



lukemuresan@gmail.com

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Cluj

SKILLS

Hard

User Interface

User Experience

Wireframes, Mockups

Prototyping, Design Systems

Soft

Problem-Solving

Communicative

Self-Management

Teamwork

Presenting

Coaching

Detail-Oriented

Flexible

Tools & Technologies

Figma, WebFlow,

FlutterFlow, Miro, Slack,

Blender

Languages

Romanian (Native)

English (Professional)

German (Beginner)

Social

[Portfolio](#)

[LinkedIn](#)

EXPERIENCE

UI/UX Design Lead

[Clamor](#)

Sep 2023 - Present - 3 months, Remote

Working for a small startup for a chrome web extension. Responsible for all UI and UX design related affairs. Currently the only UI and UX designer present in the team.

UI/UX Design Intern

Coding Samurai

Sep 2023 - Oct 2023 - 1 month, Remote

Individual Work. I received tasks and projects to build from ground up. I created design systems, color systems, type systems, wireframes and prototypes to accommodate for the type of users based on the project requirements and demands.

Industrial Mechatronist.

CSi, Alpha Las

Oct 2021 - Present - 2 years 1 month, Cluj

Working with my team to build a qualitative and fully-functional automated wrapping robot. Have to work with tight and sudden deadlines.

VOLUNTEERING

Proofreading

Loner

Nov 2017 - Dec 2017 - 2 months, Remote (Cluj)

English proof-reading for a story-driven mobile game called "Loner". Sadly the project was short-lived, the owner did not see value in the game and closed it.

Tester

Riot Games

Oct 2016 - Apr 2017 - 7 months, Remote (Cluj)

Performed usability and interface tests, reported any findings and wrote reports for the current launcher the game "League of Legends" uses.