1 Dynamic Programming

1.1 Introduction

Dynamic programming is a method of computing the optimal result.

1.2 Pseudo code

Algorithm 1 Euclid's algorithm			
1: procedure $EUCLID(a, b)$		⊳ The g.c.d. of a and b	
2:	$r \leftarrow a \bmod b$		
3:	if condition ok then		
4:	then do it		
5:	end if		
6:	while $r \neq 0$ do	\triangleright We have the answer if r is 0	
7:	$a \leftarrow b$		
8:	$b \leftarrow r$		
9:	$r \leftarrow a \bmod b$		
10:	end while		
11:	return b	⊳ The g.c.d. is b	
12: end procedure			

1.3 Flowchart

data1	data2	data3
sex	10	3
hell	9	6

表 1: algorithm's table



图 1: algorithm's flowchart

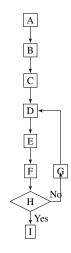


图 2: flowchart2

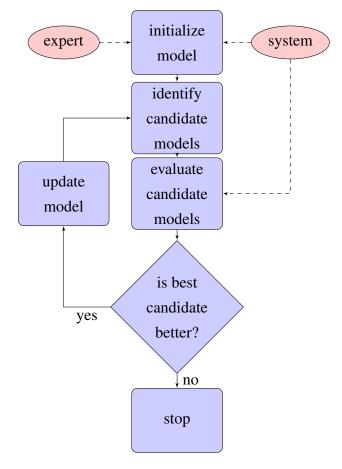


图 3: flowchart3

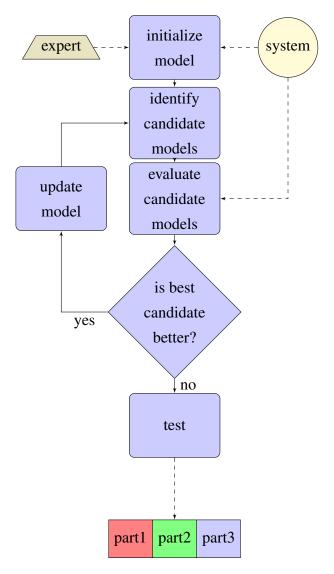


图 4: flowchart4