

now down to earth

Many recursive declarations follows the same schema.

For example:

Succinct declarations achievable using higher-order functions

Contents

- Higher-order list functions (in the library)
 - map
 - · exists, forall, filter, tryFind
 - · foldBack, fold

Avoid (almost) identical code fragments by parameterizing functions with functions

A simple declaration of a list function



A typical declaration following the structure of lists:

Applies the function $fun x \rightarrow x > 0$ to each element in a list

Another declaration with the same structure



Applies the addition function + to each pair of integers in a list

The function: map



Applies a function to each element in a list

```
map f[v_1; v_2; ...; v_n] = [f(v_1); f(v_2); ...; f(v_n)]
```

Declaration

Library function

Succinct declarations can be achieved using map, e.g.

```
let posList = map (fun x -> x > 0);;
val posList : int list -> bool list

let addElems = map (fun (x,y) -> x+y);;
val addElems : (int * int) list -> int list
```

Higher-order list functions: filter



```
Set comprehension: \{x \in xs : p(x)\}
```

filter p xs is the list of those elements x of xs where p(x) = true.

Declaration

Library function

Example

```
filter System.Char.IsLetter ['1'; 'p'; 'F'; '-'];;
val it : char list = ['p'; 'F']
```

where System.Char.IsLetter c is true iff $c \in \{'A', \ldots, 'Z'\} \cup \{'a', \ldots, 'z'\}$

Exercise



Declare a function

inter xs ys

which contains the common elements of the lists xs and ys — i.e. their intersection.

Remember:

filter p xs is the list of those elements x of xs where p(x) = true.

Testo

Higher-order list functions: exists



Predicate: For some x in xs : p(x).

exists
$$p xs = \begin{cases} \text{true} & \text{if } p(x) = \text{true for some } x \text{ in } xs \\ \text{false} & \text{otherwise} \end{cases}$$

Declaration

Library function

Example

```
exists (fun x -> x>=2) [1; 3; 1; 4];;
val it : bool = true
```



Predicate: For every x in xs: p(x).

forall
$$p xs = \begin{cases} \text{true} & \text{if } p(x) = \text{true, for all elements } x \text{ in } xs \\ \text{false} & \text{otherwise} \end{cases}$$

Declaration

Library function

Example

```
forall (fun x -> x>=2) [1; 3; 1; 4];;
val it : bool = false
```

Exercises



Declare a function

which is true when there are no common elements in the lists *xs* and *ys*, and false otherwise.

Declare a function

which is true when every element in the lists *xs* is in *ys*, and false otherwise.

Remember

Higher-order list functions: fold (1)



Suppose that \oplus is an infix function.

Then the **fold** function has the definitions:

fold
$$(\oplus)$$
 e_a $[b_0; b_1; \dots; b_{n-2}; b_{n-1}]$
= $((\dots((e_a \oplus b_0) \oplus b_1) \dots) \oplus b_{n-2}) \oplus b_{n-1}$

i.e. it applies ⊕ from left to right.

Examples:

List.fold (-) 0 [1; 2; 3] =
$$((0-1)-2)-3 = -6$$

List.foldBack (-) [1; 2; 3] 0 = $1-(2-(3-0)) = 2$



Using cons in connection with fold gives the reverse function:

```
let rev xs = fold (fun rs x -> x::rs) [] xs;;
```

This function has a linear execution time:

```
rev [1;2;3]

→ fold (fun ...) [] [1;2;3]

→ fold (fun ...) (1::[]) [2;3]

→ fold (fun ...) [1] [2;3]

→ fold (fun ...) (2::[1]) [3]

→ fold (fun ...) [2;1] [3]

→ fold (fun ...) (3::[2;1]) []

→ fold (fun ...) [3;2;1] []

→ [3;2;1]
```