DRONECON

HACK NOW TO WIN TOMORROW

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WHAT IS IT???

#Dronecon24 is a multi-day scrappathon. Teams will test their metal in violent and nonviolent ways. Themes: Hybrid Warfare, Drones, Robotics, Data, Signals, Cyber.

FEATURES

Robotics	••••
Air	$\bullet \bullet \bullet \bullet \circ$
Ground	$\bullet \bullet \circ \circ \circ$
BATTLE	••••
Field day	$\bullet \bullet \bullet \bullet \circ$
Destruction	$\bullet \bullet \circ \circ \circ$
Analytics	$\bullet \bullet \bullet \circ \circ$
Joint forces and allies	••••
Capture flag	$\bullet \bullet \bullet \circ \circ$
Hacking	••••
Trons	$\bullet \bullet \bullet \circ \circ$
Jousting	ullet
LARPing	

ACTIVITIES, CHALLENGES, AWARDS

- 1. Junkyard wars: Hack together machines then complete challenges.
- 2. Air Race: Timed trials and stunts around Pylons like the Red Bull Air Race.
- 3. Field day: "Pro Day" style exercises, slalom, autocross challenges.
- **4.** BATTLE BOTS: Paintball, airsoft. Drone-augmented fireteams and small-unit skirmishes. A string of paint or water balloon bombs. Gladiator-style nets. Flying wrecking-balls. Heavy-duty hobbyist RC planes, jets, choppers.
- 5. Drone swarm and ground battles, as in Ender's Game. Forecasted outcome.
- 6. Night ops: Night-vision. Fluorescent paint paintballs, airsoft rounds.
- 7. Countermeasures. Smoke and mirrors. Decoy drones, chaff and flare (glitter bombs?). Spectrum warfare. Hobbyist rocket-drone targeting / shootdown.
- **8.** Ground control to Maj Tom: Predictive data hackathon on the ground. Network security / cyber-to-drone. Uplink / downlink with manned craft.
- 9. Psyops: Leaflet dropping, skywriting, banner-towing, cyber air-dropping.
- 10. Synchronized droning: Choreographed Vietnam-era football field air-ballets.
- 11. Medieval Knights: Drone jousting, capture the guidon flag, LARPing.
- 12. Spectrum shootout: Electronic warfare one-on-one cowboy duels.
- 13. Intel: Surveillance, mapping, network sniffing, offensive cyber-from-drone.
- 14. Sense and avoid: No visual, possible night ops, fly-by-sense challenges.
- 15. Autonomy: Rat race / mouse maze style obstacle course. No humans.
- 16. Easter egg challenges: Sleeper prizes, contests for the inquisitive drone.
- 17. Science fair demo day: Show off creations, professional networking.

AWARDS

PEOPLES' CHOICE for best: Junkyard creation, paintball, team spirit / mascot, open-source documentation, psy-ops win, major destruction, LARPing costumes.

COMANDANTE'S CUP for best: Overall team, pilot, battlefield innovation, shoot-down, cyber flag-captors, data / outcome forecasters, jousting, quidditch team.