

Lexing, Parsing (CAP+MIF08)

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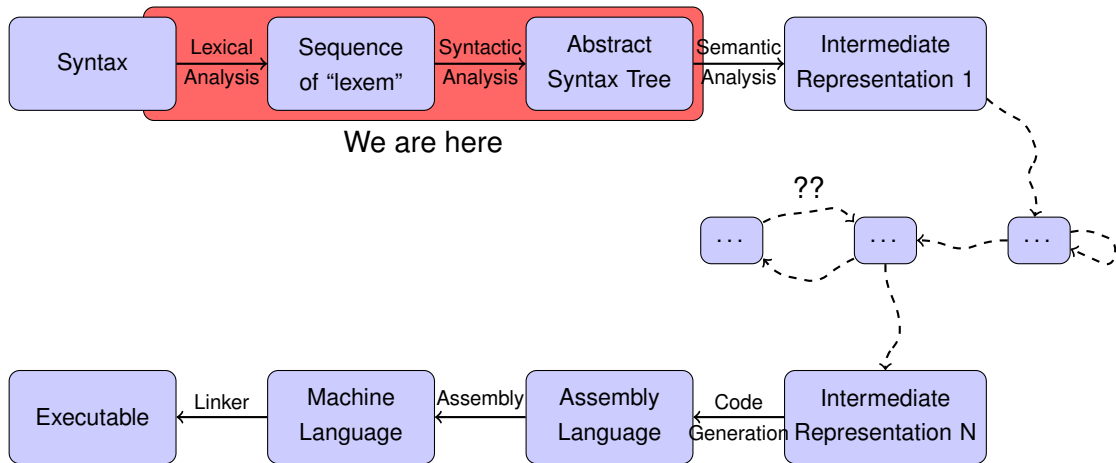
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A Standard™ Compiler Pipeline



Goal of this chapter

- Understand the syntactic structure of a language;
- Separate the different steps of syntax analysis;
- Be able to write a syntax analysis tool for a simple language;
- **Remember:** syntax \neq semantics.

Syntax analysis steps

How do **you** read text ?

- Text=a sequence of symbols (letters, spaces, punctuation);
- Group symbols into tokens:
 - Words: groups of letters;
 - Punctuation; Spaces.

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 - Propositions;
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- Then proceed with word meanings:
 - Definition of each word.
ex: a dog is a hairy mammal, that barks and...
 - Role in the phrase: verb, subject, ...

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Syntax analysis=Lexical analysis+Parsing

- 1 Lexical Analysis
 - Principles
 - Tools
- 2 Syntactic Analysis

What for ?

```
int y = 12 + 4*x ;
```

⇒ [TINT, ID("y"), EQ, INT(12), PLUS, INT(4), TIMES, ID("x"), SCOL]

► Group characters into a list of **tokens**, e.g.:

- The word “int” stands for type integer (predefined identifier in most languages, keyword here);
- A sequence of letters stands for a identifier (typically, a variable);
- A sequence of digits stands for an integer literal;
- ...

1 Lexical Analysis

- Principles
- Tools

Principle

- Take a lexical description: $E = (\underbrace{E_1}_{\text{Tokens class}} \mid \dots \mid E_n)^*$
- Construct an automaton.

Example - lexical description (“lex file”)

$$E = ((0|1)^+|(0|1)^+.(0|1)^+|'+')^*$$

What's behind

Regular languages, regular automata:

- Thompson construction ► non-det automaton
 - Determinization, completion
 - Minimisation
- And non trivial algorithmic issues (remove ambiguity, compact the transition table).

1 Lexical Analysis

- Principles

- Tools

Tools: lexical analyzer constructors

- Lexical analyzer constructor: builds an automaton from a regular language definition;
- Ex: Lex (C), JFlex (Java), OCamllex, **ANTLR** (multi), ...
- **input** of, e.g. ANTLR: a set of regular expressions with actions (Toto.g4);
- **output** of ANTLR: the lexer, a file (Toto.java) that contains the corresponding automaton (input of the lexer = program to compile, output = sequence of tokens)

Analyzing text with the compiled lexer

- The **input of the lexer** is a text file;
- Execution:
 - Checks that the input is accepted by the compiled automaton;
 - Executes some actions during the “automaton traversal”.

Lexing tool for Java: ANTLR

- The official webpage : www.antlr.org (BSD license);
- ANTLR is both a lexer and a parser generator;
- ANTLR is multi-language (not only Java).

ANTLR lexer format and compilation

.g4

```
lexer grammar XX;  
@header { // Some init code...  
}  
@members { // Some global variables  
}  
// More optional blocks are available  
--->> lex rules
```

Compilation (using the java backend)

```
antlr4 Toto.g4           // produces several Java files  
javac *.java             // compiles into xx.class files  
java org.antlr.v4.gui.TestRig Toto tokens
```

Lexing with ANTLR: example

Lexing rules:

- Must start with an upper-case letter;
- Follow extended regular-expressions syntax (same as egrep, sed, ...).

A simple example

```
lexer grammar Tokens;
```

```
HELLO : 'hello' ; // beware the single quotes
```

```
ID : [a-z]+ ; // match lower-case identifiers
```

```
INT : [0-9]+ ;
```

```
KEYWORD : 'begin' | 'end' | 'for' ; // perhaps this should be elsewhere
```

```
WS : [ \t\r\n]+ -> skip ; // skip spaces, tabs, newlines
```

Lexing - We can count!

Counting in ANTLR - CountLines2.g4

```
lexer grammar CountLines2;  
  
// Members can be accessed in any rule  
@members {int nbLines=0;}  
  
NEWLINE : [\r\n] {  
    nbLines++;  
    System.out.println("Current lines:"+nbLines);} ;  
WS : [ \t]+ -> skip ;
```

- 1 Lexical Analysis
- 2 Syntactic Analysis
 - Principles
 - Tools

2 Syntactic Analysis

- Principles
- Tools

What's Parsing ?

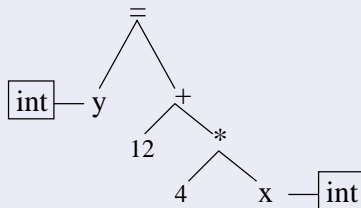
Relate tokens by structuring them.

Flat tokens

[TINT, ID("y"), EQ, INT(12), PLUS, INT(4), TIMES, ID("x"), SCOL]

⇒ **Parsing** ⇒

Accept → Structured tokens



For now

Only write acceptors : yield “OK” or “Syntax Error”.

What's behind ?

From a Context-free Grammar, produce a Pushdown Automaton¹ (already seen in L3 course?)

¹Automate à Pile

Recalling grammar definitions

Grammar

A **grammar** is composed of :

- A finite set N of non terminal symbols
- A finite set Σ of terminal symbols (disjoint from N)
- A finite set of production rules, each rule of the form $w \rightarrow w'$ where w is a word on $\Sigma \cup N$ with **at least** one letter of N . w' is a word on $\Sigma \cup N$.
- A start symbol $S \in N$.

Example

Example:

$$S \rightarrow aSb$$

$$S \rightarrow \varepsilon$$

is a grammar with $N = \dots$ and \dots

Associated Language

Derivation

G a grammar defines the relation :

$$x \Rightarrow_G y \text{ iff } \exists u, v, p, q \text{ } x = upv \text{ and } y = uqv \text{ and } (p \rightarrow q) \in P$$

- ▶ A grammar describes a **language** (the set of words on Σ that can be derived from the start symbol).

Example - associated language

$$S \rightarrow aSb$$

$$S \rightarrow \varepsilon$$

The grammar defines the language $\{a^n b^n, n \in \mathbf{N}\}$

$$S \rightarrow aBSc$$

$$S \rightarrow abc$$

$$Ba \rightarrow aB$$

$$Bb \rightarrow bb$$

The grammar defines the language $\{a^n b^n c^n, n \in \mathbf{N}\}$

Context-free grammars

Context-free grammar

A **CF-grammar** is a grammar where all production rules are of the form $N \rightarrow (\Sigma \cup N)^*$.

Example:

$$S \rightarrow S + S | S * S | a$$

The grammar defines a language of arithmetical expressions.

► Notion of **derivation tree**.

Exercise: draw a derivation tree of a^*a+a (with the previous grammar).

Parser construction

There exists algorithms to recognize class of grammars:

- Predictive (descending) analysis (LL)
- Ascending analysis (LR)
- ▶ See the Dragon book.

2 Syntactic Analysis

- Principles

- Tools

Tools: parser generators

- Parser generator: builds a Pushdown Automaton from a grammar definition;
- Ex: yacc (C), javacup (Java), OCamllyacc, **ANTLR**, ...
- **input** of ANTLR: a set of grammar rules with actions (Toto.g4);
- **output** of ANTLR: a file (Toto.java) that contains the corresponding Pushdown Automaton.

Lexing then Parsing

Concretely, we need a way:

- To declare terminal symbols (**tokens**);
 - To write grammars.
- Use both Lexing rules and Parsing rules.

Parsing with ANTLR: example

$$S \rightarrow aSb$$

$$S \rightarrow \varepsilon$$

The grammar defines the language $\{a^n b^n, n \in \mathbf{N}\}$

Parsing with ANTLR: example (cont')

AnBnLexer.g4

```
lexer grammar AnBnLexer;
```

```
// Lexing rules: recognize tokens
```

```
A: 'a' ;
```

```
B: 'b' ;
```

```
WS : [t\r\n ]+ -> skip ; // skip spaces, tabs, newlines
```

Parsing with ANTLR: example (cont')

AnBnParser.g4

```
parser grammar AnBnParser;  
options {tokenVocab=AnBnLexer;} // extern tokens definition  
  
// Parsing rules: structure tokens together  
prog : s EOF ; // EOF: predefined end-of-file token  
s : A s B {System.out.println("rule S applied");}  
    | // nothing for empty alternative  
    ;
```

ANTLR4 expressivity

ALL(*) = Adaptive LL(*)

At parse-time, decisions gracefully throttle up from conventional fixed $k \geq 1$ lookahead to arbitrary lookahead.

Further reading (SIGPLAN Notices'14 paper, T. Parr, K. Fisher)

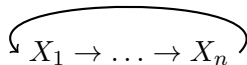
<https://www.antlr.org/papers/allstar-techreport.pdf>

Left recursion

ANTLR allows left recursion (but right recursion usually more efficient):

a: a b;

But not indirect left recursion.



There exist algorithms to eliminate indirect recursions.

Lists

ANTLR allows lists:

```
prog: statement+ ;
```

Read the documentation!

<https://github.com/antlr/antlr4/blob/master/doc/index.md>

So Far ...

ANTLR has been used to:

- Produce **acceptors** for context-free languages;
- Do a bit of computation on-the-fly.

⇒ In a classic compiler, parsing produces an **Abstract Syntax Tree**.

► Next course!