Manual Transmission &

Steering Wheel Support

v4.0 - ikt

Thank you for downloading this mod! Below you’ll find installation and usage instructions.

# Installation

1. Put Gears.asi and Gears.ini in your GTA V folder. Overwrite if asked.
2. Open up Configuration.pdf and configure the mod how you like it, or use another preset.

Additional steps for wheel users

1. Remove any xinput/DirectInput dlls for your wheel for GTA V, like x360ce.
2. Modify the [WHEELAXIS] section in Gears.ini for the correct axes for your wheel. You can use Joystick.exe for reference.
3. Start the game and check if the wheel is detected and if the axes are correctly, tweak Gears.ini as needed.

# Basic usage

For input buttons, take a look inside Gears.ini. For all settings, read Configuration.pdf.

Keyboard:

Press |\ to disable or enable manual transmission.

Press }] to switch between a sequential gearbox, H-pattern gearbox or automatic gearbox.

Controller:

Hold Dpad Right to disable or enable manual transmission.

Wheel:

Use the assigned buttons to toggle the mod and switch between gearboxes.

# Controls

Controls are outlined in Gears.ini and can be configured there. A more detailed description of each option is available on Configuration.pdf.

|  |  |  |  |
| --- | --- | --- | --- |
|  | Keyboard | Controller | Wheel |
| Shift up | Shift | Xbox “A” | Right paddle |
| Shift down | Control | Xbox “X” | Left paddle |
| Switch gearbox | }] | N/A | Button 06 |

# Troubleshooting

**Minimal installation**

This mod should work on a bare system with only GTA V (version 350 to 791.2) and the necessary programs to run GTA V and ScriptHookV supporting that version of GTA V.

**Non-conflicting software**

The mod has been tested with GTA V version 350, 617, 678, 791.2 with ScriptHookV, ScriptHookVDotNet, RAGEPluginHook, ENB Series, OpenIV and FoV 1.32 without any incompatibilities. Switching off Cross Script communications also makes it compatible with CitizenFX-based mods like FiveReborn.

**Conflicting software**

x360ce will conflict with input detection if throttle, brake or steering clutch are mapped, but the mod should still register your wheel. Assigning inputs without overlap is no problem.

**Steering wheel reports strange values**

Check if your wheel is recognized correctly, a recent Windows 10 update forces new Logitech software which will mess up older Logitech steering wheels. (Pre-G29)

**Steering wheel not detected**

* Try toggling the mod (|\ key).
* Ensure you have removed xinput dlls from the GTA V directory.

**Steering wheel still not detected**

If your drivers are up-to-date and everything else works, please post your Windows version and the wheel you have.

# Credits

Alexander Blade

LeFix

XMOD

InfamousSabre

leftas

kagikn

aXurez

# Source

This mod is fully open source. Source is available at

<https://github.com/E66666666/GTAVManualTransmission>