CS213/293 Data Structure and Algorithms 2024

Lecture 6: Binary search tree (BST)

Instructor: Ashutosh Gupta

IITB India

Compile date: 2024-08-23

Ordered dictionary

Recall: There are two kinds of dictionaries.

- ► Dictionaries with unordered keys
 - ▶ We use hash tables to store dictionaries for unordered keys.
- Dictionaries with ordered keys
 - Let us discuss the efficient implementations for them.

Recall: Dictionaries via ordered keys on arrays

- ▶ Searching is O(log n)
- ▶ Insertion and deletion is O(n)
 - ▶ Need to shift elements before insertion/after deletion

Can we do better?

Topic 6.1

Binary search trees



Binary search trees (BST)

Definition 6.1

A binary search tree is a binary tree T such that for each $n \in T$

- n is labeled with a key-value pair of some dictionary,
 - (if label(n) = (k, v), we write key(n) = k)
- ▶ for each $n' \in descendants(left(n))$, $key(n') \leq key(n)$, and
- ▶ for each $n' \in descendants(right(n))$, $key(n') \geq key(n)$.

Note that we allow two entries to have the same keys. The same key can be in either of the subtrees.

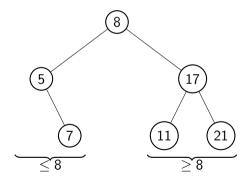
T net

@(1)(\$)(3)

Example: BST

Example 6.1

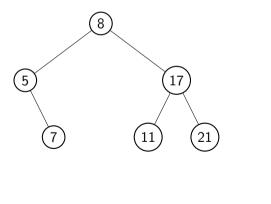
In the following BST, we show only keys stored at the node.

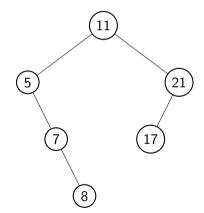


Example: many BSTs for the same data

Example 6.2

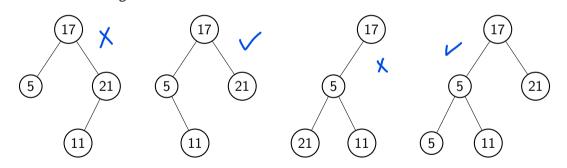
The same set of keys may result in different BSTs.





Exercise: Identify BST

Exercise 6.1 Which of the following are BSTs?



Topic 6.2

Algorithms for BST



Algorithms for BST

We need the following methods on BSTs

- search
- ▶ minimum/maximum
- ▶ successor/predecessor: Find the successor/predecessor key stored in the dictionary ∨
- ▶ insert
- ▶ delete ✓

Exercise 6.2

Give minimum and successor algorithms for sorted array-based implementation of a dictionary.

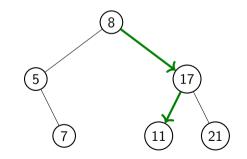
Commentary: We did not discuss algorithms for minimum and successor in our earlier discussion of unordered dictionaries. However, we need them for other operations on BST.

Commentary: By the definition of BST, we are guaranteed that 11 will not occur in the left subtree of 8. This is the same reasoning as the binary search that we discussed earlier.

Example 6.3

Searching 11 in the following BST.

- ▶ We start at the root, which is node 8
- At node 8, go to the right child because 11 > 8.
- ightharpoonup At node 17, go to the left child because 11 < 17.
- ▶ We find 11 at the node.

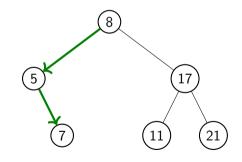


Unsuccessful search in BST

Example 6.4

Searching 6 in the following BST.

- ▶ We start at the root, which is node 8
- \triangleright At node 8, go to the left child because 6 < 8.
- ▶ At node 5, go to the right child because 6 > 5.
- ▶ At node 7, go to the left child because 6 < 7.
- ▶ Since node 7 has no left child the search fails.



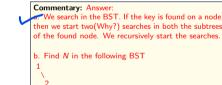
Algorithm: Search in BST

Algorithm 6.1: SEARCH(BST T, int k)

- 1 n := root(T):
- 2 while $n \neq Null$ do
- if key(n) = k then break
 - if key(n) > k then
- n := left(n)
- else

 - n := right(n)

- \triangleright Running time is O(h), where h is height of BST.
- If there are n keys in the BST, the worst case running time is O(n).



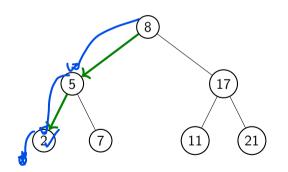
Exercise 6.3

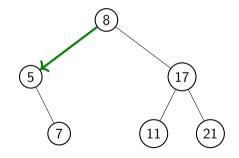
9 return n

- a. Modify the above algorithm to find all occurrences of key k.
- b. Give an input of SEARCH that exhibits worst-case running time.

Example 6.5

What is the minimum of the following BSTs?





Algorithm: Minimum in BST

The following algorithm computes the minimum in the subtree rooted at node n.

Algorithm 6.2: MINIMUM(Node n)

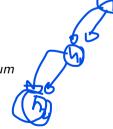
- 1 while $n \neq Null$ and $left(n) \neq Null$ do
- $n := \overline{left(n)}$
- 3 return n

Runtime analysis is the same as SEARCH.



Modify the above algorithm to compute the maximum

MEnul es right(n) = 0





Correctness of MINIMUM

Theorem 6.1

If $n \neq Null$, the returned node by MINIMUM(n) has the minimum key in the subtree rooted at n.

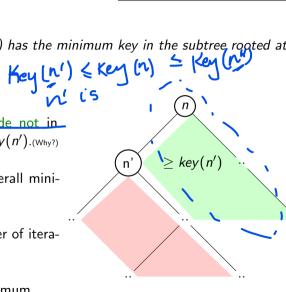
Proof. If left(n) = Null, key(n) is the minimum key.

Otherwise, we go to n' = left(n). Any node not indescendants (n') must have a larger key than key(n'). (Why?)

So the minimum of descendants(n') is the overall minimum.

This argument continues to hold for any number of iterations of the loop. (induction)

Therefore, our algorithm will compute the minimum.



Topic 6.3

Successor in BST

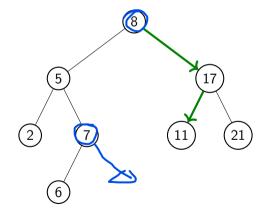


Example: successor in BST

We now consider the problem of finding the node that has the successor key of a given node.

Example 6.6

Where is the successor of 8?

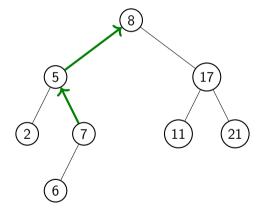


Observation: Minimum of right subtree.

Example: successor in BST(2)

Example 6.7

Where is the successor of 7?



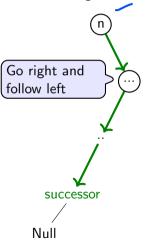
@(1)(\$)(3)

a. When do we not have the successor in the right subtree? When tight drill= \$\\ \text{b. If the successor is not in the right.} \end{aligned} b. If the successor is not in the right subtree, where else can it be? CS213/293 Data Structure and Algorithms 2024

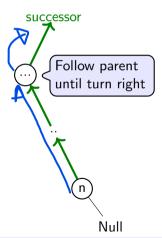
Successor locations

Finding a successor to n

Case 1: If there is a right subtree:



Case 2: If there is no right subtree:



Successor in BST

Algorithm 6.3: SUCCESSOR(BST T, node n)

if right(n) ≠ Null then
| return MINIMUM(right(n)) ∨

while $parent(n) \neq Null$ and right(parent(n)) = n **do** n := parent(n);

return parent(n)

p(n) + NULL left(p(n))==n

Exercise 6.6

a. Modify the above algorithm to compute predecessor b. What is the running time complexity of SUCCESSOR?

- c. What happens when we do not have any successor? Yourn HUW
- d. What is returned if multiple keys have the same value?

Topic 6.4

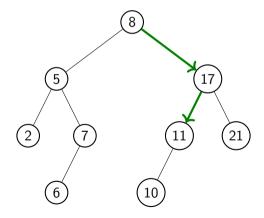
Insert in BST



Example: Insert in BST

Example 6.8

Where do we insert 10?



Algorithm: Insert in BST

Algorithm 6.4: INSERT(BST T, Node n)

```
1 \times := root(T); y := Null;
```

2 while $x \neq Null$ do

$$y := x$$
;

if key(x) > key(n) then

x := left(x)

else

$$x := right(x)$$

8 if y = Null then

9
$$\lfloor root(T) = n;$$

- 10 if key(y) > key(n) then 11 | left(y) := n
- 12 else
- 13 $\lfloor right(y) := n$ 14 parent(n) = y

Exercise 6.7

of a tree is maximum.

Give an order of insertion when the height of a tree is minimum.

Commentary: Answer:
a. the Same as search,
b. 1,2,3,4,5,...,n
c. n/2,n/4,3n/4,n/8,3n/8,5n/8,7n/8...

Topic 6.5

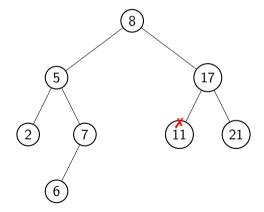
Deletion



Example: deleting a leaf

Example 6.9

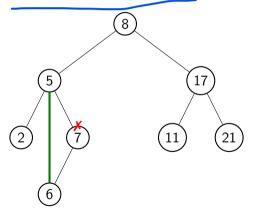
We delete leaf 11 by simply removing the node.



Example: deleting a node with a single child

Example 6.10

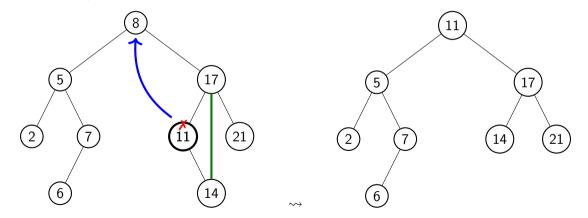
We delete node 7 by making 6 child of 5 and removing the node.



Example: deleting a node with both children

Example 6.11

We delete node 8 by removing 11, which is the successor of 8, and then storing the data of 11 on 8.



Algorithm: delete in BST

Algorithm 6.5: DELETE(BST T, Node n)

```
y := (left(n) = Null \lor right(n) = Null) ? n : Successor(T, n);
                                                                                  // y will be deleted
if y \neq n then
key(n) := key(y)
                                                                                 // copy all data on v
x := (left(y) = Null) ? right(y) : left(y);
                                                                      //x is the child of y or x is Null
if x \neq Null then
parent(x) = parent(y)
                                                             //y is not a leaf, update the parent of x
if parent(y) = Null then
    root(T) = x
                                                            // y was the root, therefore x is root now
else
    if left(parent(y)) = y then
        left(parent(y)) := x
                                                                            //Remove y from the tree
    else
       right(parent(y)) := x
                                                                            //Remove y from the tree
```

Topic 6.6

Average BST depth



Average cost of *n*-inserts

Let us consider a random permutation of 1, ..., n.

We insert the numbers in the order.

The total cost of insertions will be the sum of the levels of nodes in the resulting BST.

Definition 6.2

Let T(n) denote the average time taken over n! permutations to insert n keys.

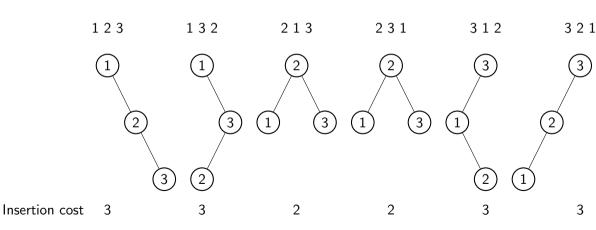
Exercise 6.8

What are the best and worst insertion times?

Example: Computing T(n)

Example 6.12

Let us compute the average cost of inserting three elements.



T(3) = 16/6 CS213/293 Data Structure and Algorithms 2024

Recurrence for T(n)

In (n-1)! permutations, i is the first element.

In the permutations,

- ▶ *i* is the root.
- \triangleright keys 1, ..., i-1 are in the left subtree, and
- \triangleright keys i + 1, ..., n are in the right subtree.

Recurrence for T(n)(2)

There are (i-1)! orderings for keys 1, ..., i-1.

In the (n-1)! permutations, each ordering of (i-1)! occurs (n-1)!/(i-1)!.

If we only had keys 1, ..., i - 1, the average time is T(i - 1).

The total time to insert in all the orderings is (i-1)!T(i-1).

Recurrence for T(n)(3)

While inserting keys 1, ..., i-1, each key is compared with root i, which is an additional unit cost per insertion.

Therefore, the total time of insertion of (i-1)! orderings is

$$(i-1)!(T(i-1)+i-1).$$

Since each permutation occurs (n-1)!/(i-1)!, total time for insertions in the left subtree is

$$(n-1)!(T(i-1)+i-1).$$

Similarly, the total time for insertions in the right subtree is

$$(n-1)!(T(n-i)+n-i).$$

Recurrence for T(n)(4)

The total time to insert all keys in the permutations where the first key is i is

$$(n-1)!(T(i-1)+T(n-i)+n-1).$$

Therefore, the total time of insertions in all permutations

$$(n-1)! \sum_{i=1}^{n} (T(i-1) + T(n-i) + n-1).$$

Recurrence for T(n)(5)

Therefore, the average time of insertions in all permutations

$$T(n) = \frac{(n-1)!}{n!} \sum_{i=1}^{n} (T(i-1) + T(n-i) + n - 1).$$

After simplification,

$$T(n) = \frac{2}{n} \sum_{i=0}^{n-1} T(i) + n - 1,$$

where T(0) = 0.

What is the growth of T(n)?

We need to find an approximate upper bound of T(n).

Let us solve the recurrence relation.

Simplify the recurrence relation

The relation for n-1.

$$T(n-1) = \frac{2}{n-1} \sum_{i=0}^{n-2} T(i) + n - 2,$$

After reordering the terms.

$$\sum_{i=1}^{n-2} T(i) = \frac{n-1}{2} (T(n-1) - n + 2),$$

After reordering of terms in T(n),

$$T(n) = \frac{2}{n} \sum_{i=1}^{n-2} T(i) + \frac{2}{n} T(n-1) + n - 1 = \frac{n-1}{n} (T(n-1) - n + 2) + \frac{2}{n} T(n-1) + n - 1,$$

 $T(n) = \frac{n+1}{n}T(n-1) + \frac{n-1}{n}(-n+2) + n-1 = \frac{n+1}{n}T(n-1) + \frac{2(n-1)}{n},$

IITB India

Approximate recurrence relation

From

$$T(n) = \frac{n+1}{n}T(n-1) + \frac{2(n-1)}{n},$$

we can conclude

$$T(n) \leq \frac{n+1}{n}T(n-1)+2.$$

Expanding the approximate recurrence relation

$$T(n) \le \frac{n+1}{n} T(n-1) + 2$$

$$\le \frac{n+1}{n} (\frac{n}{n-1} T(n-2) + 2) + 2$$

$$= \frac{n+1}{n-1} T(n-2) + \frac{n+1}{n} 2 + 2$$

$$\le \frac{n+1}{n-1} (\frac{n-1}{n-2} T(n-3) + 2) + \frac{n+1}{n} 2 + 2$$

$$= \frac{n+1}{n-2} T(n-3) + \frac{n+1}{n-1} 2 + \frac{n+1}{n} 2 + 2$$

$$T(n) \le \frac{n+1}{n-(n-1)}T(0) + \frac{n+1}{2}2 + \dots + \frac{n+1}{n}2 + 2$$

Expanding the approximate recurrence relation

$$T(n) \leq 2(n+1)(\underbrace{\frac{1}{2} + \ldots + \frac{1}{n}}_{\leq \ln n}) + 2$$

$$T(n) \leq 2(n+1)(\ln n) + 2$$

Therefore,

$$T(n) \in O(nlog \ n)$$



Topic 6.7

Tutorial problems



Exercise: Sorting via BST

- Exercise 6.9
 a. Show that in order printing of BST nodes produces a sorted sequence of keys.
- b. Give a sorting procedure using BST.

 c. Give the complexity of the procedure.

Exercise: delete all smaller keys



Given a BST T and a key k, the task is to delete all keys b < a from T. Write pseudocode to do this. How much time does your algorithm take? What is the structure of the tree left behind? What is its root?

Exercise: expected height



Exercise 6.11

Let H(n) be the expected height of the tree obtained by inserting a random permutation of [n]. Write the recurrence relation for H(n).

Exercise: find the leftmost and rightmost

Exercise 6.12

Given a BST tree T and a value v, write a program to locate the leftmost and rightmost occurrence of the value v.

do inorder traversal and find leftmost and rightmost index

Topic 6.8

Problems



Exercise: post-order search tree

Exercise 6.13

Consider a binary tree with labels such that the postorder traversal of the tree lists the elements in increasing order. Let us call such a tree a post-order search tree. Give algorithms for search, min, max, insert, and delete on this tree.

Exercise: permutations

Exercise 6.14

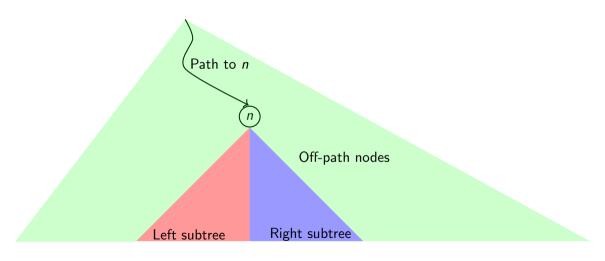
Let [a(1),...,a(n)] be a random permutation of n. Let p(i) be the probability that a(a(1))=i. Compute p(i).

Topic 6.9

Extra slides: proof of correctness of successor



Parts of BST with respect to a node n



The least common ancestor(LCA) is in the middle

Theorem 6.2

For nodes n_1 and n_2 , let $n=LCA(n_1,n_2)$. If $key(n_1)\leq key(n_2)$, $key(n_1)\leq key(n)\leq key(n_2)$.

Proof.

We have four cases.

case $n_1 \in ancestors(n_2)$: Trivial.(Why?)

case $n_2 \in ancestors(n_1)$: Trivial.

case $key(n_1) = key(n_2)$:

Since key(n) divided one of the nodes to left and the other to right, $key(n) = key(n_1)$.

case $key(n_1) < key(n_2)$:

 n_1 and n_2 must be in the left and right subtree of n respectively. Therefore, $kev(n_1) < kev(n) < kev(n_2)$.

Larger ancestors keep growing!

Theorem 6.3

If $n_2 \in ancestors(n_1)$, $n_1 \in ancestors(n)$, and $key(n_2) > key(n)$, then $key(n_2) \geq key(n_1)$.

Proof.

n must be in the left subtree of n_2 .

 n_1 must be in the subtree. (Why?)

Since n_1 is in the left subtree of n_2 , $key(n_2) \ge key(n_1)$.

Correctness of SUCCESSOR

In the following proof, we assume that all nodes have distinct elements.

Theorem 6.4

Let T be a BST, node $n \in T$, and n' = SUCCESSOR(n).

If $n' \neq Null$, key(n') > key(n) and for each node $n'' \in T - \{n, n'\}$, we have

$$\neg (key(n) < key(n'') < key(n')).$$

Proof.

Claim: A successor of *n* cannot be an off-path node.

Assume an off-path node n' is the successor of n.

Therefore, key(n) < key(n').

Due to theorem 6.2, $key(n) \le key(LCA(n, n')) \le key(n')$.

Therefore, key(LCA(n, n')) is between the nodes. Contradiction.

Correctness of SUCCESSOR(2)

Proof(Continued).

Claim: Successor of *n* cannot be in left subtree.

All nodes will have keys that are less than key(n).

Claim: If the right subtree exists, then a successor cannot be on the path to n.

- 1. Consider $n' \in descendants(right(n))$.
- 2. Therefore, key(n') > key(n).
- 3. For some $n'' \in ancestors(n)$, let us assume n'' is successor of n.
- 4. Therefore, key(n'') > key(n).
- 5. Therefore, $n \in descendants(left(n''))$.
- 6. Therefore, $n' \in descendants(left(n''))$.

due to 1 and 5

- 7. Therefore, key(n'') > key(n').
- 8. Therefore, key(n'') > key(n') > key(n).
- 9. Therefore, key(n'') is not a successor. Contradiction.

 OSO

 CS213/293 Data Structure and Algorithms 2024 Instru

Instructor: Ashutosh Gupta

Correctness of SUCCESSOR(2)

Proof(Continued).

Claim: If the right subtree exists, the successor is the minimum of the right subtree. Since the successor is nowhere else, it must be the minimum.

Claim: If there is no right subtree and there is a node greater than n, the successor is the closest node on the path to n such that the key of the node is greater than n.

Let $n_1, n_2 \in ancestors(n)$ such that $n_2 \in ancestors(n_1)$, $key(n_2) > key(n)$, and $key(n_1) > key(n)$.

Due to theorem 6.3, $key(n_2) > key(n_1)$. Therefore, n_2 cannot be a successor.

Therefore, the closest node to n is the successor.

Exercise 6.15

- a. Show that the closest node in the above proof must have n in its right subtree.
- b. There is a final case missing in the above proof. What is the case? Prove the case.
- b. Modify the above proof to support repeated elements in BST.

CS213/293 Data Structure and Algorithms 2024

End of Lecture 6

