DF5 1). Order: 1,4,3,2

- 1) Node I pushed on stuck, neighbors
 pushed on stack. Node I explored and
 popped
- is pushed on Stack. Neighbor 3
 is pushed on Stack.

 4 is explored and papped.
- 3 At top of stack.

 No new nodes to push on

 Stack. 3 exploited And popped.

3) 2 At top of Stack explored and Popper.

BF5.

Node I is put on Queue, market as explored.

Node 1 neighbors put an Queue

Node 2 marked as visited neighbors not already in Queue is put on are ue. So Node 3.

) Node 4 marked

Node 3 only node not murked. visited.