

src/gui/widgets/primitives
/emitter.h

```
graph TD; A["src/gui/widgets/primitives/emitter.h"] --> B["QObject"]; A --> C["QGraphicsItem"];
```

The diagram illustrates a header file, `src/gui/widgets/primitives/emitter.h`, which inherits from two base classes: `QObject` and `QGraphicsItem`. This is represented by two blue arrows pointing from the emitter header box down to the `QObject` and `QGraphicsItem` boxes respectively.

QObject

QGraphicsItem