

# Soil Layering by Cone Penetration Test Data

June 4, 2025

## 1 Soil Layering by Cone Penetration Test Data

This notebook aims to explore various machine learning approaches to automatically determine soil stratification based on CPT data. Author: Zhiyan Jiang ([linkedin.com/zhiyanjiang](https://www.linkedin.com/in/zhiyanjiang))

```
[31]: import warnings
warnings.simplefilter("ignore") # default

%%matplotlib inline
```

```
[32]: # import external libraries
import numpy as np
import matplotlib.pyplot as plt
import pandas as pd
import time
from scipy.signal import find_peaks
from scipy.signal import peak_prominences
import pickle
import io

# import internal libraries
from constants import PSF2TSF, PA2TSF, PSI2TSF
from importData import *
from plotCPT import *
from plot import *
```

### 1.1 Step 1: configurations

```
[33]: cptFileName = "..\\Data\\NSF\\4_5.csv"
gwtFileName = "..\\Data\\GWT data.csv"
SBTnImgFileName = '..\\Images\\SBTn_background.jpg'

# Include multiple cptFileNames to the list, if needed
cptFileNames = [cptFileName] #, "..\\Data\\NSF\\981.csv"]

# Clustering parameters
randomState = None # 0 or # None, i.e. time.time()
numberClusters = 4
```

```

# CPT-specific parameters
# area ratio
an = 0.88

# Assume uniform unit weight
soilUnitWeight = 120 # unit shall be pcf
waterUnitWeight = 62.4 # unit shall be pcf

# Applying filtering, unit of feet
# Purpose: to remove consecutive peaks
windowLength = 3
# Repeating filtering. Default = 1
filterTimes = 1

# Remove peaks
removePeaksFlag = False

```

## 1.2 Step 2: Import data, averaging, and removing spikes.

```

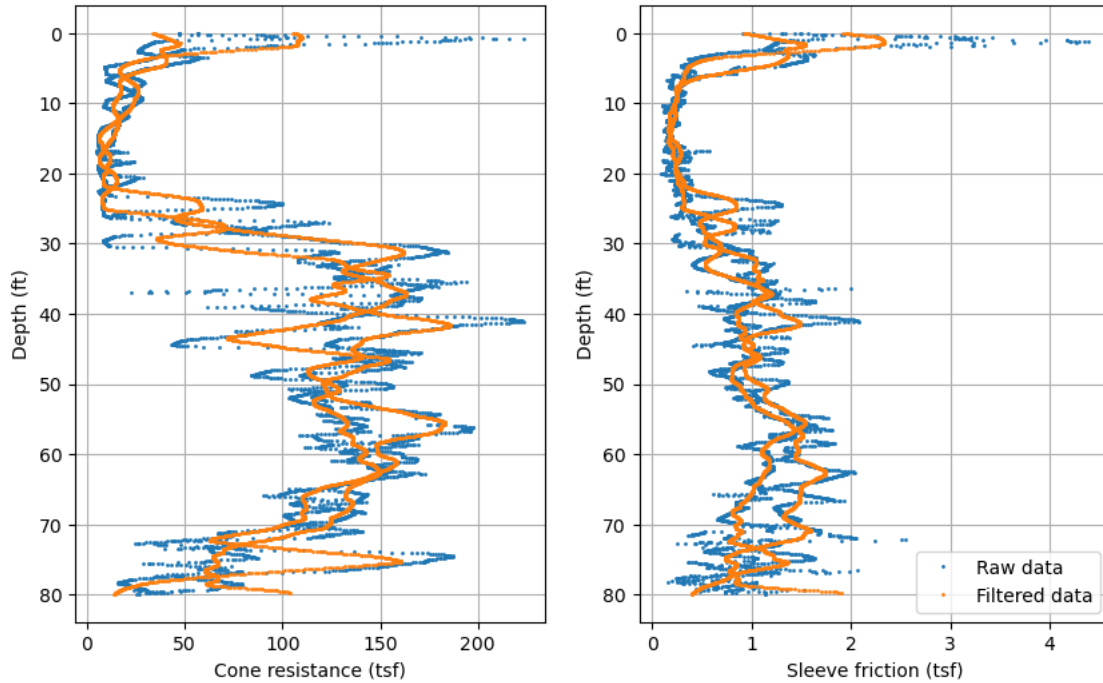
[34]: # Import data and apply filtering
plotImportFlag = True
rawData = importCPTs(cptFileNames, windowLength, filterTimes, removePeaksFlag,
    ↪ plotImportFlag)

# Import GWT data
gwtData = importGWT(gwtFileName)

# Backup rawData
rawDataCopy = rawData.copy()

```

Row number is: 4866, and Column number is: 4



### 1.3 Step 3: Pre-processing

```
[35]: # Need to sort data in terms of depth
from processCPT import *
# Correct cone resistance to get tip resistance
data = pd.DataFrame(columns = ["Depth (ft)", "Tip resistance (tsf)", "Sleeve_
    ↪friction (tsf)"])

data["Depth (ft)"] = rawData.iloc[:, 0]
data["Tip resistance (tsf)"] = rawData.iloc[:, 1]

data["Tip resistance (tsf)"] = rawData.iloc[:, 1]
if rawData.shape[1] > 3: # rawData has pore pressure
    data["Tip resistance (tsf)"] += (1-an) * rawData.iloc[:, 3] * PSI2TSF

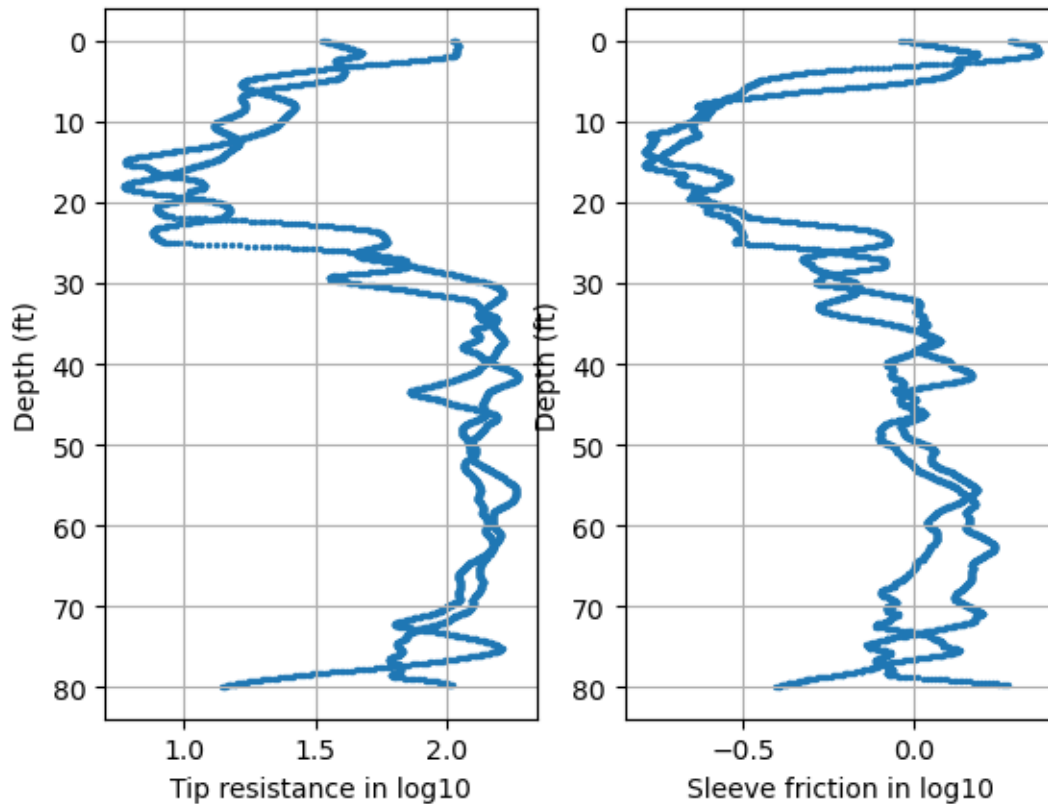
data["Sleeve friction (tsf)"] = rawData.iloc[:, 2]

depth = data["Depth (ft)"].to_frame()

[36]: # Prepare data in log-scale
dataLog = data.copy()
dataLog.iloc[:,1:] = np.log10(dataLog.iloc[:,1:])
```

```
dataLog.columns = ["Depth (ft)", "Tip resistance in log10", "Sleeve friction_␣
↳in log10"]

dataLogAxes = plotAggregate(dataLog, labels = dataLog.columns, markerSize = 2,␣
↳axes = None)
```



### 1.4 3.1 Sort

```
[37]: # PLACE HOLDER
```

### 1.5 3.2 Calculate derived CPT parameters

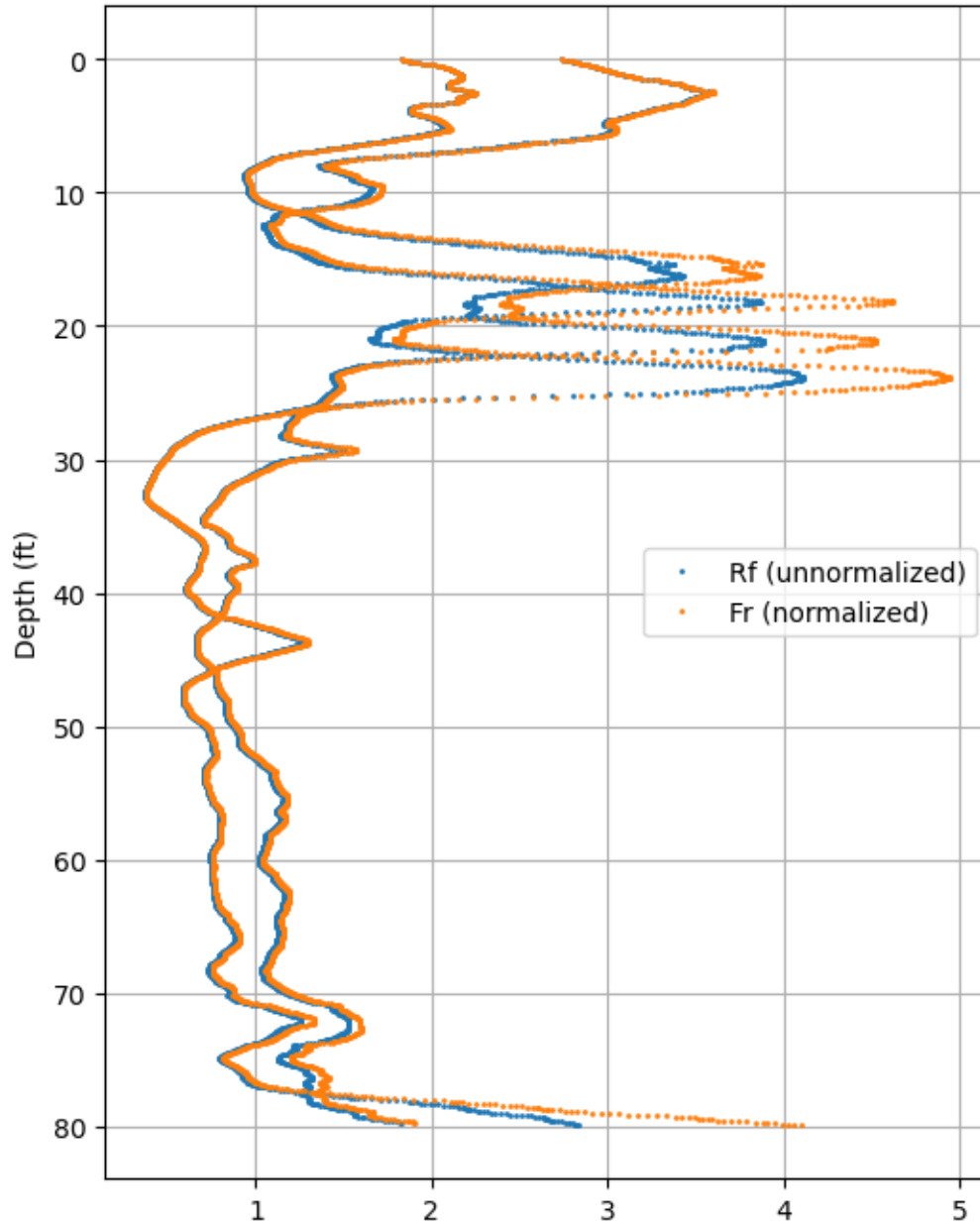
The equation for normalized soil behavior type can be found in: Robertson, P.K. Guide to Cone Penetration Testing, 6th Ed., 2015

```
[38]: # Calculate friciton ratio
Rf = calculateRf(data.iloc[:,1], data.iloc[:,2])

# calculate normalized friction ratio
```

```
Fr = calculateFr(data.iloc[:,0].to_frame(), data.iloc[:,1].to_frame(), data.
    iloc[:,2].to_frame(), soilUnitWeight)

plotRfFr(depth, Rf, Fr)
```



```
[39]: # Calculate stresses
sigma_vo = calculateSigma_vo(data.iloc[:,0].to_frame(), soilUnitWeight)
```

```

hydroStaticPressure = calculateHydroStaticPressure(data.iloc[:, 0].to_frame(),
↳ gwtData.iloc[0,0], waterUnitWeight)

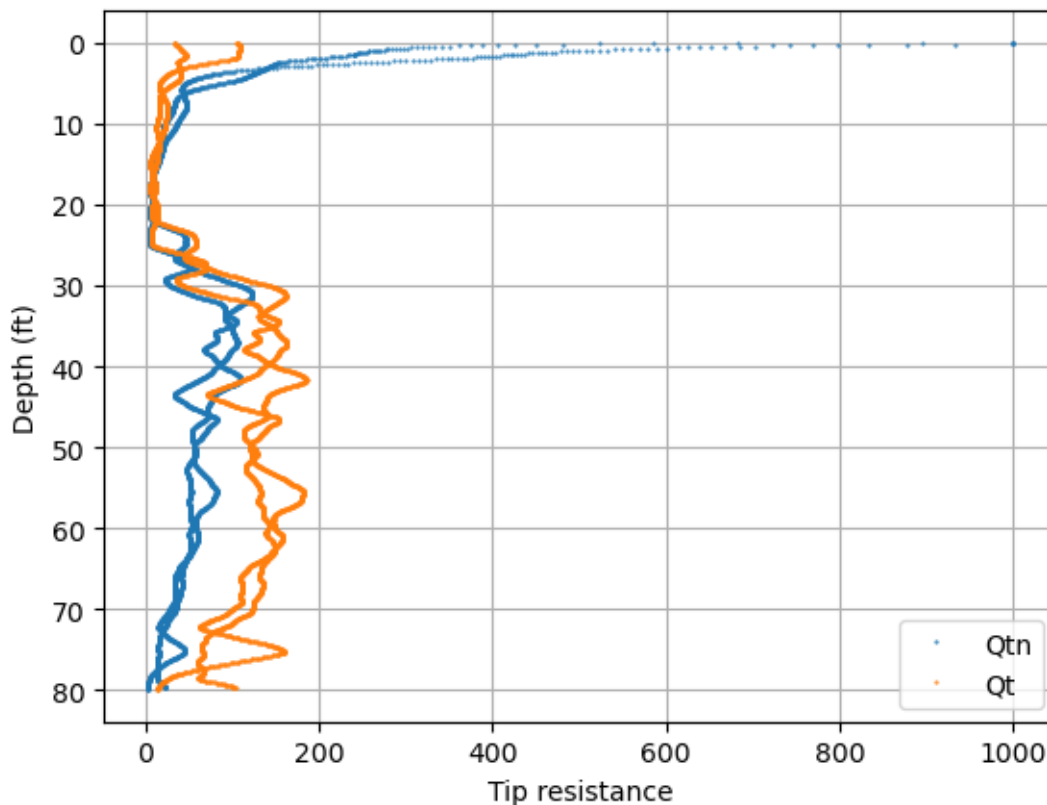
sigma_vo_prime = (sigma_vo.iloc[:,0] - hydroStaticPressure.iloc[:,0]).to_frame()

# calculate Qtn
Qtn = iterateQtn(depth, data.iloc[:,1].to_frame(), Fr, gwtData.iloc[0,0],
↳ soilUnitWeight, waterUnitWeight, PA2TSF)
plt.plot(Qtn, depth, linestyle = '', marker = '.', markersize = 1)
plt.gca().invert_yaxis()
plt.plot(data.iloc[:,1], data.iloc[:,0], linestyle = '', marker = '.',
↳ markersize = 1)
plt.legend(["Qtn", "Qt"])
plt.grid(True)
plt.ylabel("Depth (ft)")
plt.xlabel("Tip resistance")

```

Qtn converged in 4 times

[39]: Text(0.5, 0, 'Tip resistance')



```
[40]: # Calculate and plot NORMALIZED Soil behavior type Index
Ic = calculateIc(Qtn, Fr)
```

## 1.6 Step 4: Clustering

### 1.7 4.1 Decision Tree

```
[41]: from performDecisionTreeClustering import *
```

#### 1.7.1 4.1.1 Decision Tree on log of [tip resistance, sleeve friction]

```
[42]: # Perform decisiontree regression on [tip resistance, sleeve friction]
performDecisionTreeFlag = "regression"
decisionTreeInput = [dataLog, numberClusters, randomState]
decisionTreeObj, decisionTreeResult = \
    ↪performDecisionTree(performDecisionTreeFlag, decisionTreeInput)

# Extract decisionTreeCriteria
decisionTreeCriteria = getDecisionTreeCriteria(decisionTreeObj)
print(f"The layer interface depths resulting from Decision tree method is below:
    ↪")
print(decisionTreeCriteria)
print()

# plot decision tree results
dataLogAxes = plotAggregate(dataLog, labels = dataLog.columns, markerSize = 2, \
    ↪axes = None)
plotDecisionTreeResult(decisionTreeResult, dataLog, axes = dataLogAxes)
```

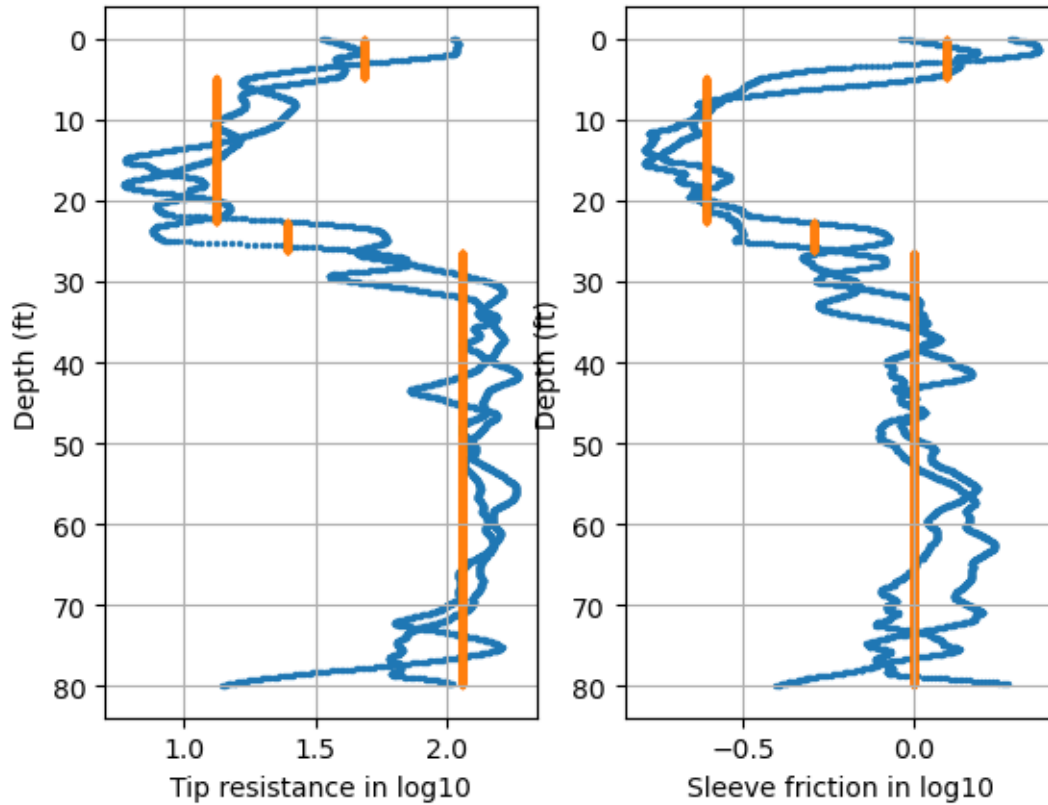
The score by Decision tree regression: 0.7923484234428955

The layer interface depths resulting from Decision tree method is below:

Decision Tree Criteria	
0	4.839239
1	22.621390
2	26.295932

Below is the results by Decision tree regression

```
[42]: array([<Axes: xlabel='Tip resistance in log10', ylabel='Depth (ft)'>,
        <Axes: xlabel='Sleeve friction in log10', ylabel='Depth (ft)'>],
        dtype=object)
```



### 1.7.2 4.1.2 Decision Tree on Ic

```
[43]: # Perform decision tree on Ic
dataIc = pd.concat([data.iloc[:,0], Ic], axis = 1)
performDecisionTreeFlag = "regression"
decisionTreeInput = [dataIc, numberClusters, randomState]
decisionTreeObj, decisionTreeResult = \
    ↪performDecisionTree(performDecisionTreeFlag, decisionTreeInput)

# Extract decisionTreeCriteria
decisionTreeCriteria = getDecisionTreeCriteria(decisionTreeObj)
print(f"The layer interface depths resulting from Decision tree method is below:
    ↪")
print(decisionTreeCriteria)
print()

# plot decision tree results
IcAxes = plotIc(data.iloc[:,0].to_frame(), Ic)
plotDecisionTreeResult(decisionTreeResult, dataIc, IcAxes)

# Plot Ic histogram
```



```

IcHistogramAxes = plotIcHistogram(Ic)
IcCounts, _ = np.histogram(Ic, bins = 30)

# Plot Icthreshold
plotIcThresholds(np.max(IcCounts), IcHistogramAxes)

#IcAxes[0].figure

```

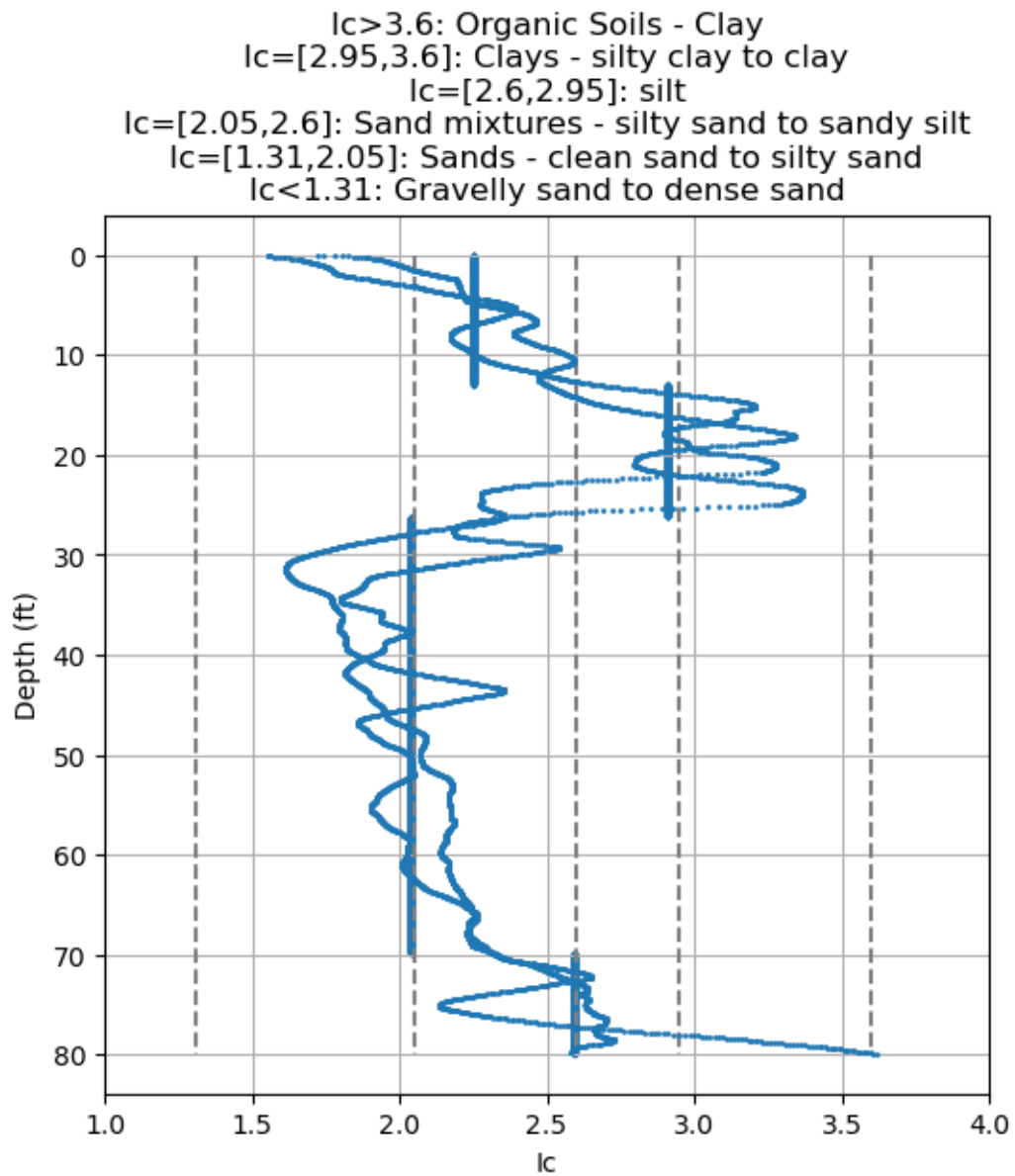
The score by Decision tree regression: 0.6668726596924246

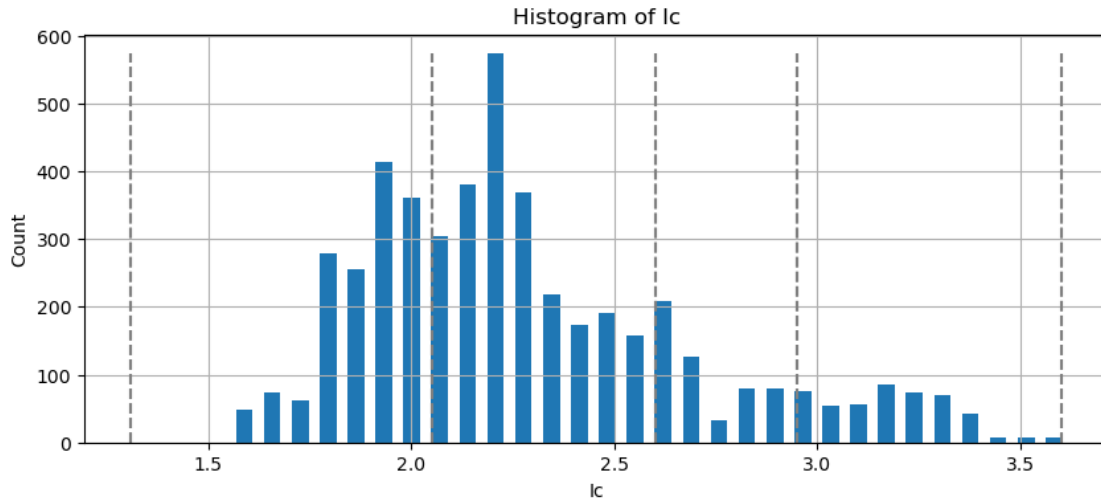
The layer interface depths resulting from Decision tree method is below:

Decision Tree Criteria	
0	12.942913
1	26.197507
2	69.832680

Below is the results by Decision tree regression

```
[43]: [<Axes: title={'center': 'Histogram of Ic'}, xlabel='Ic', ylabel='Count'>]
```





### 1.7.3 4.1.3 Decision tree on SBTn type

Infer soil behavior type based on SBTn type, then apply decision tree

```
[44]: # Obtain sbtn
dataSBTn1D = calculateSBTn1D(dataIc)
```

4866

```
[45]: # Perform decisiontree regression on SBTn
performDecisionTreeFlag = "classification" # when using SBTn, must use
↳ "classification"

decisionTreeInput = [dataSBTn1D, numberClusters, randomState]
decisionTreeObj, decisionTreeResult =
↳ performDecisionTree(performDecisionTreeFlag, decisionTreeInput)

# Extract decisionTreeCriteria
decisionTreeCriteria = getDecisionTreeCriteria(decisionTreeObj)
print(f"The layer interface depths resulting from Decision tree method is below:
↳ ")
print(decisionTreeCriteria)
print()

# plot decision tree results
IcAxes = plotIc(data.iloc[:,0].to_frame(), Ic)
# Obtain SBTn corresponded middle Ic value
decisionTreeResultSBTn1DIc = calculateSBTn1DIc(decisionTreeResult)
plotDecisionTreeResult(decisionTreeResultSBTn1DIc, dataIc, IcAxes)
```

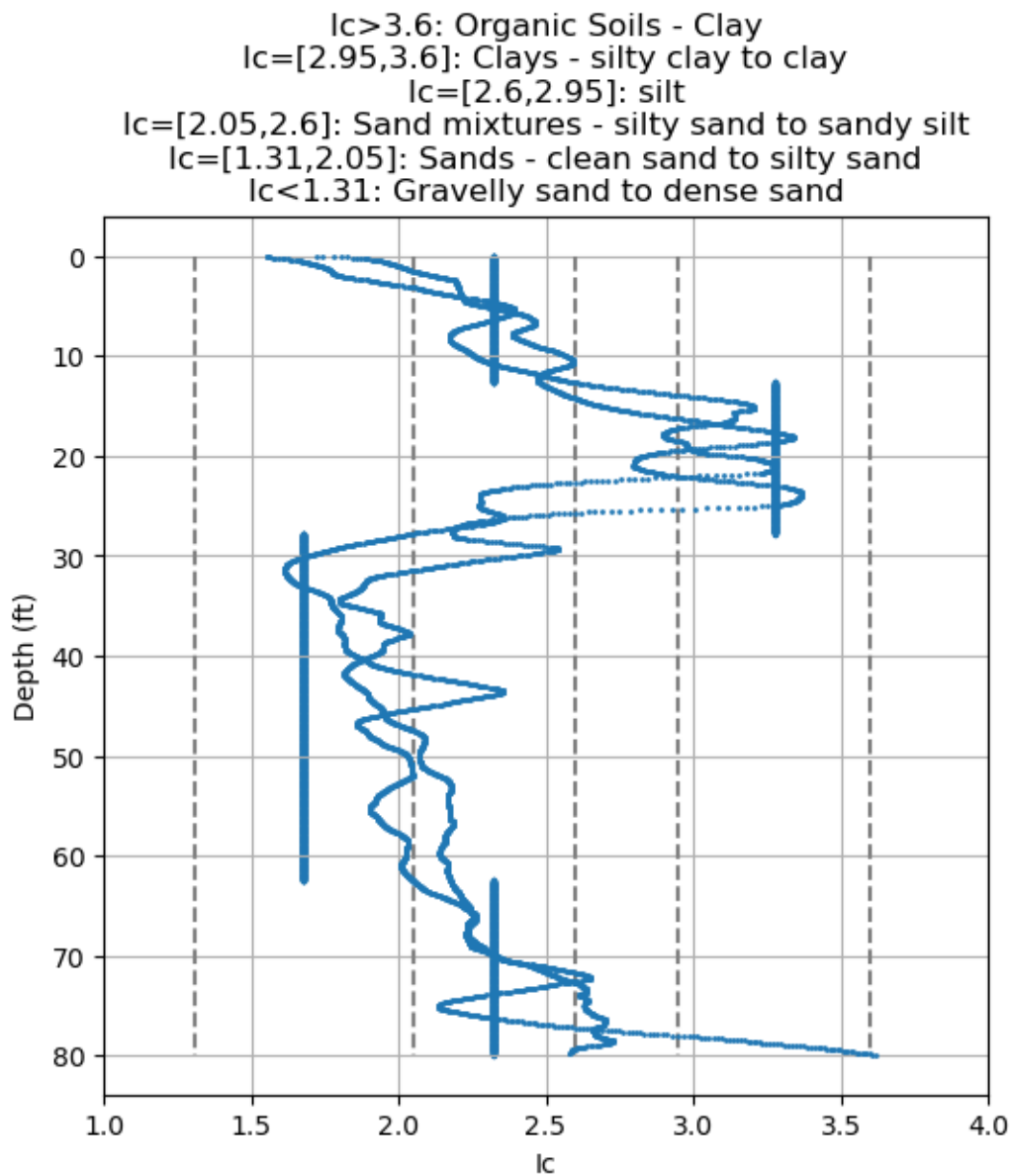
The score by Decision tree regression: 0.6623510069872586

The layer interface depths resulting from Decision tree method is below:

Decision Tree Criteria	
0	12.647637
1	27.772309
2	62.483595

Below is the results by Decision tree regression

[45]: [`<Axes: title={'center': 'Ic>3.6: Organic Soils - Clay\nIc=[2.95,3.6]: Clays - silty clay to clay\nIc=[2.6,2.95]: silt\nIc=[2.05,2.6]: Sand mixtures - silty sand to sandy silt\nIc=[1.31,2.05]: Sands - clean sand to silty sand\nIc<1.31: Gravelly sand to dense sand'}, xlabel='Ic', ylabel='Depth (ft)'\u27e9]`]



## 1.8 4.2 Random Forest

```
[46]: # Perform Random Forest
      from performRandomForestClustering import *
```

### 1.8.1 4.2.1 Perform random forest regression on log [tip resistance, sleeve friction]

```
[47]: # Perform Random Forest on log of [Tip resistance, sleeve friction]

performRandomForestFlag = "regression"
numberTrees = 10
maxLeafNodes = numberClusters
randomForestInput = [dataLog, numberTrees, maxLeafNodes, randomState]

randomForestObj, randomForestResult = \
    ↪performRandomForest(performRandomForestFlag, randomForestInput)

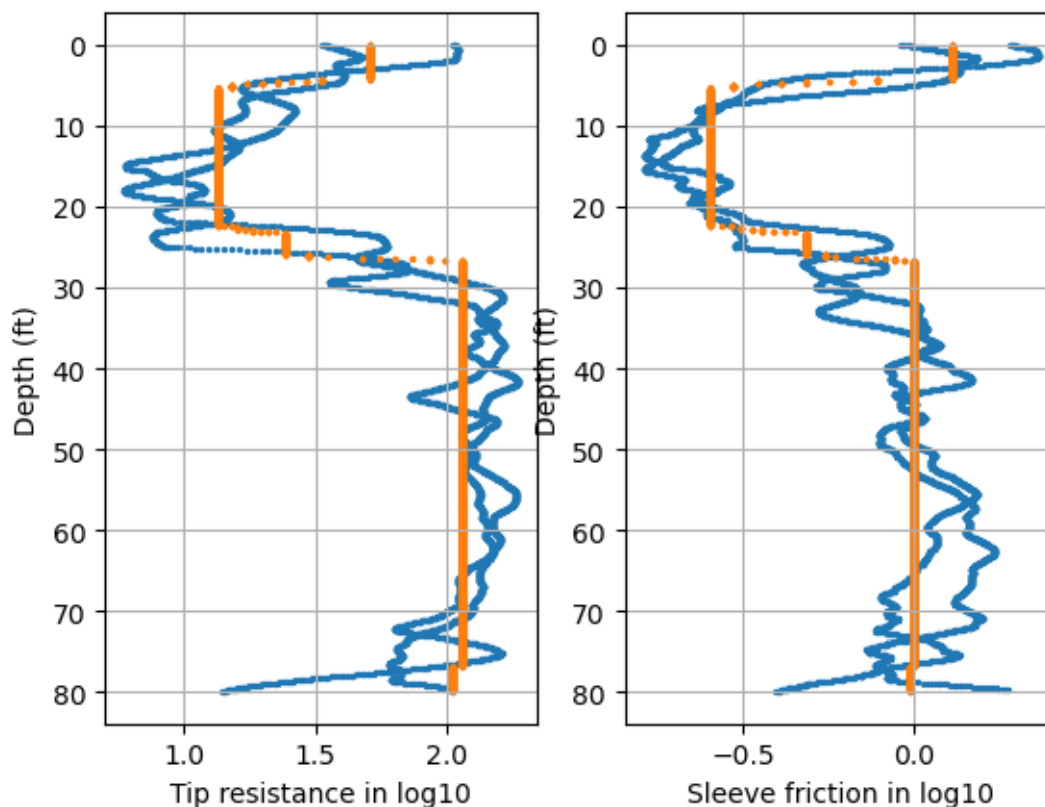
# plot random forest result
dataLogAxes = plotAggregate(dataLog, labels = dataLog.columns, markerSize = 2, \
    ↪axes = None)
plotRandomForestResult(randomForestResult, dataLog, dataLogAxes)
```

Use Random Forest regressor.

The score by Random Forest: 0.8054848914861151

Below is the results by Random forest regression

```
[47]: array([<Axes: xlabel='Tip resistance in log10', ylabel='Depth (ft)'>,
      <Axes: xlabel='Sleeve friction in log10', ylabel='Depth (ft)'>],
      dtype=object)
```



```
[48]: # Extract layer interface depths from non-leaf nodes
randomForestCriteria = getRandomForestCriteria(randomForestObj)

# plot results by each tree using bar chart
plotRandomForestCriteria(randomForestCriteria)

# reduce randomForestCriteria as median
randomForestCriteriaReduced = randomForestCriteriaMedian(randomForestCriteria)
print(f"The reduced Random Forest criteria by median is:␣
↪\n{randomForestCriteriaReduced}")

# reduce randomForestCriteria as majority
randomForestCriteriaReduced = randomForestCriteriaMajority(randomForestCriteria)
print(f"The reduced Random Forest criteria by majority is:␣
↪\n{randomForestCriteriaReduced}")
```

The reduced Random Forest criteria by median is:

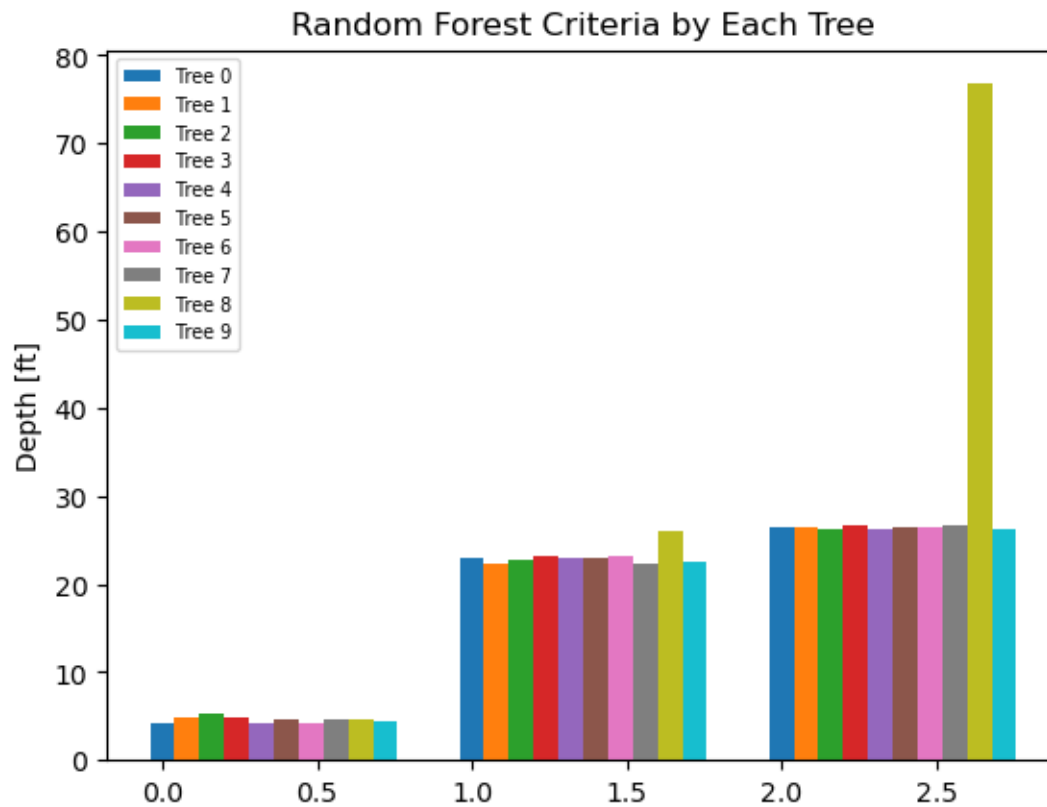
```
0    4.552166
1    22.941273
2    26.410761
dtype: float64
```

The reduced Random Forest criteria by majority is:

Random Forest Criteria 1D

Labels

1	4.594816
0	24.680550
2	76.755249

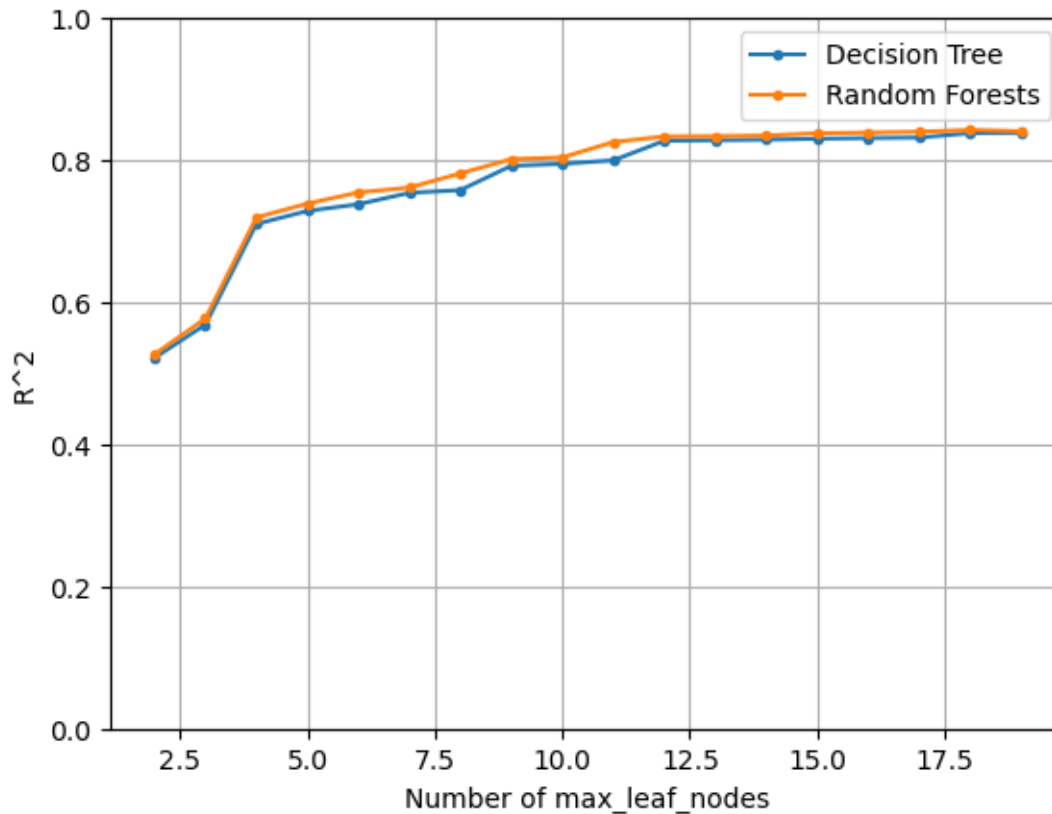


Sensitivity analysis on number of layers, i.e., number of leaf nodes

```
[49]: # test multiple max_leaf_nodes
from testMaxLeafNodes import *

testDecisionTreeFlag = "regression"
testRandomForestFlag = "regression"
testObjFlags = [testDecisionTreeFlag, testRandomForestFlag]
leafNodesRange = [2, 20]

testMaxLeafNodes(leafNodesRange, testObjFlags, data)
```



Notes: If only a limit number of CPT soundings is used, need to avoid overfitting.

Plot random forest results on Peter Robertson Soil Behavior Type Chart

```
[50]: from applyCriteria import *

# Get strata index of each data point
randomForestStrataIndex = getStrataIndex(randomForestCriteriaReduced, data)

# Plot strataIndex on soil behavior type chart

plotSBTnAllinOne(Fr, Qtn, numberClusters, randomForestStrataIndex,
    ↪SBTnImgFileName)
plt.figure()
plotSBTnAllinAll(Fr, Qtn, numberClusters, randomForestStrataIndex,
    ↪SBTnImgFileName)
```

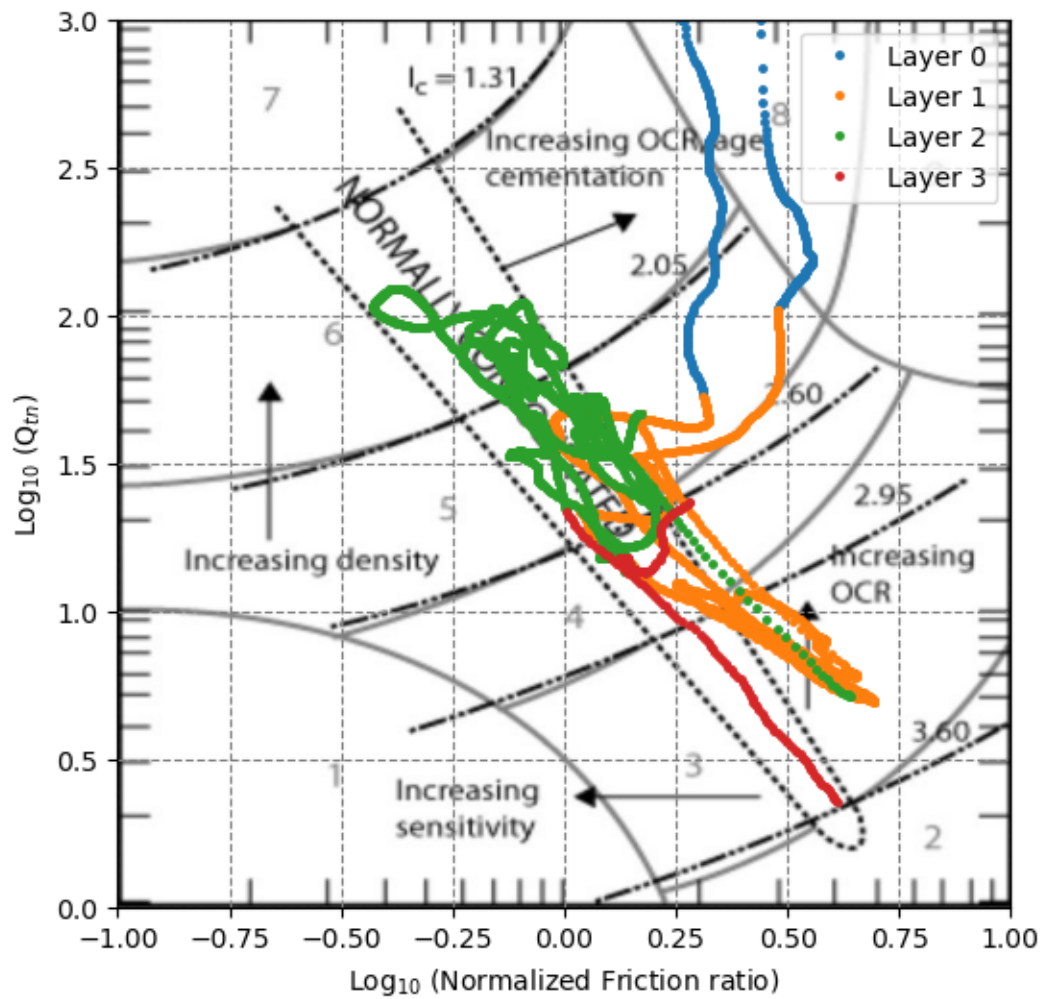
```
[50]: array([<Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>,
    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>],
```



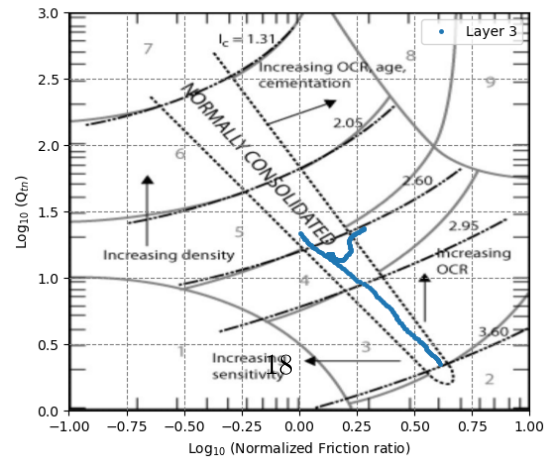
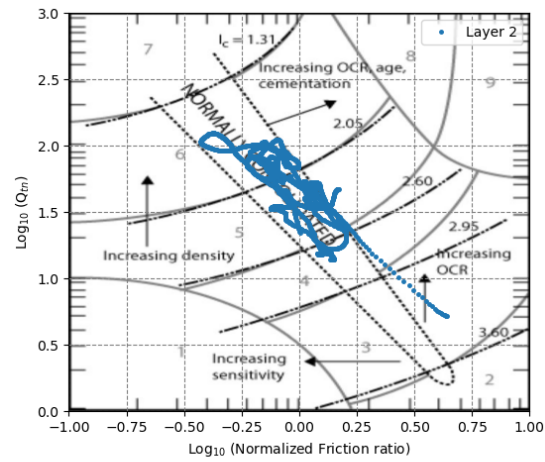
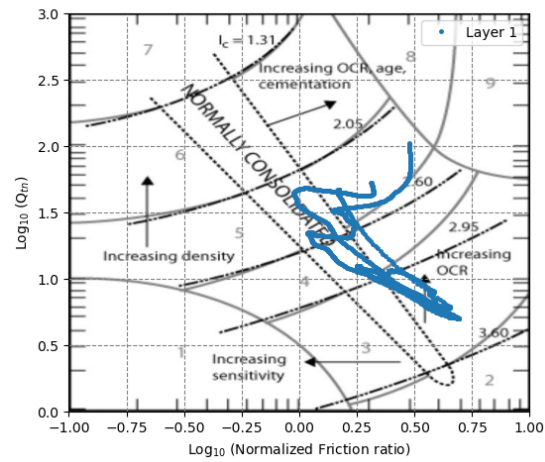
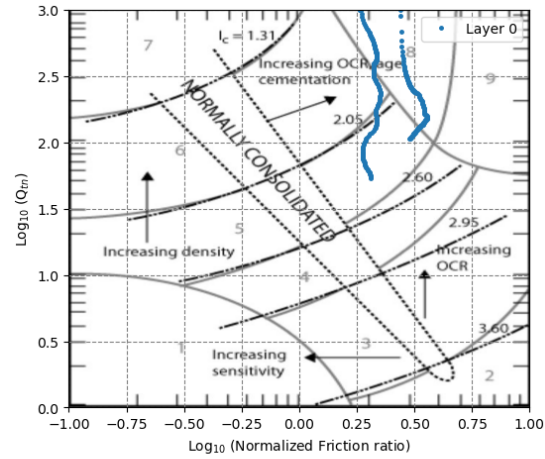
```

    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
    ylabel='Log$_{10}$ (Q$_{tn}$)'>,
    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
    ylabel='Log$_{10}$ (Q$_{tn}$)'>],
    dtype=object)

```



<Figure size 640x480 with 0 Axes>



### 1.8.2 4.2.2 Perform random forest regression on Ic

```
[51]: # Perform Random Forest on Ic
performRandomForestFlag = "regression"
numberTrees = 10
maxLeafNodes = numberClusters
randomForestInput = [dataIc, numberTrees, maxLeafNodes, randomState]

randomForestObj, randomForestResult = \
    ↪performRandomForest(performRandomForestFlag, randomForestInput)

# plot random forest result
IcAxes = plotIc(data.iloc[:,0].to_frame(), Ic)
plotRandomForestResult(randomForestResult, dataIc, IcAxes)

# Extract layer interface depths from non-leaf nodes
randomForestCriteria = getRandomForestCriteria(randomForestObj)

# plot results by each tree using bar chart
plt.figure()
plotRandomForestCriteria(randomForestCriteria)

# reduce randomForestCriteria as median
randomForestCriteriaReduced = randomForestCriteriaMedian(randomForestCriteria)
print()
print(f"The reduced Random Forest criteria by median is:\n\
    ↪\n{randomForestCriteriaReduced}")

# reduce randomForestCriteria as majority
print()
randomForestCriteriaReduced = randomForestCriteriaMajority(randomForestCriteria)
print(f"The reduced Random Forest criteria by majority is:\n\
    ↪\n{randomForestCriteriaReduced}")
```

Use Random Forest regressor.

The score by Random Forest: 0.6727148693902694

Below is the results by Random forest regression

The reduced Random Forest criteria by median is:

```
0    13.106956
1    26.148294
2    69.816273
dtype: float64
```

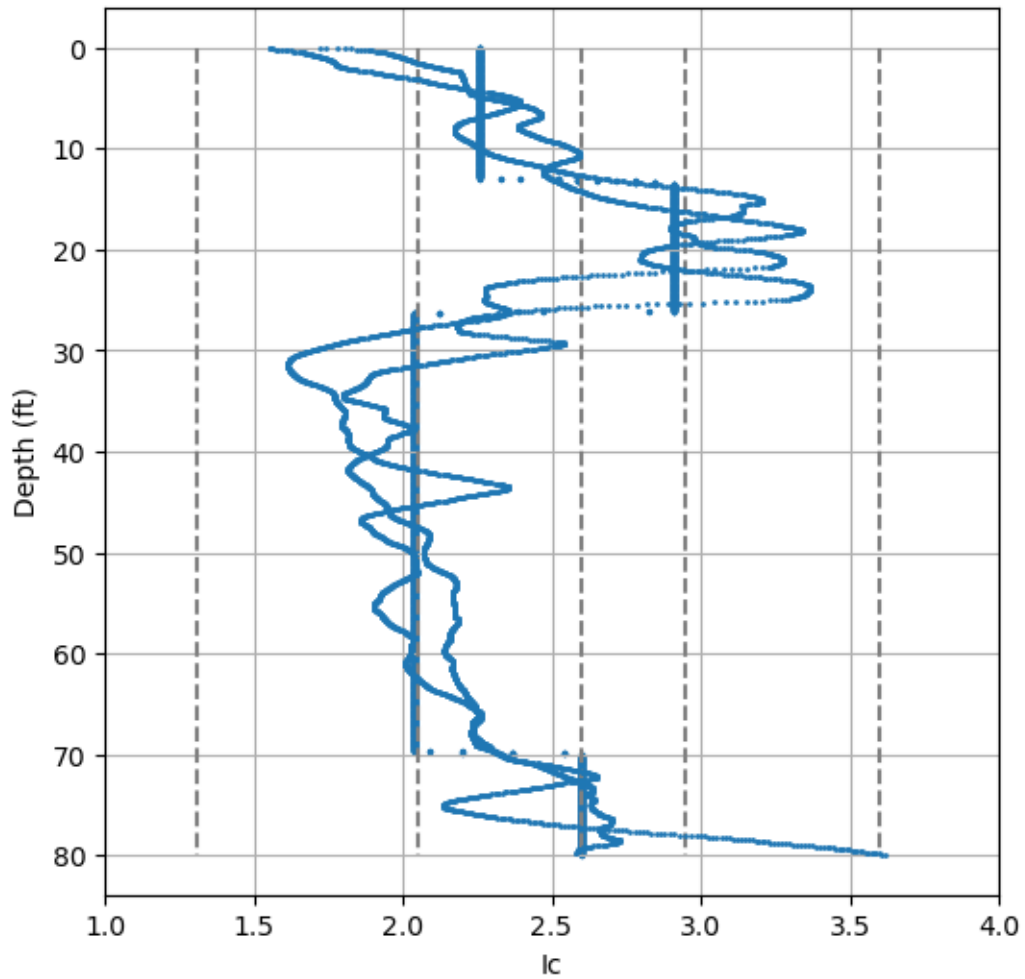
The reduced Random Forest criteria by majority is:

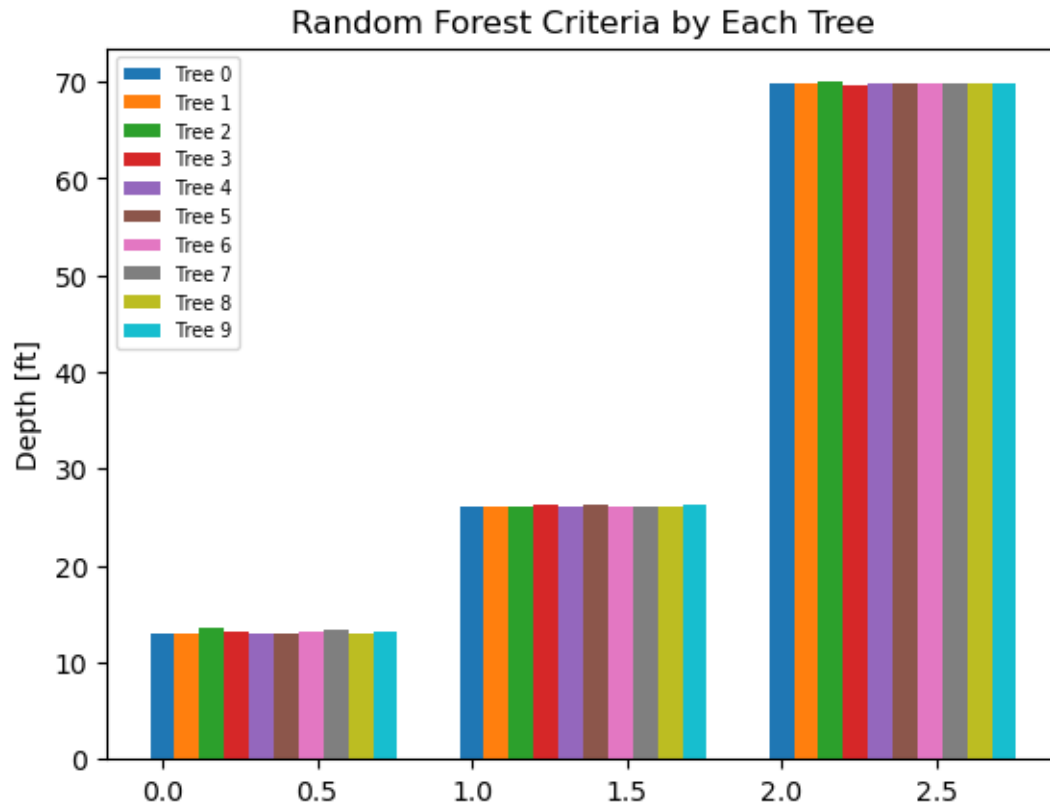
# Random Forest Criteria 1D

Labels

0	13.134842
2	26.163058
1	69.826115

$lc > 3.6$ : Organic Soils - Clay  
 $lc = [2.95, 3.6]$ : Clays - silty clay to clay  
 $lc = [2.6, 2.95]$ : silt  
 $lc = [2.05, 2.6]$ : Sand mixtures - silty sand to sandy silt  
 $lc = [1.31, 2.05]$ : Sands - clean sand to silty sand  
 $lc < 1.31$ : Gravelly sand to dense sand



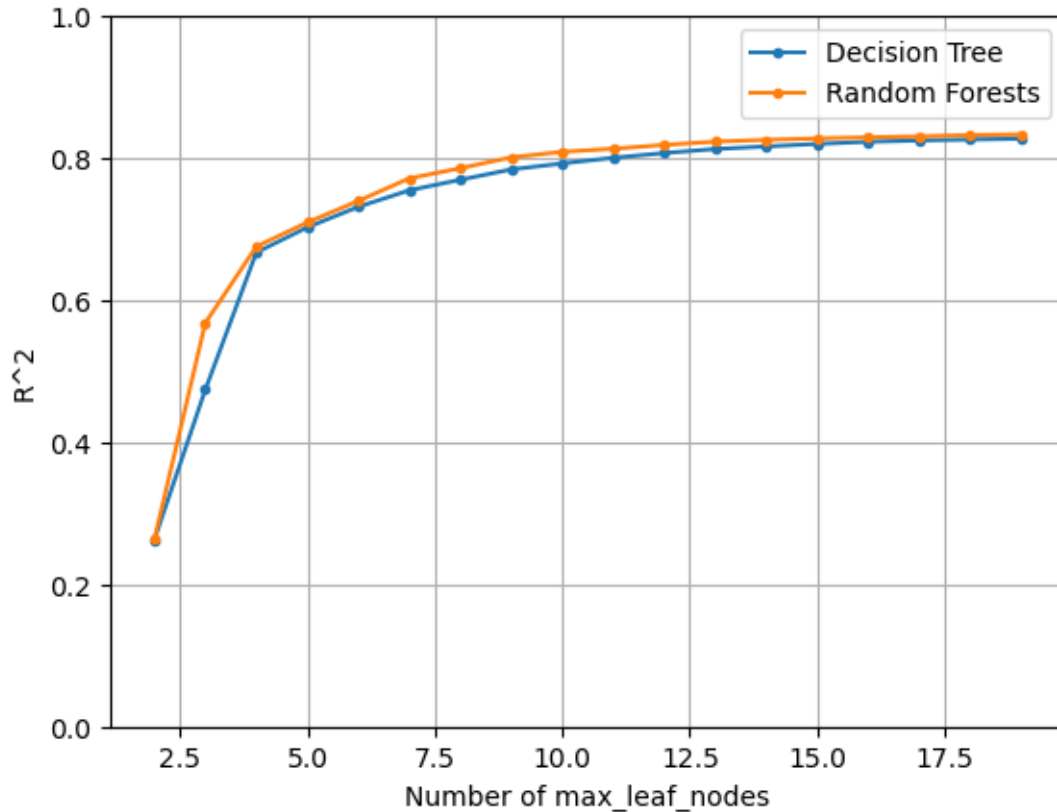


Sensitivity analysis on number of layers, i.e., number of leaf nodes

```
[52]: # test multiple max_leaf_nodes
from testMaxLeafNodes import *

testDecisionTreeFlag = "regression"
testRandomForestFlag = "regression"
testObjFlags = [testDecisionTreeFlag, testRandomForestFlag]
leafNodesRange = [2, 20]

testMaxLeafNodes(leafNodesRange, testObjFlags, dataIc)
```



Plot random forest results on Peter Robertson Soil Behavior Type Chart

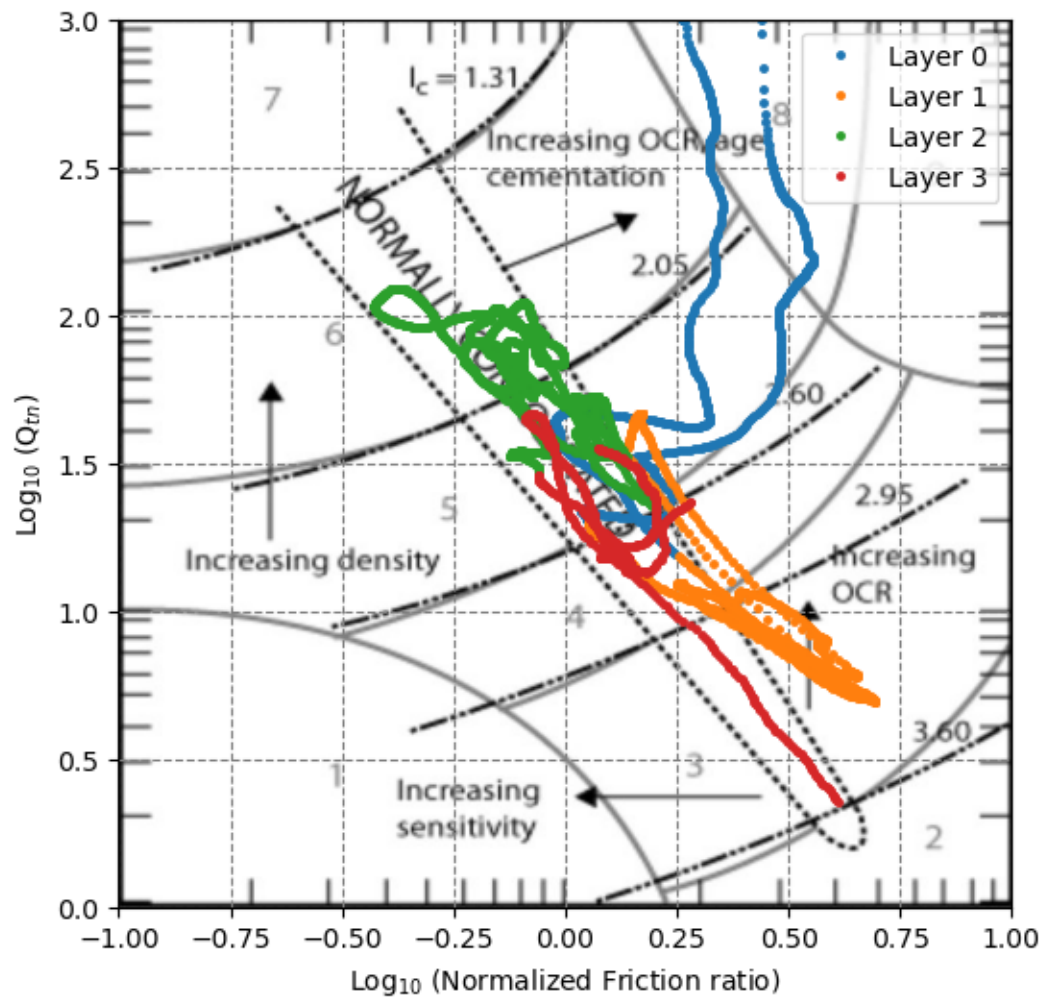
```
[53]: from applyCriteria import *

# Get strata index of each data point
randomForestStrataIndex = getStrataIndex(randomForestCriteriaReduced, dataIc)

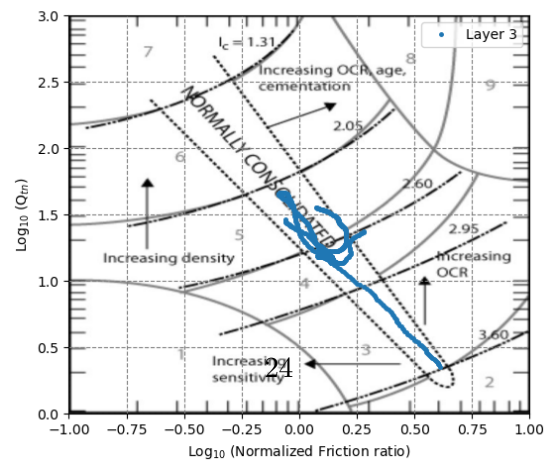
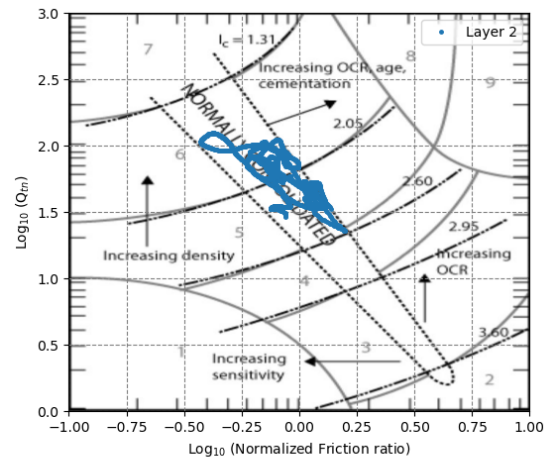
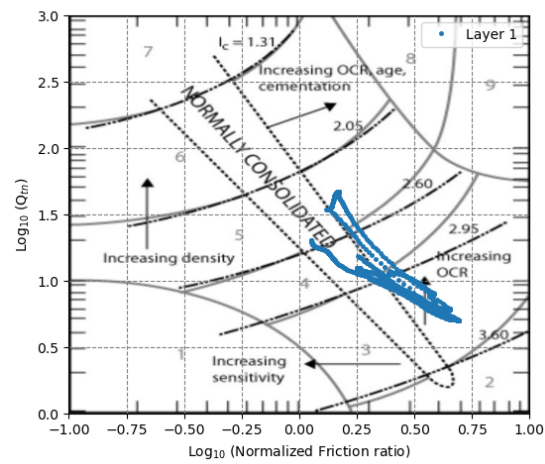
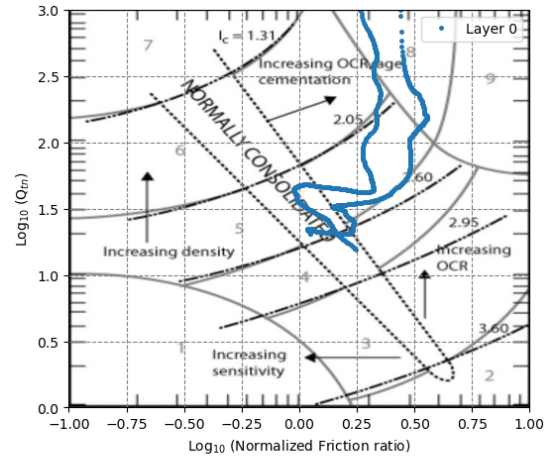
plotSBTnAllinOne(Fr, Qtn, numberClusters, randomForestStrataIndex,
    ↪SBTnImgFileName)
plt.figure()
plotSBTnAllinAll(Fr, Qtn, numberClusters, randomForestStrataIndex,
    ↪SBTnImgFileName)
```

```
[53]: array([<Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>,
    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>,
    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>,
    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>],
```

dtype=object)



<Figure size 640x480 with 0 Axes>





### 1.8.3 4.2.3 Perform random forest regression on Ic-correlated SBTn

```
[54]: # Perform random forest regressino on SBTn
performRandomForestFlag = "classification" # when using SBTn, must use
      ↪ "classification"
numberTrees = 10
maxLeafNodes = numberClusters
randomForestInput = [dataSBTn1D, numberTrees, maxLeafNodes, randomState]

randomForestObj, randomForestResult =
      ↪ performRandomForest(performRandomForestFlag, randomForestInput)

# plot random forest result
IcAxes = plotIc(data.iloc[:,0].to_frame(), Ic)
randomForestResultSBTn1DIc = calculateSBTn1DIc(randomForestResult)
plotRandomForestResult(randomForestResultSBTn1DIc, dataSBTn1D, IcAxes)

# Extract layer interface depths from non-leaf nodes
randomForestCriteria = getRandomForestCriteria(randomForestObj)

# plot results by each tree using bar chart
plt.figure()
plotRandomForestCriteria(randomForestCriteria)

# reduce randomForestCriteria as median
randomForestCriteriaReduced = randomForestCriteriaMedian(randomForestCriteria)
print()
print(f"The reduced Random Forest criteria by median is:
      ↪ \n{randomForestCriteriaReduced}")

# reduce randomForestCriteria as majority
print()
randomForestCriteriaReduced = randomForestCriteriaMajority(randomForestCriteria)
print(f"The reduced Random Forest criteria by majority is:
      ↪ \n{randomForestCriteriaReduced}")
```

Use Random Forest classifier.

The score by Random Forest: 0.6703658035347307

Below is the results by Random forest regression

The reduced Random Forest criteria by median is:

0 12.795276

1 27.829724

2 62.450787

dtype: float64

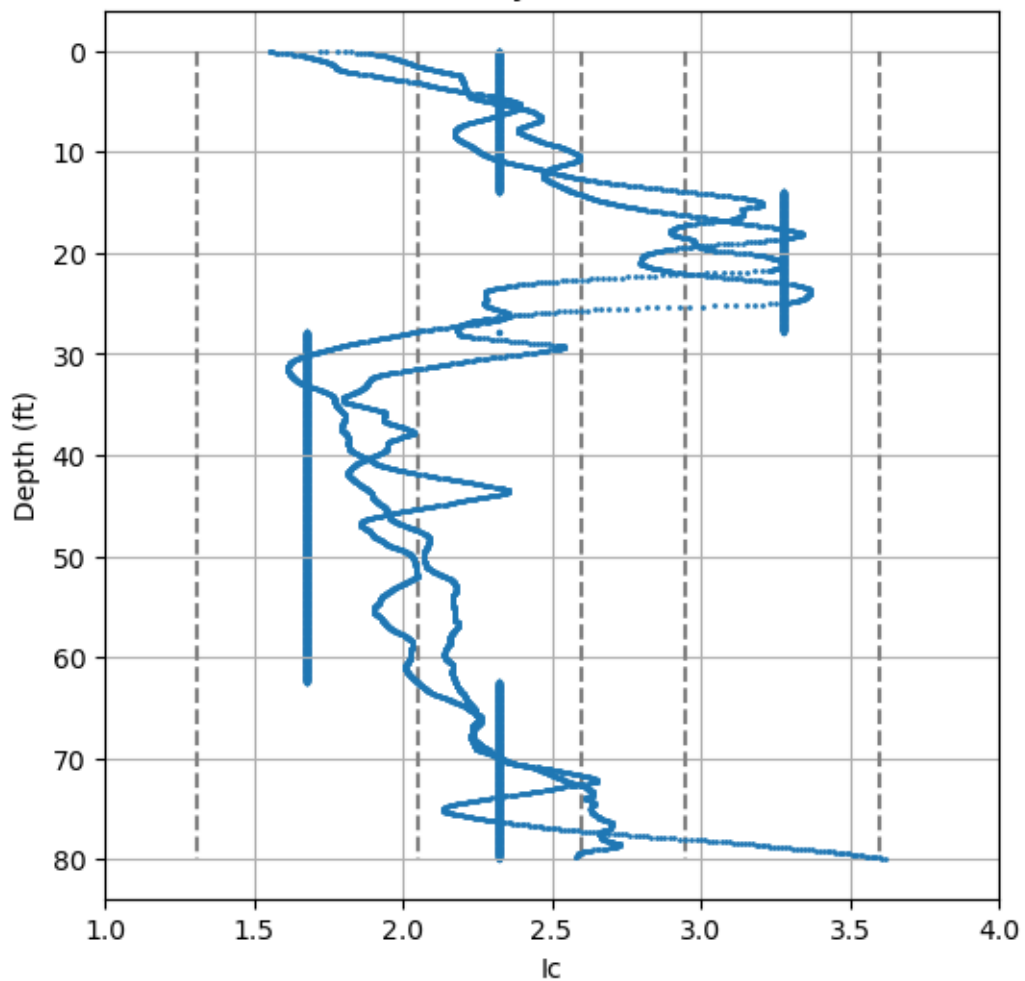
The reduced Random Forest criteria by majority is:

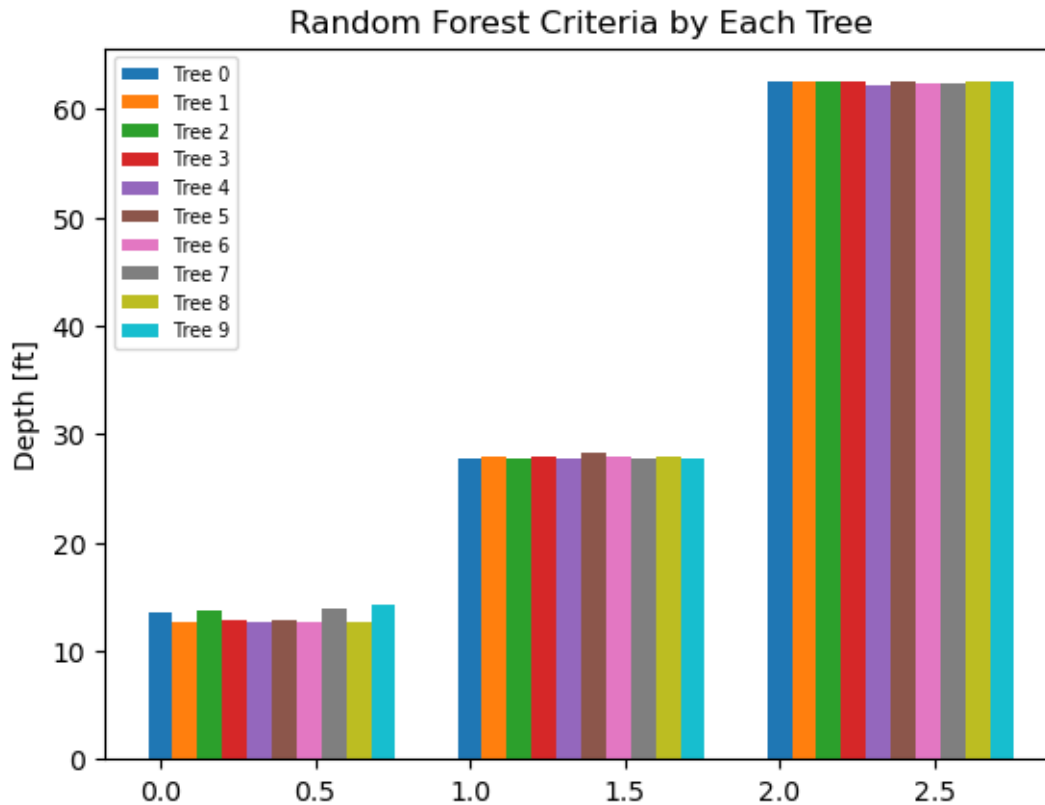
Random Forest Criteria 1D

Labels

0	13.169291
2	27.870735
1	62.406495

$lc > 3.6$ : Organic Soils - Clay  
 $lc = [2.95, 3.6]$ : Clays - silty clay to clay  
 $lc = [2.6, 2.95]$ : silt  
 $lc = [2.05, 2.6]$ : Sand mixtures - silty sand to sandy silt  
 $lc = [1.31, 2.05]$ : Sands - clean sand to silty sand  
 $lc < 1.31$ : Gravelly sand to dense sand

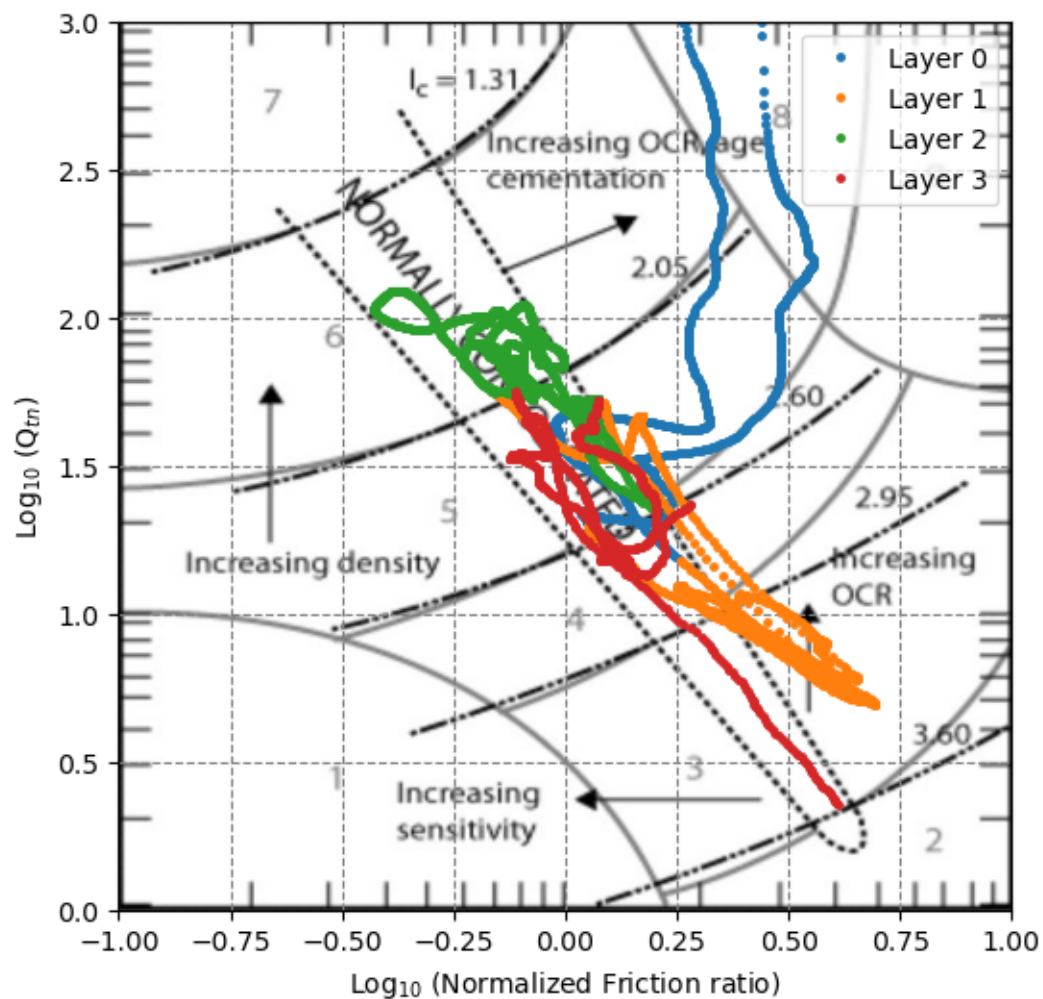




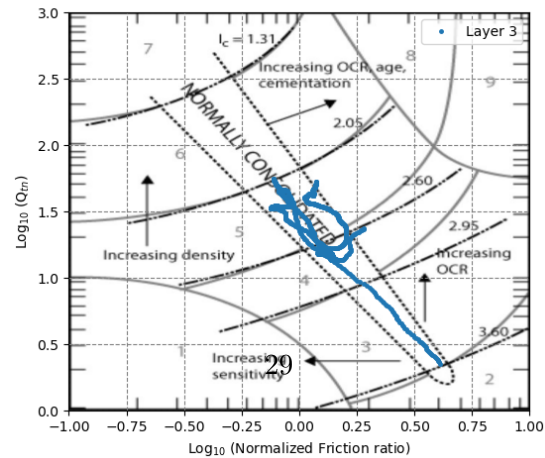
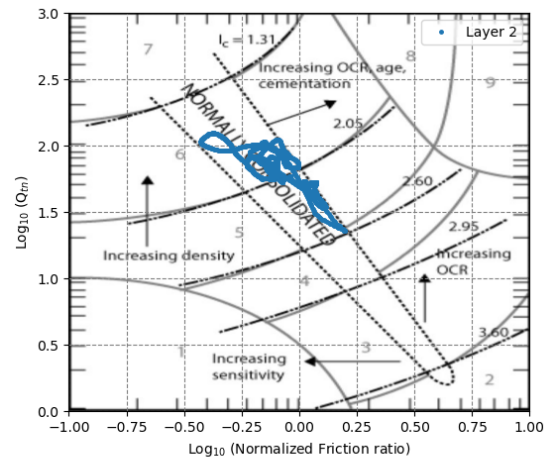
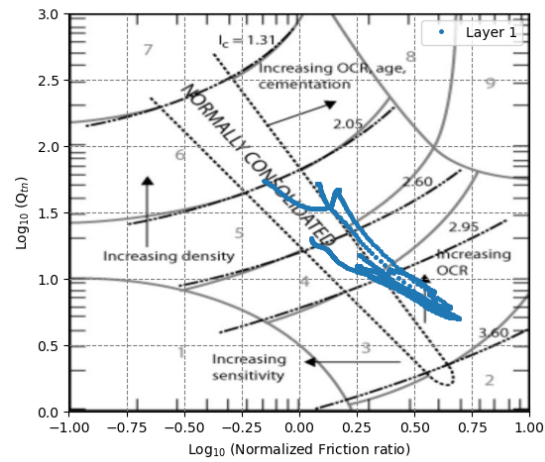
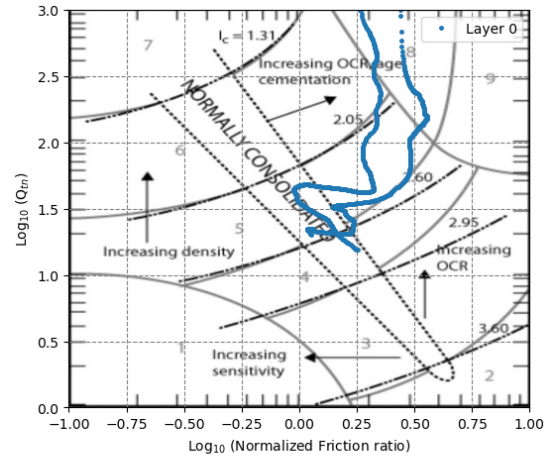
```
[55]: # Get strata index of each data point
randomForestStrataIndex = getStrataIndex(randomForestCriteriaReduced, dataIc)

plotSBTnAllinOne(Fr, Qtn, numberClusters, randomForestStrataIndex,
    ↪SBTnImgFileName)
plt.figure()
plotSBTnAllinAll(Fr, Qtn, numberClusters, randomForestStrataIndex,
    ↪SBTnImgFileName)
```

```
[55]: array([<Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>,
    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>,
    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>,
    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>],
    dtype=object)
```



<Figure size 640x480 with 0 Axes>



## 1.9 4.3 Agglomerative Clustering

```
[56]: # PLACE HOLDER
```

## 1.10 4.4 Clustering based on 2D SBTn chart

```
[ ]: import shapely
      from shapely.geometry import Point, Polygon
      print("External package Shapely is loaded. Version:")
      print(shapely.__version__)
```

External package Shapely has been loaded. Version:  
2.0.7

```
[58]: # Load digitized shape file
      SBTnShapeFile = "..\\Digitize SBTn chart\\SBTn zone shapes.csv"

      SBTnShapeData = importSBTnChart(SBTnShapeFile)

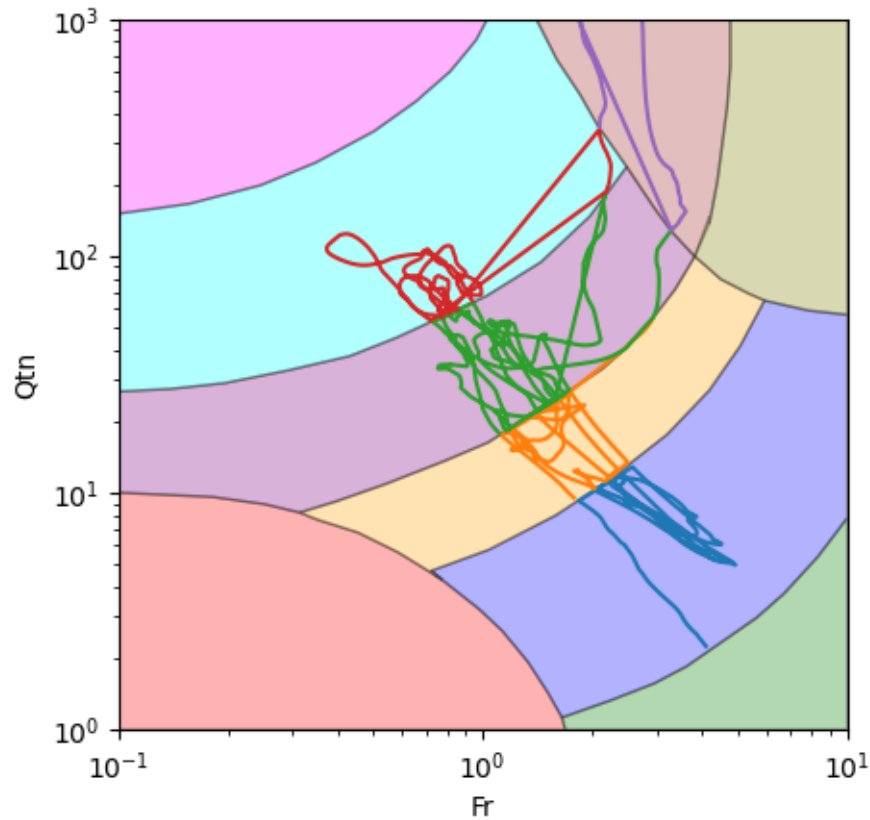
      SBTnShapeCoords = digitizeSBTnChart(SBTnShapeData)
```

```
[59]: # Determine SBTn 2D zone index for each point
      SBTn2D = calculateSBTn2D(Fr, Qtn, SBTnShapeCoords)

      # Verify SBTn2D
      verifySBTn2D(Fr, Qtn, SBTn2D, SBTnShapeCoords)

      dataSBTn2D = pd.concat([depth, SBTn2D], axis = 1)
```

To verify SBTn2D, Points in each zone shall have the same color.



```
[60]: # Perform random forest on 2D SBTn
performRandomForestFlag = "classification" # when using 2D SBTn, must use
      ↪ "classification"
numberTrees = 10
maxLeafNodes = numberClusters
randomForestInput = [dataSBTn2D, numberTrees, maxLeafNodes, randomState]

randomForestObj, randomForestResult =
      ↪ performRandomForest(performRandomForestFlag, randomForestInput)

# plot random forest result
IcAxes = plotIc(data.iloc[:,0].to_frame(), Ic)
randomForestResultSBTn1DIc = calculateSBTn1DIc(randomForestResult)
plotRandomForestResult(randomForestResultSBTn1DIc, dataSBTn2D, IcAxes)

# Extract layer interface depths from non-leaf nodes
randomForestCriteria = getRandomForestCriteria(randomForestObj)

# plot results by each tree using bar chart
plt.figure()
```

```

plotRandomForestCriteria(randomForestCriteria)

# reduce randomForestCriteria as median
randomForestCriteriaReduced = randomForestCriteriaMedian(randomForestCriteria)
print()
print(f"The reduced Random Forest criteria by median is:␣
↪\n{randomForestCriteriaReduced}")

# reduce randomForestCriteria as majority
print()
randomForestCriteriaReduced = randomForestCriteriaMajority(randomForestCriteria)
print(f"The reduced Random Forest criteria by majority is:␣
↪\n{randomForestCriteriaReduced}")

# Get strata index of each data point
randomForestStrataIndex = getStrataIndex(randomForestCriteriaReduced,␣
↪dataSBTn2D)

plotSBTnAllinOne(Fr, Qtn, numberClusters, randomForestStrataIndex,␣
↪SBTnImgFileName)
plt.figure()
plotSBTnAllinAll(Fr, Qtn, numberClusters, randomForestStrataIndex,␣
↪SBTnImgFileName)

```

Use Random Forest classifier.

The score by Random Forest: 0.6196054254007398

Below is the results by Random forest regression

The reduced Random Forest criteria by median is:

```

0    27.772309
1    62.582022
2    71.432087
dtype: float64

```

The reduced Random Forest criteria by majority is:

```

Random Forest Criteria 1D
Labels
0          25.426509
1          62.491798
2          71.460793

```

```

[60]: array([<Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>,
<Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>,
<Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
ylabel='Log$_{10}$ (Q$_{tn}$)'>],

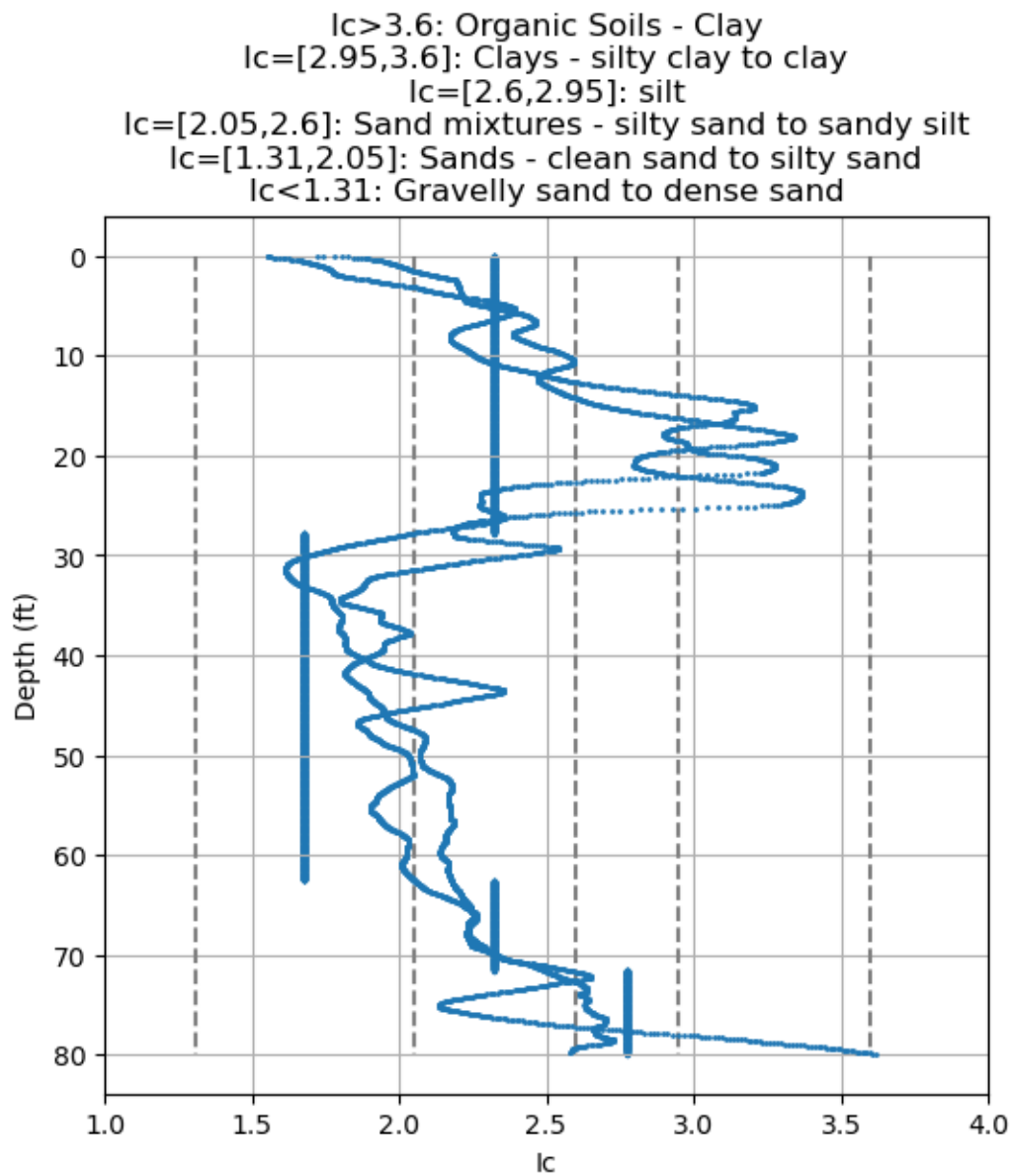
```

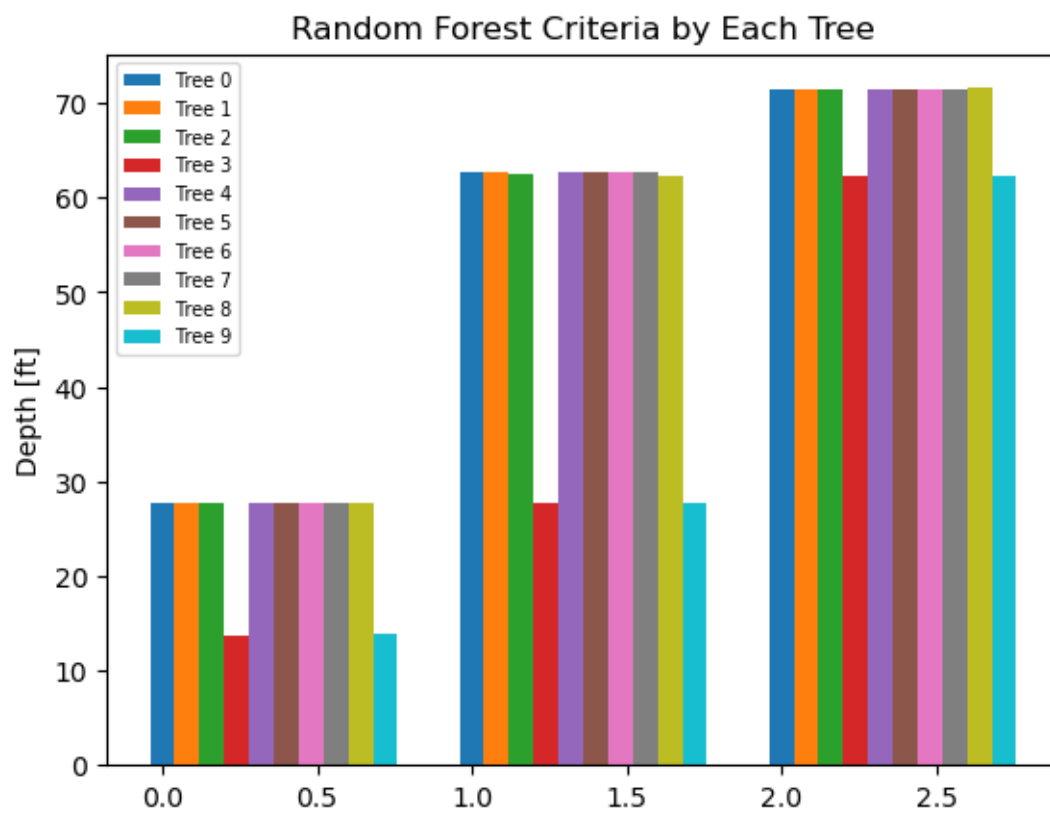


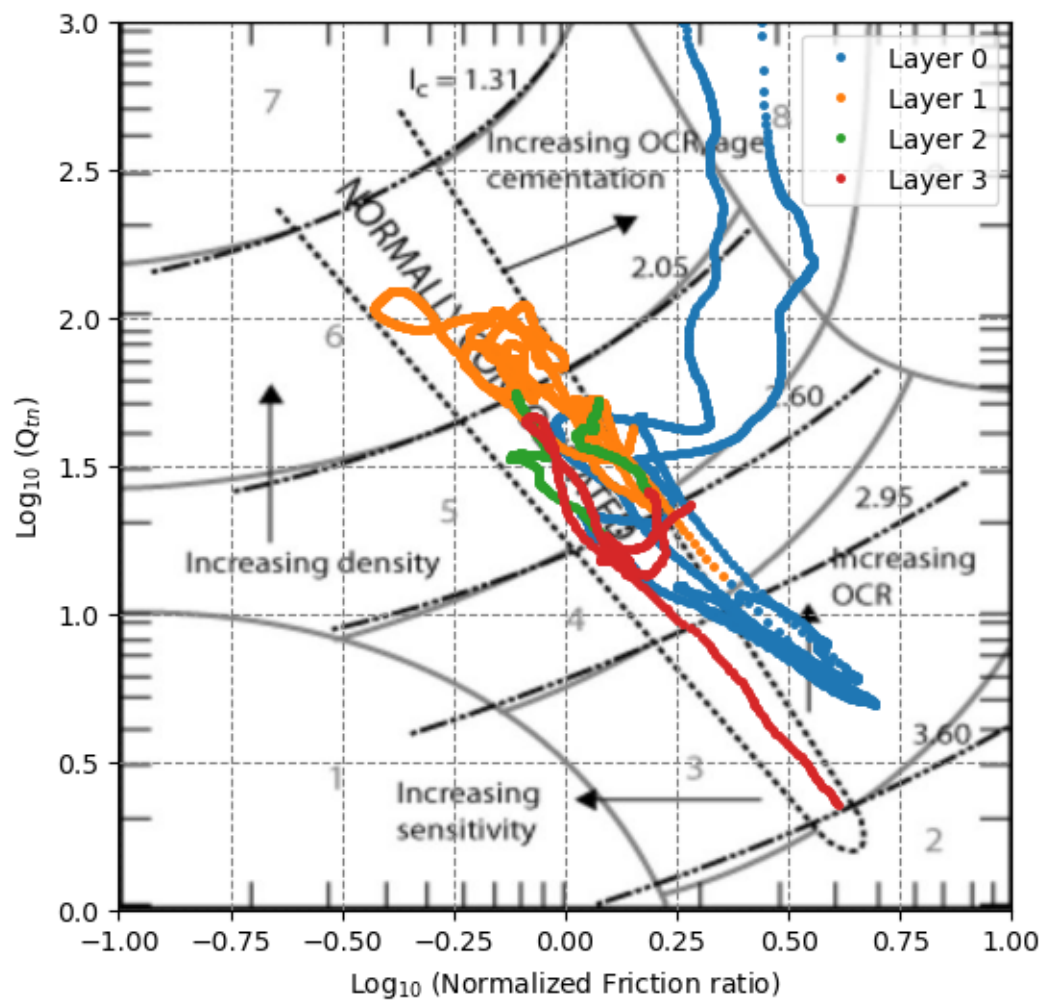
```

    <Axes: xlabel='Log$_{10}$ (Normalized Friction ratio)',
    ylabel='Log$_{10}$ (Q$_{tn}$)'>,
    dtype=object)

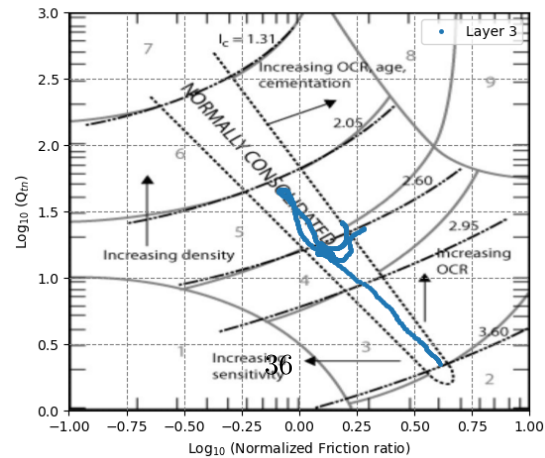
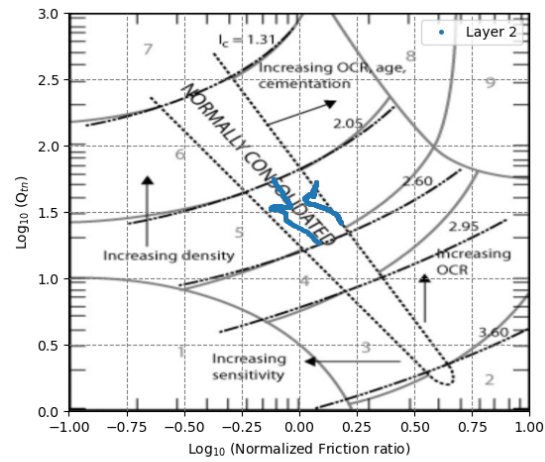
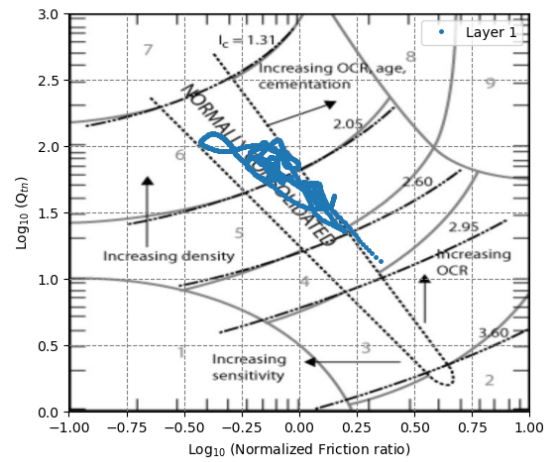
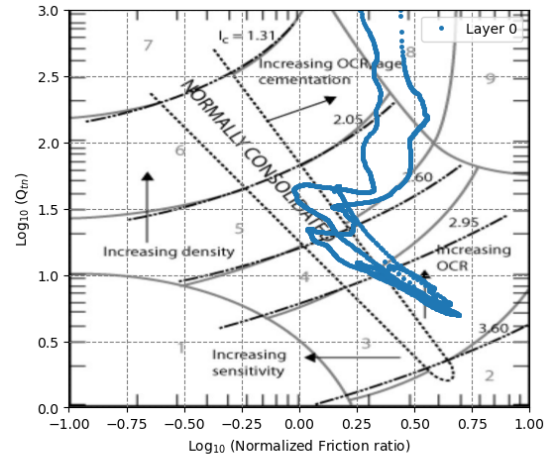
```







<Figure size 640x480 with 0 Axes>



**2   END**