

Assign 2 : length of string

```
section .data
msg db"This is the assembly language code",10
msg_len equ $-msg
msg1 db"Enter the string:",10
msg1_len equ $-msg1
msg2 db"Entered string is: "
msg2_len equ $-msg2
msg3 db"The length of string is: "
msg3_len equ $-msg3
msg4 db" ",10
msg4_len equ $-msg4
```

```
%macro read 2
mov rax,0
mov rdi,0
mov rsi,%1
mov rdx,%2
syscall
```

```
%endmacro
```

```
%macro print 2
```

```
mov rax,1
mov rdi,1
mov rsi,%1
mov rdx,%2
syscall
```

```
%endmacro
```

```
section .bss
buffer resb 20
buffer_len equ $-buffer
charans resb 2
result resq 1
```

```
section .text
```

```
global _start
_start:
```

```
print msg,msg_len
print msg1,msg1_len
read buffer, buffer_len
```

```
dec rax
call Display
print msg2,msg2_len
print buffer,buffer_len
```

```
mov rax,60
mov rdi,0
syscall
```

Display:

```
mov rbx,16
mov rcx,2
mov rsi,charans+1
```

```
next:
mov rdx,0
div rbx
cmp dl,09h
jbe add30
add dl,07h
```

```
add30:
add dl,30h
```

```
mov [rsi], dl
dec rsi
dec rcx
jnz next
print msg3,msg3_len
print charans,2
print msg4, msg4_len
ret
```

ASSIGN 3 : To count positive negative numbers

```
section .data
arr dq 123H, -120H, 12H, -20H, -20H, 66H, -918737H, 9922H, -293H, -987H
n equ 10
msg db"Assignment no.2 : Calculate the count of positive and negative numbers in array",10
msg_len equ $-msg
```

```
msg1 db "The positive numbers are: "  
msg1_len equ $-msg1  
msg2 db 10, "The negative numbers are: "  
msg2_len equ $-msg2  
msg3 db 10, " "  
msg3_len equ $-msg3
```

```
%macro read 2  
mov rax,0  
mov rdi,0  
mov rsi,%1  
mov rdx,%2  
syscall
```

```
%endmacro
```

```
%macro print 2
```

```
mov rax,1  
mov rdi,1  
mov rsi,%1  
mov rdx,%2  
syscall
```

```
%endmacro
```

```
section .bss  
charans resb 4  
result resq 1  
p_count resb 8  
n_count resb 8
```

```
section .text  
global _start  
_start:
```

```
print msg,msg_len
```

```
mov rsi,arr  
mov rcx,n  
mov rbx,0;  
mov rdx,0;
```

```
next_num:
```

```
mov rax,[rsi]  
Ror rax,1  
jc negative
```

positive:

inc rbx
jmp next1

negative:
inc rdx

next1:
add rsi,8
dec rcx
jnz next_num

mov [p_count],rbx
mov [n_count],rdx

print msg1,msg1_len
mov rax,[p_count]
call Display

print msg2,msg2_len
mov rax,[n_count]
call Display

print msg3,msg3_len
mov rax,60
mov rdi,0
syscall

Display:

mov rbx,16
mov rcx,2
mov rsi,charans+1

next:
mov rdx,0
div rbx
cmp dl,09h
jbe add30
add dl,07h

add30:
add dl,30h

mov [rsi], dl
dec rsi

```
dec rcx
jnz next
print charans,2
ret
```

ASSIGN 4 : BCD TO HEX

```
section .data
msg1 db "Enter the 5 digit bcd number:"
msg1_len equ $-msg1
msg2 db 10,"The equivalent hexadecimal number is : "
msg2_len equ $-msg2
msg3 db "",10
msg3_len equ $-msg3
msg4 db 10,"Invalid input.Try again!"
msg4_len equ $-msg4
```

```
%macro read 2
mov rax,0
mov rdi,0
mov rsi,%1
mov rdx,%2
syscall
```

```
%endmacro
```

```
%macro print 2
```

```
mov rax,1
mov rdi,1
mov rsi,%1
mov rdx,%2
syscall
```

```
%endmacro
```

```
section .bss
buf resb 6
charans resb 4
result resq 1
ans resb 2
```

```
section .text
global _start
```

_start:

call Bcd_Hex

print msg3,msg3_len

mov rax,60

mov rdi,0

syscall

Bcd_Hex:

print msg1,msg1_len

read buf,6

mov rsi,buf

xor ax,ax

mov rbp,5

mov rbx,10

next:

xor cx,cx

mul bx

mov cl,[rsi]

cmp cl,'0'

jb error

cmp cl,'9'

ja error

cmp cl,'9'

jbe sub30

sub30: sub cl,30h

add ax,cx

inc rsi

dec rbp

jnz next

mov [ans],ax

print msg2,msg2_len

mov ax,[ans]

call Display

ret

error:

```
print msg4,msg4_len
print msg3,msg3_len
mov rax,60
mov rdi,0
syscall
```

Display:

```
mov rbx,16
mov rcx,4
mov rsi,charans+3
```

```
next1:
mov rdx,0
div rbx
cmp dl,09h
jbe add30
add dl,07h
```

```
add30:
add dl,30h
```

```
mov [rsi], dl
dec rsi
dec rcx
jnz next1
print charans,4
ret
```

ASSIGN 5 - HEX TO BCD

```
section .data
msg1 db "Enter a 4 digit HEX number: "
msg1_len equ $-msg1
msg2 db 10,"The equivalent BCD number: "
msg2_len equ $-msg2
err db 10,"Please enter valid hex number",10
err_len equ $-err
%macro read 2
mov rax,0
mov rdi,0
mov rsi,%1
mov rdx,%2
syscall
```

```
%endmacro
```

```
%macro print 2
```

```
mov rax,1  
mov rdi,1  
mov rsi,%1  
mov rdx,%2  
syscall
```

```
%endmacro
```

```
%macro exit 0
```

```
mov rax,60  
mov rdi,0  
syscall
```

```
%endmacro
```

```
section .bss
```

```
buf resb 5
```

```
charAns resb 1
```

```
ans resw 1
```

```
section .text
```

```
global _start
```

```
_start:
```

```
call hex_bcd
```

```
exit
```

```
hex_bcd:
```

```
print msg1,msg1_len
```

```
call accept
```

```
mov ax,bx
```

```
mov bx,10
```

```
xor bp,bp ; or use mov bp,0
```

```
back:
```

```
xor dx,dx
```

```
div bx
```

```
push dx
```


inc bp

cmp ax,0

jne back

print msg2,msg2_len

back1:

pop dx

add dl,30h ; as the popped number is of one byte we will use dl

mov [charAns],dl

print charAns,1

dec bp

jnz back1

ret

accept:

read buf,5 ; 4 numbers + 1 enter

mov rcx,4

mov rsi,buf ; to access elements we need to store base address in rsi

xor bx,bx

next_byte:

shl bx,4

mov al,[rsi]

cmp al,'0' ; to check whether it is less than 0

jb error

cmp al,'9'

jbe sub30

cmp al,'A'

jb error

cmp al,'F'

ja error

cmp al,'f'

jbe sub37

cmp al,'a'

jb error

cmp al,'f'

ja error

cmp al,'f'

jbe sub57

sub57: sub al,20h ; due to serial execution from sub30 it becomes 57h

sub37: sub al,07h

sub30: sub al,30h

```
add bx,ax
inc rsi
dec rcx
jnz next_byte
ret
error:
print err,err_len
exit
```

ASSIGN 6 - BLOCK TRANSFER (NON - OVERLAPPED)

```
; ALP PROGRAM FOR BLOCK TRANSFER NON OVERLAP WITHOUT STRING
INSTRUCTIONS
; ROLL : SYCOD272
```

```
section .data
sblock db 10h,20h, 30h, 40h,50h
dblock db 0h,0h,0h,0h,0h
msg db "The source array is: "
msg_len equ $-msg
msg1 db 10, "The destination array is: "
msg1_len equ $-msg1
msg2 db "",10
msg2_len equ $-msg2
msg3 db "After block transfer, the arrays are :",10
```

```
msg3_len equ $-msg3
space db " "
```

```
%macro read 2
mov rax,0
mov rdi,0
mov rsi,%1
mov rdx,%2
syscall
```

```
%endmacro
```

```
%macro print 2
```

```
mov rax,1
mov rdi,1
mov rsi,%1
mov rdx,%2
syscall
```

```
%endmacro
```

```
section .bss
charans resb 4
result resq 1
```

```
section .text
global _start
_start:
print msg,msg_len
mov rsi,sblock
call Display_block
```

```
print msg1,msg1_len
mov rsi,dblock
call Display_block
```

```
print msg2,msg2_len
```

```
call Block_transfer
```

```
print msg3,msg3_len
```

```
print msg,msg_len
mov rsi,sblock
call Display_block
```

```
print msg1, msg1_len
mov rsi,dblock
call Display_block
```

```
print msg2,msg2_len
```

```
mov rax,60
mov rdi,0
syscall
```

Display:

```
mov rbx,16
mov rcx,2
mov rsi,charans+1
```

```
next:
mov rdx,0
div rbx
cmp dl,09h
jbe add30
add dl,07h
```

```
add30:
add dl,30h
```

```
mov [rsi], dl
dec rsi
dec rcx
jnz next
print charans,2
ret
```

Display_block :

```
mov rbp,5
next_num:
mov al,[rsi]
push rsi
call Display
print space,1
pop rsi
inc rsi
dec rbp
jnz next_num
ret
```

Block_transfer:

```
mov rsi,sblock
```

```
mov rdi,dblock
mov rcx,5
```

```
nextb:
mov al,[rsi]
mov [rdi],al
```

```
inc rsi
inc rdi
dec rcx
jnz nextb
ret
```

```
; ALP PROGRAM FOR BLOCK TRANSFER NON OVERLAP WITH STRING
INSTRUCTIONS
; ROLL : SYCOD272
```

```
section .data
sblock db 60h,70h, 80h, 90h,10h
dblock db 0h,0h,0h,0h,0h
mesg db "ALP PROGRAM FOR BLOCK TRANSFER NON OVERLAP WITH STRING
INSTRUCTIONS",10
mesg_len equ $-mesg
msg db "The source array is: "
msg_len equ $-msg
msg1 db 10, "The destination array is: "
msg1_len equ $-msg1
msg2 db "",10
msg2_len equ $-msg2
msg3 db "After block transfer, the arrays are :",10
msg3_len equ $-msg3
space db " "
```

```
%macro read 2
mov rax,0
mov rdi,0
mov rsi,%1
mov rdx,%2
syscall
```

```
%endmacro
```

```
%macro print 2
```

```
mov rax,1
mov rdi,1
mov rsi,%1
mov rdx,%2
syscall
```

```
%endmacro
```

```
section .bss
charans resb 4
result resq 1
```

```
section .text
global _start
_start:
```

```
print mesg,mesg_len
```

```
print msg,msg_len
mov rsi,sblock
call Display_block
```

```
print msg1, msg1_len
mov rsi,dblock
call Display_block
```

```
print msg2,msg2_len
```

```
call Block_transfer
```

```
print msg3,msg3_len
```

```
print msg,msg_len
mov rsi,sblock
call Display_block
```

```
print msg1, msg1_len
mov rsi,dblock
call Display_block
```

```
print msg2,msg2_len
```

```
mov rax,60
mov rdi,0
syscall
```

```
Display:
```

```
mov rbx,16
mov rcx,2
mov rsi,charans+1
```

```
next:
mov rdx,0
div rbx
cmp dl,09h
jbe add30
add dl,07h
```

```
add30:
add dl,30h
```

```
mov [rsi], dl
dec rsi
dec rcx
jnz next
print charans,2
ret
```

```
Display_block :
mov rbp,5
next_num:
mov al,[rsi]
push rsi
call Display
print space,1
pop rsi
inc rsi
dec rbp
jnz next_num
ret
```

```
Block_transfer:
mov rsi,sblock
mov rdi,dblock
mov rcx,5
```

```
rep movsb
ret
```

ASSIGN 7 - OVERLAPPED

A) Without string instructions

section .data

sblock db 11h,12h,13h,14h,15h
dblock times 5 db 0

smsg db 10,"Source block is: "
smsg_len equ \$-smsg
msg db 10,"After block transfer"
msg_len equ \$-msg
dmsg db 10,"Destination block is: "
dmsg_len equ \$-dmsg

space db " "

%macro read 2
mov rax,0
mov rdi,0
mov rsi,%1
mov rdx,%2
syscall
%endmacro

%macro print 2
mov rax,1
mov rdi,1
mov rsi,%1
mov rdx,%2
syscall
%endmacro

%macro exit 0
mov rax,60
mov rdi,0
syscall
%endmacro

section .bss
charans resb 2

section .text
global _start
_start:
print smsg,smsg_len
mov rsi,sblock
call Display_block


```
print dmsg,dmsg_len
mov rsi,dblock-2
call Display_block
```

```
call Block_transfer
```

```
print msg,msg_len
print dmsg,dmsg_len
mov rsi,dblock-2
call Display_block
```

```
exit
```

```
Block_transfer:
```

```
mov rsi,sblock+4
mov rdi,dblock+2
mov rcx,5
```

```
back:
mov al,[rsi]
mov [rdi],al
dec rsi
dec rdi
```

```
dec rcx
jnz back
ret
```

```
Display:
mov rbx,16
mov rcx,2
mov rsi,charans+1
```

```
next:
mov rdx,0
div rbx
cmp dl,09h
jbe add30
add dl,07h
```

```
add30:
add dl,30h
mov [rsi], dl
dec rsi
dec rcx
jnz next
```

```
print charans,2
ret
```

```
Display_block :
mov rbp,5
next_num:
mov al,[rsi]
push rsi
call Display
print space,1
pop rsi
inc rsi
dec rbp
jnz next_num
ret
```

B) With string instructions

```
section .data
```

```
sblock db 11h,12h,13h,14h,15h
dblock times 5 db 0
```

```
smsg db 10,"Source block is: "
smsg_len equ $-smsg
msg db 10,"After block transfer"
msg_len equ $-msg
dmsg db 10,"Destination block is: "
dmsg_len equ $-dmsg
```

```
space db " "
```

```
%macro read 2
mov rax,0
mov rdi,0
mov rsi,%1
mov rdx,%2
syscall
%endmacro
```

```
%macro print 2
mov rax,1
mov rdi,1
mov rsi,%1
```

```
mov rdx,%2
syscall
%endmacro
```

```
%macro exit 0
mov rax,60
mov rdi,0
syscall
%endmacro
```

```
section .bss
charans resb 2
```

```
section .text
global _start
_start:
print smsg,smsg_len
mov rsi,sblock
call Display_block
```

```
print dmsg,dmsg_len
mov rsi,dblock-2
call Display_block
```

```
call Block_transfer
```

```
print msg,msg_len
print dmsg,dmsg_len
mov rsi,dblock-2
call Display_block
```

```
exit
```

```
Block_transfer:
```

```
mov rsi,sblock+4
mov rdi,dblock+2
mov rcx,5
std
rep movsb
ret
```

```
Display:
mov rbx,16
mov rcx,2
mov rsi,charans+1
```

```
next:
```

```

mov rdx,0
div rbx
cmp dl,09h
jbe add30
add dl,07h

add30:
add dl,30h
mov [rsi], dl
dec rsi
dec rcx
jnz next
print charans,2
ret

```

```

Display_block :
mov rbp,5
next_num:
mov al,[rsi]
push rsi
call Display
print space,1
pop rsi
inc rsi
dec rbp
jnz next_num
ret

```

ASSIGN 8 - PROTECTED MODE

```

section .data
msg1 db "Processor is in protected mode",10
msg1_len equ $-msg1
msg2 db "Processor is not in protected mode",10
msg2_len equ $-msg2
mgdt db "Value of GDTR: "
mgdt_len equ $-mgdt
mline db "",10
mline_len equ $-mline
mldt db "Value of LDTR: "
mldt_len equ $-mldt
midt db "Value of IDTR: "
midt_len equ $-midt
mmsw db "Value of MSW: "

```

```
mmsw_len equ $-mmsw
```

```
%macro read 2
```

```
mov rax,0
```

```
mov rdi,0
```

```
mov rsi,%1
```

```
mov rdx,%2
```

```
syscall
```

```
%endmacro
```

```
%macro print 2
```

```
mov rax,1
```

```
mov rdi,1
```

```
mov rsi,%1
```

```
mov rdx,%2
```

```
syscall
```

```
%endmacro
```

```
%macro exit 0
```

```
mov rax,60
```

```
mov rdi,0
```

```
syscall
```

```
%endmacro
```

```
section .bss
```

```
LDTR resw 1
```

```
GDTR resw 3
```

```
MSW resw 1
```

```
IDTR resw 3
```

```
TR resw 1
```

```
charans resb 4
```

```
section .text
```

```
global _start
```

```
_start:
```

```
SMSW [MSW]
```

```
mov ax,[MSW]
```

```
shr ax,1
```

```
jc pmode
```

```
print msg2,msg2_len
```

```
pmode: print msg1,msg1_len
```

```
jmp next
```

```
next:
```

```
SGDT [GDTR]
```

```
SLDT [LDTR]
```

```
STR [TR]
```

SIDT [IDTR]
SMSW [MSW]

print mgdt,mgdt_len
mov ax,[GDTR+4]
call display
mov ax,[GDTR+2]
call display
mov ax,[GDTR]
call display
print mline,mline_len
print mldt,mldt_len
mov ax,[LDTR]
call display
print mline,mline_len
print mmsw,mmsw_len
mov ax,[MSW]
call display

exit

display:
mov rbx,16
mov rcx,2
mov rsi,charans+1

next1:
mov rdx,0
div rbx
cmp dl,09h
jbe add30
add dl,07h

add30:
add dl,30h
mov [rsi], dl
dec rsi
dec rcx
jnz next1
print charans,2
ret

