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## Quick Start

This should set you up in no time!

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## Advanced documentation

Check out the [beta documentation](#) beta documentation for all available methods.

PS: work in progress.

## Installation

Installing GramJS is a straight forward process:

```
$ npm i telegram
```

If you want to use GramJS in a browser please check the advanced installation page.

Once you've installed GramJS, you'll need an API ID and an API hash (read more in [Authorization](#)). Get them from <https://my.telegram.org/apps>:

Afterward, you can use the following code to send a message to yourself.

JavaScript TypeScript

```
const { TelegramClient } = require('telegram')
const { StringSession } = require('string-session')
const input = require('input')

const apiId = 123456;
const apiHash = "123456abcdefg";
const stringSession = new StringSession('');

(async () => {
  console.log("Loading intera");
  const client = new TelegramClient({
    connectionRetries: 5,
  });
  await client.start({
    phoneNumber: async () => '77000000000',
    password: async () => '123456',
    phoneCode: async () => '123456',
    onError: (err) => console.log(err)
  });
  console.log("You should now");
  console.log(client.session);
  await client.sendMessage("me", "Hello");
})();
```

Using session strings is the most reliable way to save your session for now.

## Full API

GramJS is still in its early stages but it can access all API methods from telegram using the following

JavaScript TypeScript

```
const { Api } = require('telegram')

const result = await client.invoke(
  new Api.channels.CheckUsername(
    username: "testing",
  )
);
console.log("Result is ", result);
```