- 1. Drew Sadler
- 2. 9 bits in total
- 3. 000011110

111011001

111111110

00000000

- 4. Yes as it will catch all errors, as parity bits can only handle single errors and function like OR statements and must have to be even
- 5. It will catch all errors, due to if either in the same column or row then will detect a problem since cannot be both in the same column and row
- 6. Parity bit is able to detect an error as long as the number of 1's are uneven in a row or column of a table. It fails if the number of bits it's checking is unable to determine which is the parity bit of 1, or when a odd number or incorrect number of bits is sent so a parity bit cannot be applied correctly
- 7. 20 bytes of overhead
- 8. 138 bytes long for overall, with overhead percent being %27.5 overhead
- 9. 1538 bytes long, with it being %2.5 overhead