



redis

More than just a key value datastore

Christopher Spring

What is redis?



remote dictionary server

remote dictionary server

'Key' => String

'Key' => Set

'Key' => Hash

'Key' => List

'Key' => Sorted Set

Key features

Key features

Key features

- Cheap API for lists, sets...

Key features

- Cheap API for lists, sets...
- Atomic operations

Key features

- Cheap API for lists, sets...
- Atomic operations
- Transactions

Key features

- ✦ Cheap API for lists, sets...
- ✦ Atomic operations
- ✦ Transactions
- ✦ Key expiry

In memory storage

In memory storage

- ✦ Single process event driven design

In memory storage

- ✦ Single process event driven design
- ✦ Non blocking

In memory storage

- ✦ Single process event driven design
- ✦ Non blocking
- ✦ 100k+ operations per second

Asynchronous persistence

Asynchronous persistence

- ✦ Snapshotting
 - ✦ `save 60 1000`

Asynchronous persistence

- ✧ Snapshotting
 - ✧ `save 60 1000`
- ✧ Append only file
 - ✧ Log rewriting
 - ✧ `fsync`

Master slave replication

```
slaveof '192.168.1.1' 6379
```

Master slave replication

```
slaveof '192.168.1.1' 6379
```

- ✦ Multiple slaves

Master slave replication

```
slaveof '192.168.1.1' 6379
```

- ✦ Multiple slaves
- ✦ Slaves of slaves

Master slave replication

```
slaveof '192.168.1.1' 6379
```

- ✧ Multiple slaves
- ✧ Slaves of slaves
- ✧ Scalability

Master slave replication

```
slaveof '192.168.1.1' 6379
```

- ✧ Multiple slaves
- ✧ Slaves of slaves
- ✧ Scalability
- ✧ Defer save to slaves

Redis Virtual Memory

Redis Virtual Memory

- ✦ Only values swapped out to disk

Redis Virtual Memory

- ✦ Only values swapped out to disk
- ✦ Most recent values in memory

Redis Virtual Memory

- ✦ Only values swapped out to disk
- ✦ Most recent values in memory

...disk store

Message pub/sub

Message pub/sub

- ✱ Messages are published to channels
PUBLISH chat "Hello Redis!"

Message pub/sub

- ✦ Messages are published to channels
PUBLISH chat "Hello Redis!"
- ✦ Subscribers declare which channels they're interested in
SUBSCRIBE chat

Message pub/sub

- ✧ Messages are published to channels
PUBLISH chat "Hello Redis!"
- ✧ Subscribers declare which channels they're interested in
SUBSCRIBE chat
- ✧ Subscribers and publishers don't care about each other

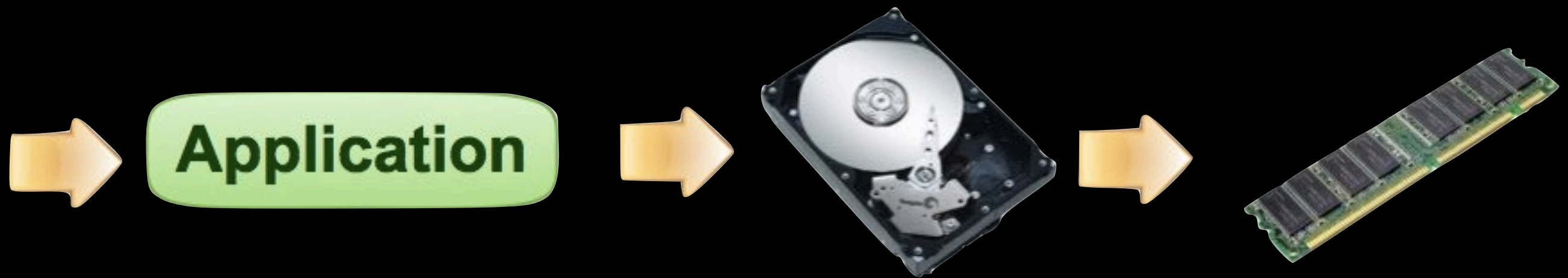
Message pub/sub

- ✦ Messages are published to channels
PUBLISH chat "Hello Redis!"
- ✦ Subscribers declare which channels they're interested in
SUBSCRIBE chat
- ✦ Subscribers and publishers don't care about each other
- ✦ Supports pattern subscription
PSUBSCRIBE f*

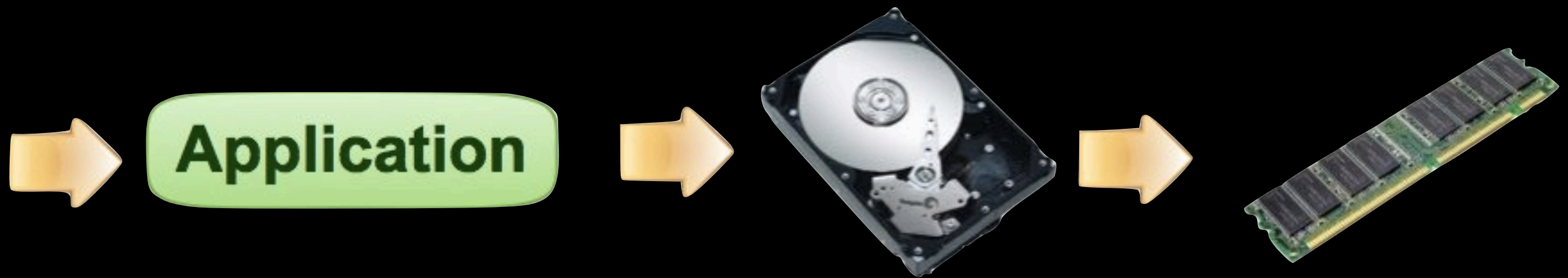
There are only two hard things in computer science...



DB + caching

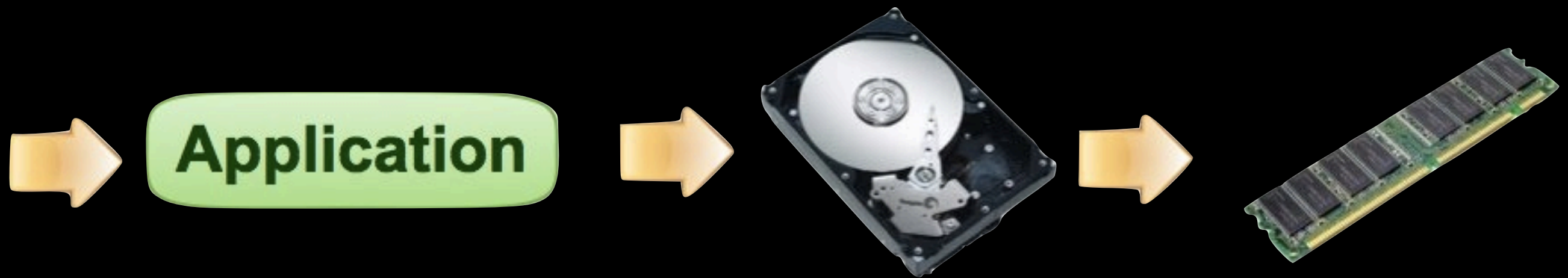


DB + caching



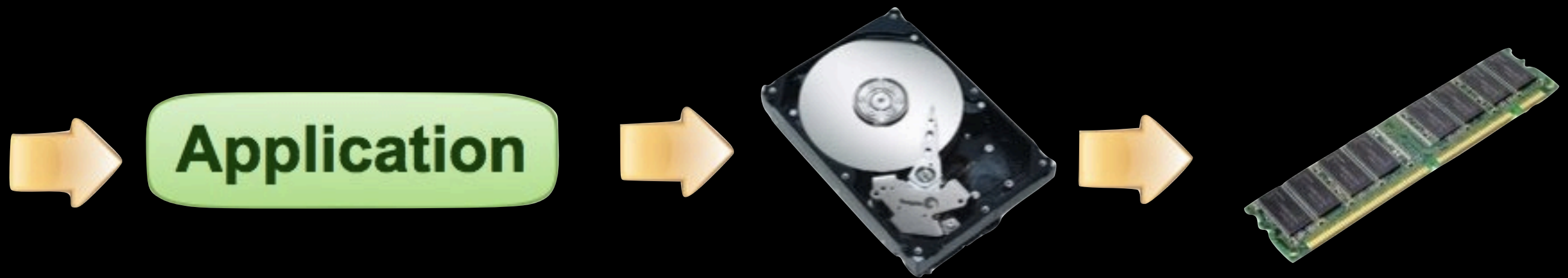
- ✦ Multiple copies of data

DB + caching



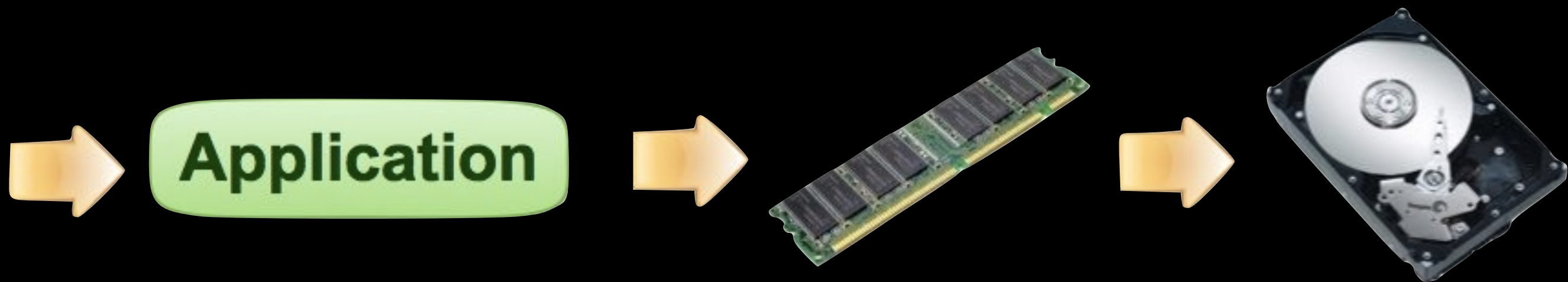
- ✦ Multiple copies of data
- ✦ Mainly scaling reads

DB + caching



- ✧ Multiple copies of data
- ✧ Mainly scaling reads
- ✧ No higher level functions

Redis



How we use redis



How we use redis

- ✧ Statistics & Caching



How we use redis

- ✧ Statistics & Caching
- ✧ Queueing



How we use redis

- ✧ Statistics & Caching
- ✧ Queueing
- ✧ Throttling



How we use redis

- ✧ Statistics & Caching
- ✧ Queueing
- ✧ Throttling
- ✧ Inter process communication*



When to consider redis

When to consider redis

- ✧ You like it fast

When to consider redis

- ✧ You like it fast
- ✧ You need more than just key value pairs

When to consider redis

- ✧ You like it fast
- ✧ You need more than just key value pairs
- ✧ Small dataset that can fit into memory

When to consider redis

- ✧ You like it fast
- ✧ You need more than just key value pairs
- ✧ Small dataset that can fit into memory
- ✧ Your dataset isn't critical*

- C
- C#
- C++
- Clojure
- Common List
- Erlang
- Go
- Haskell
- haXe
- Io
- Java
- Lua
- Node.js
- Objective-c
- Perl
- PHP
- Python
- Scala
- Smalltalk
- Tcl





craigslist

DISQUS



guardian.co.uk

Thanks!