

Casting Spells

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Outline

What is a spell?
Steps of Casting a spell
Additional Examples

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What is a spell?

Steps of Casting a spell

Additional Examples

What is a spell?

- ▶ Spells are cards on the stack
- ▶ Copies of spells are also spell

What can be a spell

- ▶ Artifact
- ▶ Creature
- ▶ Enchantment
- ▶ Instant
- ▶ Land
- ▶ Planeswalker
- ▶ Sorcery

What can not be a spell

- ▶ LANDS
- ▶ Conspiracy
- ▶ Phenomenon
- ▶ Plane
- ▶ Scheme
- ▶ Vanguard

Steps of Casting a Spell

- ▶ Announce Spell
- ▶ Choices
- ▶ Targets
- ▶ Distribute
- ▶ Determine Cost
- ▶ Mana Abilities
- ▶ Payment

Announce Spell

- ▶ Announce “I am casting this spell”
- ▶ Move to top of stack

Choices

- ▶ Modes
- ▶ Splice
- ▶ Additional Costs
- ▶ Alternative Costs
- ▶ Choose X
- ▶ Hybrid/Phyrexian Mana

Targets

- ▶ Choose number of targets, if variable
- ▶ Must choose all legal target
- ▶ Target same object once per instance of word “target”

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Targets
Distribute
Determine Cost
Mana Abilities
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Spell is cast

Distribute

- ▶ Divide/Distribute
- ▶ At least 1 per target

Determine Cost

- ▶ Apply cost additions
- ▶ Then, apply cost reductions
- ▶ Finally, apply effects on total costs (Trinisphere)

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Mana Abilities

- ▶ Activate mana abilities (only if mana required for payment)

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Spell is cast

Payment

Pay costs in any order

Payment

- ▶ Spell becomes cast
- ▶ Trigger trigger

Additional Examples

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