { // Update the distance to node n
            q.remove(n);
      }
      n.distance = Math.min(n.distance, u.distance + u.edges.get(n));
      q.add(n);
   }
}
```

```
public static void bfs(Node root, ArrayList<Node> allNodes) {
    Queue < Node > q = new LinkedList < Node > ();
    root.distance = 0;
    q.add(root);
    while (q.size() > 0) {
      Node u = q.poll();
      for (Node n : u.edges) {
        if(n.distance == Integer.MAX VALUE) { // Has not been visited yet
          n.distance = u.distance + 1;
          q.add(n);
public static void dijkstra(Node root, ArrayList<Node> allNodes) {
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```

More about the contest

	Problem A	Problem B	Problem C	Problem D	Total
Team 1					0 solved 0 mins
Team 2					0 solved 0 mins
Team 3					0 solved 0 mins

	Problem A	Problem B	Problem C	Problem D	Total
Team 3			Solved! 1 try 5 mins		1 solved 5 mins
Team 1					0 solved 0 mins
Team 2					0 solved 0 mins

	Problem A	Problem B	Problem C	Problem D	Total
Team 3			Solved! 1 try 5 mins		1 solved 5 mins
Team 2	Solved! 1 try 8 mins				1 solved 8 mins
Team 1					0 solved 0 mins

	Problem A	Problem B	Problem C	Problem D	Total
Team 3			Solved! 1 try 5 mins		1 solved 5 mins
Team 2	Solved! 1 try 8 mins				1 solved 8 mins
Team 1			Unsolved 1 try		0 solved 0 mins

	Problem A	Problem B	Problem C	Problem D	Total
Team 3			Solved! 1 try 5 mins		1 solved 5 mins
Team 2	Solved! 1 try 8 mins				1 solved 8 mins
Team 1	Solved! 1 try 14 mins		Unsolved 1 try		1 solved 14 mins

	Problem A	Problem B	Problem C	Problem D	Total
Team 1	Solved! 1 try 14 mins		Solved! 2 tries 18 mins		2 solved 14+18+20= 52 mins
Team 3			Solved! 1 try 5 mins		1 solved 5 mins
Team 2	Solved! 1 try 8 mins				1 solved 8 mins

Solving problems is good!

Guessing is bad, but only if you eventually figure out the solution







Pacific NW Region

Host a Contest!

Contest Rules

Registration

Contest Details

Results

Links

Welcome to the Pacific NW Region Programming Contest! The Pacific NW Region is comprised of the following areas: Alaska, Hawaii, British Columbia, Washington, Oregon, northern/central California and western Nevada. Because of the large geographic area of the region, the contest is held simultaneously at multiple sites: Northern California, Northwest (Oregon), Northeast (E. WA and Idaho), Puget Sound (Western Washington), Canada, and Hawaii.

Announcements

- UPDATED 10/5: REGISTRATION IS NOW OPEN! THANK YOU FOR YOUR PATIENCE!
- 2015 Contest will be Saturday, November 14
 - Confirmed sites: Canada Simon Fraser, Oregon George Fox, Hawaii Brigham Young Hawaii, Northeast Eastern Washington University, Puget Sound/ Western Washington University of Puget Sound, Northern California UC Berkeley
- There are two divisions in 2015 (just as in 2014) but with some changes to D2
 - Division 1 (D1) is for teams that are very strong algorithmically. The D1 problem set will be difficult. It will be along the lines of a lite version of what you would see at World Finals. Only D1 teams are eligible for slots in the World Finals.

 - The following zip file contains three problems that serve as a baseline for competing in Division 1. If a team cannot solve these three problems, that team should compete in Division 2. The file contains input, output, and solutions to each problem along with a README that includes hints. The file size is ~15MB.
 - Div1BaselineProblems.zip
 - Check the two division FAQ for more details
- We will once again support Python. While Python is not yet supported in World Finals, it looks like it may be supported starting in 2017. We will support Python 2.7.6 and 3.4.0. We are also adding support for C# via the Mono Project.
- IMPORTANT NOTE: In the future, if you are interested and capable of hosting, please contact the regional director Tom Capaul at: tcapaul@ewu.edu and/or director@acmicpc-pacnw.org. Costs of the contest (food, t-shirts, balloons, etc.) are covered by the PacNW region. As a host school your teams participate for free.

ACM-ICPC World Finals

May 15 - 20

2016

Phuket, Thailand

host Prince of Songkla University



world finals

Fact Sheet

Schedule
Activities
Local Information
Teams
World Finals Rules
On-Site Registration
Video/Photo Coverage
World Finals Results
Past Problems

Prog. Environment

regionals

Regional Finder
Upcoming Regionals
Regional Results
Regional Rules
Getting Involved
Starting a Regional
Free ACM Membership

compete

Preparation
Policies & Procedures
FAQs
The Problems

community

IBM
Upsilon Pi Epsilon
ACM
Fact Sheet
ICPC Tools
History
Contacts



acm icpc

IBM.

event sponsor international collegiate programming contest

world map

what's new

about icpc



3h

#UVa Online Judges Automatic Teaching Presenters in Valladolid, Spain!

buendia.uva.es/jueces-automat... ... #inspiring pic.twitter.com/Q5iwi1LTdS



Expand

Participate in Regionals Now! Find a regional contest I am a Coach Contestant Volunteer







23h

Happy Friday! Watch the ICPCAnalytics video

Important Times

- Monday, October 19, 5pm: final deadline to register a team
- Saturday, October 24, 9am in EEB-105: contest starts

Questions?

Daniel Epstein

depstein@cs.washington.edu

https://github.com/depstein/programming-competitions