Recommendations

Dylan Husted

Full Stack Developer / Product Champion at Bithoop

May 7, 2020, Dylan managed Drew directly

As lead developer for Goalden Hour, Drew worked with me as an intern following his Epicodus graduation. Drew was new to the game, but highly motivated. He also stayed quite organized and enthusiastic amidst the confusing and depressing COVID-19 crisis. His mindset served him well, and Drew quickly rose to becoming one of our most productive frontend developers. His growth continues to surprise me! He showed an eagerness to learn, and engineer solutions 'the right way' - often seeking out best practices from library documentation, and planning builds with modularity in mind. With the right path, I can see Drew becoming a terrific lead developer in the not too distant future. **See less**