

ImpactJS Presentation

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Why ImpactJS?

- ▶ Collision handling
- ▶ Camera pluginss
- ▶ Map Editor
- ▶ Player Physics
- ▶ Strong OOP Design

JavaScript Types

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- ▶ object : `person = { name: David, Age: 23 }`

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- ▶ array : var arr = [1, 2, 3, 4]
- ▶ object : person = { name: David, Age: 23 }
- ▶ undefined : typeof person === undefined
- ▶ null : var x = null

JavaScript Objects

Given the object:

Simple slide with three points shown in succession

- ▶ Point 1 (Click “Next Page” to see Point 2)

Simple slide with three points shown in succession

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- ▶ Point 2

Simple slide with three points shown in succession

- ▶ Point 1 (Click “Next Page” to see Point 2)
- ▶ Point 2
- ▶ Point 3

Slide with two columns: items and a graphic

- ▶ First item

Insert graphic here

Slide with two columns: items and a graphic

- ▶ First item
- ▶ Second item

Insert graphic here

Slide with two columns: items and a graphic

- ▶ First item
- ▶ Second item
- ▶ ...

Insert graphic here