Cross Reference from Project 1

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #"s	Pts	Notes
2	2	cout			
	3	libraries	10-16	5	iostream, iomanip, cmath, cstdlib, fstream, string, ctime
	4	variables/literals			No variables in global area, failed project!
	5	Identifiers			
	6	Integers	38	1	
	7	Characters	748-749	1	
	8	Strings	39-44	1	
	9	Floats No Doubles	50	1	Using doubles will fail the project, floats OK!
	10	Bools	46-48	1	
	11	Sizeof *****			
	12	Variables 7 characters or less			All variables <= 7 characters
	13	Scope ***** No Global Variables			
	14	Arithmetic operators			
	15	Comments 20%+		2	Model as pseudo code
	16	Named Constants			All Local, only Conversions/Physics/Math in Global area
	17	Programming Style ***** Emulate			Emulate style in book/in class repositiory
		,			
3	1	cin			
_	2	Math Expression			
	3	Mixing data types ****			
	4	Overflow/Underflow ****			
	5	Type Casting	33	1	
	6	Multiple assignment *****		<u> </u>	
	7	Formatting output		1	
	8	Strings	59	1	
	9	Math Library	16	1	All libraries included have to be used
	10	Hand tracing ******	1.0	<u> </u>	All libraries included have to be used
	10	riand tracing			
4	1	Relational Operators			
7	2	if	585	1	Independent if
	4	If-else	303	1	independent ii
	5	Nesting	127-674	1	
	6	If-else-if	127 07 4	1	
	7	Flags *****		 	
	8	Logical operators		1	
	11	Validating user input		1	
	13	Conditional Operator		1	
	14	Switch		1	
_			704	<u> </u>	
5	1	Increment/Decrement	704	1	
	2	While	405	1	
	5	Do-while	.03	1	
	6	For loop	724	1	
	11	Files input/output both	721	2	
	12	No breaks in loops ******		-	Failed Project if included
- 1		İ	1	1	1

Cross Reference for Project 2

You are to fill-in with where located in code

Chapter	Section	Торіс	Where Line #"s	Pts	Notes
6		Functions			
	3	Function Prototypes	25-28	4	Always use prototypes
	5	Pass by Value	63	4	
	8	return		4	A value from a function
	9	returning boolean		4	
	10	Global Variables		XXX	Do not use global variables -100 pts
	11	static variables		4	
	12	defaulted arguments		4	
	13	pass by reference		4	
	14	overloading		5	
	15	exit() function		4	
7		Arrays			
	1 to 6	Single Dimensioned Arrays	39	3	
	7	Parallel Arrays		2	
	8	Single Dimensioned as Function Arg	uments 63	2	
	9	2 Dimensioned Arrays		2	Emulate style in book/in class repositiory
	12	STL Vectors		2	
		Passing Arrays to and from Function	s	5	
		Passing Vectors to and from Function	ns	5	
8		Searching and Sorting Arrays			
	3	Bubble Sort		4	
	3	Selection Sort		4	
	1	Linear or Binary Search		4	
***** Not r	equired to	show	Total	70	Other 30 points from Proj 1 first sheet tab