

Module Code: COU 07602

Module Name: Mobile Application Development

Number of Credits: 9

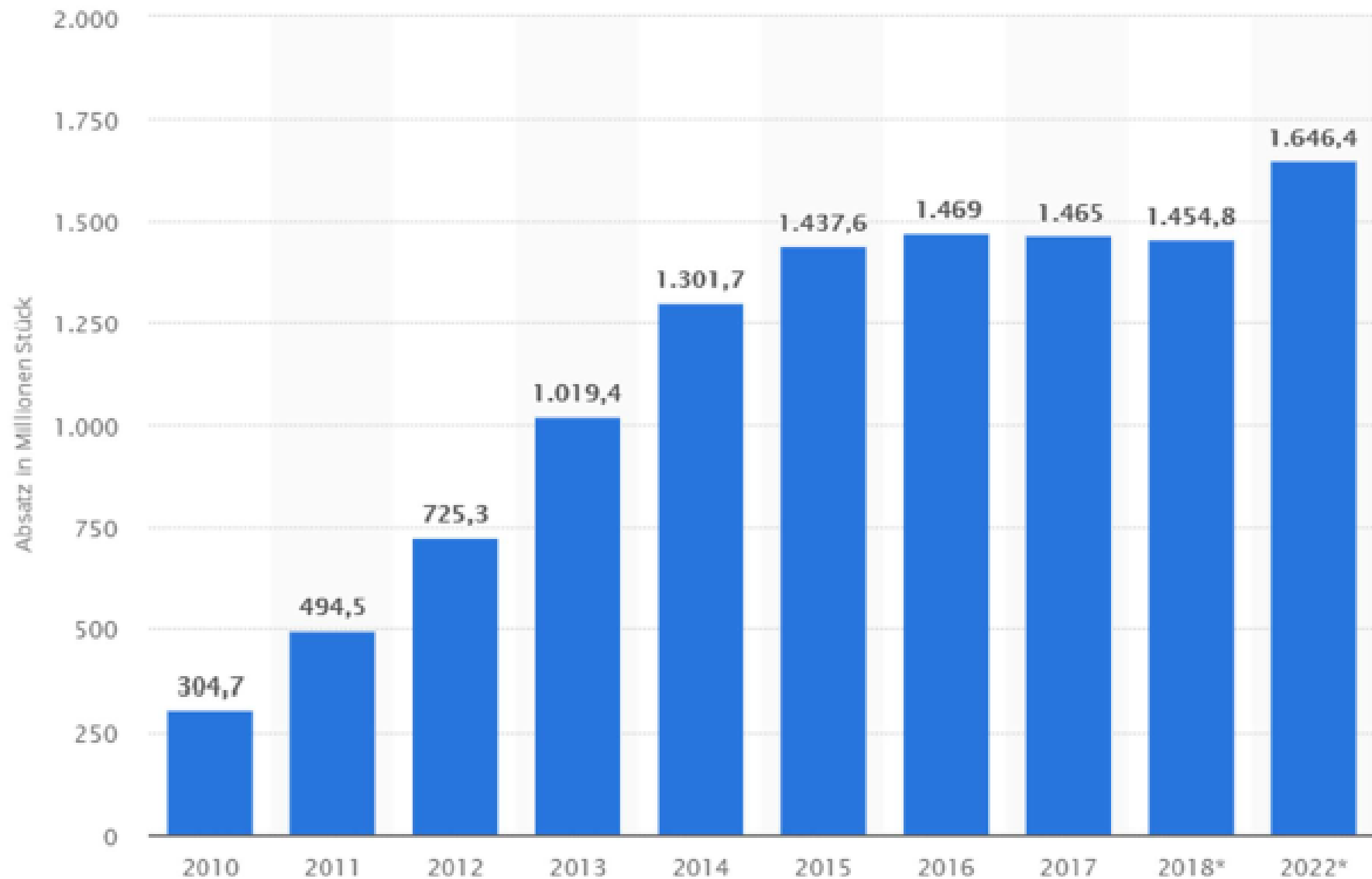
1. Describe the principles of operating systems and system architecture in developing mobile based enterprise applications

- a) Describe mobile Devices in development process
- b) Describe mobile applications for various hardware and scripting technologies
- c) Describe mobile operating system
- d) Describe the system architecture in mobile devices
- e) Describe constraints of mobile devices

**a) Describe mobile Devices in development
process**

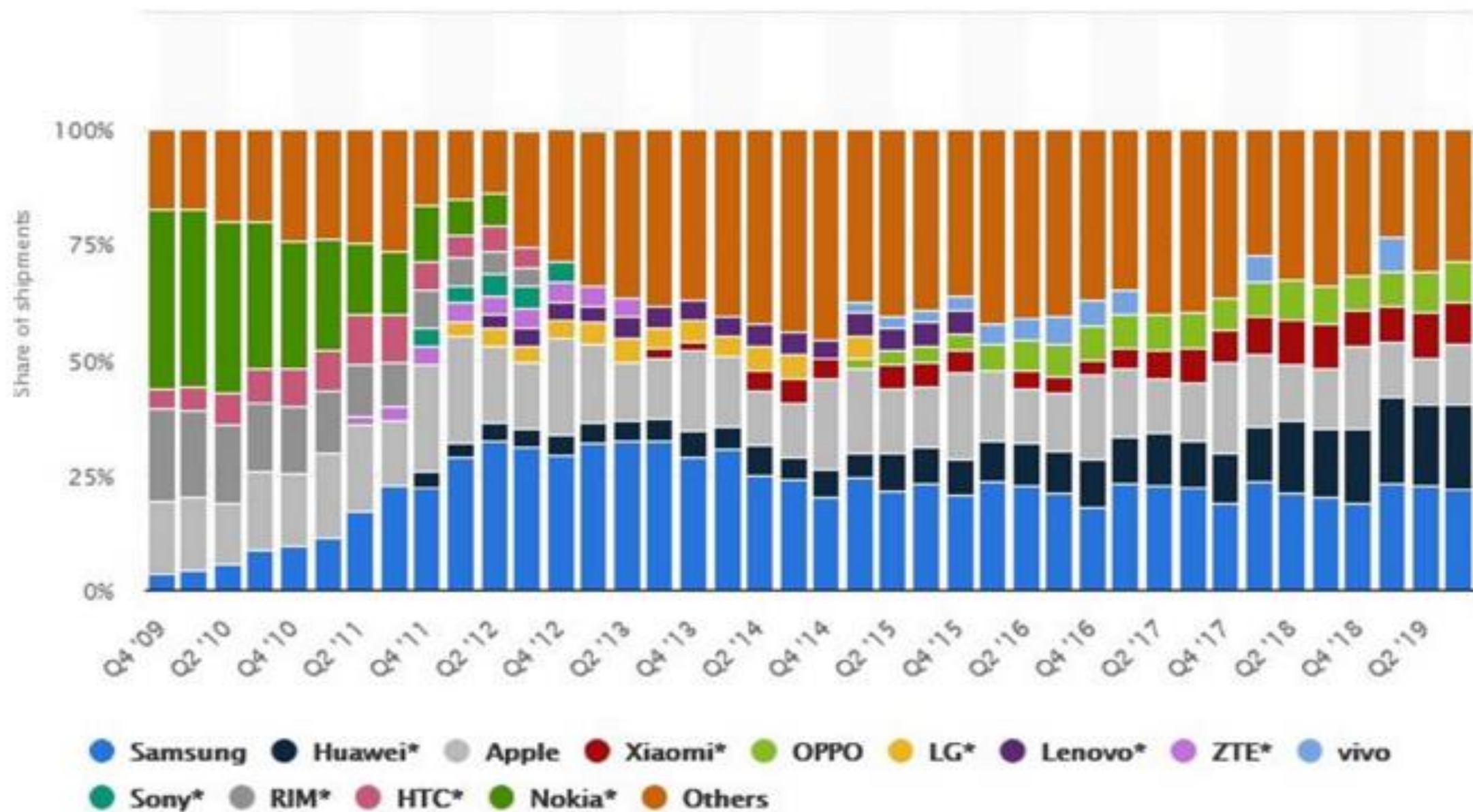
ASSIGNMENT

Forecast: Sales of Smartphones Worldwide



Reference : IDC, 2018

Sales of Mobiles by Manufacturer



b) Describe mobile applications for various hardware and scripting technologies

ASSIGNMENT

Mobile operating system

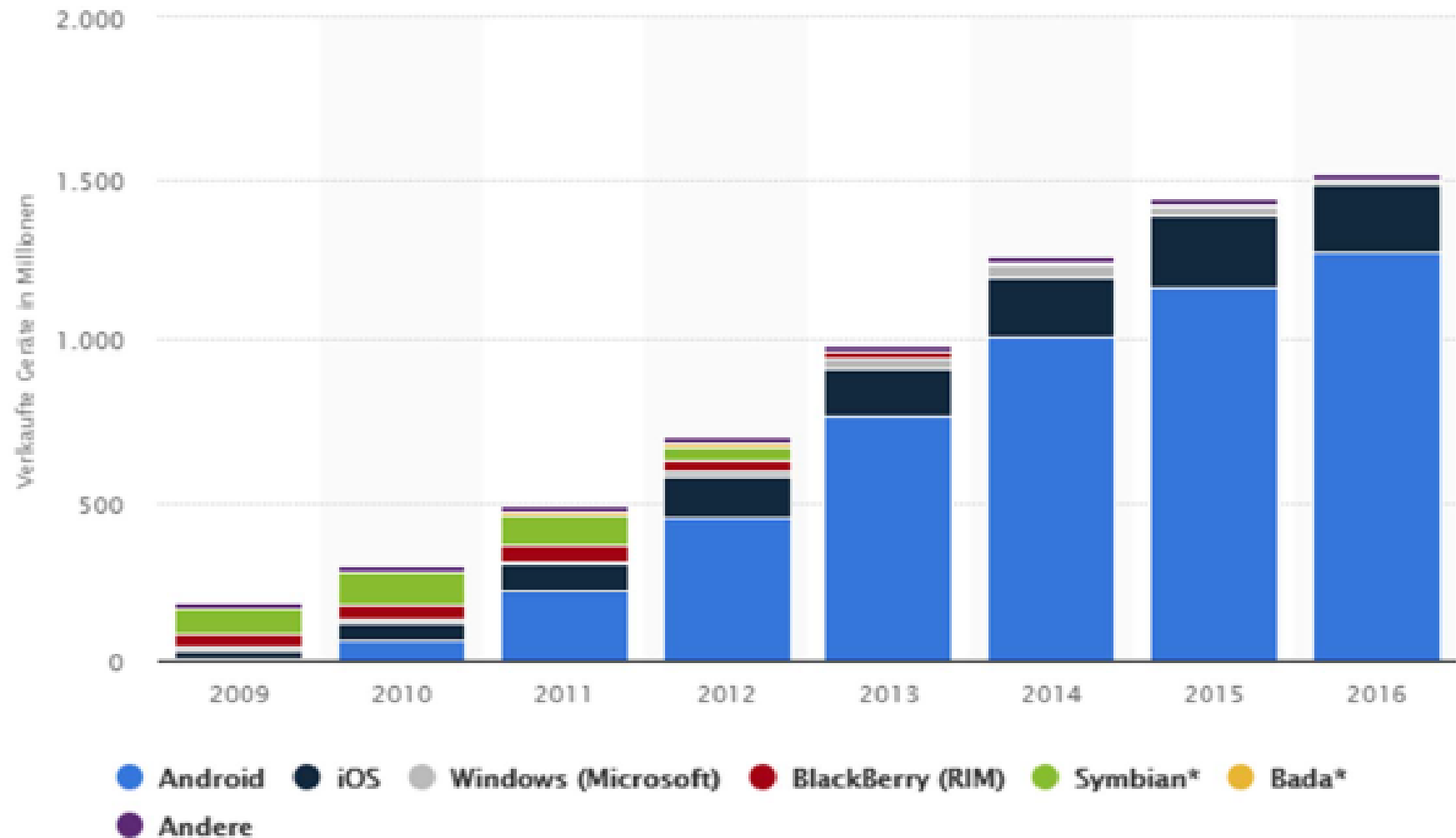
- **Android OS** – it is developed by Google and is one of the most popular operating systems today
- **Bada (Samsung Electronics)** –It was launched in 2010 and it's developed by Samsung
- **iPhone OS/iOS** –It was developed by Apple Inc. and originally released in 2007 for iPhone and iPod touch
- **Symbian OS** –It was developed by Symbian Ltd in June 1998 and in June 2008 it was acquired by Nokia
- **Windows Phone OS** –WP is a series of proprietary and closed source mobile operating system developed by Microsoft
- **Harmony OS** –It is the latest mobile operating system which is developed by Huawei for use of its devices. It is primarily designed for IoT devices.
- **Palm OS** –It is developed by Palm Ltd for use on personal digital assistants (PDAs) it was introduced in 1966 and also known as Garner OS.
- **WebOS (Palm/HP)** –The WebOS is developed by Palm. It is based on the Linux kernel and HP uses this operating system in its mobile and touch pad devices.

c) Describe mobile operating system

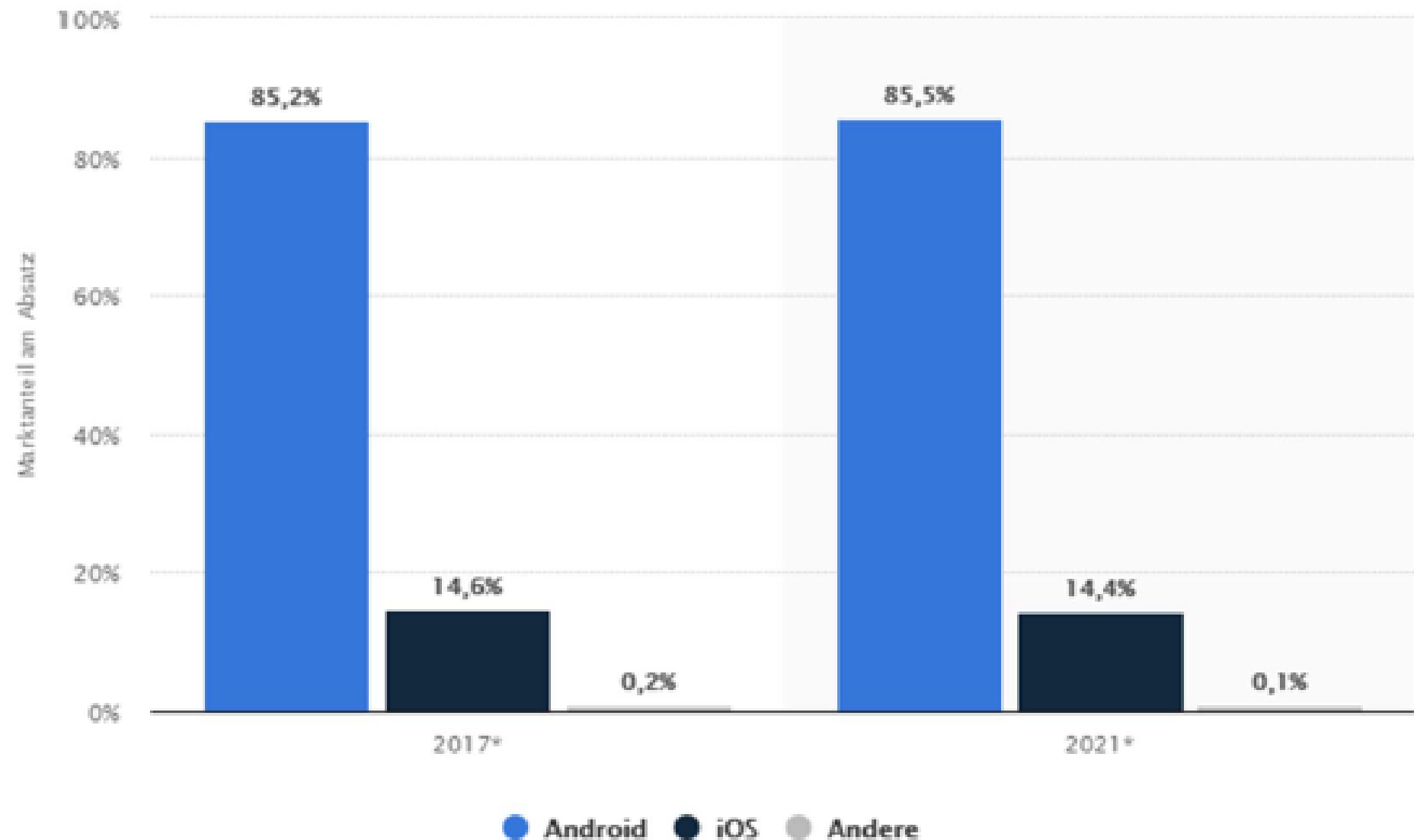
Mobile Operating Systems



Worldwide Smartphone Operating System Market (2/3)



Worldwide Smartphone Operating System Market (3/3)



The System Architecture in mobile devices

The system architecture involves different layers:

- Application layer
- Application Framework layer
- Libraries
- Android Runtime
- Linux Kernel

APPLICATIONS

Home

Contacts

Phone

Browser

...

APPLICATION FRAMEWORK

Activity
Manager

Window
Manager

Content
Providers

View
System

Notification
Manager

Package
Manager

Telephony
Manager

Resource
Manager

Location
Manager

XMPP
Service

LIBRARIES

Surface
Manager

Media
Framework

SQLite

OpenGL|ES

FreeType

WebKit

SSL

SSL

libc

ANDROID RUNTIME

Core
Libraries

Dalvik Virtual
Machine

LINUX KERNEL

Display
Driver

Camera
Driver

Bluetooth
Driver

Flash Memory
Driver

Binder (IPC)
Driver

USB
Driver

Keypad
Driver

WiFi
Driver

Audio
Drivers

Power
Management

Constraints of mobile devices on developing the Mobile Application

5 key constraints on mobile devices

1. Size of screen
2. Slow network
3. Small cache
4. Low performance

