MINGRUI ZHANG

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EDUCATION

PhD, Information School 2017.9 - Present

University of Washington, Seattle Advised by Prof. Jacob O. Wobbrock

BS, Computer Science and Technology 2013.8 - 2017.7

Department of Computer Science and Technology, Tsinghua University

GPA 91.0 (Rank 13/127) Minor in Journalism

Visiting Student, the Fluid Interfaces Group 2016.6 - 2016.9

Media Lab, Massachusetts Institute of Technology Advised by Prof. Pattie Maes

Advised by 1 foil fattie Maes

Exchange Student, Computer Science and Engineering 2015.9 - 2015.12

The Chinese University of Hong Kong

RESEARCH INTEREST

Human Computer Interaction - Input Method / Touching and Stylus / Natural User Interface

PUBLICATIONS

Yi, X., Yu, C., **Zhang, M.**, Gao, S., Sun, K., & Shi, Y. ATK: Enabling ten-finger freehand typing in air based on 3d hand tracking data. **UIST 2015**

HONORS & AWARDS

| Excellent graduate of the CST Department, Tsinghua | 2017 |
|--|------|
| The National Scholarship of China (Top 1%) | 2016 |
| 1 st winner of the National Database Conference Cup | 2016 |
| Top 4 projects - "Leap Touch", HACK SHANGHAI Hackathon | 2015 |
| Best note of Youdao Course Note Competition | 2015 |
| Best watch application award - "Pebble Mario", THACK Hackathon | 2014 |

RESEARCH EXPERIENCE

Fluid Interfaces Group, MIT Media Lab

2016.6 - 2016.9

Visiting Student

Developed hardware and algorithm of the project Fluxa. Lead the project Shoulder Muscle-Computer Interface. Programmed with Myo armband. Signal processing and pattern recognition with EMG.

Multimedia Lab, the Chinese University of Hong Kong

2015.6 - 2015.8

Research Assistant

Write experimental codes on machine learning, modified the CXXNET (a framework of deep learning) code and revised the convolutional layer of it. The result proved not applicable.

Pervasive Computing Group, Tsinghua University

2014.10 - 2015.4

Research Assistant

Designed and implemented Air-typing platform. Evaluated different finger-tracking algorithms. Kinect and Leap Motion programming. Edited the demo video.

WORK EXPERIENCE

Momenta.ai Inc. Beijing 2016.12 - 2017.6

Research Intern

Research on road segmentation. Modify Full Convolutional Network base model on caffe and PyTorch. Boost recall & accuracy about 5%. Speed up framework from 8fps to 100fps.

MailTime Inc. Beijing 2016.2 - 2016.6

iOS Intern

Redesigned interaction logic and UI, user tutorial and feedback, increased 25% of the user retention.

Chestnut Tech Inc. Beijing

2014.10 - 2016.1

Co-founder, iOS Developer

Main developer of "Parocam" application, Face transform algorithm, UI design and product operation

PROJECTS

PAROCAM IOS APP @Chestnut Tech Inc. www.parocam.com

2014.11 - 2016.1

- A funny iOS app transforming images of human faces (such as stretching the mouth) in real time, using multithread face-detection tech based on GPU.
- · Developed functions of Chat Bubbles, Video Merge.
- 20,000 downloads in App Store (with overall rating 4+).

SPAM DETECTING ON Q-A COMMUNITY @NDBC CUP'16

2016.5 - 2016.6

- Designed a novel approach to detect spam answers in Q-A community.
- Using CNN and Word2Vec, with additional NLP data pre-processing. F-value 66.0%.

FLUXA @Media Lab MIT

2016.6 - 2016.9

- Fluxa is a wearable LED device that utilizes POV (Persistence of Vision). When waving hands with Fluxa, an image or text can be seen. The device is designed to fortify social interaction and augment body movement.
- Improved display algorithm in Arduino.
- · Our project is accepted by UIST'16 Demo Session.

VOICE++ DIGITAL DESIGN PROJECT

2015.5 - 2015.6

- A hardware project that can recognize one's voiceprint.
- Recognizing algorithm(MFCC) in Verilog. WM8731 Chip Programming. Audio receiving and Voice vector matching Algorithm.
- · Accuracy: 90% in two people, 75% in three people. A demo on YouTube is available (search VOICE++).

DAN9 @ANNUAL STUDENT GALA OF CST, TSINGHUA

2014.7 - 2015.4

- · Bullet Screen (danmaku) development for our major's annual gala.
- · Built a server of Wechat public account, using PHP to connect to our address book system.

KEYNOTES AND PRESENTATIONS

Momenta.ai

"GANs Family", Intro to Generative Adversarial Networks, Beijing

2017.3

TEACHING

Teaching Assistant

INFO 360 Design Thinking, UW Seattle

2017 Fall

PRESS COVERAGE

NEXT 36Kr(2015) "Product of the day - Parocam"

Youdao(2015) "Winner of Youdao Course Note Competition"

SKILLS

Programming

C/C++/C#/JavaScript/MATLAB/Objective-C/Python

Journalism

Chinese writing/Interview

Art & Media

Adobe Photoshop/Adobe Premiere/Final Cut Pro