## immortify / CarND-LaneLines-P1 forked from udacity/CarND-LaneLines-P1

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bc1ef62 a minute ago

3 contributors

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## Finding Lane Lines on the Road

Finding Lane Lines on the Road

The goals / steps of this project are the following:

- · Make a pipeline that finds lane lines on the road
- Reflect on your work in a written report

## Reflection

1. Describe your pipeline. As part of the description, explain how you modified the draw\_lines() function.

My pipeline consisted of 5 steps. First, I converted the images to grayscale, then I applied a gaussian blur function to reduce noise, then I used a Canny function to find the lines, then I masked out the region that contained the lane lines, then I applied a Hough function to draw the lines and finally superimposed the lines over the original video or still.

In order to draw a single line on the left and right lanes, I modified the draw\_lines() function by to first separate left lane from right lane, then I eliminated the lines with the outlying slope, then I averaged the lines and crated a linea equasion describing the average lines, then finally I extended the lines to the y origin and an appropriate height on the screen.

2. Identify potential shortcomings with your current pipeline

The shortcomings are as follows:

- 1. The angle of the camera to the road changes the mask and some lines are missed as a result.
- 2. Shadows create problems in line detection.
- 3. Some frames are missing lines.
- 3. Suggest possible improvements to your pipeline
  - 1. Add an averaging function to average lines between frames.
  - 2. Look for when the lines cross and resuce the height accordingly.
  - 3. Increase contrast to deal with shadows.