

PhysicalServerInterface

```
classDiagram
    RemoteMachine --|> GenericMachine
    GenericMachine --|> PhysicalServerInterface
```

A UML class diagram illustrating inheritance. It consists of three rectangular boxes arranged vertically. The top box is labeled 'PhysicalServerInterface'. The middle box is labeled 'GenericMachine'. The bottom box is labeled 'RemoteMachine'. A vertical arrow points from the bottom of the 'GenericMachine' box to the bottom of the 'PhysicalServerInterface' box. Another vertical arrow points from the bottom of the 'RemoteMachine' box to the bottom of the 'GenericMachine' box. This indicates that 'GenericMachine' inherits from 'PhysicalServerInterface' and 'RemoteMachine' inherits from 'GenericMachine'.

GenericMachine

RemoteMachine