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# Design Document

for

# DealSimplified

**Version 1.0**

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**COURSE: CS253**

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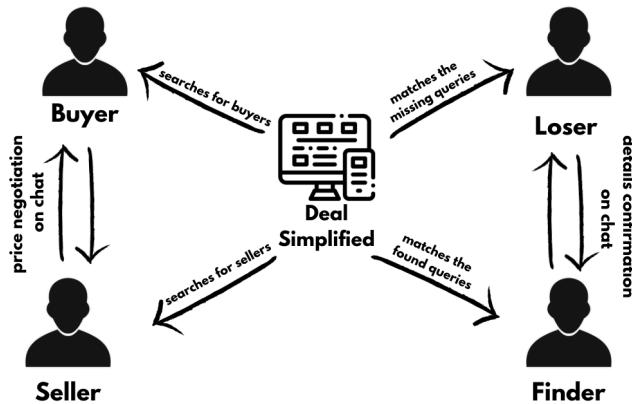
## Revisions

Version	Primary Author(s)	Description of Version	Date Completed
1.0	Esra Fatima Kanika Chaturvedi Krishiv Geriani Manavjeet Singh Rachit Choudhary Riddhima Vijayvargiya Ritul Riya Agarwal Vishal Singh Vishap Raj	First draft	07/02/25

# 1. Context Design

## 1.1. Context Model

The context model shows the various aspects of the system which interact with each other. The entities are



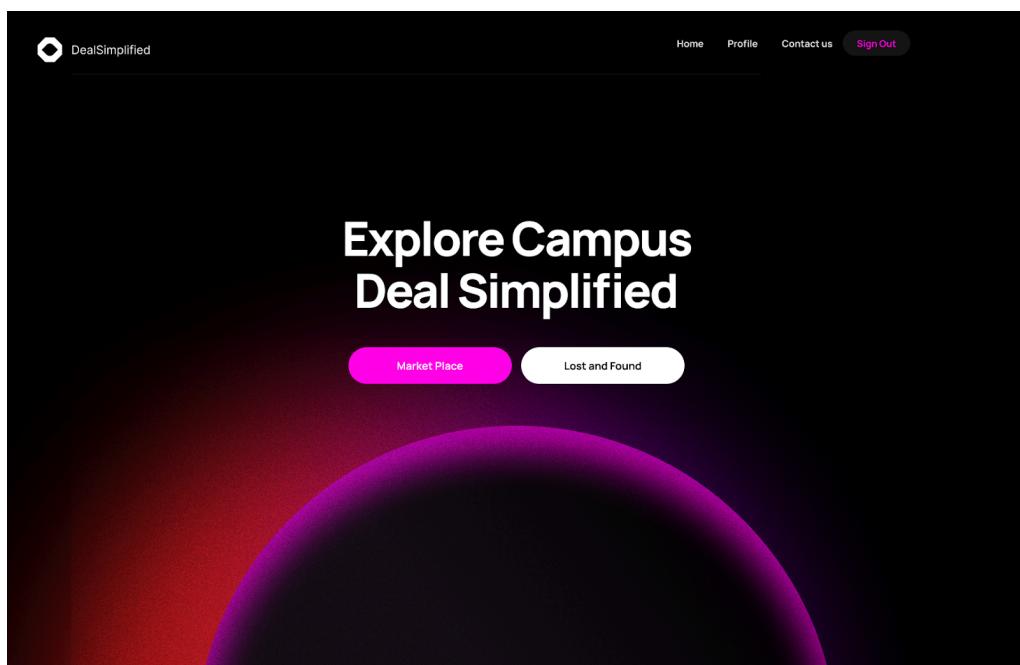
seller, buyer, loser, finder and the management system for both types of user. The database stores all the data of the system. There will be an OTP API which sends unique codes for login and registration purposes.

## 1.2. Human Interface Design

**Landing page**

**user\_type(market\_place, lost\_found)**

*User selects whether they are using the marketplace or lost and found portal*



## Register page

**register\_user(name, roll\_no, email\_id, address)**  
*For all types of campus residents to register on the platform*

The screenshot shows a registration form titled "Register". It includes fields for Name\*, Roll Number\*, Email\*, and Address at IITK(Optional). There is also a link "Make Login easy by uploading ID Card". A "Submit" button is at the bottom.

## Login page

**login\_user(user\_id,password)**  
*For all types of campus residents to login on the platform*  
**not\_registered()**  
*takes the user to the register page*  
**forgot\_password(user\_id,roll\_no, email\_id)**  
*Users can reset their password*

The screenshot shows a login form titled "Login". It includes fields for Name and Password. Below the form are links for "Forgot Password" and "Not Registered?".

### Marketplace listing page

**search\_item(item\_name, item\_category item\_age )**

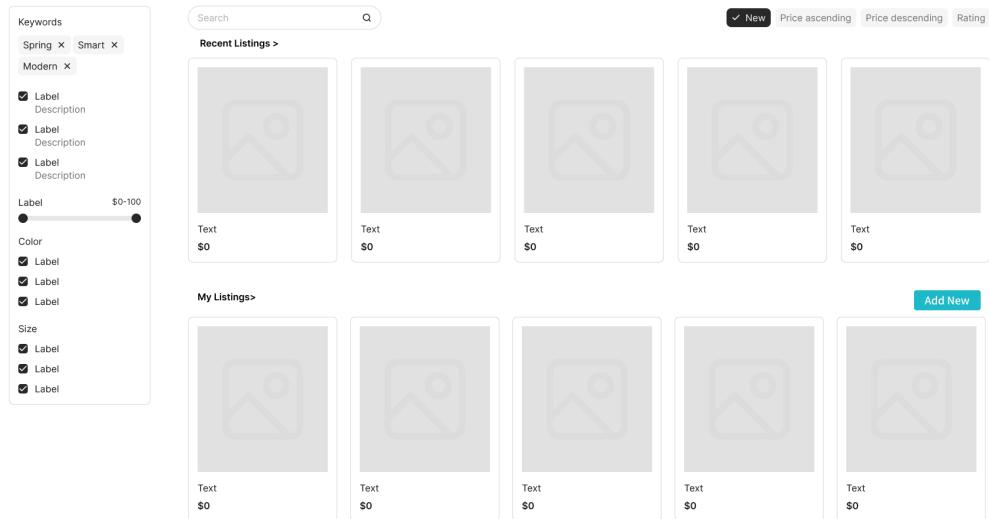
*Users can search for desired items by name, category or age.*

**user\_wishlist(user\_id, item\_name, item\_category)**

*Users can add items of interest to be notified whenever it appears on listing.*

**view\_user\_profile(user\_id)**

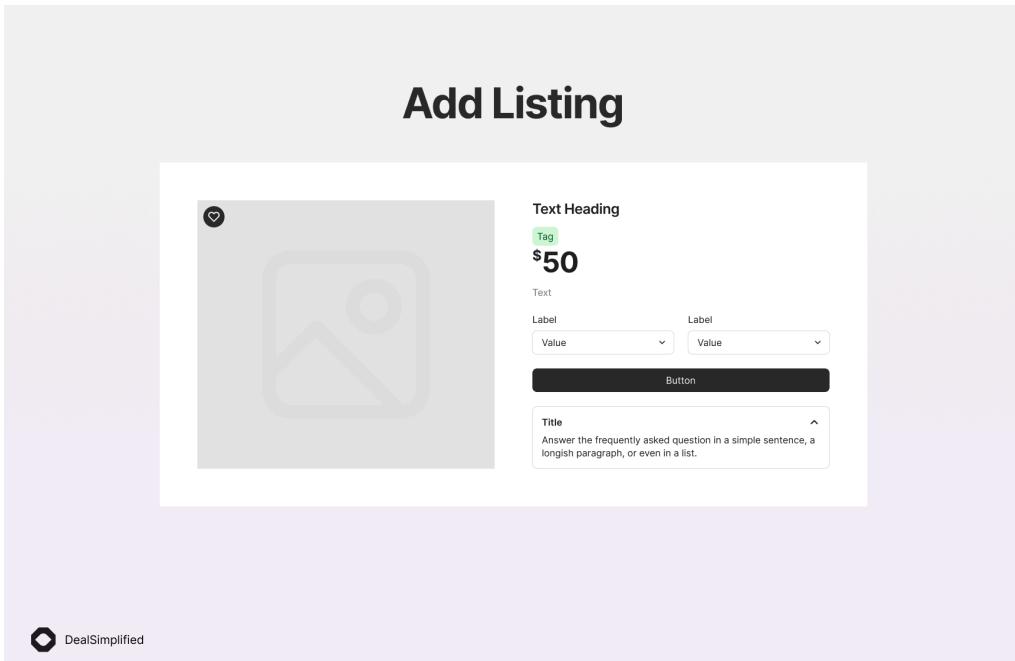
*Users can view their profiles and their past history on portal.*



### Seller listing page

**add\_listing(item\_name, item\_category, item\_photo, item\_price )**

*Users can fill in information about the item along with a photo to be listed in the marketplace.*



## Found items listing page

**search\_item(item\_name, item\_category, item\_colour, lost\_days)**  
*Users can search for the lost items by name, category, colour, number of days since item lost.*

**add\_query(item\_name, item\_category, item\_colour, lost\_days,)**  
*Users can add a query for the lost items by name, category, colour, number of days since item lost.*

Dashboard   About Us   FAQ   Rachit

Status   Price   Collections   Chains   Categories   Sale

Recent   Low to High   All

**Lost and Found**

**Recent Listing**

- Milton Bottle 1 Litre
- ID Card
- Cycle Lock
- Badminton Shuttlecock Box

**My Listing**

- Laptop Charger
- ID Card

Results 1 - 20 out of 90   < Page 1 2 3 4 >

## Lost and found query page

***add\_missing\_query(item\_name, location, phone\_number, item\_category, item\_colour, lost\_days,)***

*Users can add a query for the lost items by name, location, category, colour, number of days since item lost.*

***add\_found\_query(item\_name, location, phone\_number, item\_category, item\_colour, found\_days,)***

*Users can add a query for the found items by name, location, category, colour, number of days since item found.*

The screenshot displays the 'Lost n Found' section of a web application. At the top, there is a navigation bar with links for Dashboard, About Us, and FAQ. A search bar and user profile 'Rachit' are also present. On the left, a sidebar contains dropdown menus for Status, Price, Collections, Chains, Categories, and Sale. The main area is titled 'Lost n Found' and contains two forms side-by-side:

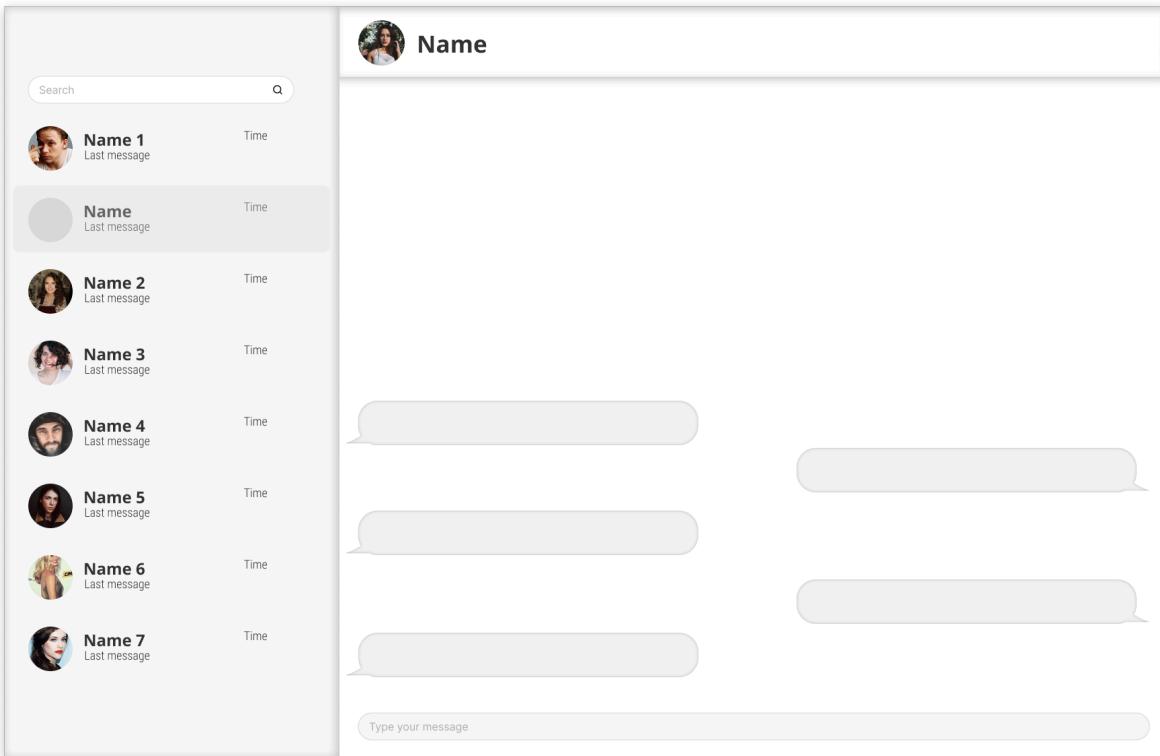
- Report Missing Object:** This form includes fields for Name, Phone No., Email ID, and Object Description. It also features an AI enhancement button ('Run our AI Models to enhance experience') and a 'Upload Picture' input field. A large 'SUBMIT' button is at the bottom.
- Report Found Object:** This form includes fields for Name, Phone No., Email ID, and Object Description. It also features an AI enhancement button ('Run our AI Models to enhance experience') and a 'Upload Picture' input field. A large 'SUBMIT' button is at the bottom.

At the bottom of the page, there is a footer with the text 'Results 1 - 20 out of 90' and navigation links for Page 1, 2, 3, 4, and >.

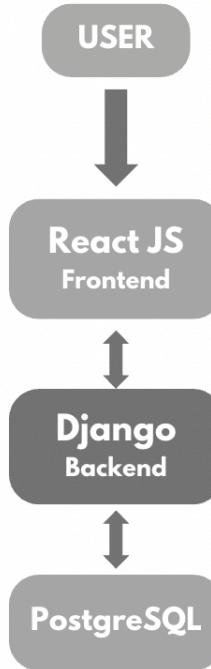
## Chat page

**start\_chat(item\_id, user\_id,)**

*Users can send a message to any other user by entering the chosen item id or user id.*



## 2. Architecture Design



This architecture should meet the non-functional requirements as described in the SRS document as follows:

- **Scalability:** The architecture is scalable, meaning it can handle an increased number of users and data. The backend and database can be scaled horizontally by adding more instances, and the frontend can be scaled vertically by increasing the resources of the server. To implement horizontal scaling, we can increase the number of servers which are managing database handling that run our application and distribute the workload among them. This can handle more requests and tolerate failures or outages of individual servers. Apart from this, if need be, we can also use cloud-based services for managing database requests while maintaining privacy of the users.

- **Performance:** The architecture is designed for high performance while being simple to understand and implement, with a separation of concerns between frontend and backend, and the use of APIs to communicate between them, along with a powerful PostGre SQL database for data retrieval and management. This allows for optimized data access and

processing.

- **Safety and Security:** Security is of prime importance in our software, since we are handling sensitive private information of the users such as medical reports and diagnostics.

For this reason, our architecture implements security measures such as the protection of sensitive data and enforcing access control. This is done by devising an authentication system which verifies the phone number and license (in case of doctor) of the user and prevents unauthorised access, all of which is implemented using the backend framework.

- **Interoperability:** The given architecture uses React.js and Django for the frontend and backend respectively, both of which are extremely popular and reliable frameworks for software development, and hence compatible across almost all major browsers on the internet. This allows for smooth functioning of the software on all servers and for all users, irrespective of the devices or browsers used.

- **Reliability:** Through rigorous testing and beta testing, as well as a robust design achieved by using enhanced and flexible code quality, we plan to provide continuous integration and deployment within our architecture so that any bugs or glitches are prevented from occurring and the software works smoothly. We also plan to cover all details through thorough and up-to-date documentation, which will make it easy to use and convenient for users, while being accessible most of the time and dynamically updated as well.

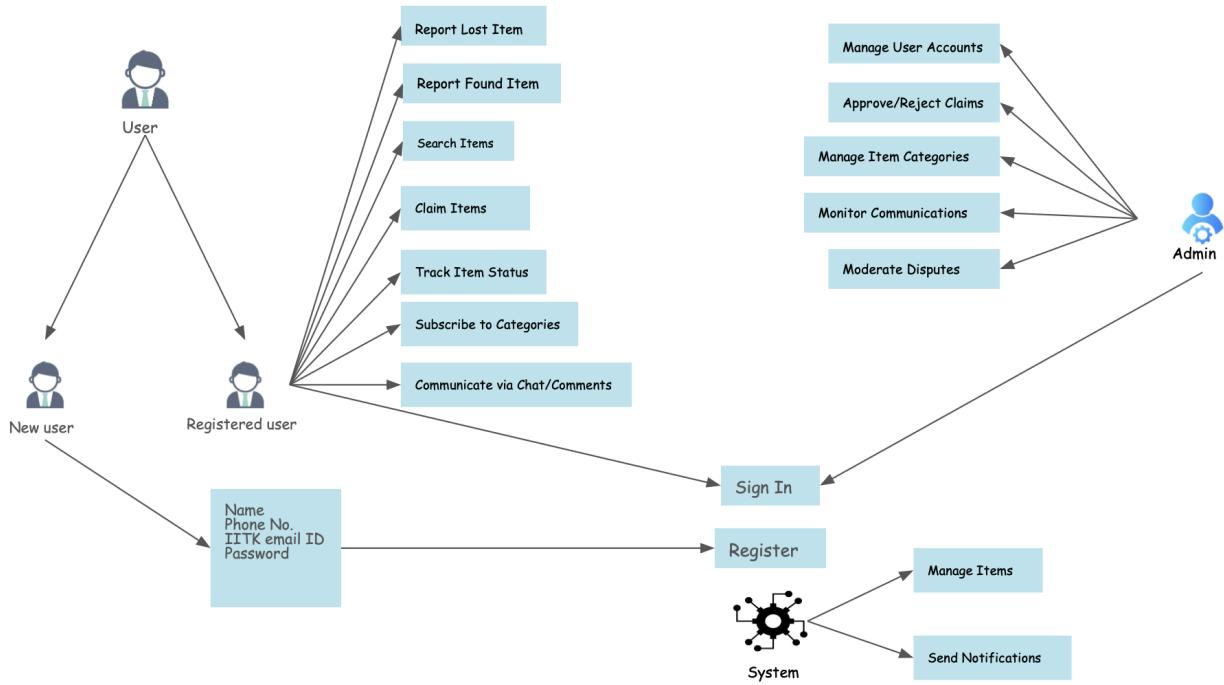
## 3.Object Oriented Design

### 3.1 Use Case Diagrams

#### Lost and Found System

The following diagram illustrates the various use cases involved in the system:

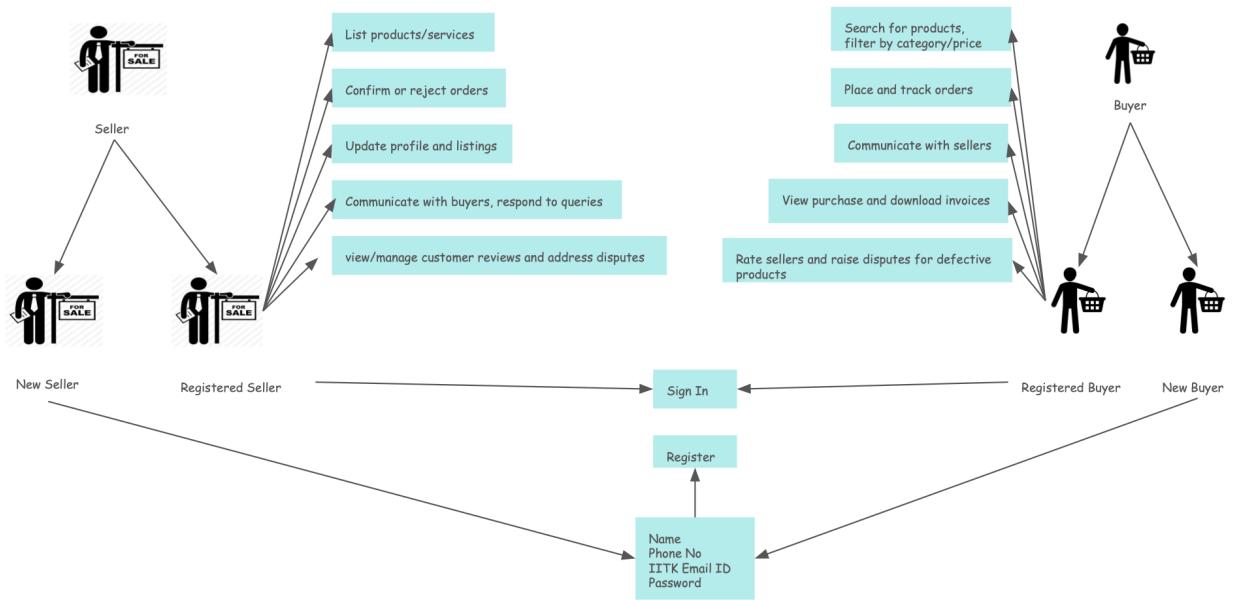
- **Students register** using their official IITK email ID.
- **Registered students and admins sign in** using their credentials with role-based access control.
- **Students report lost items** by submitting details like description, category, images, location, and date.
- **Students report found items** with similar details for easy identification.
- **Students search for items** using keywords, categories (e.g., electronics, books, ID cards), and locations.
- **Students filter search results** by date, category, location, or status (lost/found/claimed).
- **Students claim items** by submitting verification details such as proof of ownership.
- **System notifies reporters** when someone initiates a claim for their reported item.
- **Admins approve or reject claims** if disputes arise, ensuring proper validation.
- **Admins manage user accounts**, including activating or deactivating accounts when necessary.
- **Admins manage item categories** for easier reporting and searching (e.g., electronics, personal belongings).
- **Students track the status of reported items** through stages like Reported, Matched, and Claimed.
- **System automatically recommends potential matches** for lost and found items using NLP for text descriptions and computer vision for image analysis.
- **System sends notifications** to users about potential matches, claims initiated, or status updates.
- **Users subscribe to specific categories or keywords**, receiving notifications when new items are reported.
- **Students and claimants communicate** via commenting or a chat feature to facilitate easier verification.
- **Admins monitor and moderate communication** to resolve disputes effectively.



## Marketplace System

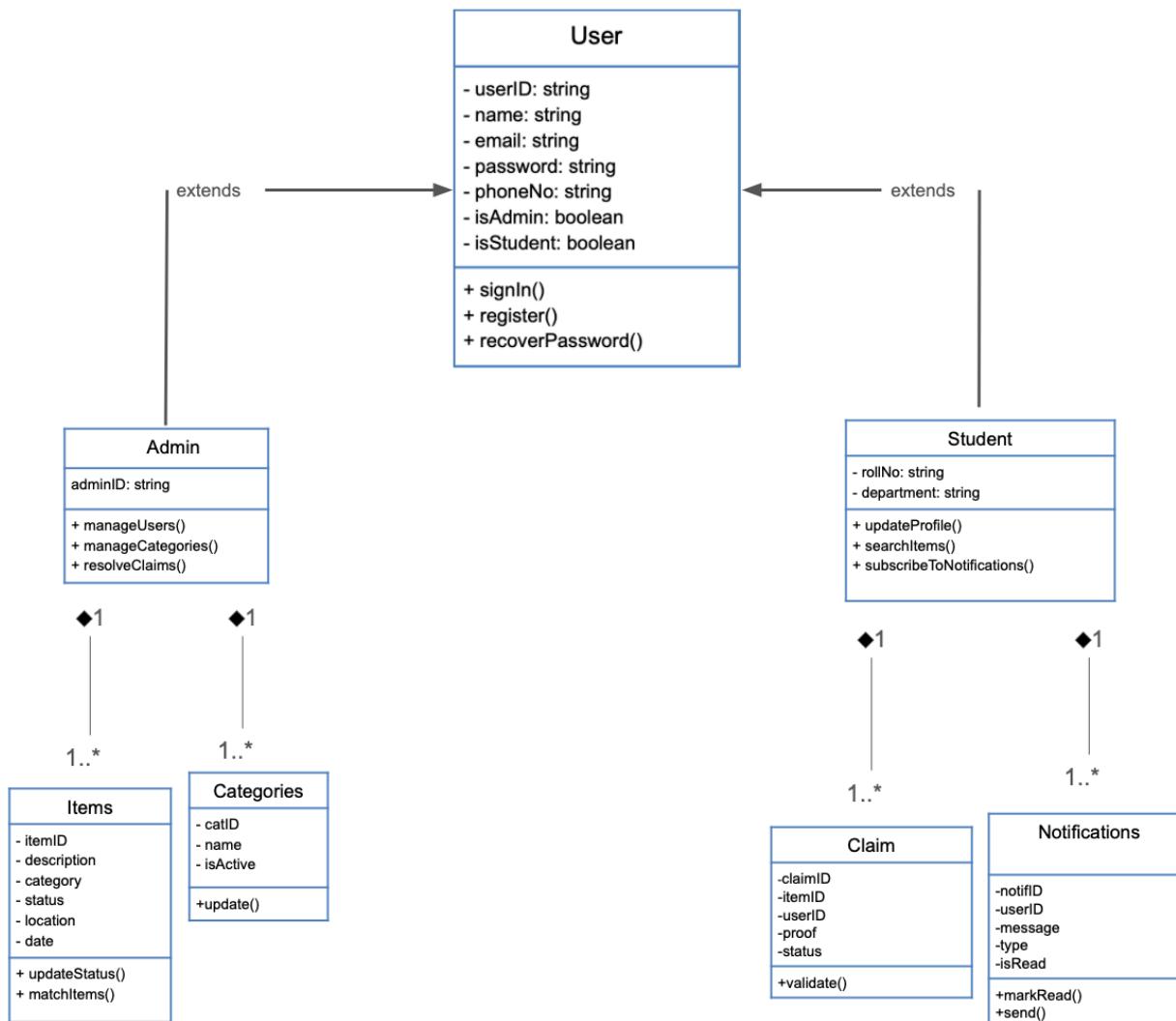
The following diagram illustrates the various use cases involved in the system.

- New users register as buyers or sellers, with sellers providing verification details.
- Registered buyers and sellers sign in using their credentials.
- Sellers list products/services with details like name, category, price, and images.
- Buyers search for products using filters like category, price, and seller rating.
- Buyers place orders by adding items to their cart and selecting payment options.
- Sellers manage orders by confirming, rejecting, or updating order status.
- Buyers and sellers communicate via a built-in messaging system.
- Sellers update their profile, business details, and product listings.
- Buyers view their purchase history and download invoices.
- Buyers raise disputes for defective products, and sellers address them.
- Admin manually verifies seller business credentials before allowing sales.
- Sellers manage and respond to customer reviews and ratings.
- Buyers rate and review sellers after a purchase.

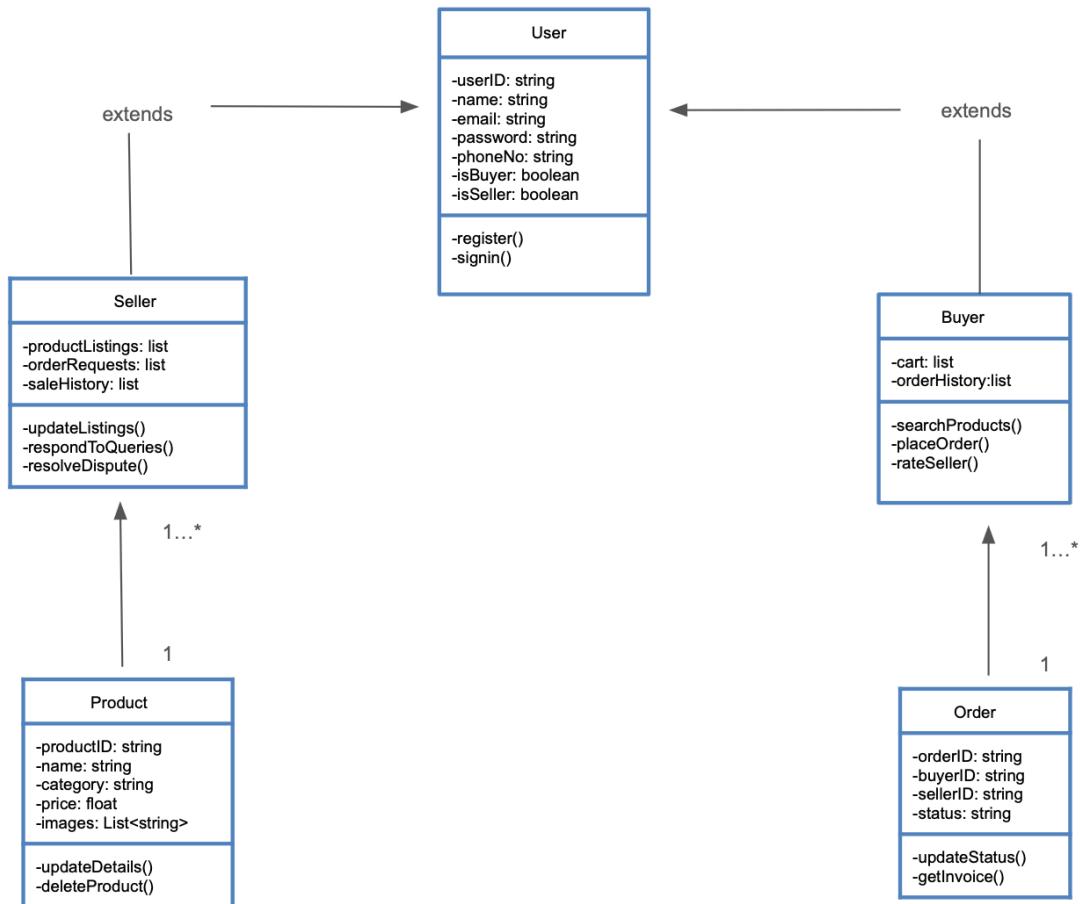


## 3.2 Class Diagrams

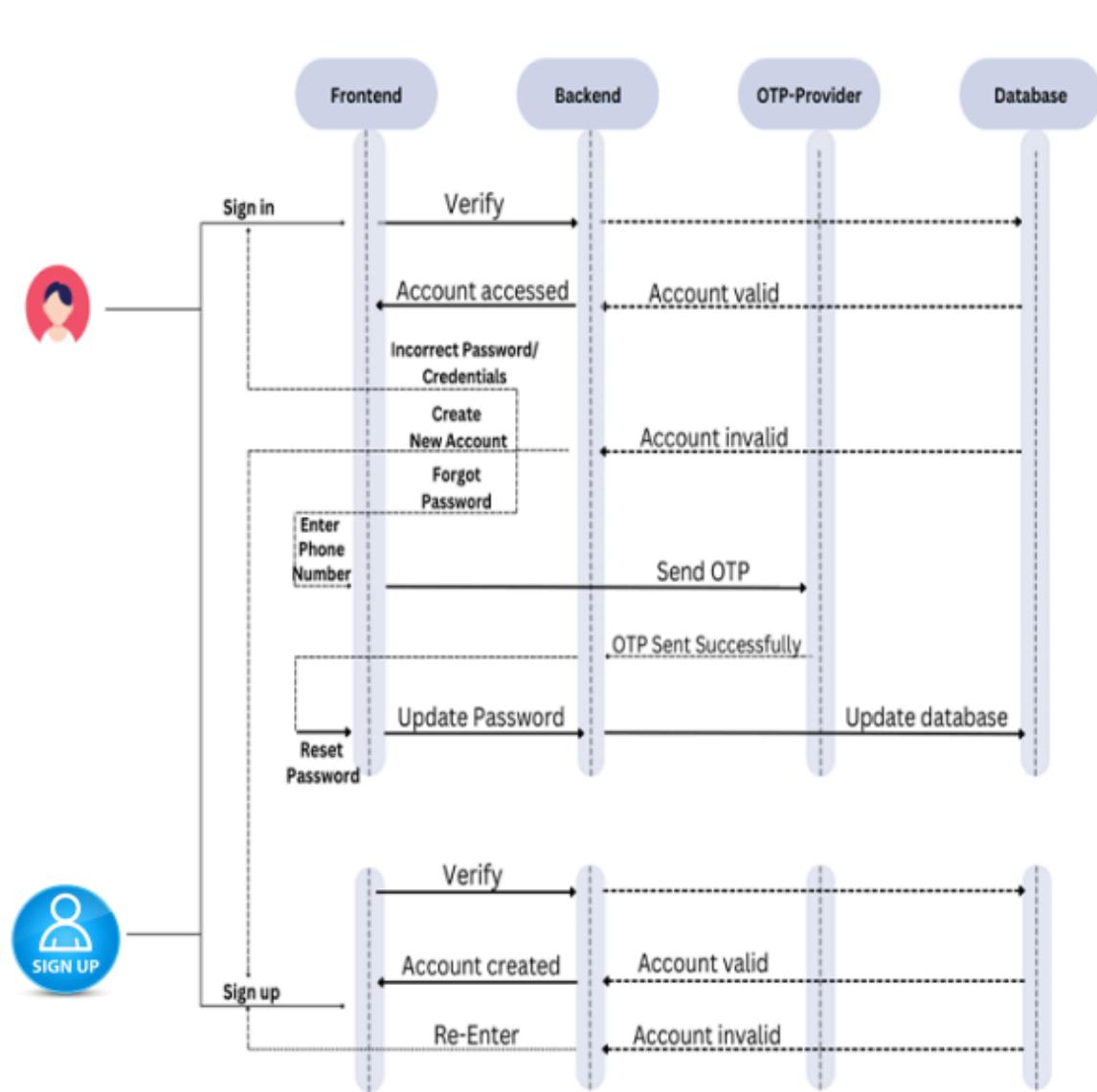
### Lost and Found System

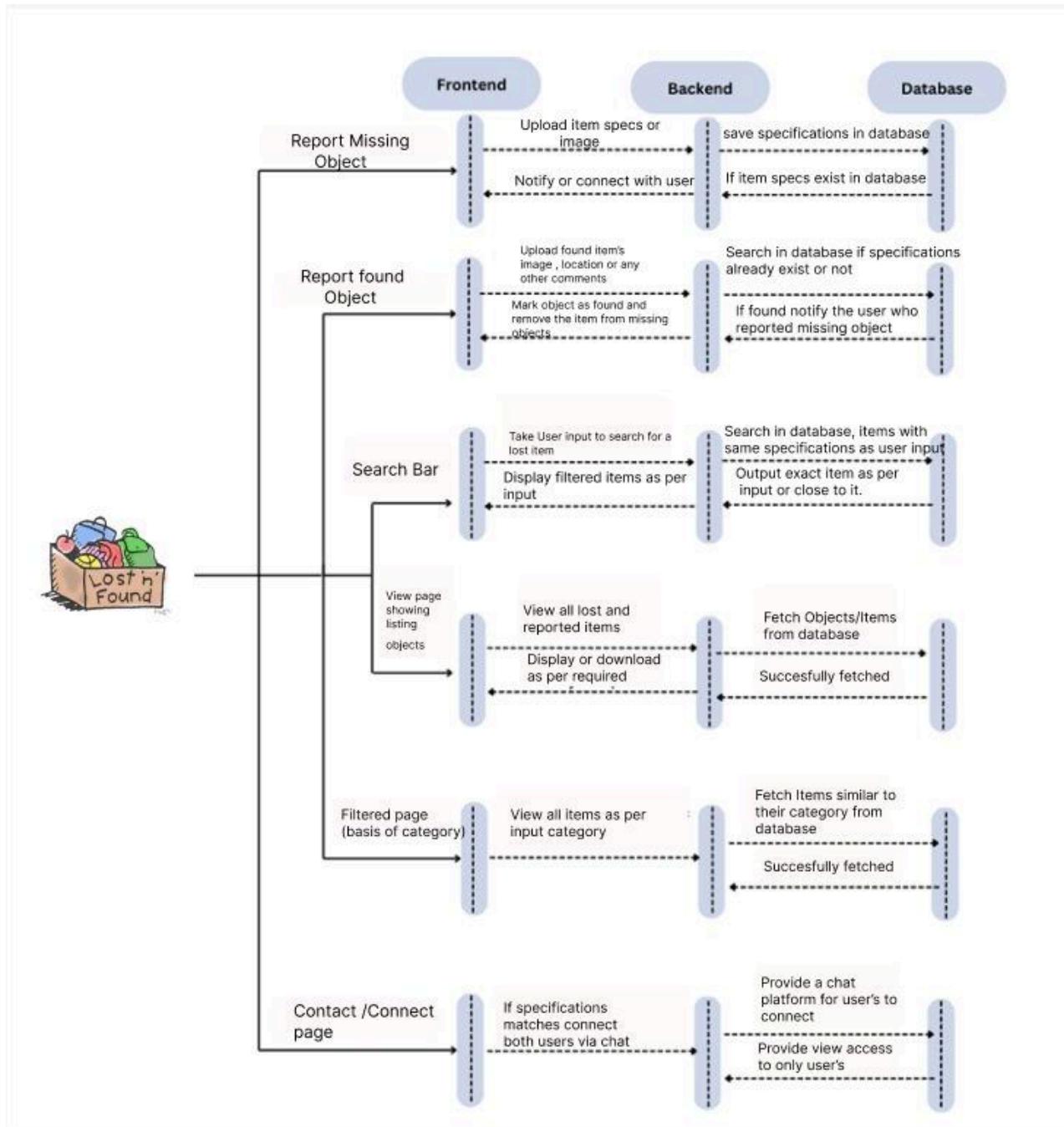


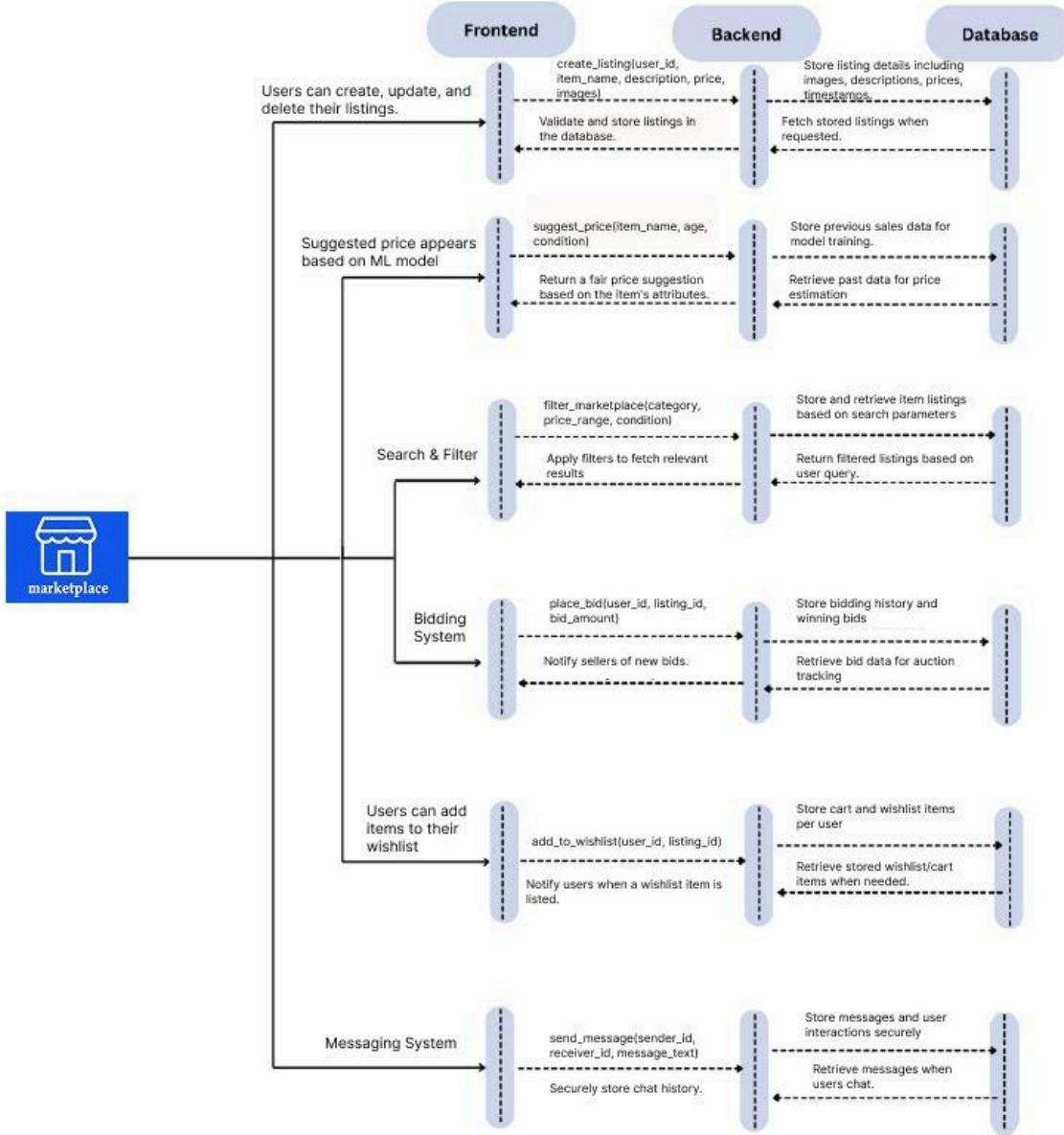
## Marketplace System



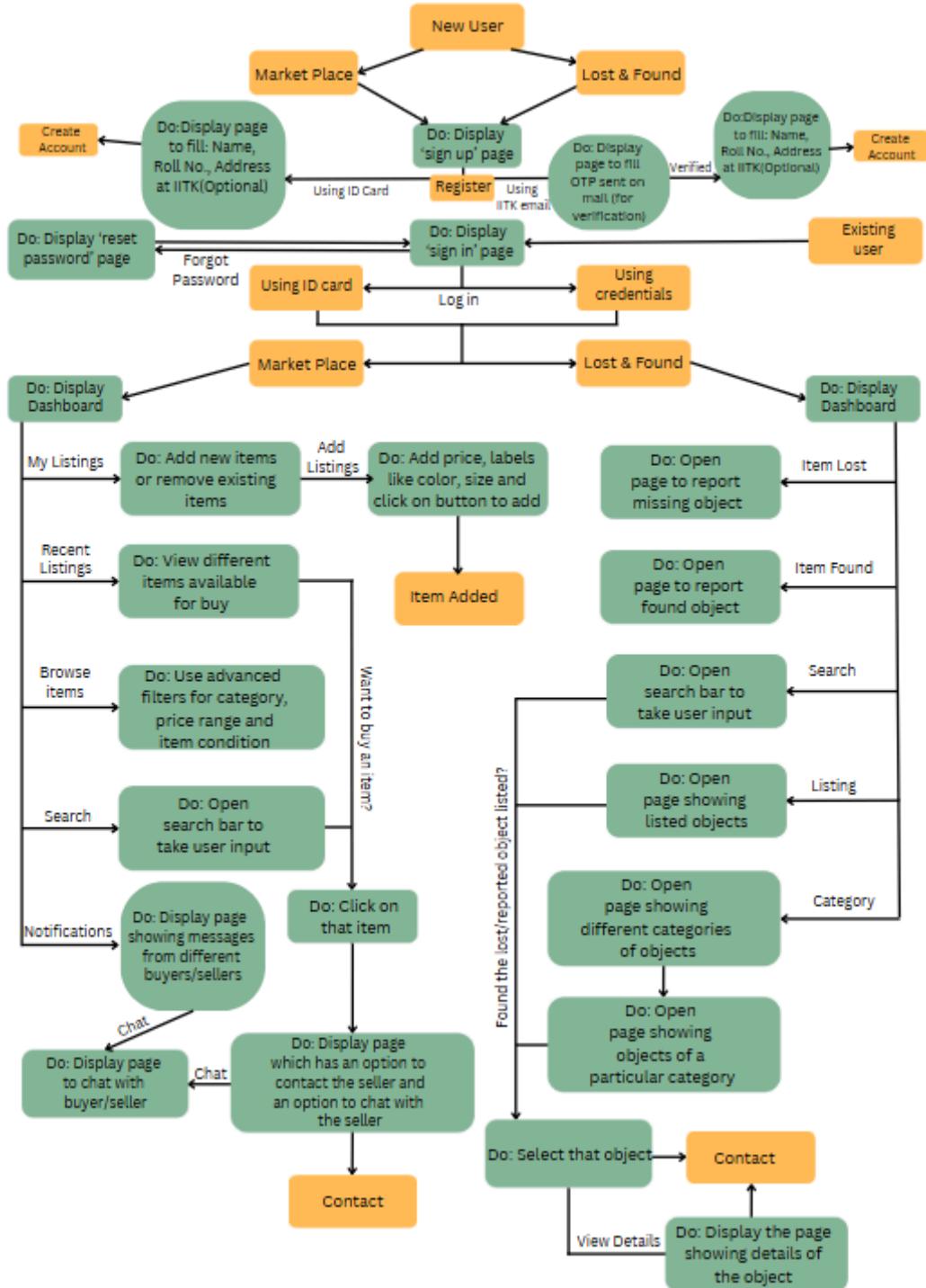
### 3.3 Sequence Diagrams





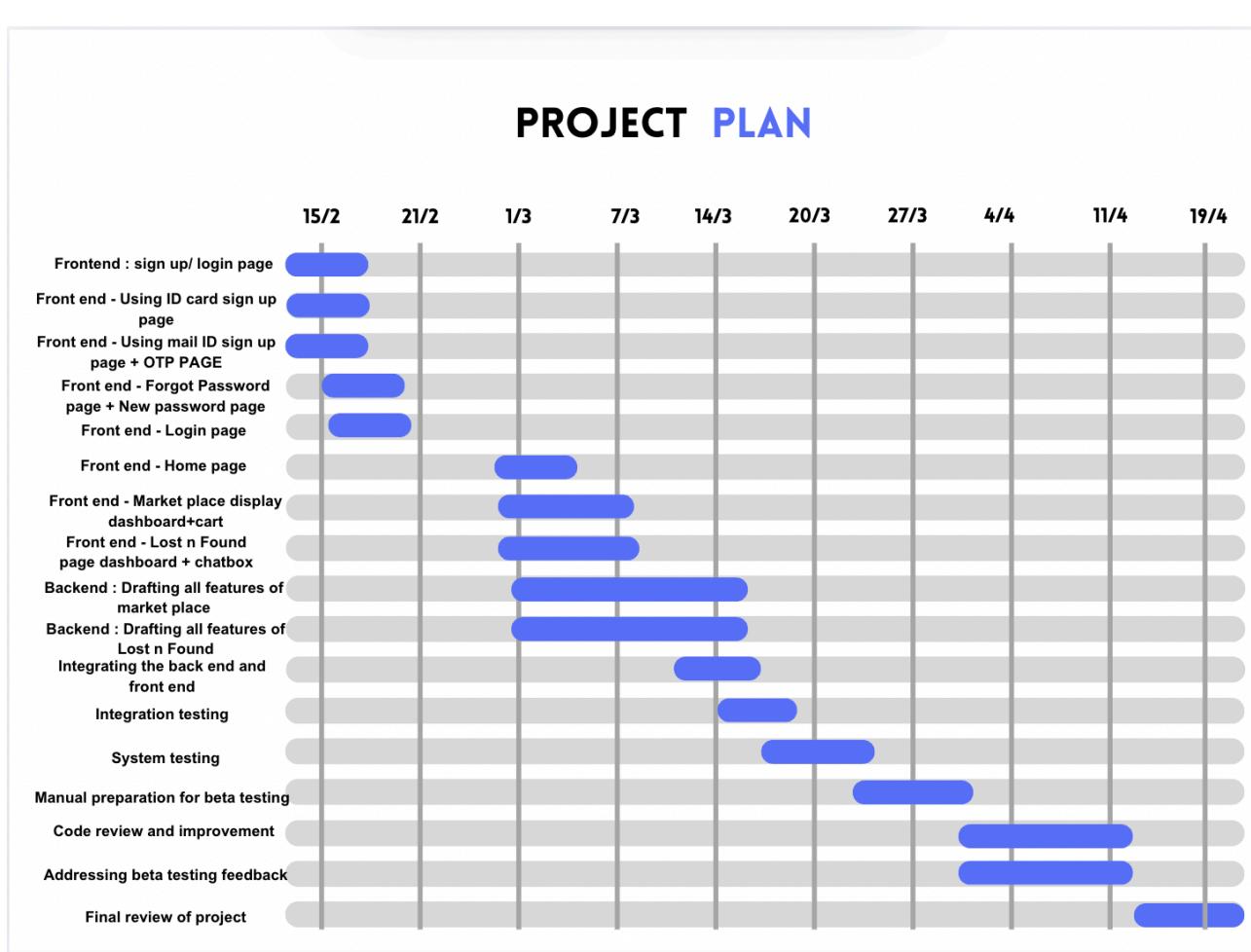


### 3.4 State Diagram



## Project Plan

### PROJECT PLAN



Activity	Start Date	Duration	End date	Team Members
Frontend : sign up/ login page	15/02/25	2	17/02/25	Riddhima,Ritul
Front end - Using ID card sign up page	15/02/25	2	17/02/25	Krishiv, Kanika

<b>Front end - Using mail ID sign up page + OTP PAGE</b>	15/02/25	2	17/02/25	Riya, Rachit
<b>Front end - Forgot Password page + New password page</b>	17/02/25	2	19/02/25	Vishal, Vishap
<b>Front end - Login page</b>	17/02/25	2	19/02/25	Manavjeet, Esra
<b>Front end - Home page</b>	1/03/25	3	4/03/25	Riddhima,Ritul
<b>Front end - Market place display dashboard+cart</b>	1/03/25	3	4/03/25	Krishiv, Kanika
<b>Front end - Lost n Found page dashboard + chatbox</b>	1/03/25	3	4/03/25	Riya, Rachit
<b>Backend : Drafting all features of market place</b>	1/03/25	13	14/03/25	Vishal, Vishap, Krishiv, Riddhima
<b>Backend : Drafting all features of Lost n Found</b>	1/03/25	13	14/03/25	Manavjeet, Esra, Kanika, Ritul
<b>Integrating the back end and front end</b>	13/03/25	3	16/03/25	Entire team
<b>Integration testing</b>	15/03/25	2	17/03/25	Entire team
<b>System testing</b>	17/03/25	3	21/03/25	Entire team
<b>Manual preparation for</b>	25/03/25	3	28/03/25	Entire team

<b>beta testing</b>				
<b>Code review and improvement</b>	29/03/25	12	11/04/25	Entire team
<b>Addressing beta testing feedback</b>	29/03/25	12	11/04/25	Entire team
<b>Final review of project</b>	12/04/25	7	19/04/25	Entire team

## Group Log

- Offline meetings were hosted on a regular basis to discuss the software ideas, consistently monitor the completion of tasks assigned to every team member.
- Apart from this, a WhatsApp Group was also created to discuss daily updates over the documentation, along with brainstorming over some sudden change of thoughts.

<i>Date, Time &amp; Duration</i>	<i>Meet Type</i>	<i>Ongoing Discussions in the meet</i>
26/01/2025	Offline Meet	Forming groups among our team to tackle different aspects of the project
2/02/2025	Online Meet	Dividing sections of the SDD, and assigning them to members of the team
4/02/2025	Online Meet	To check on the progress of all team members
5/02/2025	Offline Meet	Final meet amongst the team members as a robust draft of the SDD documentation