

# Lab 8

## Going Parallel with futures!

### Objective

- Implement a parallel language extension to MiniC.
- Define new primitives for launching asynchronous tasks, and wait for the results of such tasks.
- Implement a simple future library based on two main primitives: `Async` and `Get`.
- (minor) Introduce type checking for the new primitives and future types.

The approach taken in this lab is based on a source-to-source compilation from MiniC with new primitives to real C with pointers and function pointers, followed by a standard C compilation linking with a library named `lib/futurelib.c` that you will implement.

**Getting started** Update your Git repository with `git pull` and look at the content of the new directory `TPfutures/`.

MiniC Future is a simple extension of MiniC with two new primitives:

1. `Async`: `Async(f, i)` where `f` is a function name and `i` an integer expression. It returns a `futint`, i.e. a future to an integer, the effect is to call `f(i)` asynchronously and return a future. In the whole subject we restrict ourselves to asynchronous invocation of functions that takes one integer parameter and return an integer.
2. `Get`: `Get(fut)` where `fut` is an expression of type `futint` returns an `integer`. It is the value of the asynchronously called function represented by the future `fut`.

The objective is to be able to execute MiniC programs on your machines, using *threads*.

### 8.1 Front-end for MiniCFutures: a source-to-source translator

#### 8.1.1 Typing (Can be done later)

##### EXERCISE #1 ▶ Typing

Implement the typing of Get and Async.

We provide you an empty typing visitor `MiniCTypingVisitor.py` that should be replaced by your own.

Implement the typing of `Async(f, i)` in the restricted case where `f` is a function that takes a single integer: check the correct typing of `f`, of arguments and return types, and return a `futint` type.

You can choose to do the typing at the end of the lab. In this case, use `DISABLE_TYPECHECK = True` in the file `test_futures.py`.

#### 8.1.2 Translator - nothing to do

##### EXERCISE #2 ▶ Demo - source to source translator

Run `make test` to generate a modified `.cfut` file for each test: check what the output program looks like.

Understand what the file `MiniCPPLListener.py` does: have a look at the `enterProgRule`, `exitFuncDecl`, and `enterAsyncFuncCall` functions to understand what they do. You should not have to modify this part but it is better to understand it (it is not forbidden to modify this file if you need to).

##### EXERCISE #3 ▶ Understand the compilation chain

Use `make run TESTFILE=tests/provided/test_fut0.c` to understand how the `.cfut` file is compiled and launched.

## 8.2 Execution library for futures in C

We give you indications for the number of lines of each function to implement.

From now on, the objective is to implement the file lib/futurelib.c that implements all functions defined in the include/futurelib.h header file. This file is briefly commented with what each function should do.

### EXERCISE #4 ► Implementing Async

To implement Async you can proceed as follows (test frequently: it is difficult to have threads running right in C without heavy testing).

1. Implement the runTask function that simply runs the function (a casting of parameter is necessary and accessing to the right field of the arg\_struct structure is also necessary). This function is responsible for de-allocating the parameter param (that will be allocated in Async below). *4 lines*.
2. Implement the function fresh\_future\_malloc that allocates memory space for futures and register all the futures created in the array All (NbAll indicates the last index the array is filled at) and initialize the resolved field of the allocated future to 0. *5-6 lines*
3. We will now complete the Async function. Call the function fresh\_future\_malloc from Async. First, consider a function that would return nothing: allocate space for the arguments to the invoked runTask function and create a new thread. Then return the right future. *10 lines*  
You can use the file test\_fut0.c, which uses Async but not Get.
4. Now you can start implementing the de-allocation of futures at the end: in the freeAllFutures function, invoke free\_future for all futures. *2 lines*

### EXERCISE #5 ► Future resolution and implementing Get

We now implement the second primitive of the library, Get, that checks if the task that should fill a future is finished (active wait); if it is finished then Get returns the value returned by the task.

1. Implement the resolve\_future function that is invoked from runTask and fills the right element of the future structure. *2 lines*
2. Implement Get that: checks whether the future is resolved; if it is, returns the resolution value; otherwise tries again (after a sleep (1)). Do a pthread\_join in Get after waiting for the thread. *5-7 lines*  
*We recall that a join is non blocking if the thread id doesn't exists any more cf. [http://man7.org/linux/man-pages/man3/pthread\\_join.3.html](http://man7.org/linux/man-pages/man3/pthread_join.3.html)*
3. Note (and verify with tests) that Get can be invoked several times on the same future.
4. Call Get on all futures at the end of the program (in freeAllFutures) to ensure that all threads are joined before exiting the program. *2 more lines*

## 8.3 To go further (bonus)

### EXERCISE #6 ► Async on Futures

Extend the library and the previous work to have Async functions that take in parameter a futint, i.e. enable Asyncf(fun, fut) expressions.

This requires a lot of major modifications to most of the library file and a global understanding of the approach.