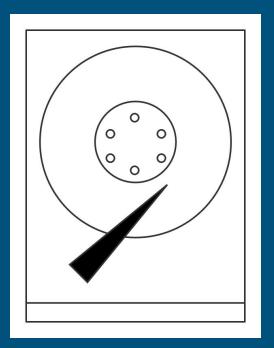
# Virtualizing Disk Performance

Presented by: Aldrin Montana

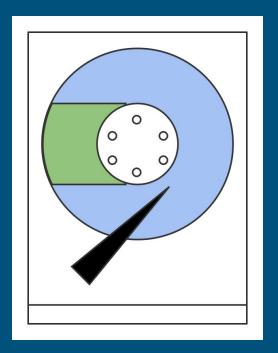
A physical disk



A physical disk

Can be portioned into

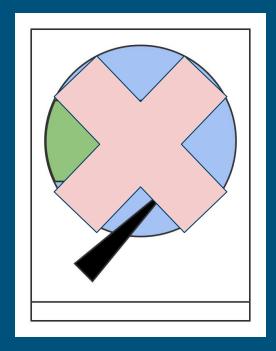
many virtual disks



A physical disk

Can be portioned into

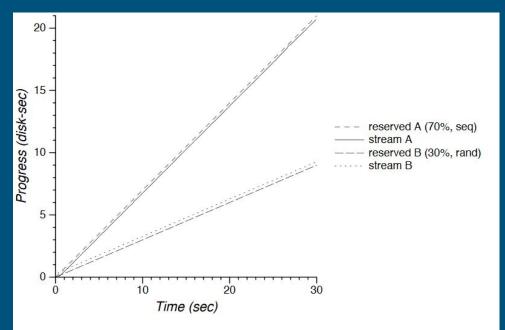
many virtual disks



A physical disk

Can be portioned into

many virtual disks

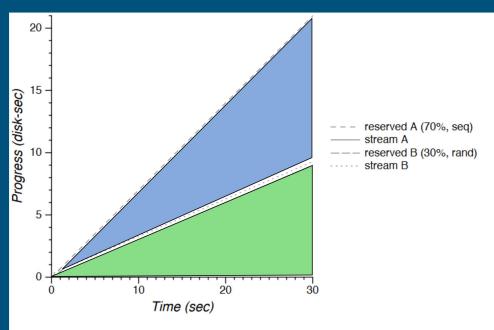


**Figure 1:** Progress of two I/O streams; one random and one sequential. Each stream uses its own virtual disk, both of which are hosted by a single physical disk. The virtual disk of the sequential stream has reserved 70% of the physical disk time and the virtual disk of the random one has reserved 30%. Other combinations (not shown) are similar.

A physical disk

Can be portioned into many virtual disks

by utilization

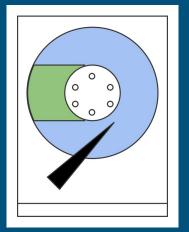


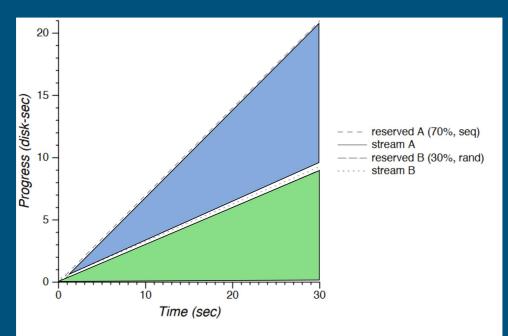
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A physical disk

Can be portioned into

many virtual disks



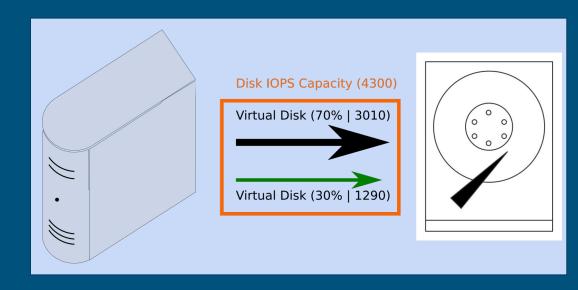


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## Utilization

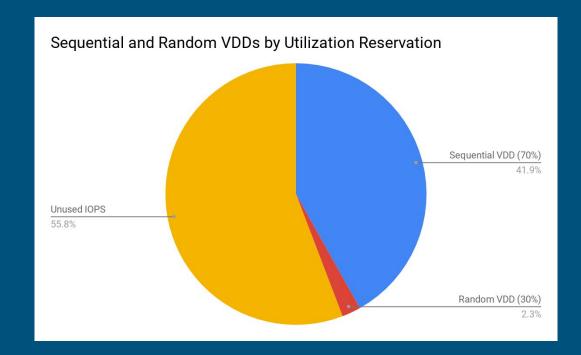
#### Fraction of disk time:

- A disk has an IOPS capacity
- A μ-second is 1 second of disk time
  - o Device normalized metric?



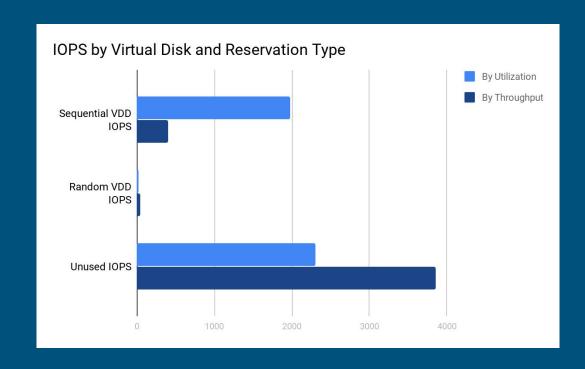
## Utilization

Each I/O request consumes μ-seconds of available execution time



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Each I/O request consumes μ-seconds of available execution time



#### Isolation of VDD behavior

- Guarantee reserved utilization
- 2. Account for seeks and other delays
- 3. Charge VDD for time spent (token buckets)
- 4. I/O requests coarsely scheduled

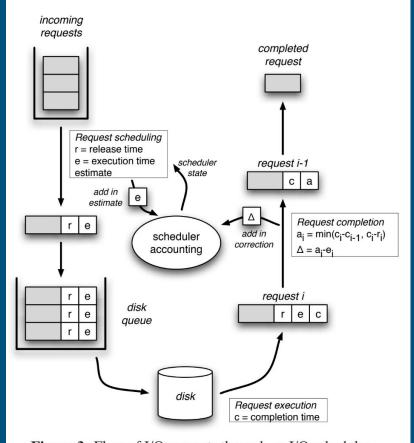
# Scheduling

#### Major Life Events:

- Scheduling
- Execution
- Completion

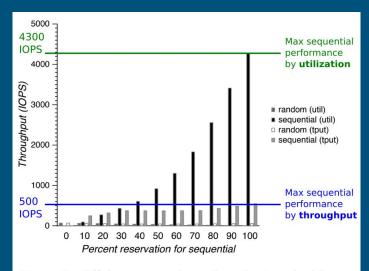
#### How To:

- Estimate execution time
- Actual execution time
- Track Progress



**Figure 3:** Flow of I/O requests through an I/O scheduler.

#### Evaluation



**Figure 6:** Efficiency comparison: throughput received by one random and one sequential request stream from the utilization- and throughput-based schedulers as the reservation of the sequential stream varies from 0% to 100% (and the reservation of the random stream varies from 100% to 0%) of utilization or throughput (as appropriate for the scheduler).

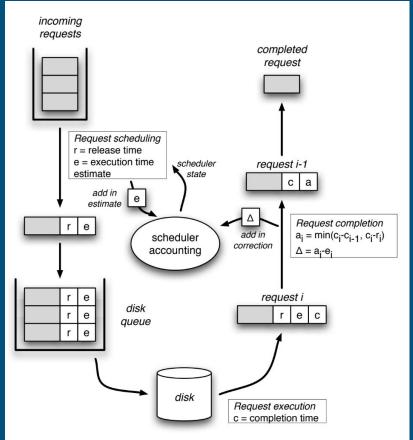
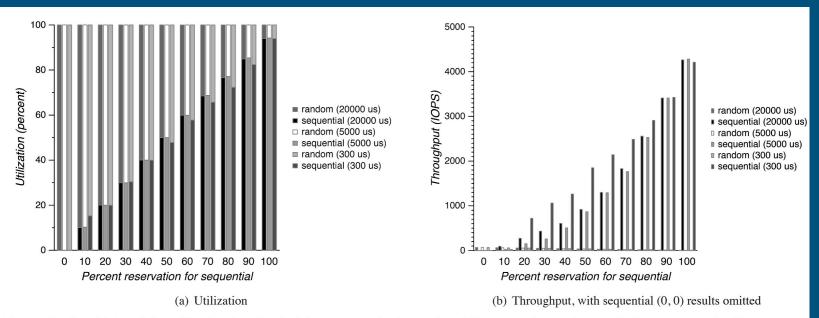


Figure 3: Flow of I/O requests through an I/O scheduler.

#### Evaluation



**Figure 7:** Sensitivity of the utilization-based scheduler to errors in the random I/O service time estimate. Performance received by two request streams, one random and the other sequential, from the utilization-based scheduler with increasingly underestimated random I/O request service time (in parentheses).

# References

Original figures from [1].

[1] https://ieeexplore.ieee.org/document/4550803