

# AHMAD J. POSTELL

---

(757)749-7558

[Linkedin](#)

ahmadjpostell@gmail.com

[Portfolio](#)

## OBJECTIVE:

In search of a post-graduate position that entails design and leadership skills. Provides advancement opportunities and enhances professional development.

## EXPERIENCE:

12/2023 - 4/2024

### Remote – Playgo AI

#### Game Testing Intern - AI Game Creation

Game Interns are responsible for the modification of games using AI and playtesting, critiquing new features in a timely manner, Provide detailed feedback on UX, bugs, improvements, and new ideas, Document issues clearly through screenshots, recordings, and written observations, Review games made by other users, offer feedback, and suggest enhancements, Join an engaging QA community on Discord.

08/2020 - 09/2022

### City Of Virginia Beach, 4801 Columbus St, Virginia Beach, VA 23462

#### Service Desk Agent

IT Service Desk team supporting the City Of Virginia Beach's Health & Human Services Department, Duties included but not limited to day-to-day functions, supervision and delegation of tasks to summer interns, call center and ticket management, hardware and software troubleshooting, device inventory management, document maintenance and upkeep and deployment and collection of city devices.

06/2019 - 08/2020

### City Of Virginia Beach IT, 4801 Columbus St, Virginia Beach, VA 23462

#### Solutions and Operations intern

Helped the IT Solutions team do business discoveries and formulate a business case, Learn how technology solutions are defined, designed, implemented and supported in the live operational environment, which Included an introduction to the Software Development Lifecycle (SDLC) and Applications Lifecycle Management. Also part of the IT Service Desk team supporting the City Of Virginia Beach's Health & Human Services Department on nationally funded projects such as windows 10 and office 365 update for the city and computer replacements.

06/2018 - 08/2018

### Tidewater Finance Company, 6520 Indian River Rd, Virginia Beach, VA 23464

#### IT Intern

Helped MIS Techs with help desk tickets and other initiatives, which included but not limited to software installs, hardware installs, troubleshooting issues, distributing new equipment, updating documents, scraping and rebuilding computers, filing and sorting cables, monitors, computer parts etc, and cabling.

## EDUCATION AND SPECIALIZED TRAINING:

08/2020 to 5/2024

### George Mason University, 4400 University Dr, Fairfax, VA 22030

#### Bachelor's Degree

#### Computer Game Design

- Developing games in Unity, Godot and Unreal
- Modeling in 3Ds Max and Blender, Substance Painter
- Creating and editing music and SFX with FL studio and audacity
- Developing games for PC, mobile, VR and AR
- Designing and Developing art assets using Adobe Suite and Microsoft Office, Krita, Gimp and Inkscape
- Managing documentation and leading small development teams
- Novice experience with team management software (JIRA)
- Writing game programs in c# and gdscript