

# Java Boot Camp

QUIZ 1 - PRIMER



# Develop Java Application

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**If I want to develop a Java application, what do I need to have installed on my development computer?**

- Nothing
- The Java Development Kit (JDK)
- The Java Runtime Environment (JRE)
- The Just In Time (JIT) Compiler

# Java Bytecode

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**Which of the following are true regarding Java Bytecode?**

- ☐ Machine/OS dependent code
- ☐ Produced by the compiler when compiling Java source code
- ☐ A form of instruction set designed for efficient execution by the Java JIT compiler
- ☐ Each Bytecode is composed of one byte that represents the opcode, along with zero or more bytes for operands

# Java Application

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**Which of the following are true regarding Java Applications?**

- ☐ Java applications developed on a Mac OS can only run on a Mac OS or a Linux based OS
- ☐ Java applications can run anywhere where the JRE is installed
- ☐ Java applications can run anywhere natively
- ☐ Java applications can be found on smartcards, laptops, and datacentres

# Advantages of Gradle

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**What are some advantages of Gradle (or similar build tools such as Maven)?**

- ❑ Gradle manages the project dependencies
- ❑ Gradle configuration is part of the source repository, thus anyone can easily clone the repository and build the project without worrying about its dependencies
- ❑ Gradle standardise the way of working with a given project, such as `./gradlew clean build` will build the project
- ❑ Gradle, through its tasks, helps the developer packaging the application into a fat, executable JAR

# The Gradle Wrapper

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## **What is the Gradle wrapper?**

The Gradle Wrapper is...

- a shortcut to the Gradle installed on the OS
- a script that invokes a declared version of Gradle, downloading it beforehand if necessary
- a script that works with Maven and other build tools
- a Java compiler

# Gradle Plugins and Dependencies

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**What is the difference between the plugins and the dependencies declared in Gradle?**

- Plugins define the project type, while Dependencies are required by the plugins
- Plugins add tasks to Gradle, while Dependencies add libraries to the project
- Plugins add libraries to the project, while Dependencies add tasks to Gradle
- Plugins and Dependencies can be used interchangeably and there is no difference

# Gradle Plugins

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**Are the Gradle plugins packaged as of the application?**

- ☐ No, the Gradle plugins add tasks to Gradle
- ☐ No, the Gradle plugins are defined in the Gradle configuration file, which is part of the application source
- ☐ Yes, the Gradle plugins are compiled and packaged with the application as a fat JAR
- ☐ No, a task defined by a Gradle plugin may be used to build or create a fat JAR, but the plugin itself is not part of the fat JAR



# Configure Gradle

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**Given that I am in the project directory, which file do I need to modify to add new Gradle plugins or dependencies?**

- `gradle`
- `gradlew`
- `build.gradle`
- `gradle/wrapper/gradle-wrapper.properties`

# Gradle Configuration Language

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**What languages can be used to configure Gradle?**

- ☐ Groovy
- ☐ Kotlin DSL for Gradle
- ☐ C++
- ☐ Python

# JAR File

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## What is a JAR file?

- ❑ A JAR is a package file format typically used to aggregate many Java class files and associated metadata and resources into one file for distribution
- ❑ JAR files are archive files that include a Java-specific manifest file (`MANIFEST.MF`)
- ❑ They are built on the ZIP format and typically have a `.jar` file extension
- ❑ JAR file is a typical deployment unit for a Java application

# Fat JAR

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## Why should we create a fat JAR?

- ❑ Fat JARs are not recommended and it is best to pack the application without its dependencies
- ❑ Fat JARs simplify delivery of application as the whole application is packaged in one file
- ❑ Fat JARs simplify execution as only the `-jar` option needs to be provided
- ❑ No need to create a fat JARs as the `-cp` option can easily achieve a similar result as the `-jar`

# Running a Fat JAR

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**Given we have a fat JAR, named `application.jar`, how can we run it?**

- `$ javac -jar application.jar`
- `$ java -jar application.jar`
- `$ java application.jar`
- `$ application.jar`

# Docker

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## **What are some of the advantages of Docker?**

- ☐ Simplifies the application distribution
- ☐ Creates a standard way of how application can be managed by dev-ops
- ☐ Docker is independent from the programming language used to develop the application
- ☐ Only Java applications can be dockerized

# Docker Images and Containers

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**Which of the following are true regarding Docker Images and Containers**

- ☐ A Docker Image is a definition of a Docker Container
- ☐ A Docker Container is an instance of a Docker Image
- ☐ Docker Images and Containers are used interchangeably and mean the same thing
- ☐ Only one Docker Container can exist for every Docker Image

# Build Docker Image

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**Given that we have the required docker configuration, how can we build a docker image?**

- `$ docker compile . -t my-image:local`
- `$ docker build . -t my-image:local`
- `$ docker execute . -t my-image:local`
- `$ docker it . -t my-image:local`



# Dockerize Java Application

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## How can a Java application be Dockerized?

- Create a fat JAR and then run `java -toDocker application.jar` command
- Create a `Dockerfile` and add the necessary configurations
- A Java application cannot be dockerized
- Compile the Java application using the docker compiler

# Dockerize Java Application

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## **What do I need to have to Dockerize a Java application?**

- Java applications cannot be dockerized
- Convert the Java application to native code
- Create a docker image that has the corrected version of Java installed
- Run a docker container and install everything you need on it