

Trigga Fingga V.0.1

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So far

I have the button working properly and the counter work up for numbers 0-9.

Materials used:

- 1x [Arduino Uno R3](#)
 - 1X Button Circuit:
 - 1x [Push Button](#)
 - 1x [10k Resistor](#)
 - 2x [Jumper Cable](#)
 - 1x Counter Circuit:
 - 1x [Shift Register|SN74HC595N](#)
 - 1x [Common Cathode 7 Segment Display](#)
 - 1x 1.5k Ohm Resistor
 - 14x Jumper Cables
 - 4x Jumper Cables
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Where I wanted to be

I was hoping that I would have the counter counting in double digits, and I be working on smoothing out any glitches that result in pressing Trigga Fingga while the sound from a previous press is still playing. Though due to this being my first electronics project I found myself faced with the steep learning curve one faces when they're trying to teach themselves.

The counter in particular has been the most time consuming part of the build.

I had to figure out how the led Displays I'm using work experimentally and

actually broke one of the lights in the process. Then I had to learn to use

a chip, and get comfortable with the idea of using something I didn't fully understand.

Though the most important lesson was learning to learn efficiently.

Where I plan to be

By the end of the week I hope to have the counter counting in double digits, and to start the sound circuit. Then later on introduce the charger circuit.