

Linux — Operating Systems and Design — Freedom

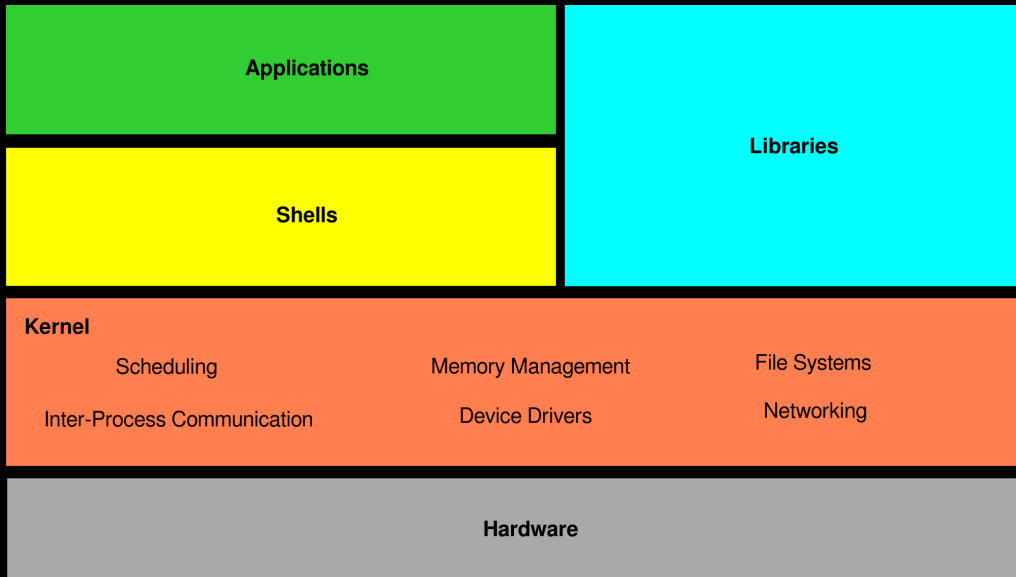
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- ▶ Manage hardware and software of computers to *simplify operation*
- ▶ *Evolving* concepts
 - 1940s... vacuum tubes, machine language
 - 1950s... transistors, assembly language
 - 1960s... integrated circuits, high-level languages
 - 1970s... microprocessors, PCs, GUIs
 - 1990s... ULSI, networking, AI (?) — still working on it
- ▶ Not about distributions, user interfaces... poor marketing
- ▶ UN*X — *multi-user, multi-task, not real-time*
 - 1969 — AT&T Bell Labs (Ken Thompson, Brian Kernighan, Dennis Ritchie)
 - Clones: AIX, HP-UX, SunOS, Xenix, ...
 - Standards: BSD, System V, POSIX
 - 1983... free computer programs can be freely modified and shared
 - 1985... GNU is Not UNIX / Free Software Foundation (Richard Stallman)
 - 1987... Minix (Andy Tanenbaum)
 - 1991... Linux (Linus Torvalds)
 - 1990... GNU MACH / The Hurd (Thomas / Michael Bushnell)



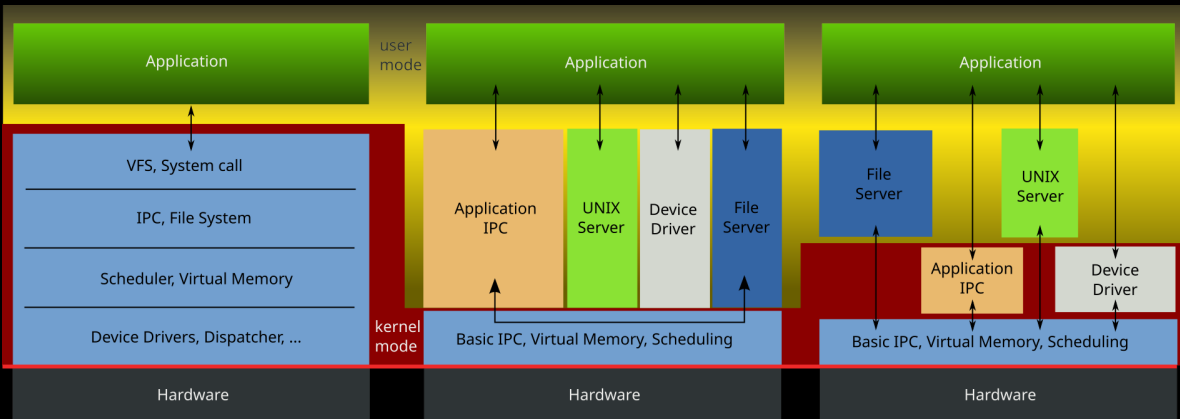
Design Factors

- ▶ Freedom
- ▶ Performance
- ▶ Efficiency
- ▶ Security
- ▶ Reliability
- ▶ Usability
- ▶ Control
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- ▶ Modularity, Simplicity, Elegance, ... ???
 - Often a waste of time, yielding poorer practical results
 - It's not that simple: *humans, model of the world, wishful thinking* vs *the machine, physical reality*

Monolithic, Micro, Hybrid Kernels

5 / 14

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[adapted from Wikipedia, Hybrid Kernel]

- ▶ *Shell*: interactive command line interface
 - sh, *bash*, tcsh, zsh, dash, ...
 - Auto-complete via TAB and basic editing via cursor keys
 - Also see terminal multiplexers: screen, tmux
 - Either text *console* or *GUI* ([CTRL-]ALT-Fn switches) or *remote* (ssh; not telnet)
- ▶ Commands *act on files*
 - *Single hierarchy* of files and directories
 - Spaces are evil
 - Files are *IO interfaces* to resources, not just (sequential) data dumps
 - Read/write/ioctl — *everything is a file*
 - Current / working directory
- ▶ Processes, users, groups, permissions
 - Shell is a *process* that spawns other processes (which have one/multiple threads)
 - Each process has a *user* and a *group*, inherited from the parent (can change if it has permission)
 - Users and groups have *file permissions* (simple UNIX permissions; but also ACLs)

File System Hierarchy Standard

lrwxrwxrwx	1	root	root	7	Jan 5 2021	bin -> usr/bin
drwxr-xr-x	1	root	root	500	Nov 10 10:12	boot
drwxr-xr-x	21	root	root	4500	Nov 4 11:28	dev
drwxr-xr-x	1	root	root	5942	Nov 13 11:56	etc
drwxr-xr-x	1	root	root	12	Aug 25 22:25	home
lrwxrwxrwx	1	root	root	29	Nov 10 10:12	initrd.img -> boot/initrd.img-6.5.0-3-amd64
lrwxrwxrwx	1	root	root	29	Oct 30 22:33	initrd.img.old -> boot/initrd.img-6.5.0-1-amd64
lrwxrwxrwx	1	root	root	7	Jan 5 2021	lib -> usr/lib
lrwxrwxrwx	1	root	root	9	Jan 5 2021	lib32 -> usr/lib32
lrwxrwxrwx	1	root	root	9	Jan 5 2021	lib64 -> usr/lib64
drwxr-xr-x	1	root	root	60	Aug 14 20:04	media
drwxr-xr-x	1	root	root	0	Jan 5 2021	mnt
drwxr-xr-x	1	root	root	226	Aug 14 17:00	opt
dr-xr-xr-x	1038	root	root	0	Oct 15 14:13	proc
drwx-----	1	root	root	508	Nov 10 10:13	root
drwxr-xr-x	41	root	root	1300	Nov 13 03:25	run
lrwxrwxrwx	1	root	root	8	Jan 5 2021	sbin -> usr/sbin
drwxr-xr-x	1	root	root	34	Aug 26 03:01	srv
dr-xr-xr-x	13	root	root	0	Oct 15 14:13	sys
drwxrwxrwt	1	root	root	8552	Nov 13 13:56	tmp
drwxr-xr-x	1	root	root	104	Sep 25 12:17	usr
drwxr-xr-x	1	root	root	148	Oct 13 02:41	var
lrwxrwxrwx	1	root	root	26	Oct 30 22:33	vmlinuz -> boot/vmlinuz-6.5.0-3-amd64
lrwxrwxrwx	1	root	root	26	Oct 30 22:33	vmlinuz.old -> boot/vmlinuz-6.5.0-1-amd64

► mount, df, du

Users, Groups, Permissions

- ▶ Each file has *owner* and *group* (and *others*) with permissions
 - *Read* (4), *Write* (2), *eXecute* (1) - triple of 3 bits (octal numbers)
 - 0700: -rwx-----
 - 0750: -rwxr-x---
 - 0755: -rwxr-xr-x
 - 0600: -rw-----
 - 0640: -rw-r-----
 - 0644: -rw-r--r--
 - First, if 4 octals, is special; see `chmod`
- ▶ `umask` sets *default permission mask* (bits to remove!!!)
 - `umask 0077`
 - `umask 0022` # Poor default!
- ▶ *Change owner/group*: `chown`, `chgrp` (if you have permission)

Some Commands

ls	list contents of directory; long (-l); all (-a)
cd	change directory
pwd	print working directory
cp	copy file/directory (-r)
mv	move file
ln	link to file; symbolic link (-s)
rm	remove file; directory (-r); forced (-f)
mkdir	make directroy; hierarchy (-p)
cpio	copy files to/from archives, including between directories (-pdvmua)
cat	concatenate files
sort	sort data
find	find files
grep	show matching lines
sed	stream editor
awk	pattern scanning and processing
vi	visual editor (vim)
man	view manual page

- ▶ All *IO via file descriptors* with defaults
 - stdin (1 – keyboard); stdout (2 – display); stderr (3 – display)
 - These are often default input/output files (already open)
- ▶ *Redirect IO*
 - `>, >>, <, <<, 2>&1, ...`
 - `ls -la >data.txt`
 - `ls -la / >>data.txt`
 - `sort <data.txt >sorted.txt`
 - Also see bash's `exec`
- ▶ *Pipelines*
 - `COMMAND1 | COMMAND2 ...`
 - `COMMAND1 |& COMMAND2 ...`
 - `find ~/all -name "*.txt" | cpio -pdvmua ~/text`
 - `(ls -la; ls -la /) | sort >sorted.txt`

```
#!/bin/bash
```

```
for l in *.cv; do
    mv "$l" "$(echo $l | sed -e 's/.cv$/.csv/')"
done

grep '^c.*, ' *.csv | cut -d, -f1,4 | while read M; do
    mark="$(echo $M | cut -d, -f2)"
    student="$(echo $M | cut -d, -f1)"
    if [ "$mark" -ge 40 ]; then
        echo $student,pass
    else
        echo $student,fail
    fi
done
```

Processes and Environments

- ▶ A *process* is a program running in memory
 - with PID, PPID, TTY, UID, GID
 - `ps auxw`
 - `jobs`
 - `top`
- ▶ *Background jobs*: `COMMAND &` or `CTRL-Z + bg / fg`
- ▶ *Killing* a process (send a signal)
 - `kill %1`
 - `kill 1 # PID, never 1 - it kills everything :P`
 - `kill -9 1 # Send KILL signal`
- ▶ *Environment*:
Set of variables with special meaning (depends also on shell and commands/prgrams)
 - `$HOME`, `$SHELL`, `$TERM`, `$PATH`, ...
 - Set in `/etc/profile`, `~/.profile`, `~/.bash_profile`, `~/.bashrc`, `/etc/environment`, ...
 - Set with `export` (otherwise not propagated to child processes)

▶ *UNIX philosophy*: programs should

- do one thing
- do it well
- work together
- process text streams

▶ *Worse is better*

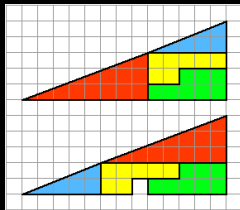
- Make it work, not perfect — perfection is usually ill-defined
- Let the user fix it, even if it is complex — they are not dumb
- Share the code freely (not fake openly) — at least it can be fixed

▶ *UIs*

- Shells have a steep learning curve — at least there is one
- Using and programming are equivalent — greed says otherwise
- GUIs can *deceive* (*), *depend on culture* (🇩🇪), and mostly *fail*:
limited interoperability, automation, concurrency, accuracy/precision, choices

▶ *Over-engineering/abstraction/design* only creates limits — failure of OOP

▶ *Freedom*: who controls/owns the box? — your (collective) choice



The Future and Further Resources

► *Future developments*

- Diverse hardware require diverse OS: quantum, biology, chemistry, beyond CMOS, custom ICs
- UN*X provides somewhat surprising commonality
- Universality is dead — no need to run doom on your fridge
- Maybe AI, but not if it produces expected answers instead of reasoning and proofs

► The Linux Documentation Project Guides + HOWTOs: www.tldp.org

- Bash guide for beginners
- GNU/Linux command-line tools summary
- The Linux system administrator's guide
- Linux filesystem hierarchy

► Books from O'Reilly, like “UNIX power tools” (Powers & Peek)

► https://wikibooks.org/wiki/Learning_the_vi_Editor

► Find more yourself...