SVELTE • REFERENCE

svelte/easing

ON THIS PAGE

```
import {
  backIn,
  backInOut,
  backOut,
  bounceIn,
  bounceInOut,
  bounceOut,
  circIn,
  circInOut,
  circOut,
  cubicIn,
  cubicInOut,
  cubicOut,
  elasticIn,
  elasticInOut,
  elasticOut,
  expoIn,
  expoInOut,
  expoOut,
  linear,
  quadIn,
  quadInOut,
  quadOut,
  quartIn,
  quartInOut,
  quartOut,
  quintIn,
  quintInOut,
  quintOut,
  sineIn,
  sineInOut,
  sineOut
} from 'svelte/easing';
```

```
function elasticIn(t: number): number
```

backIn

```
function backIn(t: number): number;
```

backOut

```
function backOut(t: number): number;
```

bounceIn

```
function bounceIn(t: number): number;
```

bounceInOut

```
function bounceInOut(t: number): number;
```

bounceOut

```
function bounceOut(t: number): number;
```

circIn

```
function circIn(t: number): number;
```

circInOut

```
function circInOut(t: number): number;
```

circOut

```
function circOut(t: number): number;
```

```
function cubicIn(t: number): number;
```

cubicInOut

```
function cubicInOut(t: number): number;
```

cubicOut

```
function cubicOut(t: number): number;
```

elasticIn

```
function elasticIn(t: number): number;
```

elasticInOut

```
function elasticInOut(t: number): number;
```

elasticOut

```
function elasticOut(t: number): number;
```

expoIn

```
function expoIn(t: number): number;
```

expoInOut

```
function expoOut(t: number): number;
```

linear

```
function linear(t: number): number;
```

quadIn

```
function quadIn(t: number): number;
```

quadInOut

```
function quadInOut(t: number): number;
```

quadOut

```
function quadOut(t: number): number;
```

quartIn

```
function quartIn(t: number): number;
```

quartInOut

```
function quartInOut(t: number): number;
```

quartOut

```
function quintIn(t: number): number;
```

quintInOut

```
function quintInOut(t: number): number;
```

quintOut

```
function quintOut(t: number): number;
```

sineIn

```
function sineIn(t: number): number;
```

sineInOut

```
function sineInOut(t: number): number;
```

sineOut

```
function sineOut(t: number): number;
```

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NEXT
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