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1  /*
2  * sd_card_func.c
3  *
4  * Created on: Jul 7, 2023
5  * Author: christop.grobety
6  */
7
8  #include "sd_card_func.h"
9  #include <math.h>
10
11  FRESULT res_sd;
12  uint32_t byteswritten_sd, bytesread_sd;
13  uint8_t rtext_ [ MAX_SS] ;
14  uint8_t wtext_2 [100] ;
15  uint8_t test [2] ;
16  double init_Value [4] ;
17
18  void SD_create_file(FIL sd_file, TCHAR* fileName){
19      res_sd = f_mount(&SDFatFS, (TCHAR const*)SDPath, 0) ;
20      if(res_sd != FR_OK){
21          LED_on(RED);
22      }
23      else{
24          //Open file for writing (Create)
25          res_sd = f_open(&sd_file, fileName, (FA_CREATE_ALWAYS | FA_WRITE));
26          if(res_sd != FR_OK){
27              LED_on(RED);
28          }
29          else{
30              //LED_on(BLUE);
31              f_close(&sd_file);
32          }
33      }
34      f_mount(&SDFatFS, (TCHAR const*)NULL, 0);
35  }
36
37  void SD_write_data(FIL sd_file, TCHAR* fileName, uint16_t* data){
38      //sprintf((char*)wtext_, "%d \n",data);
39      res_sd = f_mount(&SDFatFS, (TCHAR const*)SDPath, 0) ;
40      if(res_sd != FR_OK){
41          LED_on(RED);
42      }
43      else{
44          //Open file for writing (Create)
45          res_sd = f_open(&sd_file, fileName, (FA_OPEN_ALWAYS | FA_WRITE));
46          if(res_sd != FR_OK){
47              LED_on(RED);
48          }
49          else{
50              //Write to the text file
51              if(f_lseek(&sd_file, f_size(&sd_file)) == FR_OK){
52                  //res_sd = f_write(&sd_file, wtext_, strlen((char *)wtext_), (void
53                  *)&byteswritten_sd);
54                  res_sd = f_write(&sd_file, data, (TAB_SIZE), (void *)&byteswritten_sd);
55                  if((byteswritten_sd == 0) || (res_sd != FR_OK)){
56                      LED_on(RED);
57                  }
58                  else{
59                      //LED_on(BLUE);
60                      f_close(&sd_file);
61                  }
62              }
63          }
64          f_mount(&SDFatFS, (TCHAR const*)NULL, 0);
65      }
66
67  uint8_t* SD_read_data(FIL sd_file, TCHAR* fileName){
68      res_sd = f_mount(&SDFatFS, (TCHAR const*)SDPath, 0) ;
69      if(res_sd != FR_OK){
70          LED_on(RED);
71      }
72      else{

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73 //Open file for writing (Create)
74 res_sd = f_open(&sd_file, "INIT.txt", FA_OPEN_ALWAYS | FA_READ);
75 if(res_sd != FR_OK){
76     LED_on(RED);
77 }
78 else{
79     //Write to the text file
80     if(f_lseek(&sd_file, 0) == FR_OK){
81         while(bytesread_sd == 0){
82             res_sd = f_read(&sd_file, rtext_, sizeof(rtext_), (UINT *)&
83                 bytesread_sd);
84             //f_gets(wtext_, sd_file.fptr, &sd_file);
85             if((bytesread_sd == 0) || (res_sd != FR_OK)){
86                 LED_on(RED);
87             }
88             else{
89                 //LED_on(BLUE);
90                 f_close(&sd_file);
91             }
92         }
93     }
94 }
95 f_mount(&SDFatFS, (TCHAR const*)NULL, 0);
96 return (uint8_t*)&rtext_;
97 }
98 double* initValue(FIL sd_file, TCHAR* fileName){
99     uint8_t* data = SD_read_data(sd_file, fileName);
100     uint8_t value[_MAX_SS/2];
101     uint8_t number = 0;
102     uint8_t number_ = 0;
103     uint8_t pow_ = 0;
104     uint8_t div_ = 0;
105     bool fraction = false;
106     for(uint32_t i = 0 ; i< MAX_SS; i++){
107         if(data[i] >= '0' && data[i] <= '9' ){
108             value[number] = data[i]-'0';
109             number++;
110             pow_++;
111         }
112         else if(data[i] == '.' || data[i] == ','){
113             fraction = true;
114             div_ = pow_;
115         }
116         else if(data[i] == '\n' || data[i] == '\0'){
117             for(uint8_t j = 0; j<number ; j++){
118                 init_Value[number_] = init_Value[number_] + value[j]*pow(10,number-j-1
119                     );
120             }
121             if(fraction){
122                 fraction = false;
123                 init_Value[number_] = init_Value[number_]/(pow(10,number-div_));
124             }
125             pow_ = 0;
126             div_ = 0;
127             number = 0;
128             number_++;
129             if(data[i] == '\0'){
130                 break;
131             }
132         }
133     }
134     return (double*)&init_Value;
135 }

```