

Getting to Grips with Git

Git is a **source control system** that is very **fast**, allows for easy **branching** and is fully **distributed**. This allows a development team to **work collaboratively** without stepping on each other's toes, keeping **all changes version controlled**, and having a master trunk that is **ready to go into production at any time**.

Driven Software will help your team to get up and running with Git by clearly explaining the **Git theory** and facilitating **practical sessions** where developers can apply their skills and draw on our experience with using Git.

Who is it aimed at?

Getting to Grips with Git is for your team if you have heard any of these statements around your offices (or said them yourself...):

- We can't deploy – the build is broken!
- I want to check my junior developers' code before they check it in to version control.
- I'm tired of checking code into SVN that's half done.
- Branching and merging is tedious.
- Could you check my code before I check it into version control?
- There has got to be a better way of doing source control!

What do we cover?

- Git basics, installing Git and setting up a good merge editor.
- Understanding Git and distributed version control.
- Migrating away from old version controls without doing damage.
- Work flows that support collaboration.
- Using Gitflow for product release management.

Register

To register for the next session of Getting to Grips with Git, send us an email at info@drivensoftware.net.

