- 1. Drew Sadler
- 2. 262144 page frames
- 3. 2.81475¹⁴ bytes or 256 terabytes 68719476736 Pages
- 4. Page 3

With a offset of 12288-10500: 1788 bytes

- 5. Physical Address: 0x274432
- 6. 3,932,160 Page faults
- 7. 491,520 Page faults
- 8. Having a smaller page size allows the file to load faster and therefore could go through multiple small pages while still waiting on 1 large page size, data is able to be transferred quicker and if faults happen they can be recovered or resent faster
- 9. Since the cpu is holding onto 1 bytes but memory must address it into separate bytes give space to put the program. We it would probably transfer 2 bytes as it need to send and store the actual information, while also maybe clearing other programs or spreading the bits out into a addressable program in memory