



UniVerse on jBASE Cheat Sheet

jBASE Getting Started Guide

Download

Visit www.zumasys.com/downloads and select the appropriate jBASE version for your operating system. Additional installations instructions can be found at docs.zumasys.com.

Docker Container

The quickest way to get started with jBASE is to visit Play With Docker, a free public cloud environment utilizing Docker Containers.

```
docker run -it -d --name=jbase zumasys/jbase:latest
docker exec -it jbase bash
```

Entering jBASE

You can enter the jBASE jShell from the o/s command prompt by typing "jb". You will be prompted for an account. The default Admin account for jBASE is JBASEADM.

```
# jb
Account name or path: JBASEADM
Jsh JBASEADM ~ -->
```

Configuration

jBASE uses environment variables to configure most items. Most items are set by the profile at JBCGLOBALDIR/config/jbase_config.json. Account specific items are modified by LOGTO and what is found in the System File.

Environment Variable	Description	Set By
JBCRELEASEDIR	jBASE installation location	jb
JBCGLOBALDIR	Location for configuration items	P*
JBCDATADIR	Default location for Accounts	P
JEDIFILENAME_SYSTEM	Location of the System file.	P
JBCPOOLERDIR	Spooler location	P
JBC_OLD_SP_EDIT	Set to 1 for D3 style SP-EDIT	P/S
JEDIENABLEQ2Q	Set to 1 to allow Q -> Q pointers	P/S(36)
JEDI_ERRMSG_TRACE	Set to 1 for RUNTIME-ERRORS	P
JEDI_ERRMSG_ZERO_USED	Set to 18 for uv Behavior	P/S(36)
JEDI_ERRMSG_NON_NUMERIC	Set to 18 for uv behavior	P/S(36)
JEDI_ERRMSG_DIVIDE_ZERO	Set to 18 for uv behavior	P/S(36)
Z_DISABLE_QUEUEING	Set to 1 for uv style phantoms	P/S(36)
JBCEMULATE	Emulation to use (set to uv)	P/S(21)
PATH	Location to find jBASE programs	P/S(27)
JEDIFILENAME_MD	Location of the MD/VOC file to use	P/S(28)
JEDIFILEPATH	Location(s) for jBASE files	P/S(27)
JBCOBJECTLIST	Location(s) for jBASE Subroutines	S(26)
JBCDEV_BIN	Where to catalog programs	P/S(23)
JBCDEV_LIB	Where to catalog Subroutines	P/S(24)

P=JBCGLOBALDIR/profile P*=JBCRELEASEDIR/profile S=System entry for account

Accounts

An account in jBASE is a directory (same as uv). All files created for that account will be in that directory. The file holding all accounts is defined by \$JEDIFILENAME_SYSTEM and is optional if you wish to use LOGTO or JB. You can manually cd to a directory and run jsh. This file is comparable to UV.ACCOUNT.

```
jsh JBASEADM ~ -->CREATE-ACCOUNT -e uv MYAPP
```

Files

CREATE-FILE MYFILE TYPE=JD	Creates dynamic hash file (dynamically grows)
CREATE-FILE MYDIR TYPE=UD	Creates directory file (System 19)
CREATE-FILE BP TYPE=JD	Creates hash dictionary, directory data, and a BP,OBJECT directory sub file
jstat -v MYFILE	Information on file (istat)
jrf	Resize/Change file
jchmod	Change Attributes (Att 1 in D3)
jstat	See file distribution (istat)
Jshow -f MYFILE	Locate MYFILE

Editors

jBASE offers a classic ED editor and a full screen editor jED. The jED editor is a mix of ED and a full screen editor. jED Quick Help:

Full Screen	Arrow Keys to move. Ctrl DD to delete a line. Escape to return to command prompt.
Command Prompt at Top	Most ED commands work. Enter or a line # from the command prompt puts you back in full screen. FI has additions such as FIBC to compile and catalog the item.

Lists

jBASE by default stores lists in JBCGLOBALDIR/tmp/JBASEWORK. The lists name will have SEL*<ACCOUNT> prepended to make the lists unique per account. You can create a POINTER-FILE in an account, and it will emulate &SAVEDLISTS&.

VOC

jBASE supports an MD/VOC and is defined by JBCFILENAME_MD. Add a Q entry to the MD called VOC with att=Q. This will allow LIST VOC.

Q	Classic Q pointer
PA	A paragraph (script of commands)
PQ/PQN	A Proc
F	Universe style F pointer (Q pointer alternative)

Dictionaries

jBASE supports the classic A and S style D3 dictionaries and the Universe style I and D types.

```
SUBROUTINE CALLXPROG(VALUE)
INCLUDE qbasiccommonpick
ID=ACCESS(10)
FILEVAR=ACCESS(1)
REC=ACCESS(3)
RETURN
```

Emulation Options

Emulation is jBASE is controlled by environment variables set within the profile and \$JBCGLOBALDIR/config/Config_EMULATE. You can see your current settings with

```
jsh-> config-strings -a
```

Indexes

jBASE Indexes are created by default off dictionary items vs A items.

CREATE-INDEX MYFILE DICTIONARY	Create index from dictionary
CREATE-INDEX FN A1 BY 1	Create index called a1 on attribute 1
REBUILD-INDEX, VERIFY-INDEX	Rebuild index(s)
LIST-INDEX -v MYFILE	List all indexes
QUERY-INDEX	Query a Index
OPENINDEX	BP open index
SELECT, READNEXT, READPREV	BP index cruising – Replaces Root/Key

Spooler

SP-NEWTAB	Creates new Spooler (clears entries)
SP-CREATE F1 PROG lp -Dprinter	Creates form/printer 1 to lp printer
SP-MODIFY F1 PROG cat > test.txt	Modifies F1 to print to file
SP-EDIT	Same
SP-STATUS	Spooler Menu Maintenance
LISTPTR	List Printers
LISTPEQS	List jobs
PEQS – does not exist as a jBASE verb	All hold jobs are O/S items in JBCSPOOLERDIR/jobs.

Note: System(20) stores last entry #

Locks

SHOW-ITEM-LOCKS	List all record locks
LIST-LOCKS	Shows all locks
CLEAR-ITEM-LOCKS	Unlock item(s) FILENAME ITEMNAME

Development

BASIC BP PROG	Creates intermediate object. Must Catalog to use.
CATALOG BP PROG	Creates item in JBCDEV_BIN. No MD entry.
jshow -c sub	Locate subroutine or program
Jshow -p prog	Locate program
RUN BP PROG	Has restrictions. See docs.
EXECUTE "!"	Supported but not needed
OPEN "/tmp"	Open O/S files directly.
%open,%read,%write,%close	OPENSEQ, READSEQ/BLK, WRITESEQ, CLOSESEQ
OPEN "account,file,"	Supported
JED FIBC	Files, does a basic and catalogues.
Break on/off	Use EXECUTE "BREAK-ON/OFF"

Debugger

PROGRAM -Jd	Run program and invoke the debugger
w	Shows lines of code around break point
s/S	Single Step (S skips gosubs and subroutines)
G	Continue
#	Jump to line

/var	Show variable
V -m var	Allow changing value of Var

Administration

jlicensinginfo -v	Show Licensing
Jdiag -v	Show diagnostics
where (v	Detail information on a port
SP-EDIT	Same
SP-STATUS	Spooler Menu Maintenance
LISTPTR	List Printers
LISTPEQS	List jobs
PEQS	All hold jobs are O/S items in JBCSPoolerDir/jobs.
jsh→!<command>	Optional. Affects jsh parsing.
LIST /tmp	List local O/S files. NL conversion is per Platform.
Z,ZH,PH-START,PH-STATUS	Phantom commands
GLOBALDIR/config/PH-HISTORY	Phantom History File
Hot-Backup	Transaction Journaling/Replication
OSFI	jRFS
openDB	ODBC Jedi
ODBC Server	jAgent/ODBC
MVS.NET/FlashConnect	jAgent/jRemote/MVConnect
SETPTR	Limited edition of the UniVerse version

BASIC

SYSTEM functions:	https://docs.zumasys.com/jbase/jbc/system-functions/
@ Variables	https://docs.zumasys.com/jbase/jbc/the- '@'-function/
SYSTEM(1008)	Returns SYSTEM file path
SYSTEM(1009)	Returns MD/VOC file path
@PATH	Returns current working directory
ENCODE	Use ENCRYPT/DECRYPT with a null key

Command Shells

jsh	Jshell, equivalent to TCL (F1, <Esc>OP, jshelltype jsh) Pre-processes meta characters like the asterisk (*), as expected by legacy multi-value systems. Note that only in jsh mode is JEDIFILENAME_MD examined for Q-pointers, Procs and Paragraphs.
sh	Native platform shell (F2, <Esc>OQ, jshelltype sh) Pre-processing of meta-characters depends on operating system.
msh	Mixed shell (F3, <Esc>OR, jshelltype msh) Pre-processes meta characters as a combination of jsh and sh.

Dot stacker

In jBASE, Up and Down arrows can be used, as well as Left and Right arrows.

jsh SandBox ~ -->.?

User-based command stack.

Maximum number of stack entries: 500

Current number of stack entries: 98

```

.? | .h      Display help
.a{#}text   Append 'text' to entry '#'
             [if '#' omitted then appends to entry 1]
.c#/s1/s2/* Change 's1' to 's2' in entry '#',
             * = change all stack entries
.d#         Delete entry number '#'
.f text     Find first occurrence of 'text', move to top of stack
.l          List first page
.ln         List first 'n' lines
.lm-n       List entries 'm' through 'n' inclusive
.m#         Move entry number '#' to top of stack
.p# text    Prepend 'text' to entry '#'
.r#/s1/s2/* Replace 's1' with 's2' in entry '#', * = replace all
.s text     Search and display all entries with 'text'
.{x}#       Execute entry '#'
             [if 'x' is omitted then '#' is required]
.z          Zap [clear] the command stack

```

If '#' is '0' or omitted, this implies entry 1.