The game glitched after releasing too many bullets

How to complete a level is not clear

Keys are different to standard gaming conventions

Forgetting which keys to use when switching between players

Most Significant

Cannot press W&A at the same time

Had to figure out which keys to use to move the players & shoot

Least Significant

Can not distinguish between player and enemies

Member Name	Team Role
Yuewen	Requirement Section Level Design
Zongjian	Design Section System Structure Enemies and Weapons
Shuxing	Implementation Section Multi-thread
Francesca	Evaluation Section Level Manager
Siru	Process Section Multiple Players