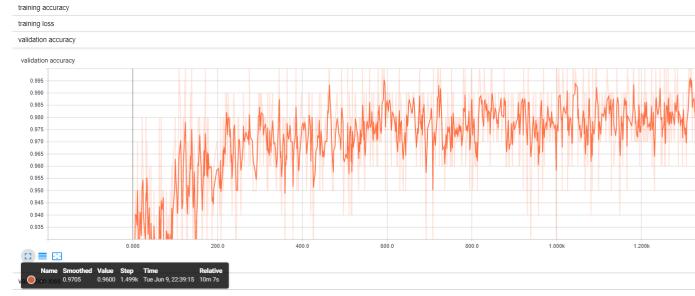
Exercise 3

Machine Learning in Graphics & Vision

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1 Task 1

(a) Our implementation does achieve 97.05% accuracy after 15 epochs.



According to http://rodrigob.github.io/are_we_there_yet/build/classification_datasets_results.html#4d4e495354 the paper "Regularization of Neural Networks using DropConnect" in 2013 achieved a result of 0.21% errorrate, hence an accuracy value of 99.79%.

(b) from torchsummary import summary summary(model, (1,28,28))

Conv	2d-1 [-1.	32, 28,	, 28] 3	20		
ReLU	J-2 [-1, 3	32, 28, 2	28] 0			
Conv	2d-3 [-1,	32, 28,	, 28] 9	,248		
ReLU	J-4 [-1, 3	32, 28, 2	28] 0			
Conv	2d-5 [-1,	32, 28,	, 28] 9	,248		
Linea	r-6 [-1,	256] 6,4	22,784	4		
ReLU	J-7 [-1, 2	256] 0				
Linea	r-8 [-1,	$10]\ 2,57$	0			
===	====	=====	170	====	===	====
	params	, ,				
Train	able par	ams: 6	,444,1'	70		
Non-	trainable	e param	s: 0			

Input size (MB): 0.00

Forward/backward pass size (MB): 0.96

Params size (MB): 24.58

Estimated Total Size (MB): 25.55

Output of convolutional layers can be calculated with this formula:

$$[(W - K + 2P)/S] + 1$$

where W is the width (or height if the input is squared), K is the kernel size, P is the amount of padding and S the stride.

(c) After 15 epochs training on the default network with FashionMNIST dataset, the validation(test) accuracy is about 89%.

Console output:

epoch done: 14 accuracy train 0.9082844034830729 accuracy test 0.891600112915039

After tweaking (hyper)parameters of the network:

(d)