

# Paper Prototype

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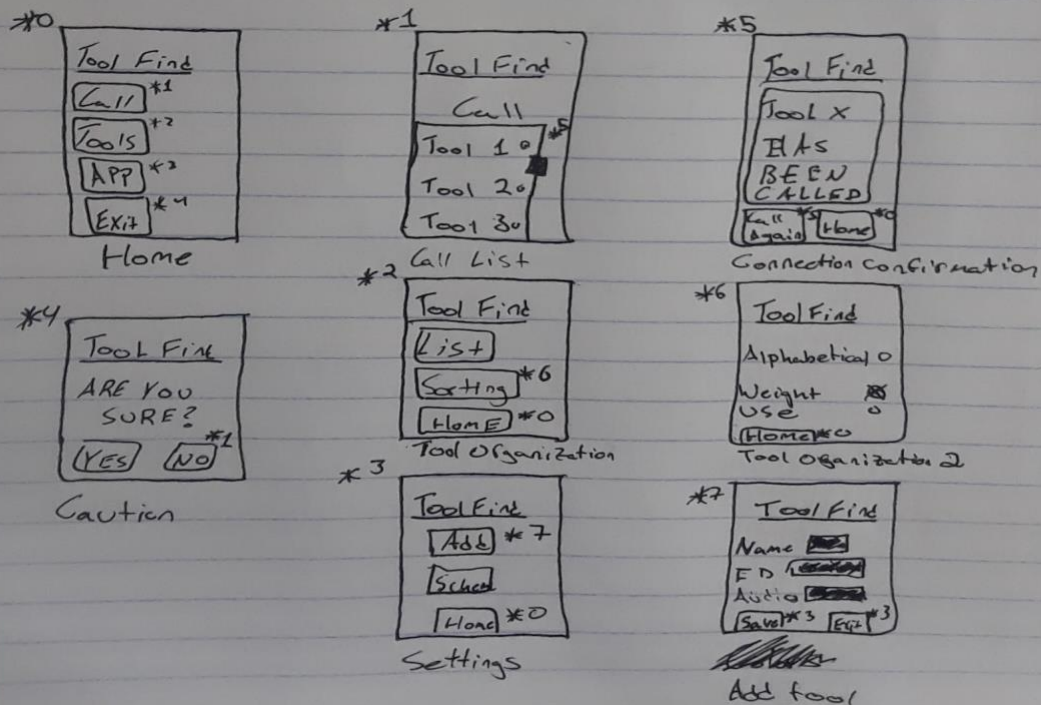
## 3 Critical Areas

- Tool Labeling Interface
- Tool Calling Interface
- APP Customization

## Example Tasks

- "Change the tool calling characteristics in the tool settings"
- "Reorganize the tool list by most recently called tools"
- "Call the third least used tool and retrieve it"
- "Add a new tool into the interface"

## Prototype



In order to implement the prototype the team decided create the app on a phone rather than on its own hardware. This way the technology will be more accessible and we able to prototype efficiently with Figma.

Background for Figma

<https://www.figma.com/file/LPKAahgqzYLAgckZu8tmV6VT/Untitled?node-id=1%3A2>

Live action Prototype on Figma:

<https://www.figma.com/proto/LPKAahgqzYLAgckZu8tmV6VT/Untitled?node-id=1%3A2&scaling=scale-down>