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| **DATE: July 26th** |

**WEEKLY STATUS REPORT**

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| **To:** | **Sunnessa** |
| **From:** | **Drew** |
| **Period Ending:** | **July 30th** |
| **Self Assessment:** | Green, Yellow, Red |

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| **ACTIVITIES COMPLETED THIS WEEK** |

* Added Cloud enemies (Sprite Atlas, Flipbook Animation, Basic Blueprint).
* Added Rainbow Blob enemies (Sprite Atlas, Flipbook Animation, Basic Blueprint, Physics).

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| **ACTIVITIES IN PROCESS** | **NEXT ACTION** | **DUE DATE** |
| Rework Portals | Make a way to read all portals on the level and select the proper one to go to depending on whether the game is Random or Preset levels. | July 30th |

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| **ACTIVITIES TO BE STARTED NEXT WEEK** | | |
| None |  |  |

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| **ISSUES FOR IMMEDIATE ATTENTION** |
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