

Contents

ECE 8 Robotics 11-22-22	1
Lecture 17	1
Solve for K	1
In class Exercise	2
Other control strategies (FYI)	4
End of class	4

ECE 8 Robotics 11-22-22

- Today is the last zoom instruction
- review lecture is on Friday during office hours and it will be Hybrid
- The next lectures are in the lab
- Friday,Sat,Sun of this next week there are office hours to complete lab 4
- OH 1hr per day (see canvas for times):
 - Tomorrow
 - Friday
 - Saturday
 - Sunday
- Similar set up for the final

Lecture 17

- Question from Lecture 16
 - Find a range for k
 - Suppose that b, m, Δ are given Find the values of K such that conditions 1 and 2 are satisfied.

$$? < K < ?$$

- what are the upper and lower bounds
- Our previous equation was:

$$\begin{aligned} -1 &< a < 1 \\ -1 &< 1 - \Delta \frac{b}{m} - \Delta \frac{K}{m} < 1 \end{aligned}$$

Solve for K

- First we solve for arbitrary K by leaving b, m, Δ as variables
- At the end of lecture 16 we posed the question asking for the appropriate range of K when b, m, Δ are given. To find the range of K we proceed from example 9:
- Bound on the Left:

$$\begin{aligned} -1 &< 1 - \Delta \frac{b}{m} - \Delta \frac{K}{m} \\ \Delta \frac{K}{m} - 1 &< 1 - \Delta \frac{b}{m} \\ \Delta \frac{K}{m} &< 1 - \Delta \frac{b}{m} + 1 \\ \Delta \frac{K}{m} &< 2 - \Delta \frac{b}{m} \\ K &< \frac{m}{\Delta} (2 - \Delta \frac{b}{m}) \end{aligned}$$

- Bound on the Right:

$$\begin{aligned}
1 - \Delta \frac{b}{m} - \Delta \frac{K}{m} &< 1 \\
1 - \Delta \frac{b}{m} &< 1 + \Delta \frac{K}{m} \\
1 - \Delta \frac{b}{m} - 1 &< \Delta \frac{K}{m} \\
-\Delta \frac{b}{m} &< \Delta \frac{K}{m} \\
-\frac{\Delta b}{m} \cdot \frac{m}{\Delta} &< K \\
-b &< K
\end{aligned}$$

- Full Bounds:

$$-b < K < \frac{m}{\Delta} \left(2 - \Delta \frac{b}{m} \right)$$

In class Exercise

- Given the discrete time system:

$$x_{k+1} = Qx_k + bu_k \quad (1)$$

- Controlled by the proportional controller:

$$u_k = K(x_d - x_k) + u_* \quad (2)$$

- Where x_d is the desired reference value for x , K is the proportional gain, and u_* is a controller parameter inducing the desired equilibrium point.

1. Design u_* so that the equilibrium point $x_{eq} = x_d$

- Answer: let $x_{eq} = x_k = x_d$ in the previous equations (1)(2)

$$\begin{aligned}
x_d &= ax_d + bK(x_d - x_d) + u_* \\
x_d &= ax_d + u_* \\
u_* &= x_d \frac{(1-a)}{b}
\end{aligned}$$

Work:

- if this is what we want, then solving for u_k

$$\begin{aligned}
f(x_{eq}) &= ax_{eq} + bu_k = x_{eq} \\
x_{eq}(a-1) + bu_k &= 0 \\
x_{eq}(a-1) &= -bu_k \\
x_{eq} &= \frac{-bu_k}{(a-1)}
\end{aligned}$$

$$\begin{aligned}
x_{eq} &= \frac{-bu_k}{a-1} \\
&\Leftrightarrow \\
u_k &= -x_{eq} \frac{(a-1)}{b} \\
u_k &= x_{eq} \frac{(1-a)}{b}
\end{aligned}$$

- next we plug in $u_k = K(x_d - x_k) + u_*$ and solve for u_*

$$\begin{aligned}
u_k &= K(x_d - x_k) + u_* \\
u_k &= K(x_d - x_k) + u_* \\
u_k &= K(x_{eq} - x_{eq}) + u_* \\
u_k &= u_*
\end{aligned}$$

- therefore if $x_{eq} = x_d$ we get

$$u_* = u_k = x_d \frac{(1-a)}{b} \quad b \neq 0 \quad (3)$$

2. Design K so that the equilibrium point $x_{eq} = x_d$ is stable and attractive, where a, b, x_d are given

- To find K we need the system in the correct form

$$x_{k+1} = Qx_k + bu_k$$

- Answer: $K \neq \frac{a}{b}$ and

$$\frac{a-1}{b} < K < \frac{a+1}{b}$$

Work:

$$\begin{aligned}
x_{k+1} &= Qx_k + bu_k \\
&= ax_k + b(K(x_d - x_k) + u_*) \\
&= ax_k + bKx_d - bKx_k + bu_* \\
&= (a - bK)x_k + bKx_d + bu_*
\end{aligned}$$

- Let $a' = (a - bK)$
- apply conditions
- Condition 1: $a' \neq 0$

$$\begin{aligned}
a' &\neq 0 \\
&\Rightarrow \\
a - bK &\neq 0 \\
-bK &\neq -a \\
K &\neq \frac{a}{b}
\end{aligned}$$

- Condition 2: $-1 < a' < 1$

$$\begin{aligned}
-1 &< a' < 1 \\
-1 &< a - bK < 1
\end{aligned}$$

Other control strategies (FYI)

Proportional control is just one type of control strategy for robotics. There are many others!

- We used: $u_k = K(x_d - x_k) + u_*$
- e.g.: Proportional - Derivative Control (PD control)
 - In PD control we add an extra term that incorporates the derivative of the error signal

$$u_k = K_p(x_d - x_k) + u_* + "K_d(\dot{x}_d - \dot{x}_k)"$$

- where K_p is proportional gain
- where K_d is derivative gain
- NOTE: this is discrete time so derivative is not always possible, so we implement the following approximation
 - o Given a function of time $g(t)$ its derivative is

$$\frac{dg(t)}{dt} = \lim_{h \rightarrow 0} \frac{g(t+h) - g(t)}{h} \approx \frac{\xi_k - \xi_{k-1}}{\Delta} = \text{first order approximation of } \frac{dg(t)}{dt}$$

- more info on this google: NUMERICAL RECIPES

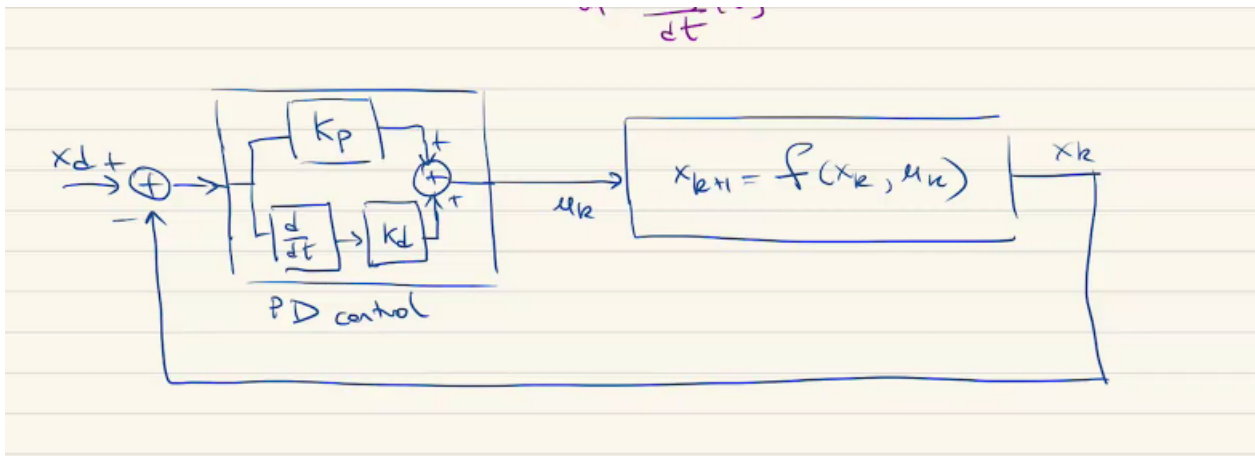


Figure 1: Figure showing the proportional and derivative control diagram

- Proportional Integral Derivative Control
 - K_p : proportional gain
 - K_d : derivative gain
 - K_i : integral gain

End of class

- Making sure programs work for lab
- Lecture 13 has all the notes needed for this lab
- Lecture 13 has code for the circle movement