ANDREW SMITH

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OBJECTIVE

I am Software Engineer with deep knowledge of C++, Java and Python looking for interesting opportunities to learn and grow as a developer.

EDUCATION

The Ohio State University

2020 - 2024

Bachelor of Science in Computer Science & Engineering, Software Engineering Option Relevant Coursework: Web Applications, Operating Systems, Algorithms and Data Structures, Computer Architecture, Databases, Assembling, Linking, and Loading, Programming Languages

Columbus, OH 3.87 GPA

William Mason High School, Graduated with Honors

2016 - 2020

EXPERIENCE

MIM Software

Software Engineering Internship

May 2022 - Aug 2023

Cleveland, OH

Developed medical software with a team using Java Swing.

Gained experience with UI development, multithreading and algorithms.

SKILLS

Programing languages
Tools

Java, C/C++, C#, Rust, x86-64 asm, SQL, JS, Ruby, Python, Haskel, Scheme Git, Github, Mercurial, Phabricator, Make, CMake, Maven, Unity, webpack Java Swing, ReactJS, GatsbyJS, Aurelia, Ruby on Rails

UI Frameworks

PROJECTS

- LALR Parser/Interpreted Language Built a Look-Ahead Left-Right parser in C++ which makes heavy use of templates. Used the parser to make a simple scripting language with a C style syntax.
- Sudoku Solver Built a sudoku puzzle solver in Rust using heuristics.
- Switch Controller Built a program able to control a Nintendo Switch from a computer using an Arduino Uno and C/C++. The program uses Video/Audio processing to automate playing a game.
- Graphics Pipeline Built a software graphics pipeline from scratch in C++, implementing a rasterizer, vertex and fragment shaders, and a texture mapper.

LEADERSHIP

- Attended National Youth Leadership Training (NYLT)
- Attained the rank of Eagle Scout

EXTRA-CURRICULAR ACTIVITIES

- Hack OHI/O hackathon
- Ohio State University Chess Club
- Viola and Piano