Web Applications Text File Format

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Plain Text File Format

Example file:

Hello world! How are you?

Plain Text File Format

Example file:

Hello world! How are you?

Hello world

! \n h o w a r e y

o u ?

Plain Text File Format

Example file:

Hello world! How are you?

ASCII character encoding

```
H e l l o w o r l d
72 101 108 108 111 32 119 111 114 108 100

! \n h o w a r e y
33 10 104 111 119 32 97 114 101 32 121
```

o u ? 111 117 63

Hex				Hex	Dec	Char	Hex	Dec	Char	Hex	Dec	Char
0×00	0	NULL	null	0x20	32	Space	0×40	64	@	0x60	96	
0×01	1	SOH	Start of heading	0x21	33	1	0x41	65	A	0x61	97	a
0×02	2	STX	Start of text	0x22	34		0x42	66	В	0x62	98	b
0x03	3	ETX	End of text	0x23	35	#	0x43	67	C	0x63	99	C
0×04	4	EOT	End of transmission	0x24	36	\$	0×44	68	D	0×64	100	d
0×05	5	ENQ	Enquiry	0x25	37	%	0x45	69	E	0x65	101	е
0×06	6	ACK	Acknowledge	0x26	38	&	0x46	70	F	0x66	102	f
0×07	7	BELL	Bell	0x27	39		0×47	71	G	0x67	103	g
0x08	8	BS	Backspace	0x28	40	(0x48	72	H	0x68	104	h
0×09	9	TAB	Horizontal tab	0x29	41)	0x49	73	I	0x69	105	i
0x0A	10	\mathbf{LF}	New line	0x2A	42	*	0x4A	74	J	0x6A	106	j
0x0B	11	VT	Vertical tab	0x2B	43	+	0x4B	75	K	0x6B	107	k
0x0C	12	$\mathbf{F}\mathbf{F}$	Form Feed	0x2C	44	,	0x4C	76	L	0x6C	108	1
0x0D	13	CR	Carriage return	0x2D	45	_	0x4D	77	M	0x6D	109	m
$0 \times 0 E$	14	SO	Shift out	0x2E	46		0x4E	78	N	0x6E	110	n
0x0F	15	SI	Shift in	0x2F	47	/	0x4F	79	0	0x6F	111	0
0x10	16	DLE	Data link escape	0x30	48	0	0x50	80	P	0x70	112	p
0x11	17	DC1	Device control 1	0x31	49	1	0x51	81	Q	0x71	113	q
0x12	18	DC2	Device control 2	0x32	50	2	0x52	82	R	0x72	114	r
0x13	19	DC3	Device control 3	0x33	51	3	0x53	83	S	0x73	115	s
0x14	20	DC4	Device control 4	0x34	52	4	0x54	84	\mathbf{T}	0×74	116	t
0x15	21	NAK	Negative ack	0x35	53	5	0x55	85	U	0x75	117	u
0x16	22	SYN	Synchronous idle	0x36	54	6	0x56	86	V	0x76	118	V
0x17	23	ETB	End transmission block	0x37	55	7	0x57	87	W	0x77	119	W
0x18	24	CAN	Cancel	0x38	56	8	0x58	88	X	0x78	120	x
0x19	25	EM	End of medium	0x39	57	9	0x59	89	Y	0x79	121	У
0x1A	26	SUB	Substitute	0x3A	58	:	0x5A	90	\mathbf{z}	0x7A	122	Z
0x1B	27	FSC	Escape	0x3B	59	;	0x5B	91	1	0x7B	123	{
0x1C	28	FS	File separator	0x3C	60	<	0x5C	92	\	0x7C	124	1
0x1D	29	GS	Group separator	0x3D	61	=	0x5D	93]	0x7D	125	}
0x1E	30	RS	Record separator	0x3E	62	>	0x5E	94	^	0x7E	126	0-m
0x1F	31	US	Unit separator	0x3F	63	?	0x5F	95		0x7F	127	DEL

New Line Conventions

- UNIX / Linux: LF
- DOS / Windows: CR+LF
- Apple Mac (up to OS-9): CR

New Line Conventions

This is what happens^M
if you try to read a DOS/Windows file^M
on a UNIX/Linux machine!^M

New Line Conventions

This is what happens

if you try to read a
UNIX/Linux file

on a Windows machine!

SOLUTION:

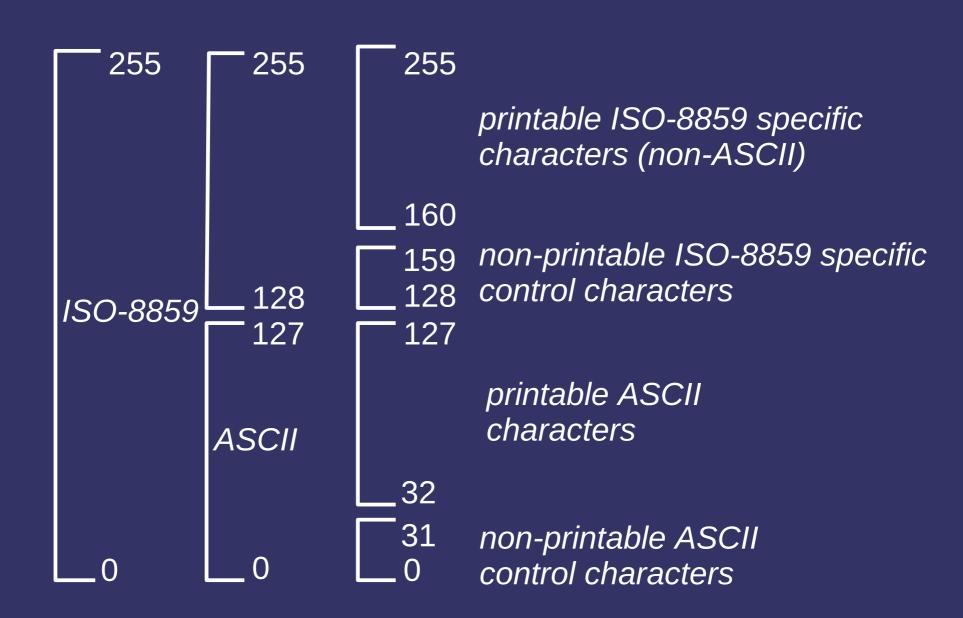
use Linux dos2unix/unix2dos/mac2unix/unix2mac tools to convert from one new line convention to another or use an editor than can handle each convention

8-bit Character Encoding: the ISO 8859 standards

- ASCII is a 7-bit code (128 characters only)
- ASCII does not support non-English characters
- For this, the ISO 8859 standards were invented
- Basic idea ISO 8859:
 - put a (language dependent) encoding "on top of" ASCII, using the full 8 bits (so 256 characters in total)
 - values 0-127 will yield the same characters as ASCII
 - values 128-255 will yield the additional characters needed for the particular non-English language

(values 0-31 and values 128-159 are non-printable control characters)

8-bit Character Encoding: the ISO 8859 standards



ISO 8859-1 / Latin-1 (Western Europe)

	A1 	#2 ⊕	#3 £	АЧ Д	^{A5}	A6 	A7 S	A8	A9 (C)	^{AA} a	AB {{	AC ¬	AD —	AE (R)	AF _
BO 0	+1	വ ജ	Ω 22	, 84	85 µ	9 6	B7 •	B8 -	B9 1	BA Q	 	BC 14	BD 1/4	8E ¾	BF ن-
٩	άÁ	â	αÃ	сч .: А	cs Å	Œ	°Ç	œ È	c ⁹ É	ca Ê	Ë	ũĨ	°Ĩ	Î	cf Ï
Ð	D1 N	Õ	ő	Ô	D5 ~	O De	D7 ×	os Ø	D9 Ũ	DA Ú	DB Û	Ü	PΡ	DE Þ	В
/Œ	væ #	<05	≀a ≅	:co	∘a	æ	e7 Ç	ë è	é	ê	ë ë	ì	ED 1	î	EF
F°∂	ñ	F2 /O	F3 Ó	〈〇	F5 Õ	F6	F7 -	F8 Ø	F9 Ü	FA Ú	FB Û	ξü	ξÝ	FE Þ	# C:

ISO 8859-2 / Latin-2 (Central Europe)

	#1 Ą	ر A2	A3 Ł	A4 X	A5 Ŭ	ae S	A7 S	A8	^{A9} Š	aa Ş	^{AB} Ť	^{AC} Ź	AD —	ěŽ	af Ż
·	i a) B2	83 Ł	B4	ı Ĭ	86 (2)	B7 U	B8 -	® Š	BA S	ŧξ	βc Ź	BD	BE Ž	BF . Ż
R	άÁ	άA	° Ä	сч А	Ĺ	ce Ć	Ç	°°Č	° É	ŒĘ	Ë	čĚ	ΩÍ	Î	Ď
Ð	^{D1} Ñ	Ň	٥	Û	D5 ()	De	D7 ×	Ř	D9 Ů	DA Ű	DB Ű	Ü	PΡÝ	DE T	В
ρ	а́	â	≅ J	eч ä	ē5 1	ĘĘ	E7 Ç	€* Č	é	EA Ç	ë	ě	ED 1	î	ĕFď
€	rı ń	ř	F3 Ó	F4 Ô	F5 Õ	F6	F7 -	F* ř	F9 Ů	FA Ú	FB Ű	FC	ξý	ţ	FF .

ISO 8859-7 (Greek)

AO		A1	c	A2	, '	A3 £				A6 	A7	§	A8	11	A9 (0		AB {{	AC ¬	AD —		AF —
BO	0	B1	<u>+</u>	B2 ,	2	3	вч	ı	B5 ,/,	ве , А	B7	•	B\$	E	B9	H	ва Т	BB }}	BC ,	^{BD} 14	BE Y	PFΩ
CO.	ij	C1	Ĥ	c2 E	3	Г	C4	Δ	Ε	ce Z	C7	Н	C\$	Θ	C9	Ι	CA K	CB V	°C M	CD N	CE =	О
DO .	П	D1	Р			Σ	D4	Т	05 Y	<u>Ф</u>	07	Χ	D\$	Ψ	D9	Ω	DA Ï	DB ;;	ά	ΒĖ	'n	DF .
E0 	Ü	E1	α	E2 (3	E3 γ	ЕЧ	δ	E5 (2	E6 ζ	E7	η	E\$	θ	E9	L	EA K	EΒ	EC	ED V	ξĘ	EF O
Fΰ		F1		F2	Ti.	F3	FЧ		F5	F6	F7		F\$		F3		FA	FB	FC .	FD .	FE .	

ISO 8859-5 (Cyrillic)

AO	ľ	A1 . E	<u>:</u>]	A2 .	Б	АЗ	ŕ	A4	Э	A5	S	A6	Ι	A7	Ϊ	A8	J	A9	Љ	AA	Њ	AB	Ћ	AC	Ŕ	AD	_	ΑE	ў	AF	¥
во F	}	81 E	-	B2 [3	B3	Γ	вч	Д	B5	E	B6	Ж	B7	3	B\$	И	B9	Й	BA	k	BB	Л	BC	М	BD	Н	₿E	0	BF	П
co F		(1	;	C2 _		C3	У	СЧ	Ф	C5	Χ	Ce	Ц	C7	Ч	C8	Ш	C9	Щ	CA	Ъ	CB	Ы	cc	Ь	CD	Œ	CE	Ю	CF	Я
D0 2		D1 (j	D2 E	3	D3	Γ	D4	Д	D5	е	D6	ж	D7	3	D\$	И	D9	й	DA	К	DB	Л	DC	М	DD	Н	DE	0	DF	П
	3	01 E1	j		3	D3 E3	Γ	D4 E4	Д	E5	е	D6	Ж	D7 E7	3	D8 E8	И	D9 E9	й	DA EA	Κ	DB EB	Л	DC EC	М	DD ED	Н	DE EE	0	DF EF	п я

ISO 8859-14 / Latin-8 (Welsh, Cornish, Gaellic, Irish, ...)

AO	н В	d.	#3 £	·C	A5 .	D Pe	⁸⁷ S	as ~	A9 (С)	^{AA} Ń	åв	ŘΥ	AD —	AE (R)	af ;
÷	B1 ;	-G	ğ	вч . М	85 . M	86 ¶	Ρ̈́	₿\$ Ŭ	вэ р	BA Ú	Š	¥	во	BE	8F .S
Ã	Ã	â	°Ã	сч .: А	Å	LE Ce	°Ç	° È	°É	° Ê	свË	αĨ	ΰÍ	Î	cf :
° Ŵ	01 Ñ	Õ	D3 Ó	Ô	DS Õ	O	^{D7} †	DS Ø	D9 Ũ	DA Ú	DB Û	DC	Pρ	PΕŶ	В
ĕã	á	â	ã	:a	es . a	æ	е7 С	e è	é	ê	ë ë	EC Ì	ED 1	î	EF
F0 Ŵ	ñ	FΣ Õ	F3 Ó	ĒΨ Ô	F5 Õ	F6	f7 t	F8 Ø	F9 Ù	^{FA} Ú	FB Û	FC Ü	FD Ý	FE ŷ	FF ::

Roundup ISO 8859 Character Encodings

- advantages:
 - does not require any additional space (ASCII doesn't use the 8th bit anyway)
 - relative simplicity (once you know the code page)
- disadvantages:
 - what if the same page needs several languages?
 - what about languages with more than 128 special characters (Chinese, Japanese, ...)

Unicode

assigns to each character
 a unique number ("code point")

A: U+0041

£: U+00A3

 α : U+03B1

女: U+F981

- numbers 0-255 correspond with ISO 8859-1 character set (which includes ASCII)
- Unicode by itself doesn't say anything about how things are encoded at byte level!

Encoding Unicode at Byte Level

- UCS-2: just use 2 bytes for each code point (instead of 1 just for ASCII/ISO-8859)
 Disadvantages:
 - it's not backward compatible with ASCII
 - Unicode now has more than 65t code points
 - it's generally considered obsolete (don't use it!)
- UTF-8: use 1 byte if it's an ASCII character and multiple bytes if it's not (using a clever way of encoding that also specifies the length of multiple byte characters) Advantages:
 - it's backward compatible with ASCII
 - can handle *all* Unicode code points
 - it's becoming the standard on the Web

UTF-8 technical details

number of bits	first code point	last code point	byte 1	byte 2	byte 3	byte 4
0-7	U+0000	U+007F	0xxxxxxx			
8-11	U+0080	U+07FF	110xxxxx	10 xxxxxx		
12-16	U+0800	U+FFFF	1110 xxxx	10 xxxxxx	10xxxxxx	
16-21	U+10000	U+10FFF	11110 xxx	10xxxxxx	10 XXXXXX	10 XXXXXX

Please note that:

- byte 1 indicates how many bytes follow
- any UTF-8 byte can be identified as a start byte or follow-up byte
- UTF-8 is compatible to ASCII (why?)
- UTF-8 is not backwards compatible with ISO-8859-1 (why?)

UTF-8 versus ISO-8859-1

What you entered: welcome to Lancôme

What is displayed: welcome to Lancôme

Can you see what is going on?

ô = U+C3 = 11110100

UTF-8 encoding: **110**00011 **10**110100 Ã

(ISO 8859-1 interpretation)

UTF-8 versus ISO-8859-1

What you entered: welcome to Lancôme

What is displayed: welcome to Lancme

Can you see what is going on?

$$m = U+6D = 01101101$$

11110100 01101101

error m

(UTF-8 interpretation)

Take Home Message

- Unicode with UTF-8 is usually the safe option (recommended as default encoding by W3C)
- If you're writing your pages in just a single European language, using an ISO 8859 encoding will give you a small efficiency gain (each character is just 1 byte)
- If you're planning to use just ASCII characters, it doesn't matter whether you're using ISO 8859 or UTF-8 because it's all the same!
- Make sure your editor saves your file in the right format!

How to Recognize the Character Encoding

- 1) Guessing, based on a statistical analysis of the file contents (not recommended)
- 2) "Byte Order Mark" at the beginning of the file (like *EF BB BF* for UTF-8) (not recommended)
- 3) In the HTTP header: Content-Type: text/html; charset=utf-8 (or us-ascii, iso-8859-1, iso-8859-2, etc.) You'd need to configure your web server to do this.

Example of Character Encoding in HTTP Header

```
GET / HTTP/1.1
                                        this is what the browser
Host: www.cs.cf.ac.uk
                                        would send (simplified)
HTTP/1.1 200 OK
                                        this is what the web
Date: Wed, 28 Oct 2015 17:39:21 GMT server would reply
Server: Apache/2.2.15 (CentOS)
                                        (HTTP header, simplified)
X-Powered-By: PHP/5.3.3
Connection: close
Content-Type: text/html; charset=UTF-8
<html>
                                        after sending the HTTP
                                        header, the web server
<head>
  <title>An Example Page</title>
                                        sends the actual
</head>
                                        HTML file
<body>
  Hello World!<br>How are you?
</body>
</html>
```

How to Recognize the Character Encoding

- 1) Guessing, based on a statistical analysis of the file contents (not recommended)
- 2) "Byte Order Mark" at the beginning of the file (like *EF BB BF* for UTF-8) (not recommended)
- 3) In the HTTP header: Content-Type: text/html; charset=utf-8 (or us-ascii, iso-8859-1, iso-8859-2, etc.) You'd need to configure your web server to do this.
- 4) In the HTML file itself: <meta charset="utf-8"> (or us-ascii, iso-8859-1, iso-8859-2, etc.)

Example of Character Encoding in HTML file

What Plain Text Files Do Not Encode

A plain text file (be it ASCII, Latin-1 or Unicode/UTF8) does not encode:

- any particular font (Times, Arial, etc.)
- any particular font size (11pt, 12pt, etc.)
- any special formatting (*italics*, **bold**, <u>underline</u>, etc.)
- any particular colouring scheme

Word processors use more advanced file formats that can store these, but these formats are <u>not</u> plain text.

HTML requires plain text; this is why you <u>cannot</u> use MS Word to write HTML (unless you <u>really</u> know what you're doing). Use a plain text editor (*Sublime* or *vi*) instead!

How HTML Exceeds the Limitations of Plain Text

- Question: If HTML uses plain text, then how can browsers display any special formatting?
- Answer: Because of *markup*.

HTML uses markup tags to indicate structure or special formatting. <i>This text is displayed in italics</i> whereas this text is displayed bold.

HTML uses markup tags to indicate structure or special formatting. This text is displayed in italics whereas this text is displayed bold.

How HTML Exceeds the Limitations of Plain Text

- Question: If HTML uses plain text, then how can browsers display any special formatting?
- Answer: Because of markup.

HTML uses markup tags to indicate structure or special formatting. This text is to be emphasized whereas this text is to be strongly emphasized.

HTML uses markup tags to indicate structure or special formatting. *This text is to be emphasized* whereas **this text is to be strongly emphasized**.

An Example of HTML

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8"/>
  <title>An Example Page</title>
</head>
<body>
  Hello world!<br/>How are you?
</body>
</html>
```

Some Key Concepts of HTML

- tags:
 <html>, </html>, <title>, </title>, ...
- attributes/values: <meta charset="utf-8">
- elements: <title>An Example Page</title>
- nested elements: <body>Hello World!</body>