GeonSsembly Lang Version

.header

int count

int sum

int i

.code

//count = 10;

LOD 10

STO @count

//sum = 0;

LOD 0

STO @sum

//i=0;

LOD 0

STO @i

start:

//read i

//MBR,AC=Memory[@i]

LOD @i

//AC = AC-count (i-count)

SUB @count

//if(AC=0) then Jump to : end label

EZJ end

//read sum //MBR,AC = Memory[@sum]

LOD @sum

//AC = AC+1 (Sum=Sum+1)

ADD 1

//Memory[@sum] = AC

STO @sum

//i = i+1

LOD @i

ADD 1

STO @i

JMP start

end:

PRT @sum

HALT

.end

CODE: 0to10 (간단한 반복문)

```
static main(){
    int count = 10;
    int sum = 0;
    int i = 0;
    while((i<count){
        sum = sum + 1;
        i = i + 1;
    System.out.println(sum);
}
```

ObjectCode

12 18 0x0010a

0x10300

0x00100

0x10304

0x00100 0x10308

0x10108

0x10600

0x0130f

0x10104

0x00501

0x10304 0x10108

0x00501

0x10308

0x01005

0x15004

0x00000

```
CODE: CallNestedFuncAndParams (함수중첩호출 + 파라매터 전달)
static main(){
  int num = 2;
  Student student = new Student();
  int result = student.getAverage(2);
  System.out.println(result);
}
Class Student{
       int kor = 60;
       int eng - 50;
       public int getAverage(int number){
          int sum = this.kor + this.eng;
          int average = calculateAverage(this.sum, number);
          return average;
       }
       public int calculateAverage(int paramSum, int paramNum){
               return (paramSum / paramNum);
       }
}
```

GeonSsembly Lang Version

```
.header
int num
int result
object student
.code
//int num = 2
LOD 2
STO @num
//student.kor variable -> into heap seg
NEWINT student.*kor
student.kor variable = 60
LOD 60
STO student.*kor
//student.eng
NEWINT student.*eng
LOD 50
STO student.*eng
JMP getAverageFunction
:copyToResult
//result = student.getAverage() in main()
LOD #returnValue
STO @result
//getAverage's stack frame(Activation record) remove
STF #returAddress
```

PRT @result ObjectCode **HALT** 12 41 :getAverageFunction //Dinamic Link 0x00102 DL #returnAddress 0x10300 //PUSH Local Variables 0x33008 PUSHINT #returnValue 0x0013c PUSHINT #number 0x30308 **PUSHINT #sum** 0x3300c **PUSHINT** #average 0x00132 //link parameter with global variable 0x3030c LOD @num 0x0100d STO #number 0x20100 //sum = this.kor+this.eng 0x10304 LOD student.*kor 0x22200 ADD student.*eng 0x15004 STO #sum 0x00000 //call inner function 0x22000 JMP calculateAverageFunction 0x22100 :getAverageReturn 0x22108 // int average = calculateAverage(); 0x2210c LOD #innerReturnValue 0x22110 STO #average 0x30108 STF #innerReturnAddress 0x3050c //return average 0x2030c LOD #average 0x0101c STO #returnValue 0x20114 //jump to main() 0x20310 JMP copyToResult 0x22214 calculateAverageFunction: 0x20110 DL #innerReturnAddress 0x20300 PUSHINT #innerReturnValue 0x01008 PUSHINT #paramSum 0x22014 PUSHINT #paramNum 0x22114 LOD #sum 0x2211c STO #paramSum 0x22120 LOD #number 0x2010c STO #paramNum 0x2031c //return paramSum/paramNum 0x20108 LOD #paramSum 0x20320 DIV #paramNum 0x2011c STO #innerReturnValue 0x20820 JMP getAverageReturn 0x20314

0x01016

.end

```
CODE: AdvancedLoop (반복 객체, 반복 함수호출)
static main(){
  int num = scanner.nextInt();
  int i = 0;
  while(i<num){
        Student student = new Student();
        student.kor = scanner.nextInt();
        student.eng = scanner.nextInt();
        int result = student.getAverage();
        System.out.println(result);
        i++;
  }
Class Student{
       int kor;
        int eng;
        public int getAverage(){
          int sum = this.kor + this.eng;
          int average = calculateAverage(this.sum);
          return average;
        }
        public int calculateAverage(int paramSum){
                return (paramSum / 2);
        }
```

GeonSsembly Lang Version

<mark>.header</mark>

int num

int i

int result

object student

.code

//num = scanner.nextInt

INP

STO @num

//i=0

LOD 0

STO @i

loop:

//student.kor variable -> into heap seg

NEWINT student.*kor

//student.kor variable = scanner.nextInt

INP

STO student.*kor

//student.eng into heap seg

NEWINT student.*eng

INP	
STO student.*eng	ObjectCode
JMP getAverageFunction	_
:copyToResult	16 45
//result = student.getAverage() in main()	0x06000
LOD #returnValue	0x10300
STO @result	0x00100
//getAverage's stack frame(Activation record) remove	0x10304
STF #returAddress	0x3300c
PRT @result	0x06000
//i++	0x3030c
LOD @i	0x33010
ADD 1	0x06000
STO @i	0x30310
//if(i <num) loop<="" td="" then=""><td>0x01015</td></num)>	0x01015
LOD @i	0x20100
SUB @num	0x10308
BZJ loop HALT	0x22200
:getAverageFunction	0x15008
//Dinamic Link	0x10104
DL #returnAddress	0x00501
//PUSH Local Variables	0x10304
PUSHINT #returnValue	0x10104
PUSHINT #sum	0x10600
PUSHINT #average	0x01203
//sum = this.kor+this.eng	0x00000
LOD student.* <u>kor</u>	0x22000
ADD student.*eng	0x22100
STO #sum	0x22108
//call inner function	0x2210c
JMP calculateAverageFunction	0x3010c
:getAverageReturn	0x30510
// int average = calculateAverage();	0x20308
LOD #innerReturnValue	0x01023
STO #average	0x20110
STF #innerReturnAddress	0x2030c
//return average	0x22210
LOD #average	0x2010c
STO #returnValue	0x20300
//jump to main()	0x0100a
JMP copyToResult	0x22010
calculateAverageFunction:	0x22110
DL #innerReturnAddress	0x22118
PUSHINT #innerReturnValue	0x20108
PUSHINT #paramSum	0x20318
LOD #sum	0x20118
STO #paramSum	0x00802
//return paramSum/2	0x20310
LOD #paramSum	
DIV 2	
STO #innerReturnValue	

JMP getAverageReturn

<mark>.end</mark>

CODE: Factorial (입력값 num에 대한 팩토리얼 구하기)

GeonSsembly Lang Version

.header

int num

int result

.code

INP

STO @num

JMP factorialFunction

:copyToResult

LOD #returnValue

STO @result

STF #returnAddress

PRT @result

HALT

:factorialFunction

DL #returnAddress

PUSHINT #returnValue

PUSHINT #n

LOD @num

STO #n

:recursiveLoop

LOD #n

SUB₁

STO #returnValue

//if(n==1) then return

LOD #n

SUB 1

STO #n

LOD #n

EQ 1

EZJ returnLoop

JMP recursiveLoop

:returnLoop

LOD #returnValue

MUL #n

STO #returnValue

LOD #n

EQ @num

EZJ copyToResult

LOD #n

ADD 1

STO #n

JMP returnLoop

<mark>.end</mark>

ObjectCode

8 33

0x06000

0x10300

0x01007

0x20100

0x10304

0x22200

0,22200

0x15004

0x00000

0x22000

0x22100

0x22108

0x10100

0x20308

0x20108

0x00601 0x20300

0x20108

0x00601

0x20308

0x20108

0x00a01

0x01316

0x0100c

0x20100

0x20708

0x20300 0x20108

0x10a00

0x01302

0x20108

0x00501

0,00001

0x20308

0x01016