Casting Spells

Bobby Fortanely

September 6, 2014

Outline

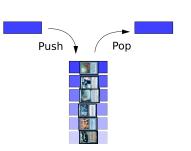
What is a spell?

Steps of Casting a spell

Activating Abilities

What is a spell?

- ► Spells are cards on the stack
- Copies of spells are also spell.



Artifact



- Artifact
- Creature



- Artifact
- Creature
- Enchantment



- Artifact
- Creature
- Enchantment
- Instant



- Artifact
- Creature
- Enchantment
- Instant
- Planeswalker



- Artifact
- Creature
- Enchantment
- Instant
- Planeswalker
- ► Sorcery.



LAND



► LAND



- ► LAND
- Conspiracy



- I AND
- Conspiracy
- Phenomenon



- I AND
- Conspiracy
- Phenomenon
- Plane



- I AND
- Conspiracy
- Phenomenon
- Plane
- Scheme



- I AND
- Conspiracy
- Phenomenon
- Plane
- Scheme
- Vanguard.



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

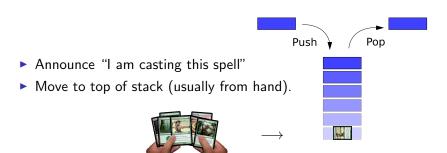
Steps of Casting a Spell

- Announce Spell
- Choices
- Targets
- Distribute
- Determine Cost
- Mana Abilities
- Payment



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Announce Spell



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Soell is cast

Choices

Modes



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- Modes
- Splice



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- Modes
- Splice
- Additional Costs



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- Modes
- Splice
- Additional Costs
- Alternative Costs





Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- Modes
- Splice
- Additional Costs
- Alternative Costs



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- Modes
- Splice
- Additional Costs
- Alternative Costs
- Choose X



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- Modes
- Splice
- Additional Costs
- Alternative Costs
- Choose X
- Hybrid/Phyrexian Mana.



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- Modes
- Splice
- Additional Costs
- ► Alternative Costs
- Choose X
- Hybrid/Phyrexian Mana.





Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Targets

► Choose number of targets, if variable



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Targets

- ► Choose number of targets, if variable
- ► Must choose all legal targets



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Targets

- ► Choose number of targets, if variable
- Must choose all legal targets
- Target same object once per instance of word "target".



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Targets

- Choose number of targets, if variable
- Must choose all legal targets
- Target same object once per instance of word "target".



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Distribute

- ▶ Divide/Distribute
- ▶ At least 1 per target.



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- ► Start with mana/alternative cost
- Apply cost additions



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- ► Start with mana/alternative cost
- Apply cost additions
- ▶ Then, apply cost reductions



Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- ► Start with mana/alternative cost
- Apply cost additions
- ▶ Then, apply cost reductions
- Finally, apply effects on total costs.





Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Determine Cost

Calculated cost becomes locked in

Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

- Calculated cost becomes locked in
- ▶ Even if objects modifying the cost stop modifying the cost.

Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Mana Abilities

Activate mana abilites

Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Mana Abilities

Activate mana abilites (only if mana required for payment).

Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Mana Abilities





Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Payment

Pay costs in any order.





Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Payment





Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Spell is cast

- Spell becomes cast
- Trigger triggers.





Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Spell is cast

- ▶ Spell becomes cast
- ► Trigger triggers.





Steps of Casting a Spell Announce Spell Choices Targets Distribute Determine Cost Mana Abilities Payment Spell is cast

Review Steps of Casting a Spell

- Announce Spell
- Choices
- Targets
- Distribute
- Determine Cost
- Mana Abilities
- Payment



Activating Abilities

[Cost] : [Effect] [Activation instructions (if any)]

Activating Abilities

Return a Forest you control to its owner's hand:
Untap target creature.
Activate this ability only once each turn.



Similarity to Casting Spells

Same steps as casting spells

Similarity to Casting Spells



Differences from Casting Spells





Differences from Casting Spells





Casting Spells

Bobby Fortanely

September 6, 2014