DREW LICKMAN

EDUCATION

Bachelor of Science in Computer Science, Minor in Entrepreneurship Middle Tennessee State University GPA: 3.63 | Dean's List 4 times

August 2020 - December 2024

Key Coursework: Natural Language Processing, Compiler Design, Artificial Intelligence, Data Structures & Algorithms, Computer Graphics, Computer Systems, Software Engineering, Visual Programming

PROFESSIONAL EXPERIENCE

Technology Specialist & Team Leader | MTSU Walker Library

2022 - 2024 (3 years)

- Experienced in software and hardware maintenance and repair
- Trained to use and teach all Makerspace equipment, such as 3d printers, CNC, laser etcher, etc.
- Provided technical support and troubleshooting for students and faculty across various software applications and hardware systems
- Managed and maintained computer equipment including printers, scanners, and multimedia devices
- Assisted users with software installations, network connectivity issues, and account access problems
- Spearheaded process improvements and developed training materials for new team members
- Authored batch scripts to streamline login processes to automate login processes, saving time for library technology staff
- Created detailed documentation for software programs and addressed workplace safety hazards
- Assisted in planning, setting up, and running events in the Library Makerspace

Club Officer & Secretary | MTSU Esports Club

2020 - 2022 (3 years)

- Played key role in rebuilding club organization and maintained detailed records of meetings and files
- Created Discord server bot for the club to record and visualize statistics and entertain users with games
- Received "Outstanding Student" medal for exceptional contributions to club growth

PROJECTS

Natural Language Processing: N-Gram Language Model

Fall 2024

- Developed Shakespearean text generator using Python and NLTK library
- Optimized model performance and accuracy with significant quality improvements
- github.com/MagicalMongoose/NLP/tree/main/Projects/Project_2_N-gram_Text_Generator

2D Platformer: "Code Runner"

Spring 2024

- Led 5-person team to create Unity 2d platforming video game, managing project via GitHub and Trello
- Programmed core mechanics including player movement and enemy Al systems
- github.com/MagicalMongoose/Code-Runner

Driving Simulator Data Analysis Web Application

Fall 2023

- Directed team of 6 to develop visualization web app using D3.js
- Implemented data processing algorithms and utilized Agile methodologies
- github.com/VU-RASL/Vanderbilt-Driving-Simulator

INFO

Murfreesboro, TN 540-322-7186

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TECHNICAL SKILLS

Languages:

Python C# C++ JavaScript HTML/CSS

Tools & Technologies:

Microsoft Word
Microsoft Excel
Microsoft PowerPoint
Microsoft Outlook
Adobe Photoshop
Adobe Premiere Pro
Adobe Illustrator
Unity
Git Version Control

Specialties:

AI / ML Development Natural Language Processing Software Development Digital Content Creation

SOFT SKILLS

Leadership:

Team leadership & management Teaching and mentoring

Problem Solving:

Independent initiative to make improvements
Critical thinking
Project management

Communication:

Precise documentation Adaptability Attention to detail