

# Password Policy in Drupal 8

Drupal GovCon 2015

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# outline

- introduction
- password policy concepts
- getting started
- lessons learned
- d8 architecture review
- pro tips
- giving back
- my thanks





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# intro

- technical architect at acquia
- using drupal since d6
- background in higher ed before coming to acquia
- interested in d8, devops, and continuous integration
- my true passion is teaching and enablement

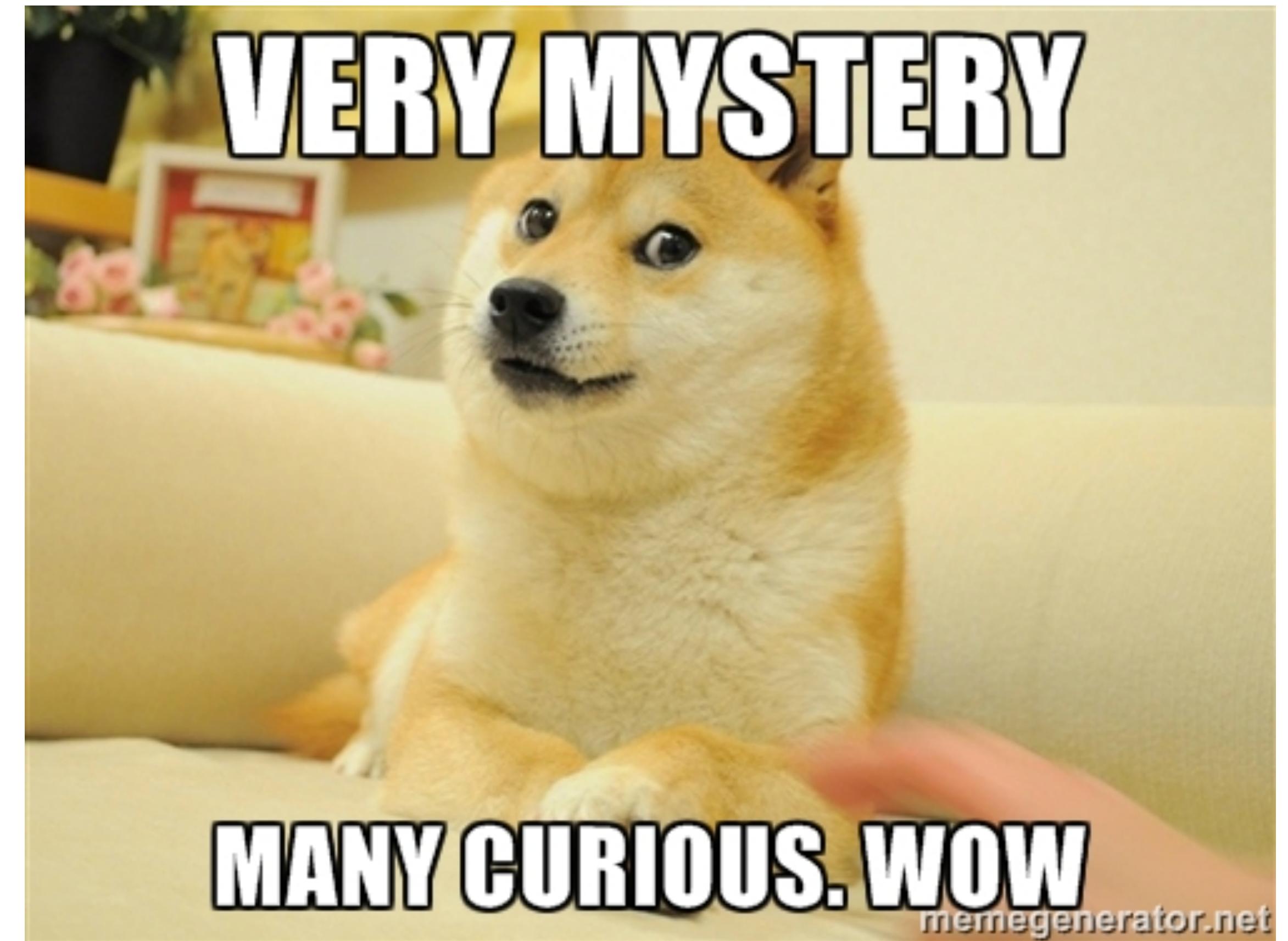




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# password policy module

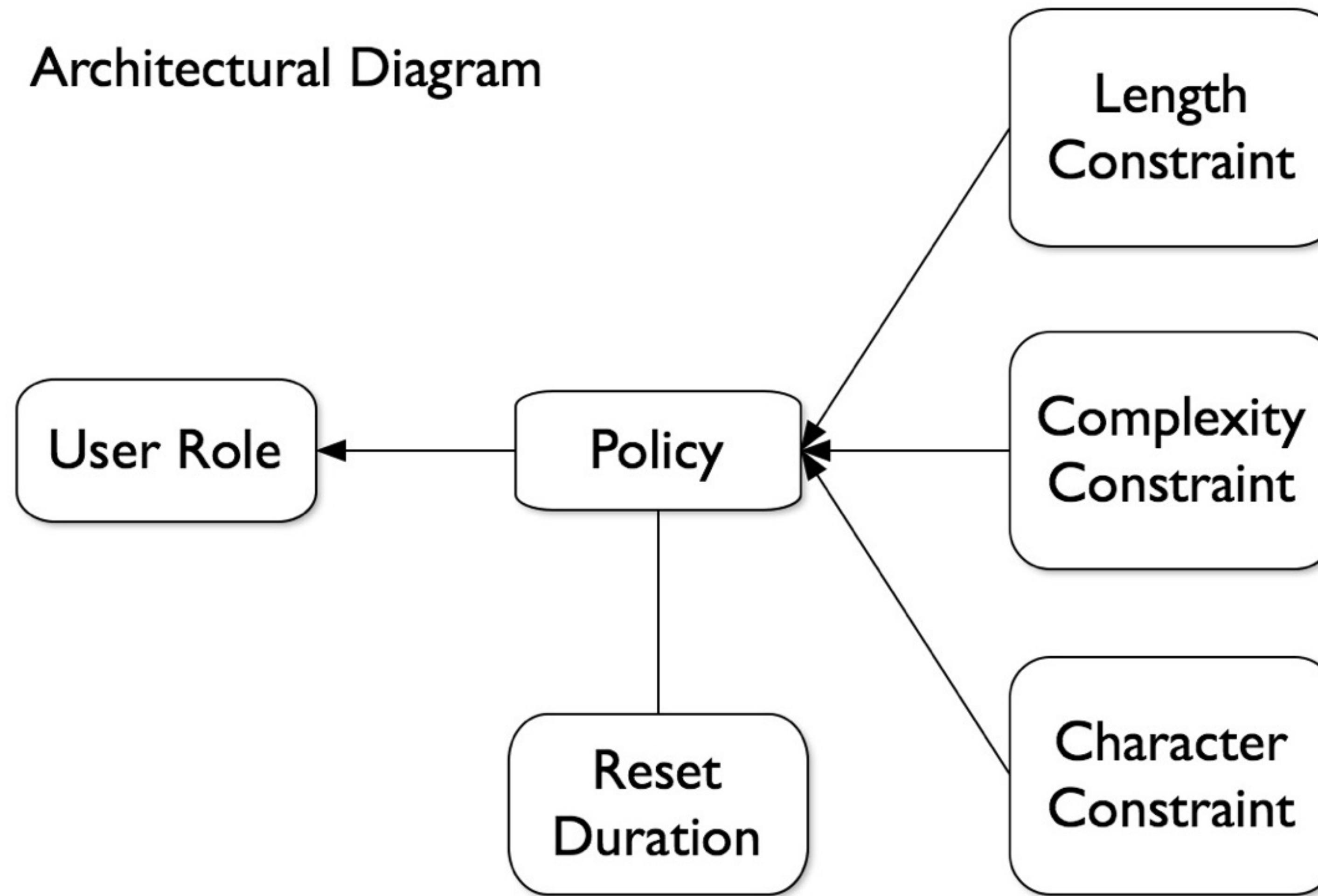
so, what's it do?



# password policy goals

- main goal is to constrain user passwords through policies and constraints
- **a policy applies to creating or updating passwords**
- a policy has one or more constraints to restrict attributes of a password
- one or more policies apply to one or more user roles
- example: a *length* policy has a *minimum character length constraint* and a *maximum character length constraint*

## Architectural Diagram



# constraint types

- a *constraint type* provides the ability to have consistency for similar constraints across policies
- character length constraint type example:

“X {minimum/maximum} characters”

- X is a parameter for a specific constraint
- {minimum/maximum} can be selected per constraint

# password reset

- part of a policy is to define when a user needs to reset his/her password
- this feature existed in the d7 module
- this is a *time-based constraint*
- does not apply to the password itself, maintains *user-by-user duration between password changes*

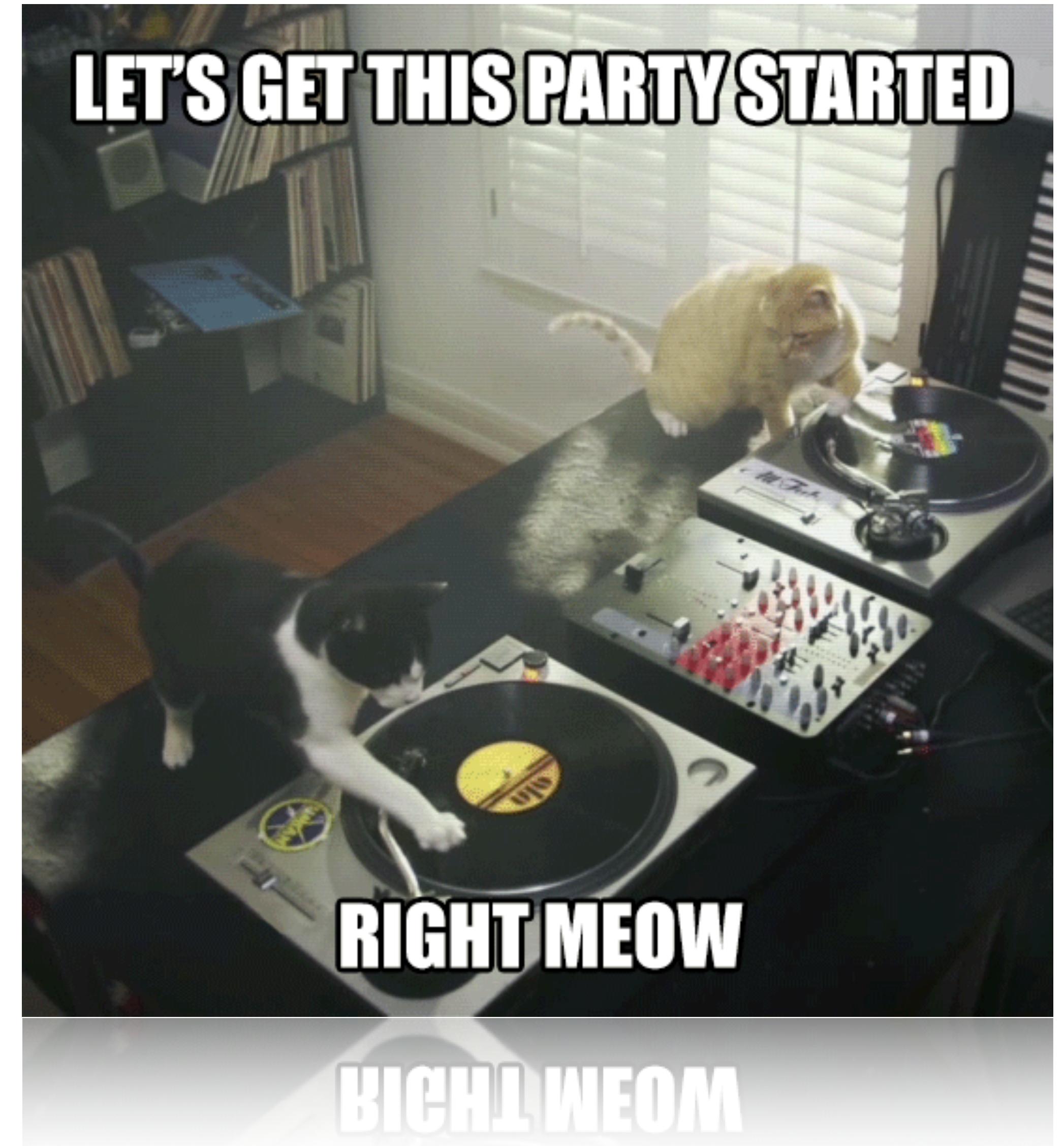


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# getting started

starting from a d7 mindset

exploring the world of d8



# module design

- **persistently store** password policies, constraints, and password reset settings
  - we will dive deeper into best practices here
- use of hooks (*form\_alter*) to enforce policy constraints when passwords are created / updated
  - same as D7
- use of cron events to enforce password reset
- use of *Symphony* events to force password reset for expired user passwords

# password policy plugins

- a policy is just a collection of constraints (a wrapper)
- **constraint types should be logically extensible for your specific policies**
- d8's custom *Plugin API* supports this concept perfectly
- allows for modules to **extend password policy behaviors by creating their own constraint types**
- example: *Password Policy Zxcvbn*
  - [https://github.com/nerdstein/password\\_policy\\_zxcvbn](https://github.com/nerdstein/password_policy_zxcvbn)
  - creates a **scoring-based constraint type** based on *Zxcvbn* library
  - specific policies select the score for the constraint

# my first attempt

→ too many d7 concepts

- database driven, not entity driven
- standard *Form API* and form alters

→ incorporated a few d8 concepts

- basic *YAML*: permissions, menu / routes, installation settings
- many core-provided classes/interfaces (forms, plugin, tests)
- created automated tests
- custom plugin system and service integration for the plugins
- leveraging *Symphony* events for user login enforcement



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# lessons learned

take some time to reflect on how  
you didn't really leverage d8  
concepts



# flaws with this attempt

- it's possible to use d7 concepts, but this makes for a crappy d8 module
- d8 is object oriented, not meant to be procedural like d7
- database content is not exportable
- password reset did not properly leverage CMI (extending fields of *User* entity)
- the code was overly complex in architecture
- enabling a module enables *all* plugins, what if you don't want all of them?
- **most d8 ports are very lean and leverage core-provided interfaces and classes**
- my initial port was hefty and bloated

# a more appropriate d8 port

- heavy use of objects, lean use of hooks
- *Config Entities* instead of database
  - use of *Drupal Console* to generate entities
  - config schemas
  - config forms
- use of *controllers* and services
- plugins implemented in submodules or other modules altogether



# details

→ services are globally available

- registered in module's `services.yml` file
- `\Drupal::service('encryption')->encrypt($string);`

→ **PSR-0/4** and **namespace concept** used within `src` directory to automagically understand the purpose of your classes

- `src/Form/...` to maintain all of your module's form classes
- `src/EventSubscriber/...` to associate classes with low-level Symfony events
- `src/Tests/...` to register automated tests

→ **object-oriented all the things!**

- leverage and extend core-provided classes
- interfaces, base classes, controllers, entities, **EVERYTHING!**
- custom callbacks into controllers, not in module file or includes

# entities are extensible

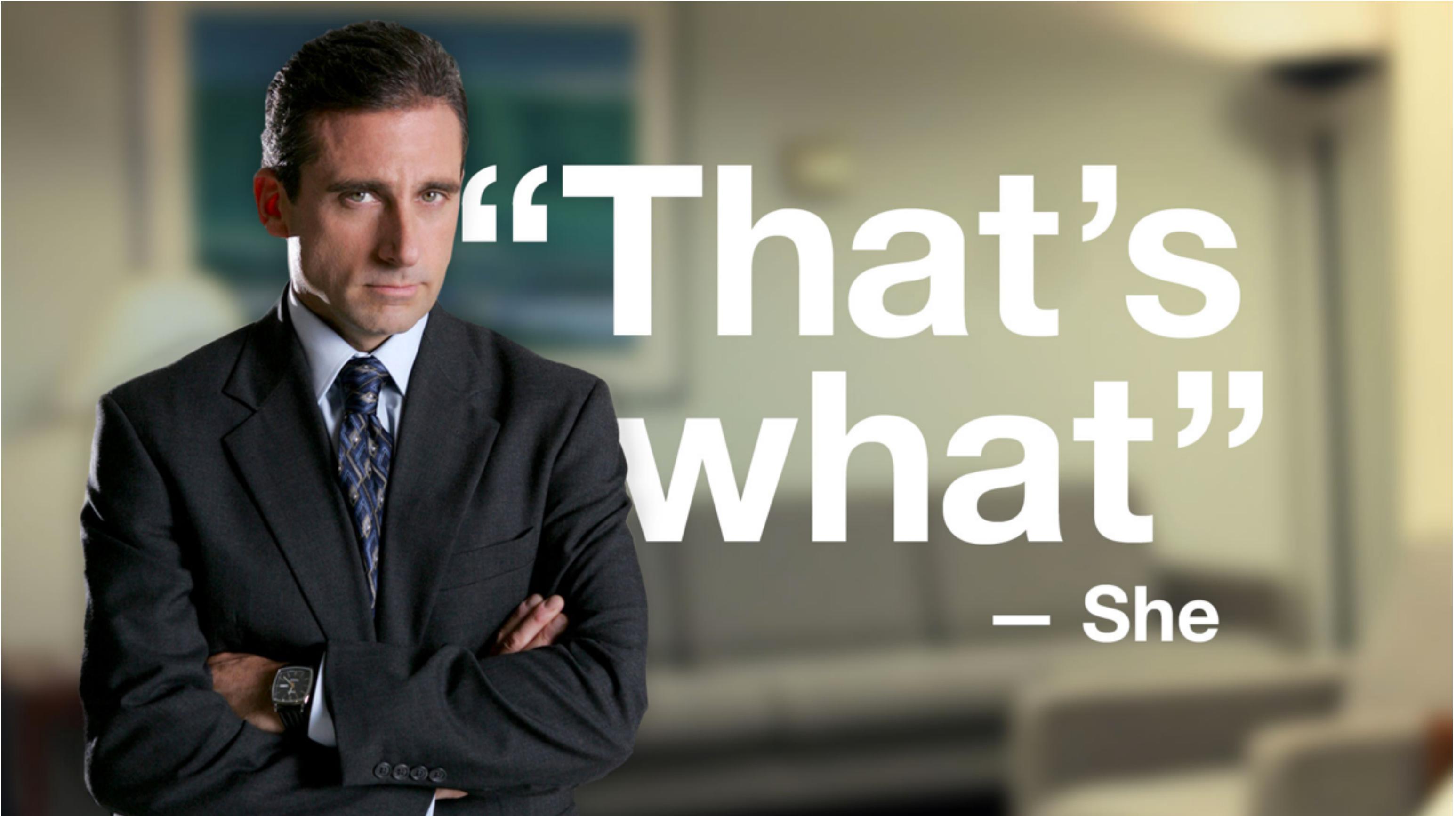
- you can create your own fields for existing entities
- **user reset attributes should not be a database table, they belong to the user entity**
- create the fields using Drupal interface
- use CMI to export fields as YML
- place YML into *config/install* directory of your module



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# d8 architecture review

lets review the d8-ness



# review of d8 concepts

→ *ConfigEntity, ConfigForm, config/schema/[module].schema.yml*

- CMI FTW! seriously, **consider this for persistent storage**
- limits use of database api
- **extend existing system entities with module-defined fields**
- learn how to use schema-based storage - it's worth it!

→ *Services and Plugins*

- plugin manager, interface, base class concepts
- Use of global \Drupal class, containers and service invocation

→ core-provided interfaces / classes perform a lot of the leg work

- delivers a ton of out-of-the-box functionality

# how do you figure out the tools in d8?

→ learning the tools core provides is **really tricky**

- d.o documentation exists for core interfaces / classes
- some of core is still being developed and actively worked on
- it's not always clear the purpose or the use of these tools

→ learning this takes time, but **should look to core for it's use of design patterns**

- using *PHPStorm*? hit shift key twice to perform a wildcard search for text through the project, e.g. “AJAX” will show you all files that have the text
- after finding the class, look up on d.o for other parts of core invoking the class
- helpful for determining potential examples or core-provided functionality



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pro tips

seriously...

there are ways to do this correctly



# porting tips

→ start fresh, don't try working directly off of d7 code

- the best d8 modules take advantage of the new architecture
- d8 features do not directly map to d7 features, so this requires developer intervention

→ know your d8 architecture

- plan out how you intend to use the new d8 concepts, have someone knowledgeable review it

# leverage core

- try to identify design patterns set by core functionality
  - use parts of d8 system to help you find behaviors you wish to poach!
  - **review the automated tests of the module** to see how the code is used
- audit the core code that provides that behavior
  - **do a code review to identify potentially similar functionality you need**
  - familiarize yourself with core interfaces and classes you can use within your module
  - **review other classes within the same namespace** for other similar classes that may offer other additional behaviors to consider

# drupal console

→ no, this is not *Drush*

- *Drush* handles operations on a live Drupal system
- *Console* helps you generate code for common D8 components found in modules

→ major time-saver for creating D8 components used in your module

- generate config entities
- generate forms
- generate services

→ commands for config management (*CMI*)

- edit, debug, override

→ <http://drupalconsole.com/>

# phpstorm

- inherent object oriented code formatting / syntax highlighting
- identifies missing or undefined class references
  - *press command click on the missing reference* to search for the class name and add the dependency
- *press shift key twice* lets you do text-based search through all of the code base
  - very helpful when trying to identify core classes and interfaces
- *press command click on a class to load the associated class contents*
- full integration of *PHPCS / Drupal Coder*
- integration with *Git* and various code versioning options



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# giving back

we've made password policy  
extensible for your needs

share the love, others may  
benefit



# how do i sign up?

→ use the module and submit issues/feedback

- [https://www.drupal.org/project/password\\_policy](https://www.drupal.org/project/password_policy)
- [http://github.com/nerdstein/password\\_policy](http://github.com/nerdstein/password_policy)
- 8.x-3.x-dev branch

→ contribute constraint types as new contrib modules

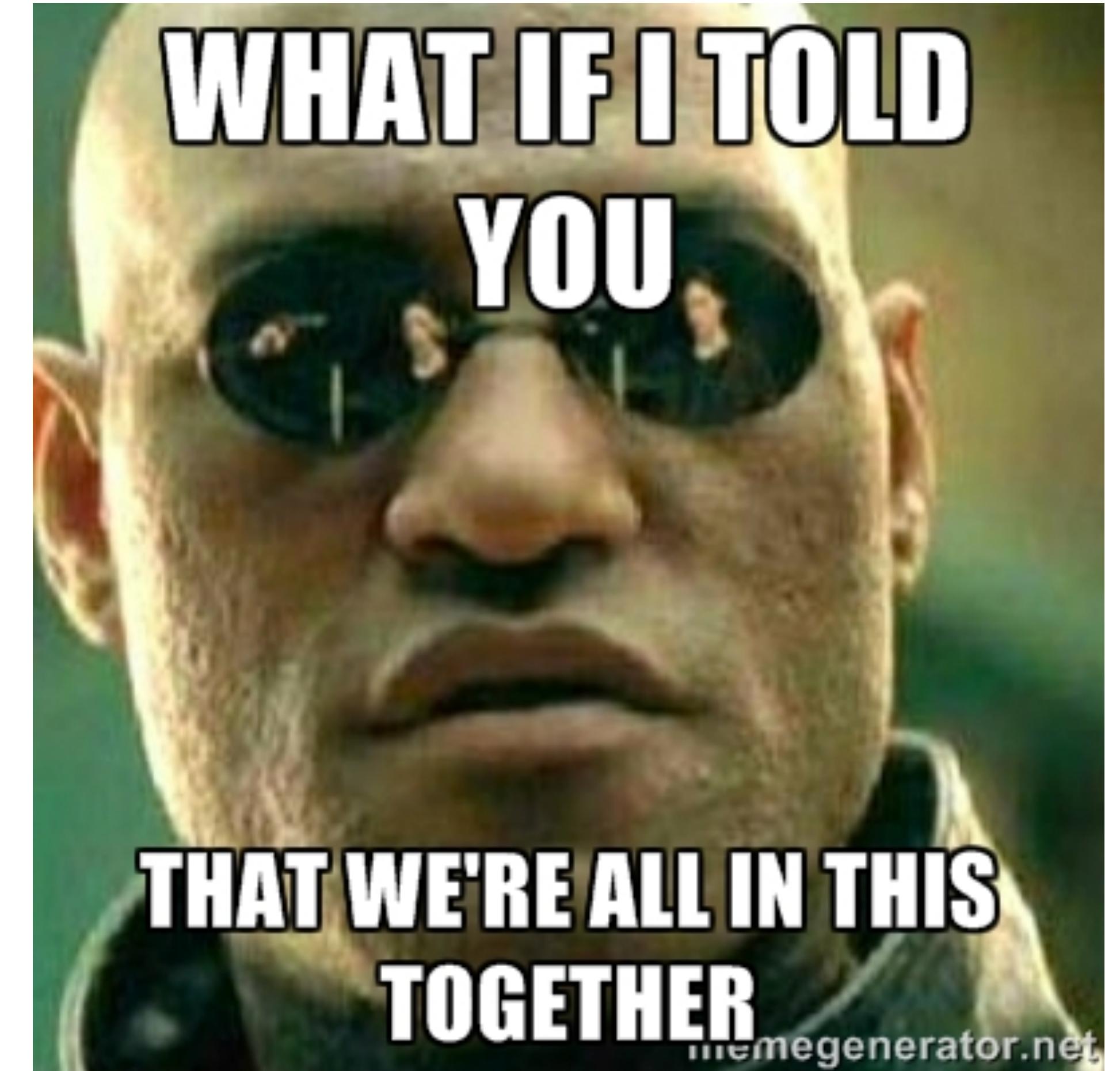
- make your own d8 module
- leverage the password policy plugin system to build your own constraint types
- contribute it back to the community



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# credits

i certainly didn't figure this out  
alone



# credits

- many folks helped me get up to speed
- Kris Vanderwater (@eclipsegc)
- Tim Plunkett (@timplunkett)
- Meagen Williams
- Aurelien Navarre
- Alex Knoll
- core developers / documentation





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thanks!

questions?

i'll be here through friday and  
attending the reception tonight





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