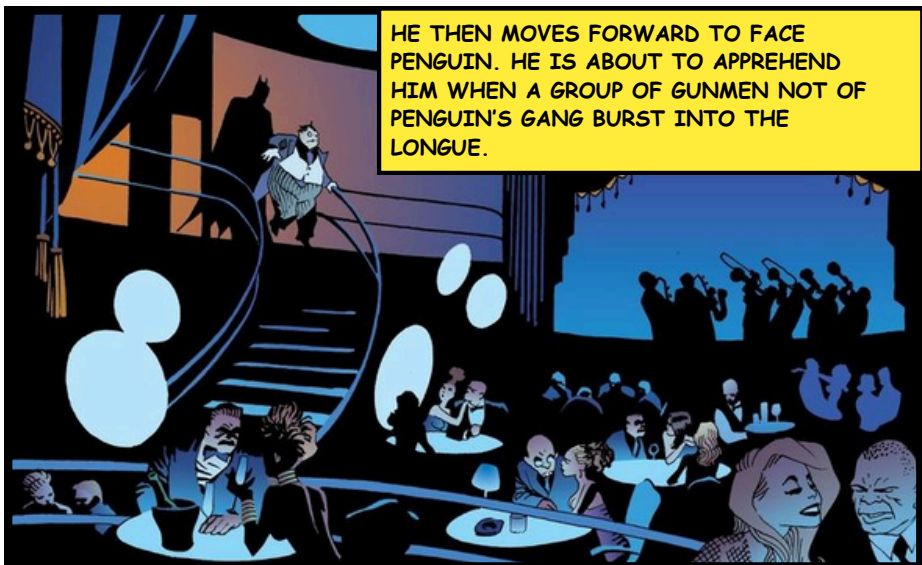




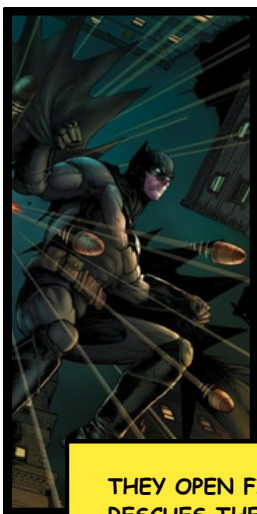
BATMAN KNOCKS OUT SCARECROW WHO WAS PUMPING HIM WITH FEAR TOXIN THROUGH NEEDLES.



HE THEN MOVES FORWARD TO FACE PENGUIN. HE IS ABOUT TO APPREHEND HIM WHEN A GROUP OF GUNMEN NOT OF PENGUIN'S GANG BURST INTO THE LONGUE.



BLACK MASK'S GANG, BAT'S REALIZE. BUT THEY ARE NOT HERE FOR HIM, THEY ARE HERE FOR THE PENGUIN.



THEY OPEN FIRE ON HIM AND BATMAN RESCUES THE PENGUIN. BUT THE FIRING DOESN'T STOP.



BLACK MASK GANG IS OVERPOWERING BATMAN. HE NEEDS TO CALL HIS BATWING TO NEUTRALIZE THEM. REACH BATWING'S REMOTE

THE INSTRUCTIONS ON WHAT TO DO TO GET THE NEXT CLUE IS MENTIONED IN THE README.MD.

FOLLOW THE STEPS TO REACH THE FIRST PHYSICAL CLUE IN THE STORY LINE AND THUS HELPING BATMAN SUMMON THE BATWING..