

Sushi: An R/Bioconductor package for visualizing genomic data

Douglas H Phanstiel, Alan Boyle, Carlos Araya, and Mike Snyder

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1 Introduction

Sushi is an R package for plotting genomic data stored in multiple common genomic formats including bed, bedpe, bedgraph format. The flexible code allows for integration of the plots into multipanel figures that can include plots made by sushi, R basecode, or other R packages. Sushi allows for simple flexible plotting of gene structures, transcript structures, sequencing tracks, ChIP seq peaks, chromatin interactions, GWAS results and other common genomic data types.

2 Example datasets

To illustrate how Sushi works, we have included several publically available data sets in the package Sushi. The data types include RNA-seq, ChIP-seq, ChIA-PET, and HiC data and can be loaded using the following commands

```
> library('Sushi')
> Sushi_data = data(package = 'Sushi')
> data(list = Sushi_data$results[,3])
```

3 plotManhattan

Manhattan plots can be plotted given SNPS and significance values in bed format.

```
> head(Sushi_GWAS.bed)
```

	chr.hg18	pos.hg18	pos.hg18.1	rsid	pval.GC.DBP	V6
1	chr1	1695996	1695996	rs6603811	0.003110	.
2	chr1	1696020	1696020	rs7531583	0.000824	.
3	chr1	1698661	1698661	rs12044597	0.001280	.
4	chr1	1711339	1711339	rs2272908	0.001510	.

```

5   chr1 1712792    1712792  rs3737628    0.001490  .
6   chr1 1736016    1736016  rs12408690   0.004000  .

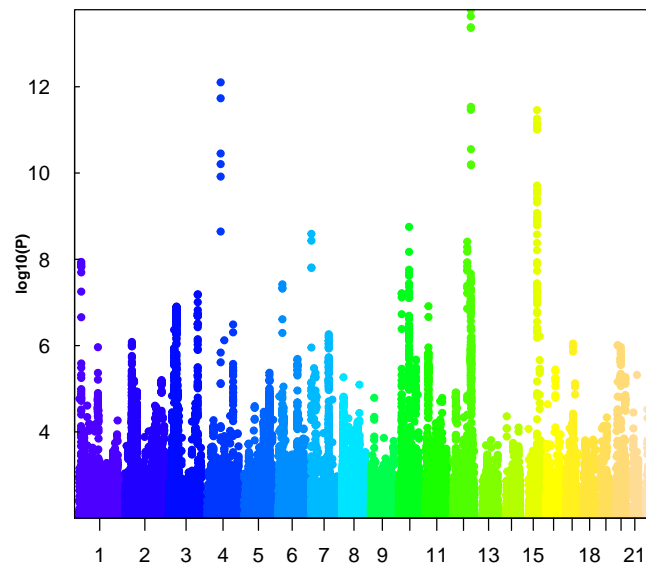
```

The 'plotManhattan' function is used to plot the data while the 'labelgenome' function is used to add the genome labels to the x-axis.

```

> # make color palette
> # make the plot
> plotManhattan(bedfile=Sushi_GWAS.bed,pvalues=Sushi_GWAS.bed[,5],col=topo.colors,genome=Sushi_GWAS.bed[,1])
> # add labels
> labelgenome(genome=Sushi_hg18_genome,side=1,scipen=20,n=4,scale="Mb",edgeblankfraction=0.2)
> # add y-axis
> axis(side=2,las=2,tcl=.2)
> mtext("log10(P)",side=2,line=1.75,cex=.75,font=2)

```



4 plotHiC

HiC interaction plots can be plotted given an interaction matrix in which row and column names are genomic coordinates and matrix values are some type of interaction score.

```

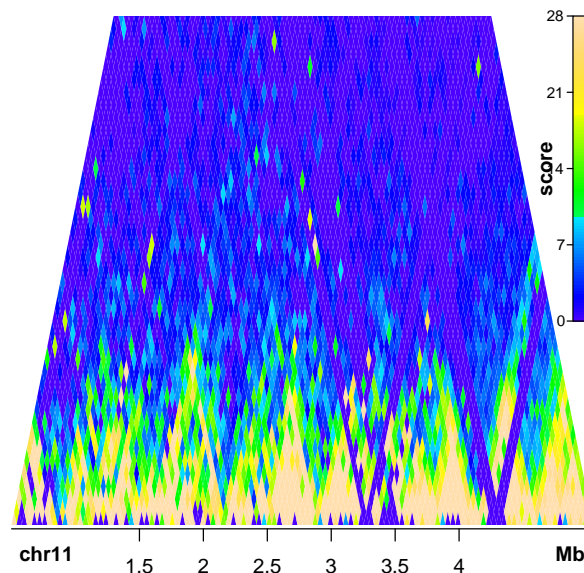
> Sushi_HiC.matrix[100:105,100:105]

```

	3980000	4020000	4060000	4100000	4140000	4180000
3980000	0.000000	50.087965	49.689032	22.89760	7.438259	2.219527
4020000	50.087965	40.469337	33.922805	24.07214	12.652542	3.620466
4060000	49.689032	33.922805	26.998026	30.17873	21.879022	6.850893
4100000	22.897599	24.072145	30.178735	54.47335	48.570924	11.379299
4140000	7.438259	12.652542	21.879022	48.57092	45.265394	26.369969
4180000	2.219527	3.620466	6.850893	11.37930	26.369969	11.413106

The 'plotHiC' function is used to plot the data while the 'labelgenome' function is used to add the genome labels to the x-axis. 'plotHiC' returns an object indicating the color palette and data range that can be fed into 'addlegend' to create a legend.

```
> # set the genomic regions
> chrom = "chr11"
> chromstart = 500000
> chromend = 5050000
> # plot the HiC data
> phic = plotHiC(Sushi_HiC.matrix, chrom, chromstart, chromend, max_y = 20, xrange=c(0,28), flip=F)
> # add the legend
> addlegend(phic[[1]], palette=phic[[2]], title="score", side="right", bottominset=0.4, topinset=0.4)
> # add labels
> labelgenome(chrom, chromstart, chromend, side=1, scipen=20, n=4, scale="Mb", edgeblankfraction=0.1)
>
>
```

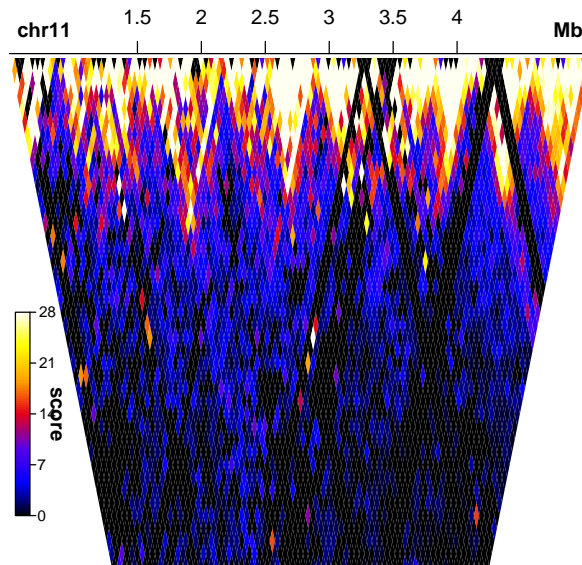


plotHic has a number of customizable options. The plot can be flipped over the x-axis by setting `flip = TRUE`. The color palette can be changed by the `palette` argument.

addlegend also has customizable features. The legend can be moved to the left side of the plot by setting `side = "left"` and the labeling can be moved to the right side of the legend by setting `labelside = "right"`. The vertical position of the legend can be adjusted by changing the `topinset` and `bottominset`.

Finally, the x-axis label can be moved to the top of the plot by setting `side = 3` in the `labelgenome` function.

```
> # set the genomic regions
> chrom          = "chr11"
> chromstart     = 500000
> chromend       = 5050000
> # plot the HiC data
> phic = plotHic(Sushi_HiC.matrix, chrom, chromstart, chromend, max_y = 20, zrange=c(0,28), flip=TRUE)
> # add the legend
> addlegend(phic[[1]], palette=phic[[2]], title="score", side="left", bottominset=0.1, topinset=0.1)
> # add labels
> labelgenome(chrom, chromstart, chromend, side=3, scipen=20, n=4, scale="Mb", edgeblankfraction=0.1)
```



5 plotBedpe

plotBedpe allows for data in bedpe format to be plotted in multiple fashions. To illustrate this we will use 5C data formatted in the following way.

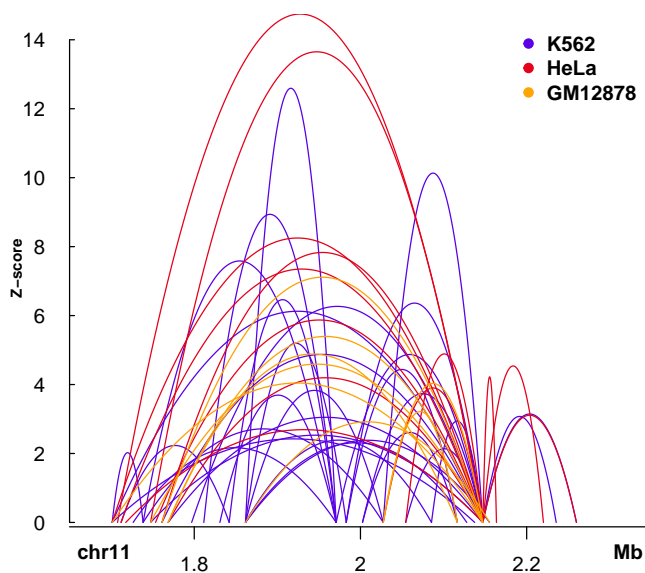
```
> head(Sushi_5C.bedpe)
```

	chrom1	start1	end1	chrom2	start2	end2	name	score	strand1
1	chr2	234208447	234223064	chr2	234156762	234159135	NA	44.39862	.
2	chr15	41711734	41718116	chr15	41802421	41808201	NA	20.62534	.
3	chr11	64172456	64183193	chr11	64068878	64079209	NA	16.91630	.
4	chr2	234208447	234223064	chr2	234163674	234170252	NA	12.34501	.
5	chr6	41755186	41769245	chr6	41435903	41452283	NA	11.63480	.
6	chr11	64159283	64172456	chr11	64068878	64079209	NA	11.13098	.

	strand2	samplenum
1	.	1
2	.	1
3	.	1
4	.	1
5	.	1
6	.	1

plotBedpe can plot bedpe as arches. The height, linewidth, and color of each arch can be scaled to represent different aspects of the data. Here the height of the arches represents the Z-score of the 5C interaction, the color represents the cell line each interaction was detected in, and the line widths are kept constant.

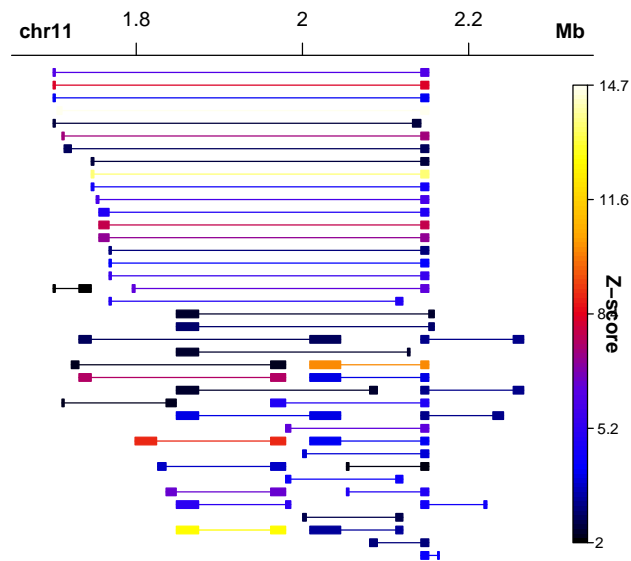
```
> # set the genomic regions
> chrom          = "chr11"
> chromstart     = 1650000
> chromend       = 2350000
> # plot the loops
> pbpe = plotbedpe(Sushi_5C.bedpe, chrom, chromstart, chromend, heights = Sushi_5C.bedpe$score, c
+               flip=FALSE, bty='n', lwd=1, plottype="loops", colorby=Sushi_5C.bedpe$samplenu
+               colorbycol=colorRampPalette(c("#5900E5", "#E5001B", "orange")))
> # add the genome labels
> labelgenome(chrom, chromstart, chromend, side=1, scipen=20, n=3, scale="Mb", line=.18, chromline=
> # add the legend
> legend("topright", inset = 0.01, legend=c("K562", "HeLa", "GM12878"), col=c("#5900E5", "#E5001B",
> # add y-axis
> axis(side=2, las=2, tcl=.2)
> mtext("Z-score", side=2, line=1.75, cex=.75, font=2)
```



The plot can be flipped over the x-axis by setting `flip = TRUE`, Bedpe elements can be represented by boxes and straight lines by setting `plottype`

= "lines". And colors can be used to represent Z-scores by setting colorby = "Sushi5C.bedpescore".

```
> # set the genomic regions
> chrom = "chr11"
> chromstart = 1650000
> chromend = 2350000
> # plot the lines
> pbpe = plotbedpe(Sushi_5C.bedpe, chrom, chromstart, chromend, offset=0,
+               flip=TRUE, bty='n', lwd=1, plottype="lines", colorby=Sushi_5C.bedpe$score,
+               colorbycol=colorRampPalette(c("black", "blue", "#5900E5", "#E5001B", "orange")))
> # add the genome labels
> labelgenome(chrom, chromstart, chromend, side=3, scipen=20, n=3, scale="Mb", line=.18, chromline=)
> # add the legend
> addlegend(pbpe[[1]], palette=pbpe[[2]], title="Z-score", side="right", bottominset=0.05, topinset=)
```



6 plotBedgraph

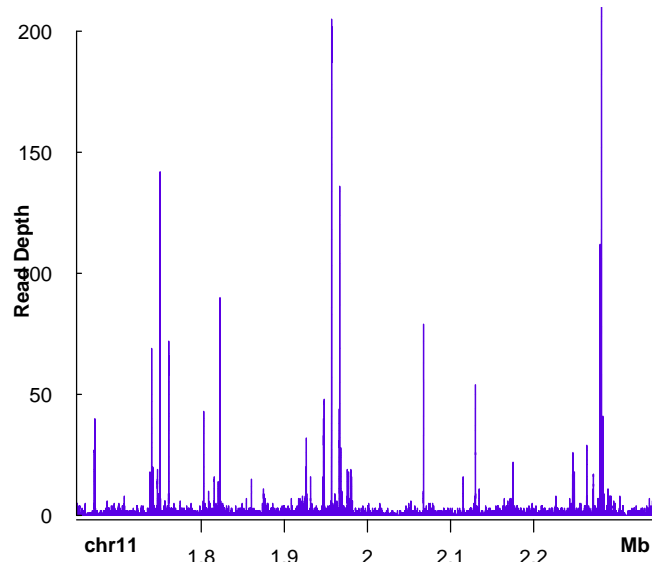
Signal tracks can be plotted using the plotBedgraph. The input requires data in bedgraph format

```
> head(Sushi_DNaseI.bedgraph)
```

	chrom	start	end	value
1	chr11	77224	77244	1
2	chr11	77244	77384	2
3	chr11	96704	96724	1
4	chr11	96724	96844	3
5	chr11	96844	96884	2
6	chr11	97904	97924	3

The 'plotBedgraph' function is used to plot the data while the 'labelgenome' function is used to add the genome labels to the x-axis. The y-axis is added using basic R functions.

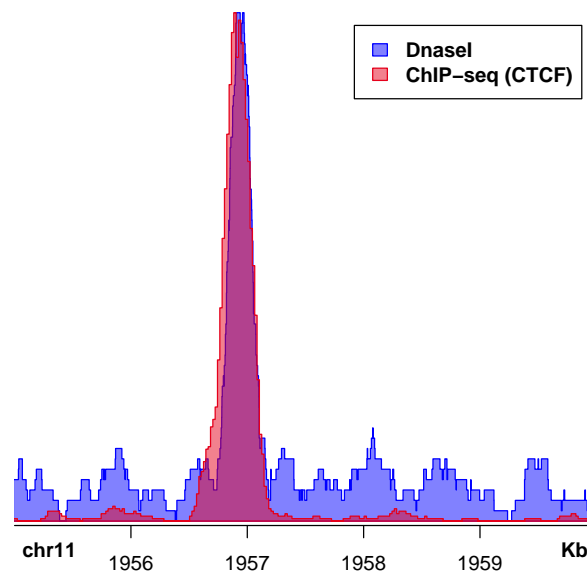
```
> # set the genomic regions
> chrom = "chr11"
> chromstart = 1650000
> chromend = 2350000
> # overlapping, transparent, and rescaled
> plotBedgraph(Sushi_DNaseI.bedgraph,chrom,chromstart,chromend,transparency=1.0,color="#590042")
> # add the genome labels
> labelgenome(chrom,chromstart,chromend,side=1,scipen=20,n=4,line=.18,chromline=.5,scaleline=1)
> # add y-axis
> axis(side=2,las=2,tcl=.2)
> mtext("Read Depth",side=2,line=1.75,cex=1,font=2)
>
```

Multiple bedgraph tracks can be plotted on the same plot by setting `overlay=TRUE`. Transparencies can be added for easier viewing by adjusting the `transparency` value. The second plot can be rescaled to the maximum of the first plot by setting `rescaleoverlay=TRUE`.

```
> # set the genomic regions
> chrom          = "chr11"
> chromstart     = 1955000
> chromend       = 1960000
> # plot chip-seq data
> plotBedgraph(Sushi_ChIPSeq_CTCF.bedgraph,chrom,chromstart,chromend,transparency=.50,flip=FALSE)
> # plot dnaseI data
> plotBedgraph(Sushi_DNaseI.bedgraph,chrom,chromstart,chromend,transparency=.50,flip=FALSE,cols=2)
> # add the genome labels
> labelgenome(chrom,chromstart,chromend,side=1,scipen=20,n=3,line=.18,chromline=.5,scaleline=1)
> # set the legend colors
> transparency = 0.5
> col1 = col2rgb("blue")
> finalcolor1 = rgb(col1[1],col1[2],col1[3],alpha=transparency * 255,max = 255)
> col2 = col2rgb("#E5001B")
> finalcolor2 = rgb(col2[1],col2[2],col2[3],alpha=transparency * 255,max = 255)
> # add legend
```

```
> legend("topright",inset=0.025,legend=c("DnaseI","ChIP-seq (CTCF)"),fill=c(finalcolor1,finalcolor2))
```



Setting flip=TRUE is another method that can be used to compare tracks.

```
> par(mfrow=c(2,1),mar=c(1,4,1,1))
> # set the genomic regions
> chrom = "chr11"
> chromstart = 1955000
> chromend = 1960000
> # plot chip-seq data
> plotBedgraph(Sushi_ChIPSeq_CTCF.bedgraph,chrom,chromstart,chromend,transparency=.50,flip=FALSE)
> # add y-axis
> axis(side=2,las=2,tcl=.2)
> mtext("Read Depth",side=2,line=1.75,cex=1,font=2)
> # add legend
> legend("topright",inset=0.025,legend=c("DnaseI","ChIP-seq (CTCF)"),fill=c(finalcolor1,finalcolor2))
> # plot dnaseI data
> plotBedgraph(Sushi_DNaseI.bedgraph,chrom,chromstart,chromend,transparency=.50,flip=TRUE,col="blue")
> # add y-axis
> ylabs = axis(side=2,las=2,tcl=.2,at=pretty(par("yaxp")[c(1,2)]),labels=-1*pretty(par("yaxp")[c(1,2)]))
> mtext("Read Depth",side=2,line=1.75,cex=1,font=2)
> # add the genome labels
```

```

> labelgenome(chrom,chromstart,chromend,side=3,scipen=20,n=3,line=.18,chromline=.5,scaleline
> # set the legend colors
> transparency = 0.5
> col1 = col2rgb("blue")
> finalcolor1 = rgb(col1[1],col1[2],col1[3],alpha=transparency * 255,max = 255)
> col2 = col2rgb("#E5001B")
> finalcolor2 = rgb(col2[1],col2[2],col2[3],alpha=transparency * 255,max = 255)

```

