

# Drew Harmon

## Visual Development Artist

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## Summary

2D Artist and storyteller studying for a degree in Storytelling & Concept Design for 2D animation. Eager to collaborate with a team to develop and deliver projects that tell stories in the medium of animation. Proficient in many suites of software products to stay adaptable in fulfilling any project's needs. Keen eye for drawn details that visually tell stories to enrich animated worlds.

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## Experience

### **Septik Necromation (Student Capstone Film) | Fall 2024 – Present**

- Assisted in writing and storyboarding the 3-minute film
  - Designed environments and props
  - Created pre-production character references with finalized designs for use internally by the team
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### **Cowboy, Baby! (Student Film) | Spring 2024**

- Delivered the 45 second trailer-style short film with a team of my peers in only 10 weeks
  - Designed characters and the film's bubble crowds
  - Assisted team in writing story in a writer's room format
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## Skills & Software

- Visual development, Storyboarding, and Character Design
  - Hand-drawn 2D Animation, from boarding to cleanup
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- Adobe Photoshop, Illustrator, Premiere Pro
  - Toon Boom Harmony, Storyboard Pro
  - Clip Studio Paint, Procreate
  - Microsoft and Google suites
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## Education

**BFA, Storytelling & Concept Design | September 2022 – March 2026**  
Savannah College of Art and Design, Savannah, Georgia