**TERSTERS REPORT TEMPLATE**

This template is provided by the Developers of You Will Do Evil and is only for Collecting data from Test builds. Any other use makes this document invalid and can therefore not be used for future references.  
Remember to keep the Template Organized and easy to understand.  
This includes but is not limited to; staying inside Text Areas, filling out every field, keeping structure of text etc.  
We depend on detailed information about the current state of the game, so keep your report detailed (Better have more than less information).

*This form is attached/uploaded to Trello in a card, under the list ‘Reports’ on the board ‘Testers Report Page’ along with the 'output\_log', which is located in the 'YWDE\_Data' Folder..  
The title of the card should be as* follows *“[Name], [Game version], [Date]”.*

If you have any questions feel free to contact the developers.  
You will find Contact information on [*https://zhakalendk.github.io/*](https://zhakalendk.github.io/)

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| Game Version: 0.0.0.002 |

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| Gameplay | *Your Experience with the game including the features provided in the game (Walking, jumping, Shooting etc.)* |
| Bugs | *List the Errors/bugs/glitches you might encounter along with when they appear and how you can reproduce them.* |
| Physics | *Any physics related issues.* |
| Other information | *Any additional information that you would like to include.* |
| Suggestions | *Any suggestion you might have* |
| gameplay | better |
| bugs | jump is still a bit weird, makes a dive at the end |
| physics | all fixed much better (circle object is really icy |
| suggestions | sprint is accelerates too quickly |

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| Name: Claus Hviid Nielsen |

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| Date: 27/09/17 |