SVELTEKIT • BUILD AND DEPLOY

# **Netlify**

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To deploy to Netlify, use adapter-netlify.

This adapter will be installed by default when you use <a href="adapter-auto">adapter-auto</a>, but adding it to your project allows you to specify Netlify-specific options.

## **Usage**

Install with <code>npm i -D @sveltejs/adapter-netlify</code>, then add the adapter to your <code>svelte.config.js</code>:

```
import adapter from '@sveltejs/adapter-netlify';

export default {
    kit: {
        // default options are shown
        adapter: adapter({
            // if true, will create a Netlify Edge Function rather
            // than using standard Node-based functions
            edge: false,

            // if true, will split your app into multiple functions
            // instead of creating a single one for the entire app.
            // if `edge` is true, this option cannot be used
            split: false
        })
    }
};
```

to write static assets based on the build.publish settings, as per this sample configuration:

```
[build]
command = "npm run build"
publish = "build"
```

If the netlify.toml file or the build.publish value is missing, a default value of "build" will be used. Note that if you have set the publish directory in the Netlify UI to something else then you will need to set it in netlify.toml too, or use the default value of "build".

#### Node version

New projects will use the current Node LTS version by default. However, if you're upgrading a project you created a while ago it may be stuck on an older version. See <u>the Netlify docs</u> for details on manually specifying a current Node version.

### **Netlify Edge Functions**

SvelteKit supports <u>Netlify Edge Functions</u>. If you pass the option edge: true to the adapter function, server-side rendering will happen in a Deno-based edge function that's deployed close to the site visitor. If set to false (the default), the site will deploy to Node-based Netlify Functions.

```
import adapter from '@sveltejs/adapter-netlify';

export default {
   kit: {
     adapter: adapter({
        // will create a Netlify Edge Function using Deno-based
        // rather than using standard Node-based functions
        edge: true
     })
```

You may build your app using functionality provided directly by SvelteKit without relying on any Netlify functionality. Using the SvelteKit versions of these features will allow them to be used in dev mode, tested with integration tests, and to work with other adapters should you ever decide to switch away from Netlify. However, in some scenarios you may find it beneficial to use the Netlify versions of these features. One example would be if you're migrating an app that's already hosted on Netlify to SvelteKit.

#### Redirect rules

During compilation, redirect rules are automatically appended to your \_redirects file. (If it doesn't exist yet, it will be created.) That means:

[[redirects]] in netlify.toml will never match as \_redirects has a <u>higher priority</u>. So always put your rules in the <u>\_redirects</u> <u>file</u>.

\_redirects shouldn't have any custom "catch all" rules such as /\* /foobar/:splat. Otherwise the automatically appended rule will never be applied as Netlify is only processing the first matching rule.

### **Netlify Forms**

- 1. Create your Netlify HTML form as described <a href="here">here</a>, e.g. as /routes/contact/+page.svelte. (Don't forget to add the hidden form-name input element!)
- 2. Netlify's build bot parses your HTML files at deploy time, which means your form must be <u>prerendered</u> as HTML. You can either add export const prerender = true to your contact.svelte to prerender just that page or set the kit.prerender.force: true option to prerender all pages.
- 3. If your Netlify form has a <u>custom success message</u> like <form netlify ... action="/success"> then ensure the corresponding /routes/success/+page.svelte exists and is prerendered.

With this adapter, SvelteKit endpoints are hosted as <u>Netlify Functions</u>. Netlify function handlers have additional context, including <u>Netlify Identity</u> information. You can access this context via the event.platform.context field inside your hooks and +page.server or +layout.server endpoints. These are <u>serverless functions</u> when the edge property is false in the adapter config or <u>edge functions</u> when it is true.

```
+page.server.js

export const load = async (event) => {
  const context = event.platform.context;
  console.log(context); // shows up in your functions log in the Netlify app
};
```

Additionally, you can add your own Netlify functions by creating a directory for them and adding the configuration to your netlify.toml file. For example:

```
[build]
  command = "npm run build"
  publish = "build"

[functions]
  directory = "functions"
```

# **Troubleshooting**

### Accessing the file system

You can't use fs in edge deployments.

You *can* use it in serverless deployments, but it won't work as expected, since files are not copied from your project into your deployment. Instead, use the read function from \$app/server to access your files. read does not work inside edge deployments (this may change in future).

PREVIOUS

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